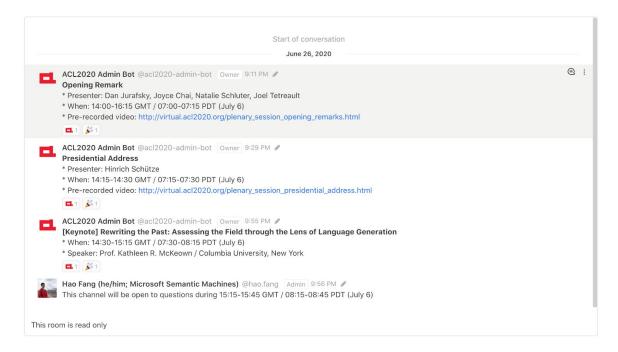
**#announcements:** This channel is a read-only channel used by Program Chairs to make conference-wide announcements. It is displayed on the homepage of the virtual conference website.

**#general:** This channel is used to discuss general conference topics. The conversation can be about anything related to ACL2020.

**#live:** This channel is used for live plenary sessions. It will be open to discussion during the livestream, and remain read-only outside the livestream period.



**#firsttimers:** This channel can be used for people who attend ACL for the first time to say Hi to each other.



**#helpdesk:** This channel will be used by all ACL2020 attendees to request tech support for the ACL2020 virtual conference. Please use the following tradition to attach a relevant tag before your question.

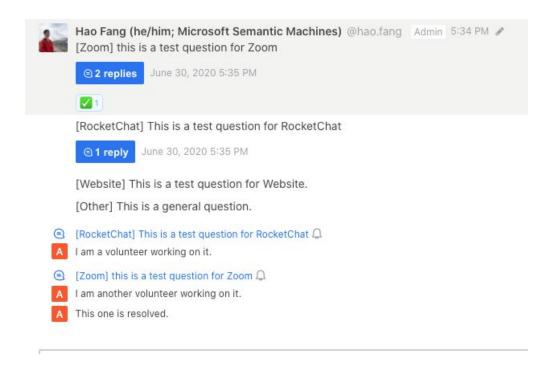
• [Zoom] question about Zoom usage

- [RocketChat] question about RocketChat usage
- [Website] question about website usage
- [Other] other questions



**On-call volunteers** will start a thread when responding to a question. And continue the conversation in the thread.

Once the question is resolved, they will mark it with :checkmark: emoji. See the screenshot below for a demonstration.



**#presenter-helpdesk:** This channel is dedicated to authors and sponsors. It will follow the same convention as the #helpdesk channel. Questions from non-presenters should be asked in #helpdesk. If you accidentally asked the non-presenter-related question here, our volunteer will remove it and re-ask in the #helpdesk channel and @ you there.

**#incidents:** This channel is used to report incidents in the conference. You can request the on-call volunteer in the channel to join your Zoom meetings as a co-host to handle disruptions or delete messages in RocketChat. Simply click "Reply" button to start a **private conversation** with the on-call volunteer.

CHORT	of.	conversation

June	30	2020	



Hao Fang (he/him; Microsoft Semantic Machines) @hao.fang Owner Admin 5:27 PM Please click the "Reply" button below to report incidents.

⇔Reply