

Assignment 02-Meeting Scheduler

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Course: IMD4008

Professor: Rob Teather

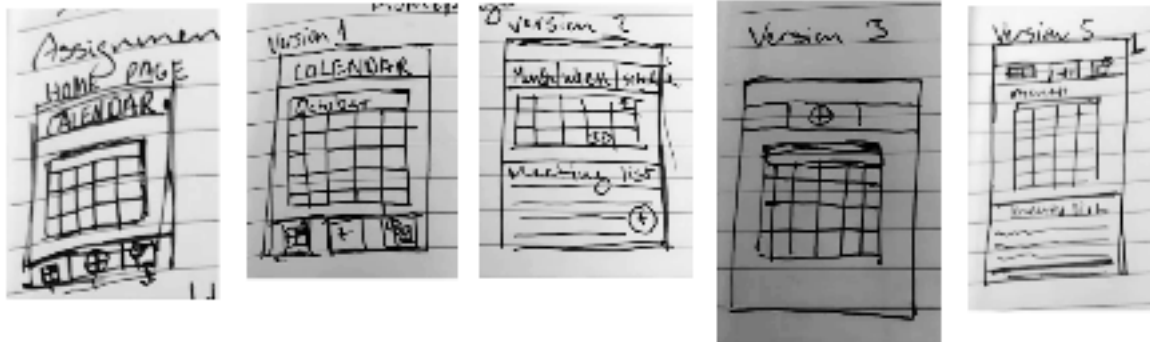
Friday November 8th, 2019

Sketches

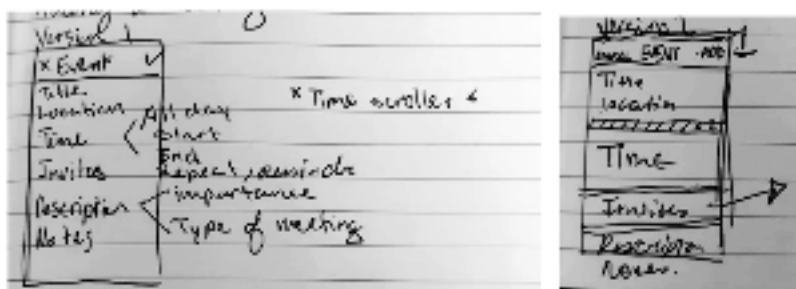
Scheduling App

Sketches of Design 1

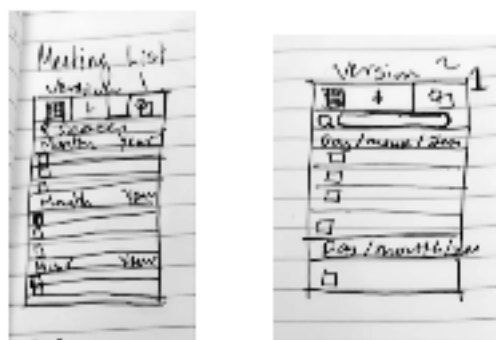
Home page Iterations



Adding a meeting Iterations



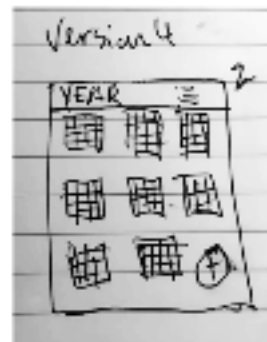
Meeting list



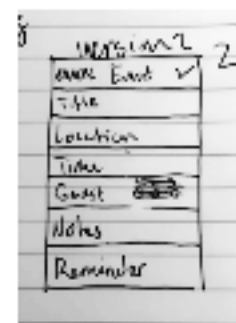
Scheduling App

Sketches of Design 2

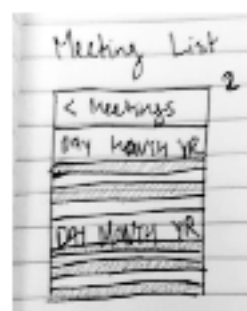
Home page Iterations



Adding a meeting Iterations

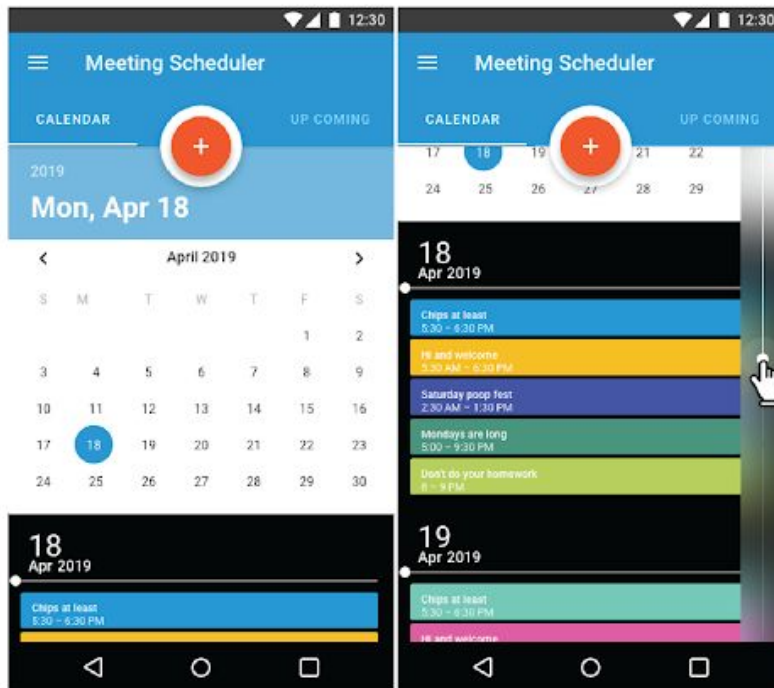


Meeting list



Wireframe Version 01

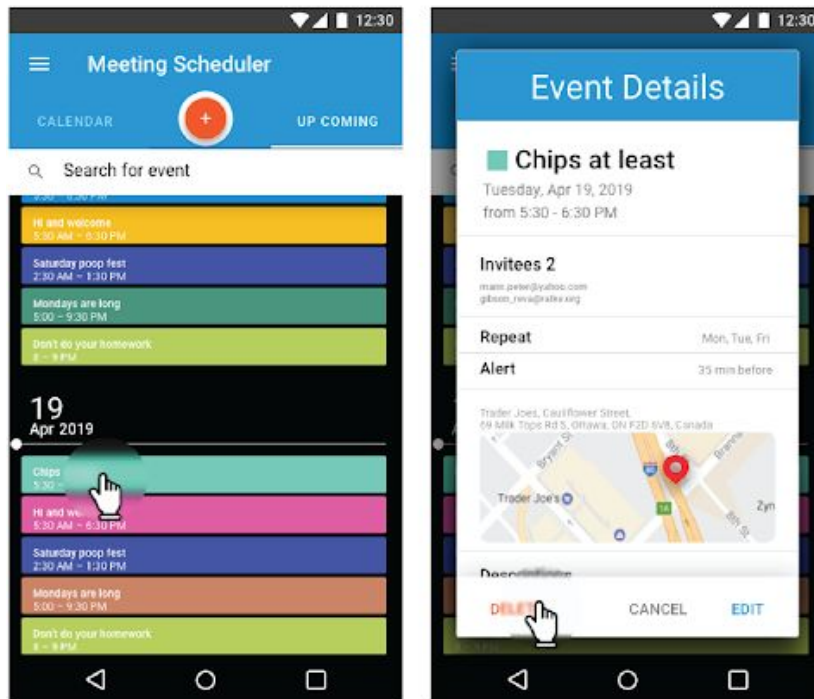
Check the Calendar for the Day



Search Meeting List



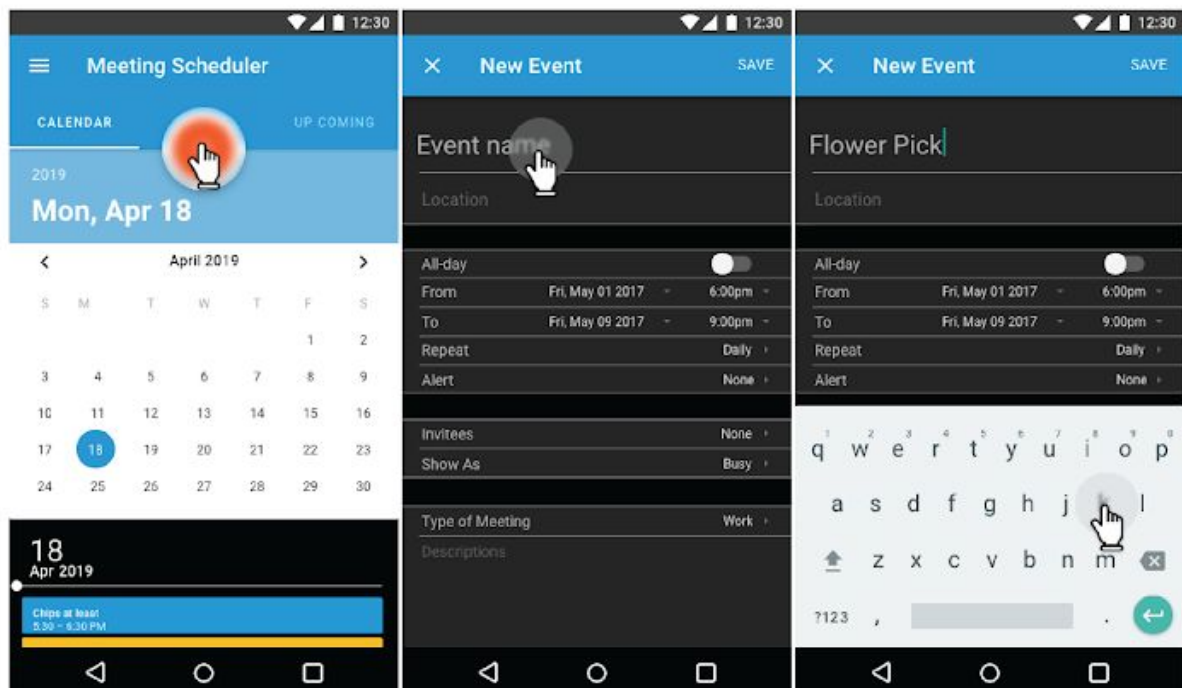
Delete Meeting



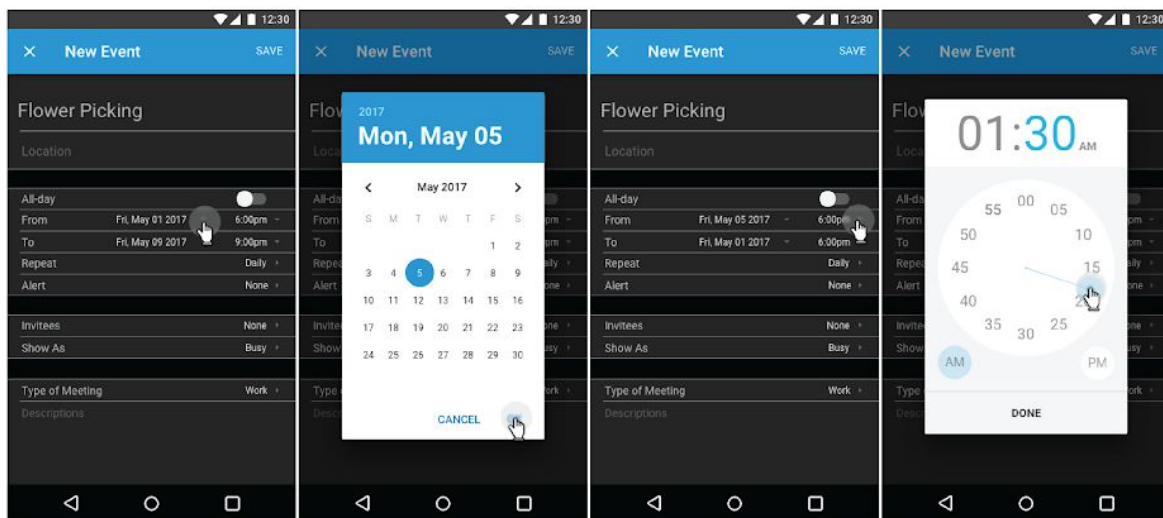
Add a new Meeting

Click Add

Enter Name

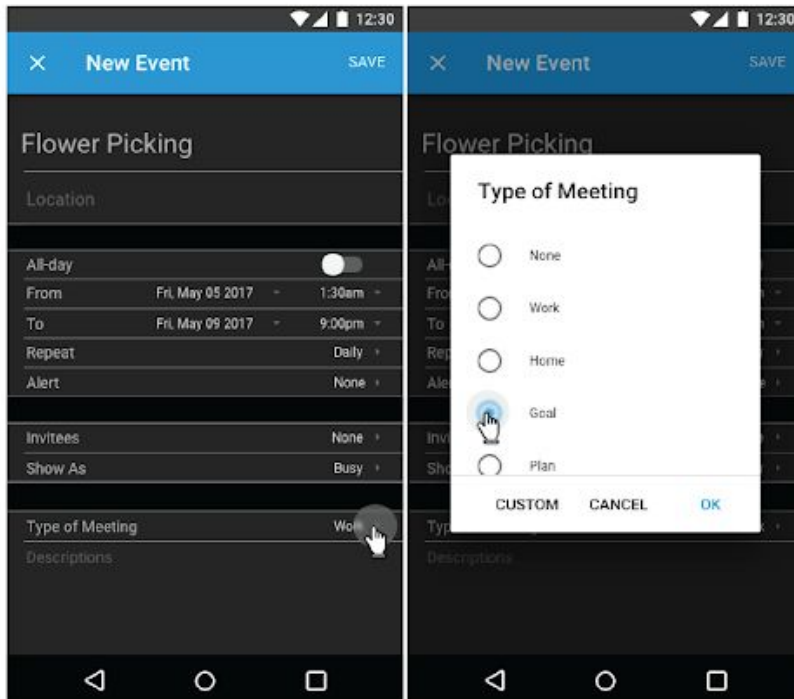


Select Time and Date Time Picker

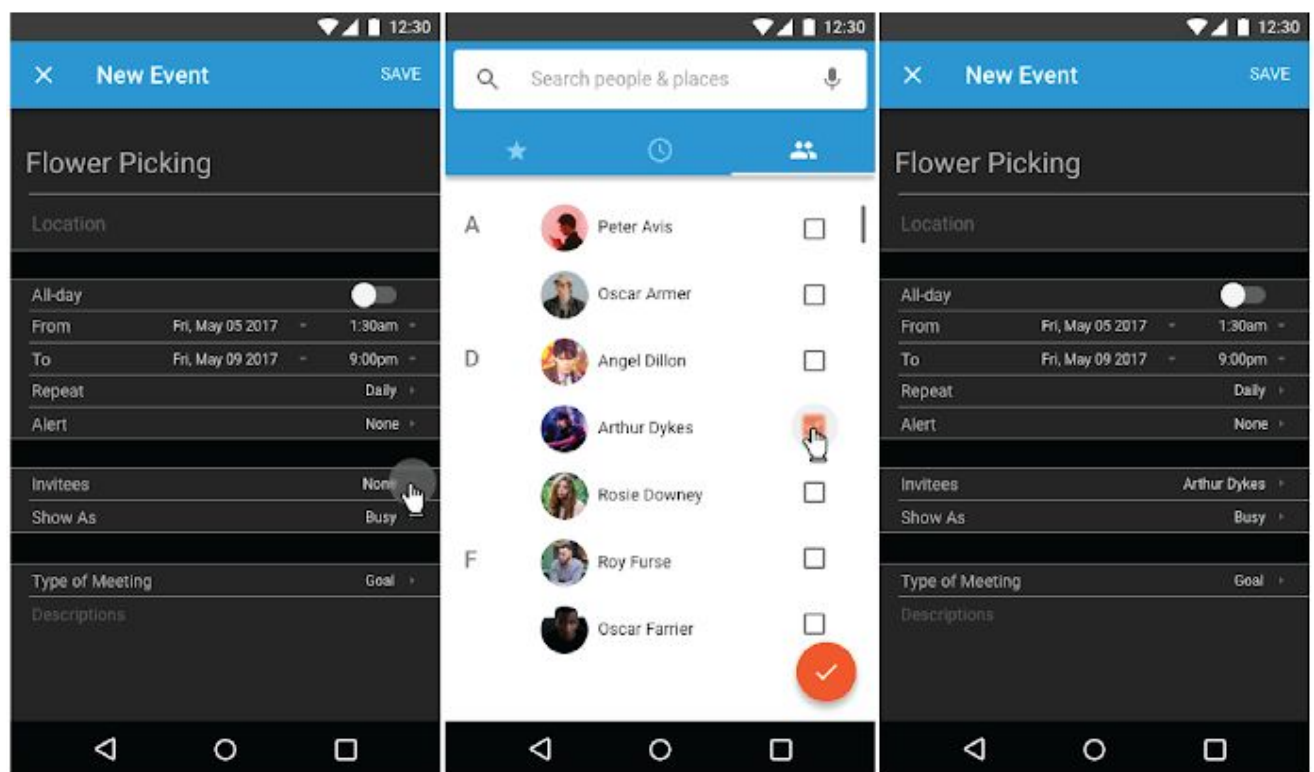


Date Picker

Select Meeting Type

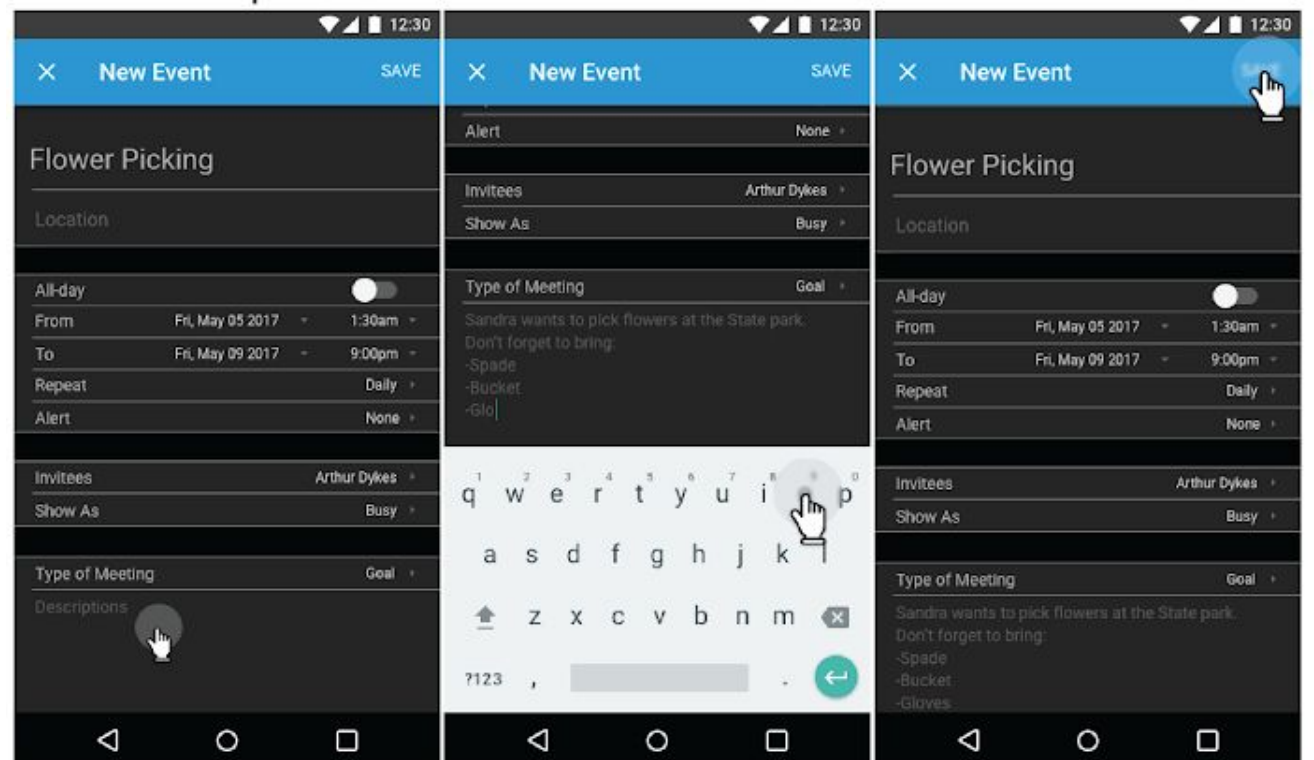


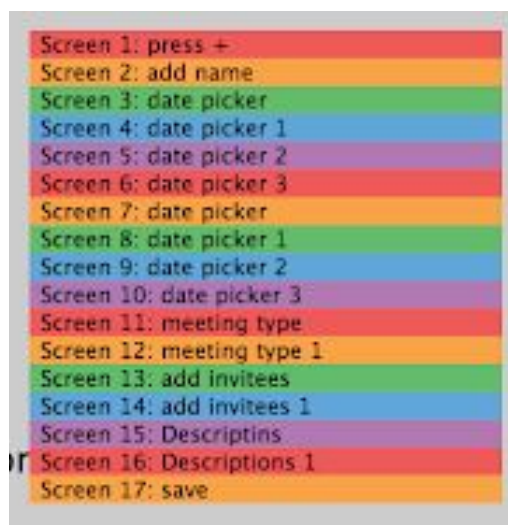
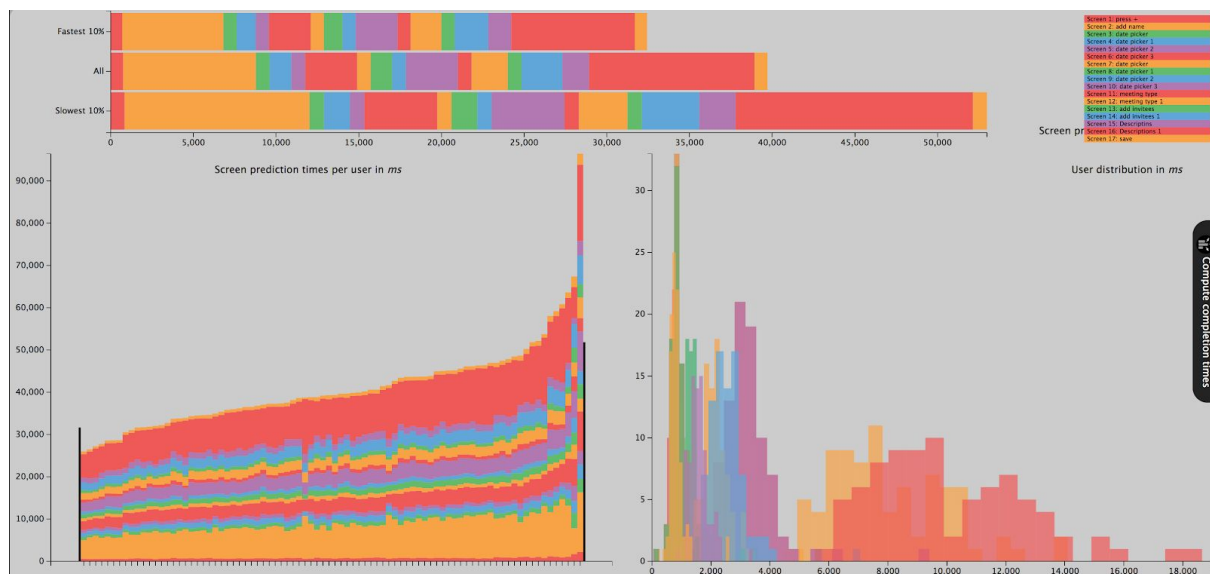
Select Invitees



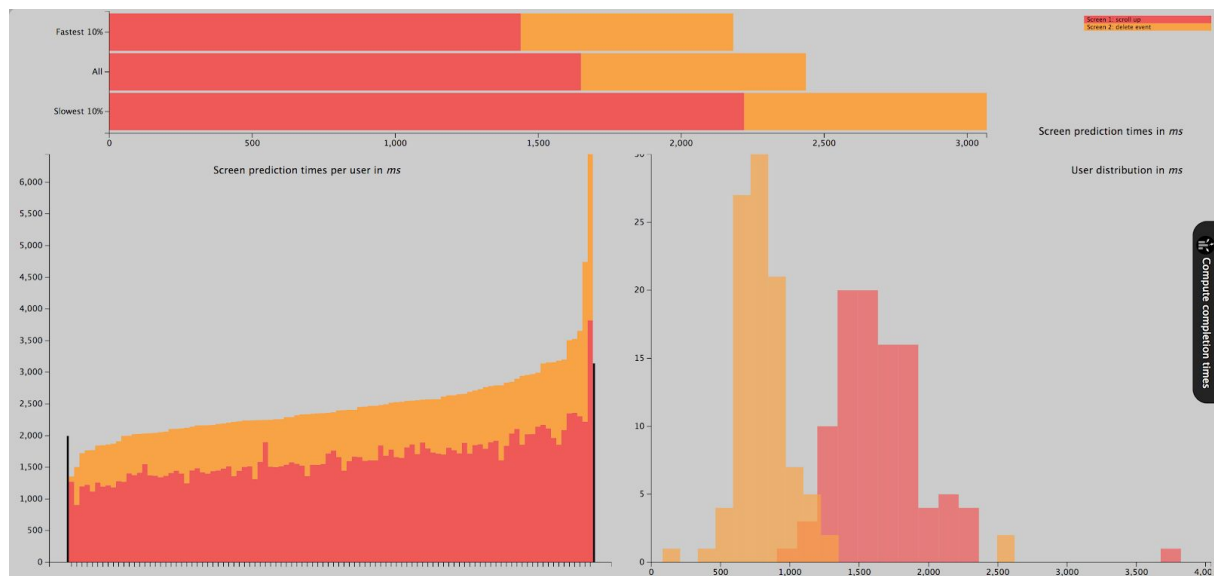
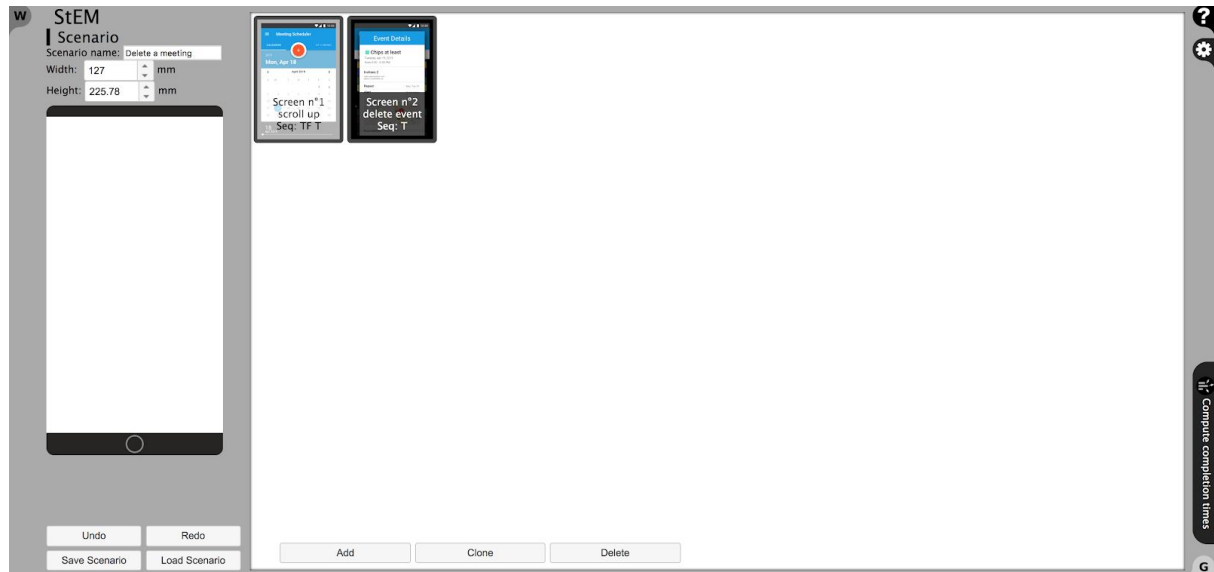
Add a Description or Note

Save





STEM recap version 1 - *Delete a meeting*



Screen 1: find event
Screen 2: delete event

STEM recap variation 1 *Find a specific meeting by Search*

STEM

Scenario
Scenario name: Find a meeting
Width: 127 mm
Height: 227 mm

Screen n°1
up coming
Seq: T

Screen n°2
My Screen
Seq: T

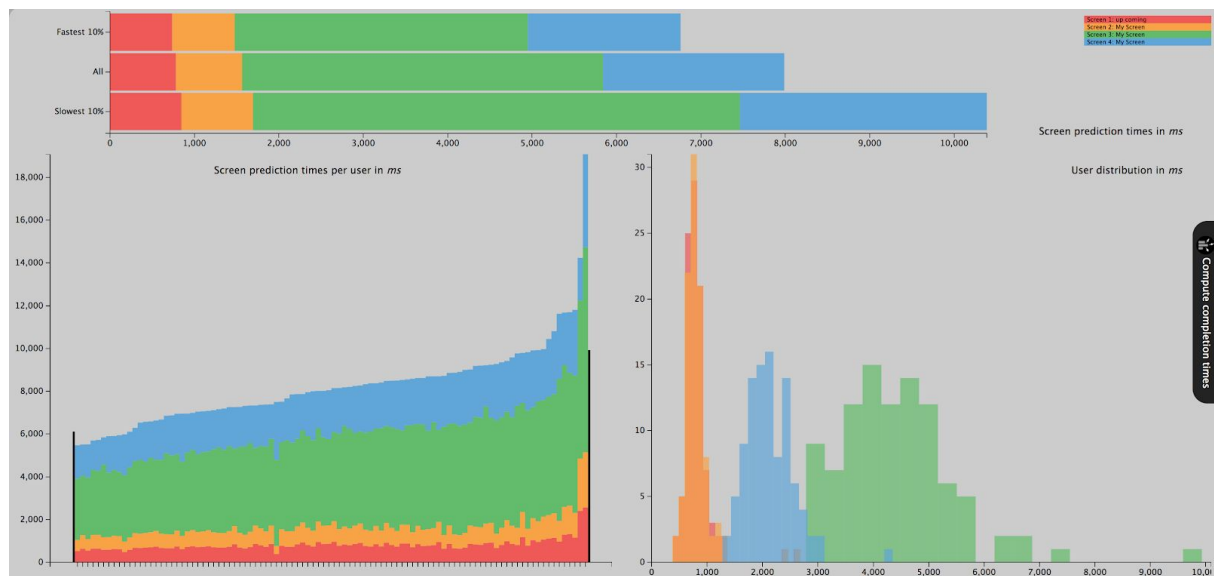
Screen n°3
My Screen
Seq: T P P P P
PF T

Screen n°4
My Screen
Seq: TF T P

Undo Redo
Save Scenario Load Scenario

Add Clone Delete

Compute completion times



Screen 1: open meeting list
Screen 2: click search
Screen 3: type in "Home"
Screen 4: look at event

STEM recap variation 2 *Find a specific meeting by Scrolling*

STEM

Scenario
Scenario name: Find a meeting 2
Width: 127 mm
Height: 227 mm

Screen n°1
up coming
Seq: T

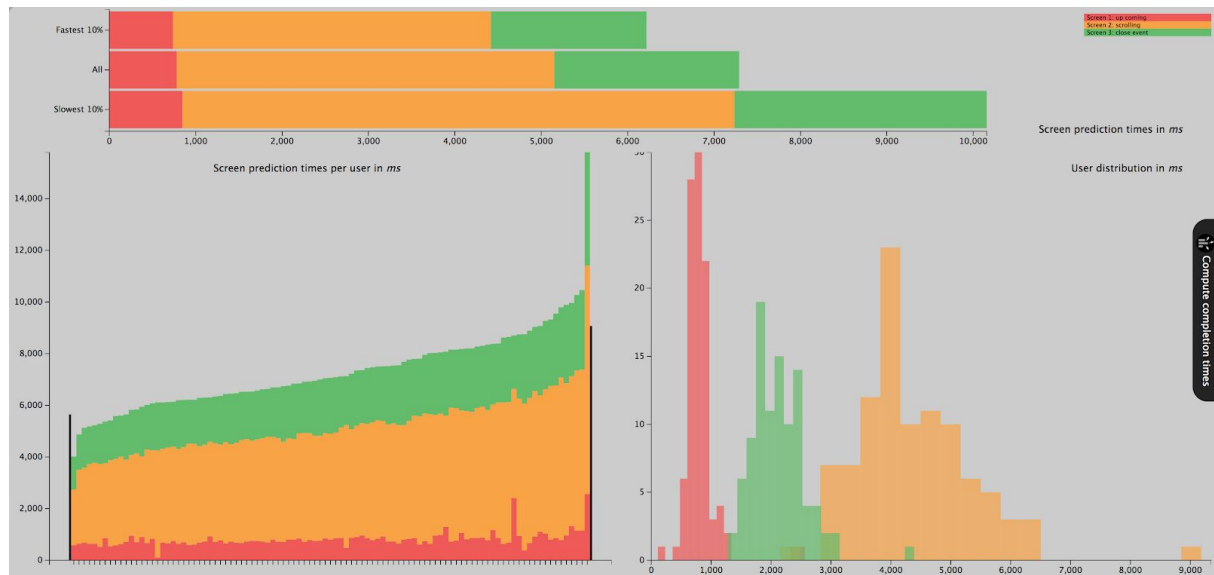
Screen n°2
scrolling
Seq: TF TF TF
TF T

Screen n°3
close event
Seq: TF T P

Undo Redo
Save Scenario Load Scenario

Add Clone Delete

Compute completion times

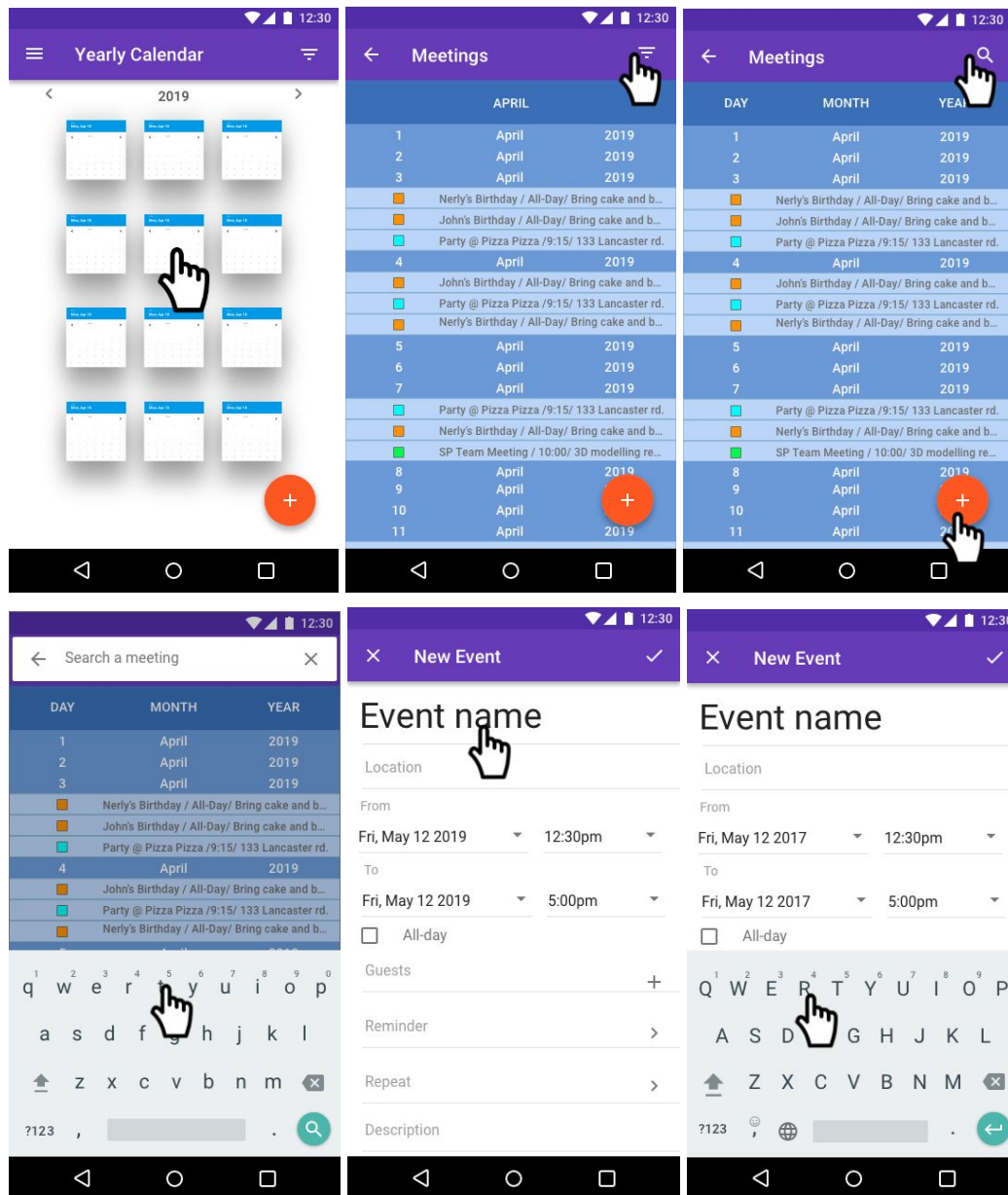


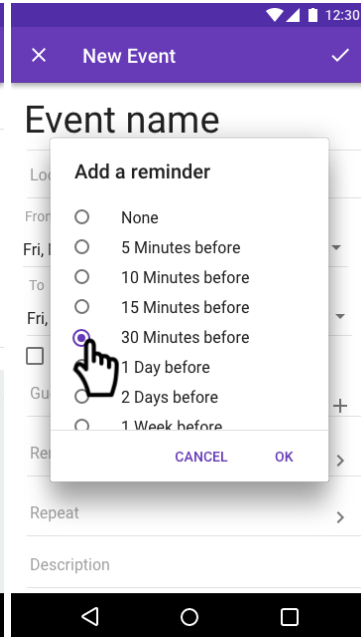
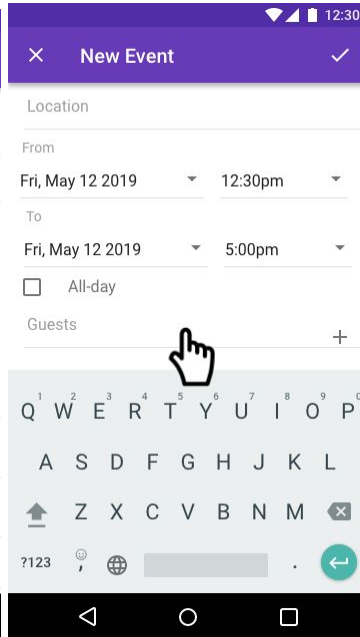
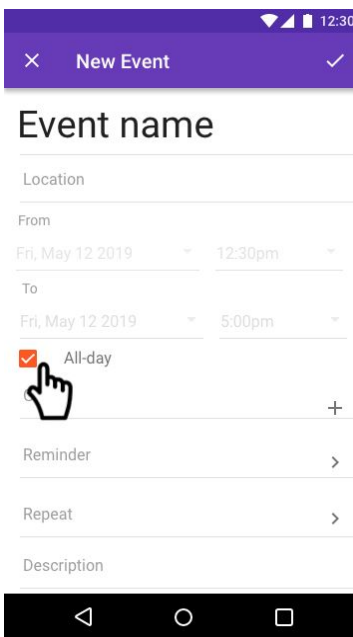
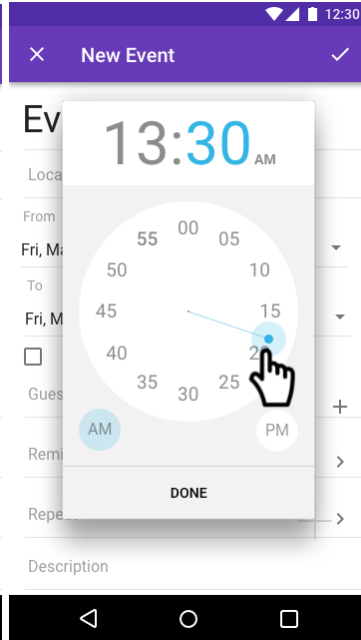
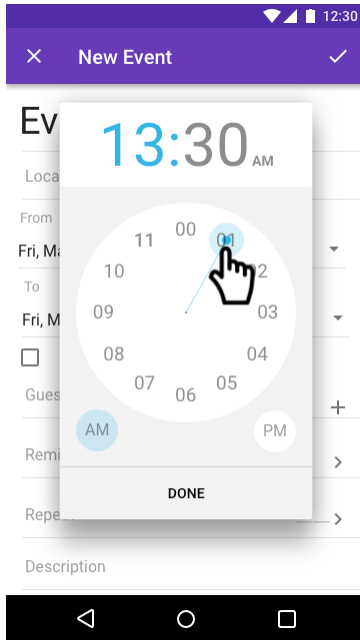
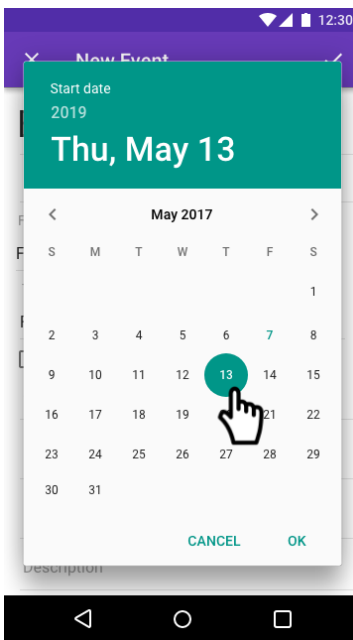
Screen 1: open meeting list

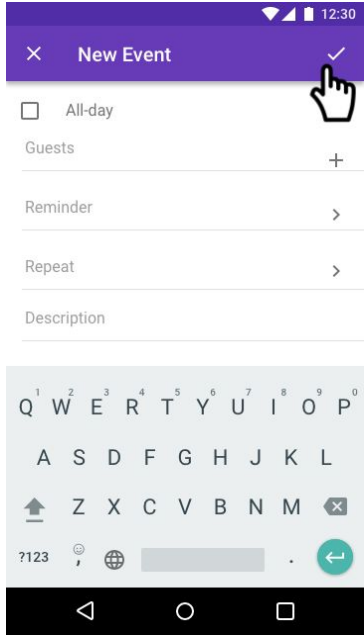
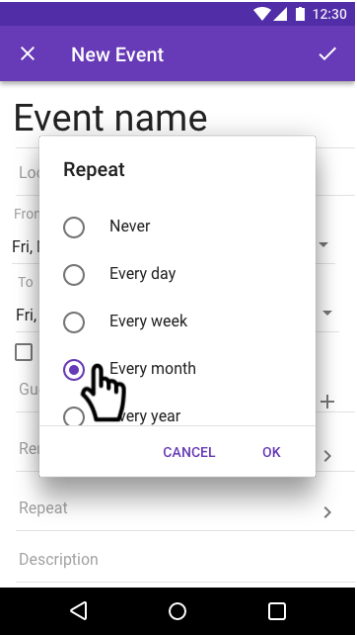
Screen 2: scrolling

Screen 3: look at event

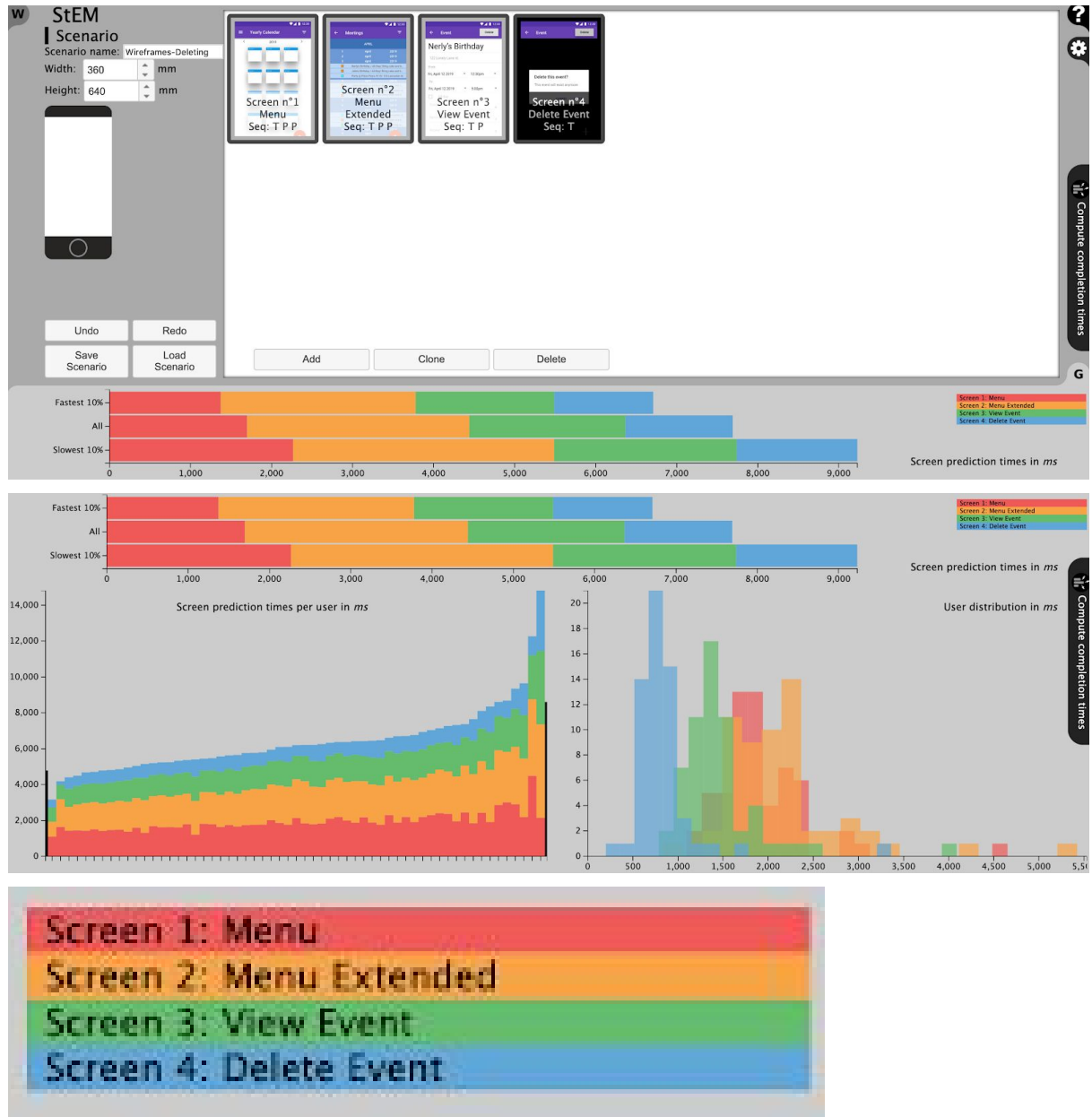
Wireframe Version 02



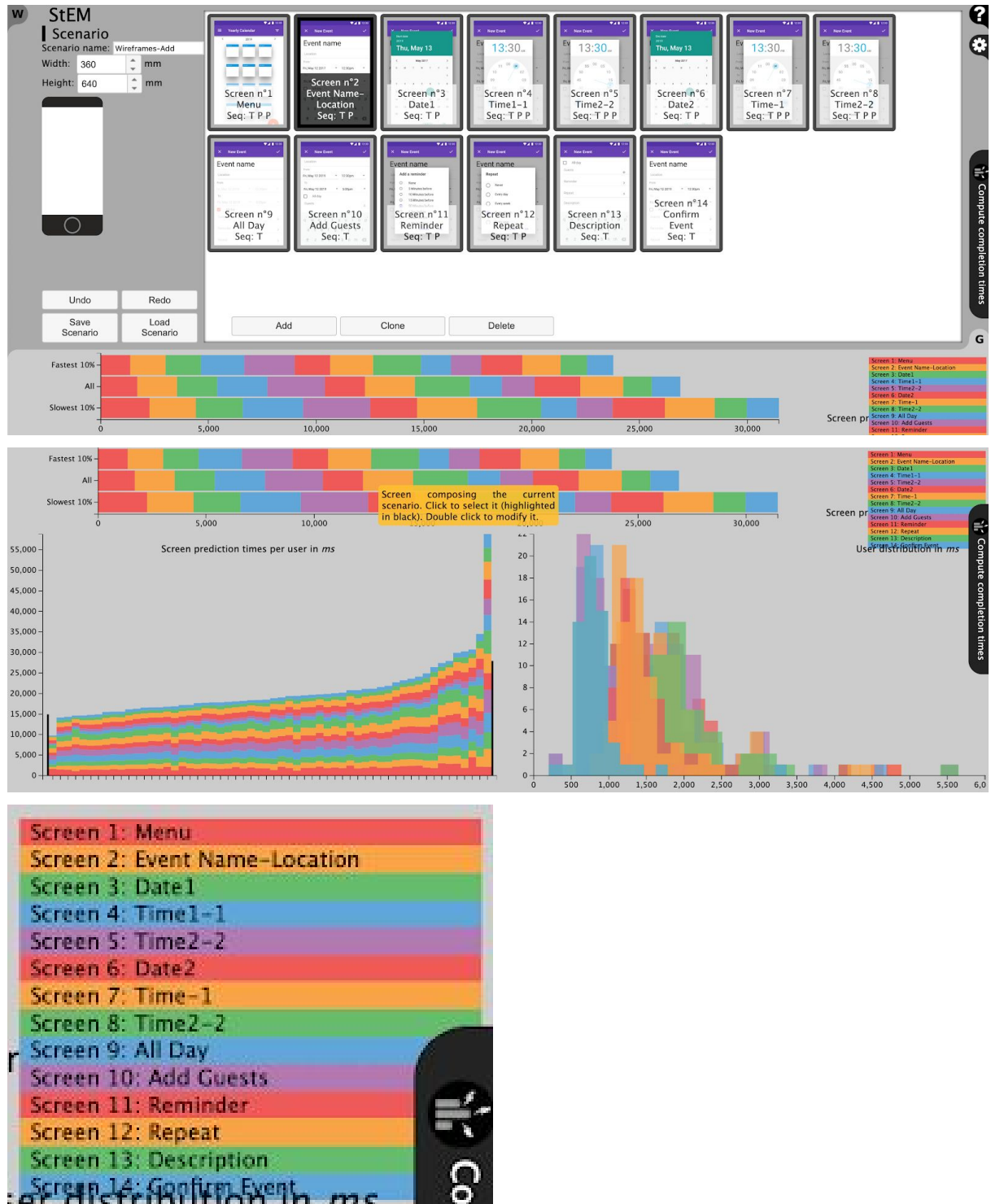




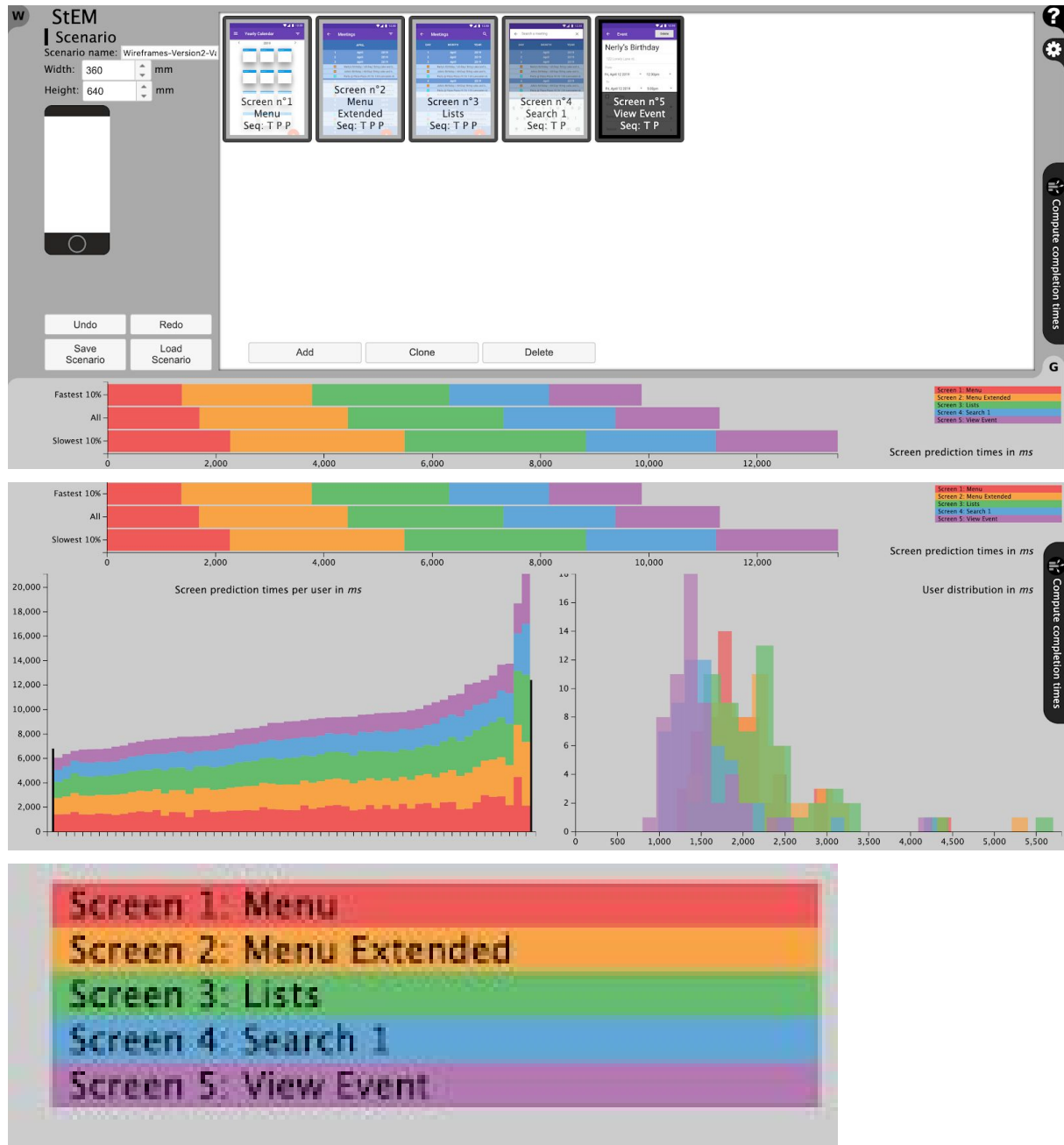
STEM recap - version 2 - *Deleting an event*



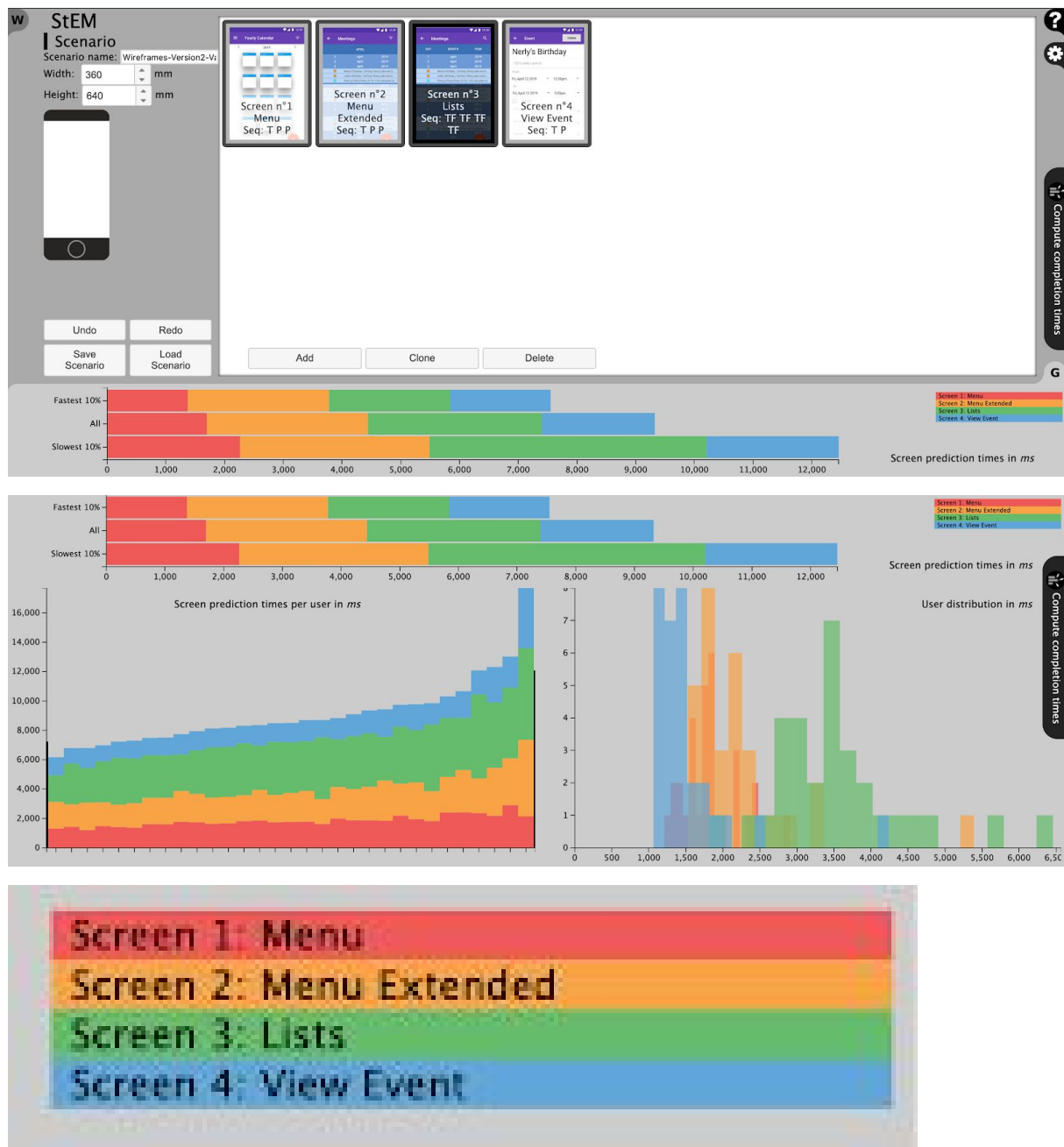
STEM recap - version 2 - *Adding an event*



STEM recap - *Finding a meeting - variation 1*



STEM recap - *Finding a meeting - variation 2*



Final Conclusion

Based on how well Wireframes v1 performed in *deleting a task* and *searching for a task* over the other wireframe, we conclude that it is easier to achieve these important tasks on v1 due to the superior layout of information.

For adding a meeting, version 2, has a shorter time of completion than version 1, due to the less amount of steps detailed in the StEM simulation, and not as a fault of the actual design. To ensure the times are more accurate in the case of creating an application for commercial use breaking down the main task into its component steps and comparing those, would be more efficient. Rather than comparing the entire task as a whole in the two versions.

We also noticed that using the search bar (variation 1) in both versions, provided faster results. StEM showed that more time was spent on typing the desired result than actually locating the result. Unlike variation 2 where the user would have to scroll through the meeting list till they find their specific meeting; making it a task that could be strenuous on the fingers and tedious, based on how many meetings the user has on their schedule. The StEM program might simulate variation 2 as faster but in real retrospect we do not know how long a user will have to scroll.

Therefore the wireframes that we will move forward with are Wireframes version 01 with variation 1 on the task of "Find a meeting using the search bar".