

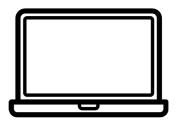
Week 2: SOFTWARE DEVELOPMENT TOOLS AND ENVIRONMENTS

- Week2 Commands:
  - Changing code in a Repository
    - git add
  - Committing these changes
    - git commit
  - Pushing or Pulling Changes
    - git push and git pull
  - Checking Status, Logs, and Changes
    - git status, git log, git diff

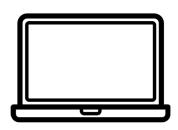
# Week 2 Basic Git Usage

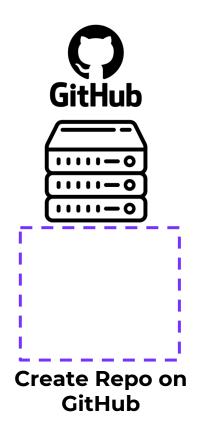
# Basic Git Usage

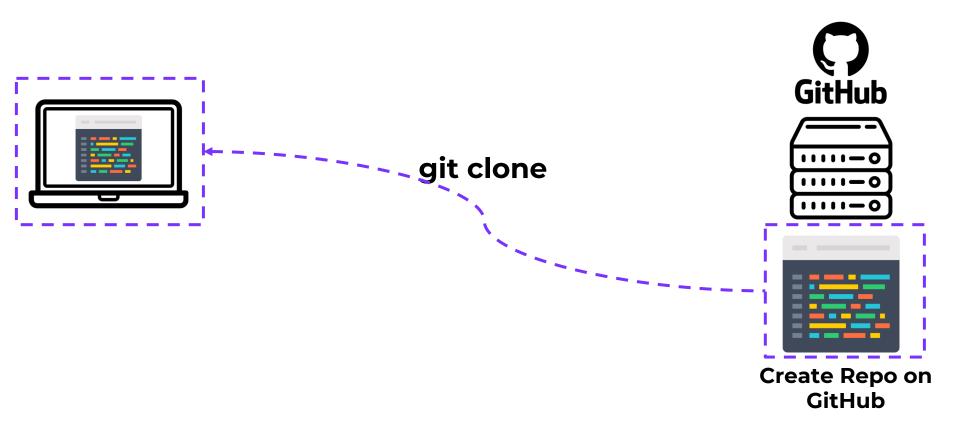
- Let's cover the basic cycle of a workflow of using Git and GitHub.
- This particular basic example will assume just a solo developer and everything working on the same branch.
- We'll cover branches and working with others on Week 3.

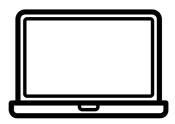












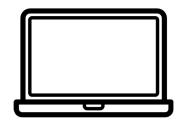








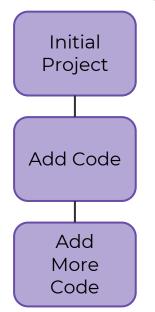




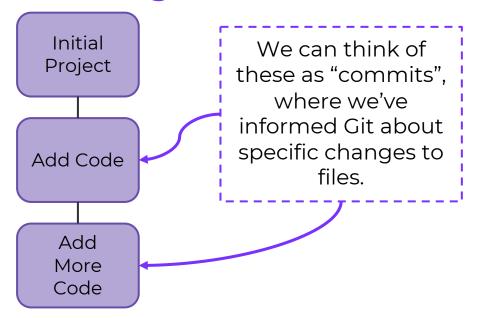
# What we need to learn to Week:

- Git Workflow
- How to tell Git about changes to our code
- How to push changes to GitHub
- How to pull changes from GitHub

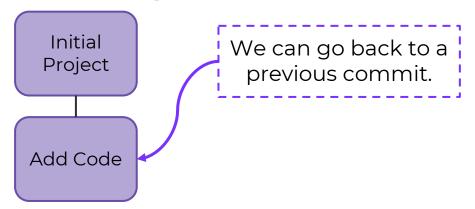




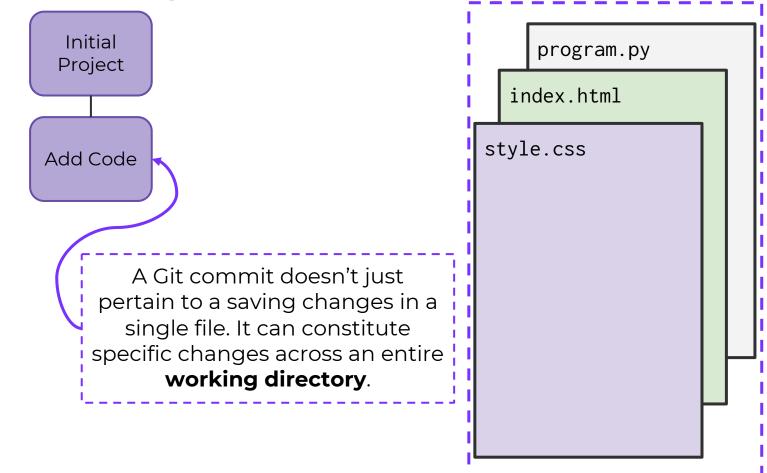
Add Code More Code



Add Code More Code

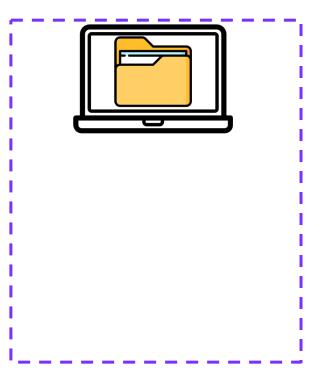


Add Code

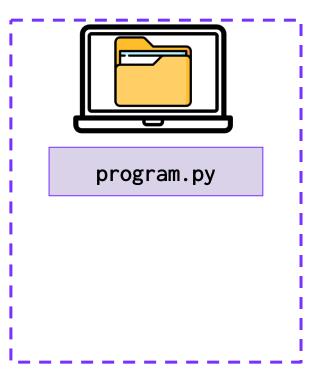




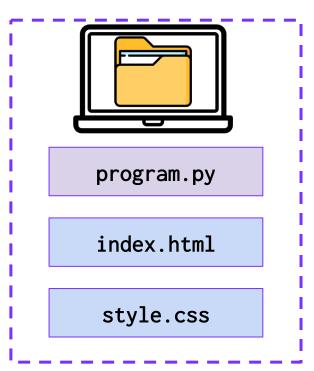
Working Directory

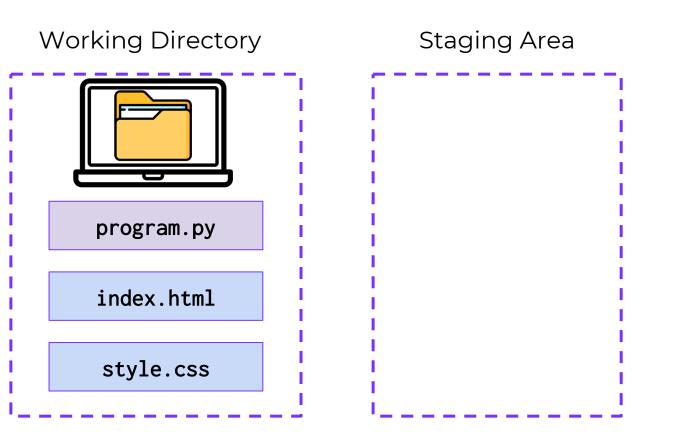


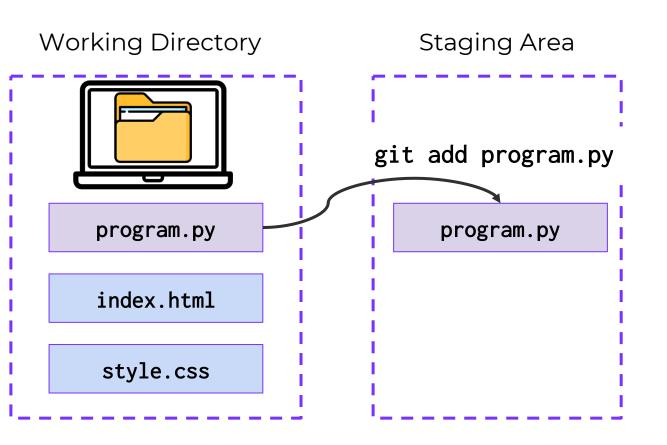
Working Directory

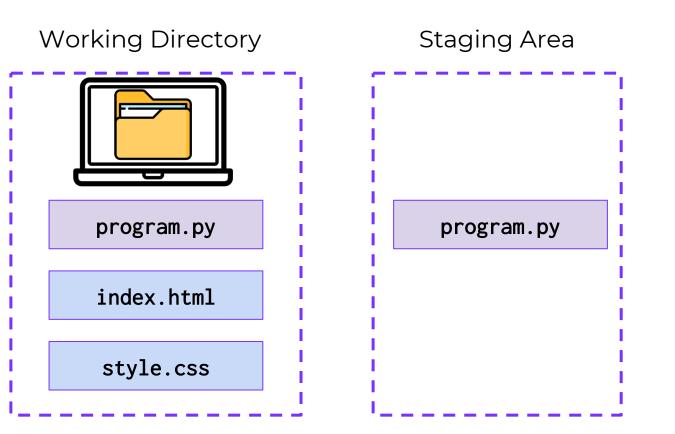


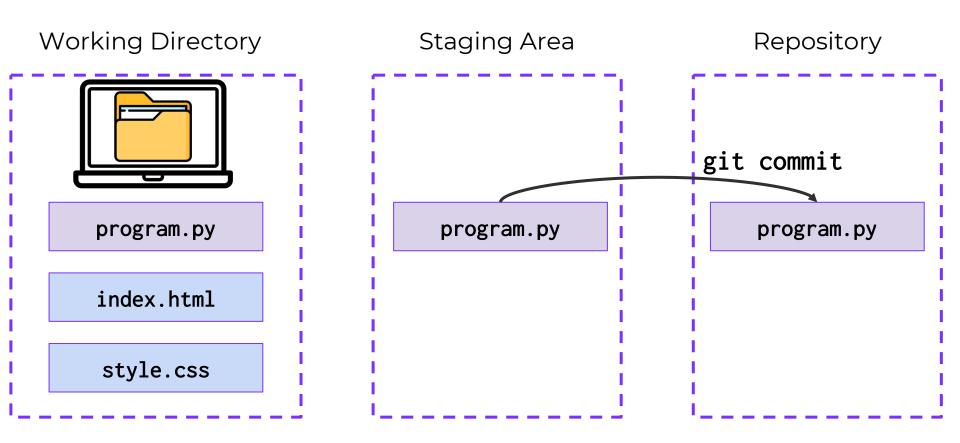
Working Directory

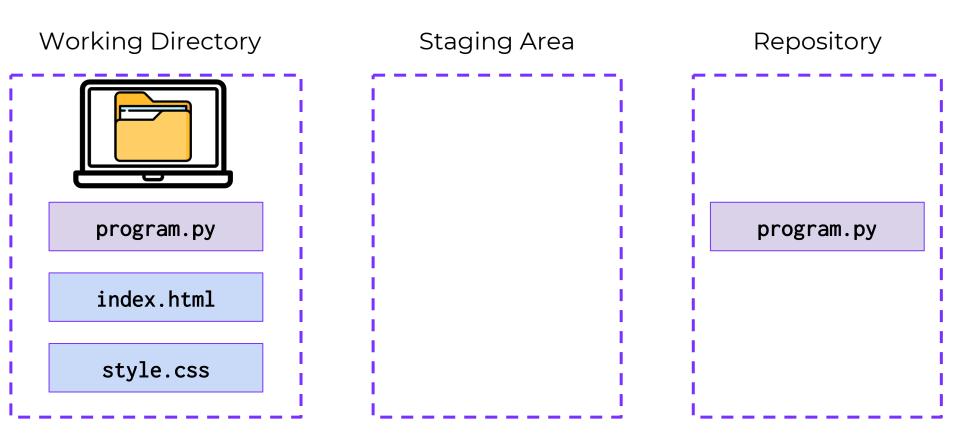


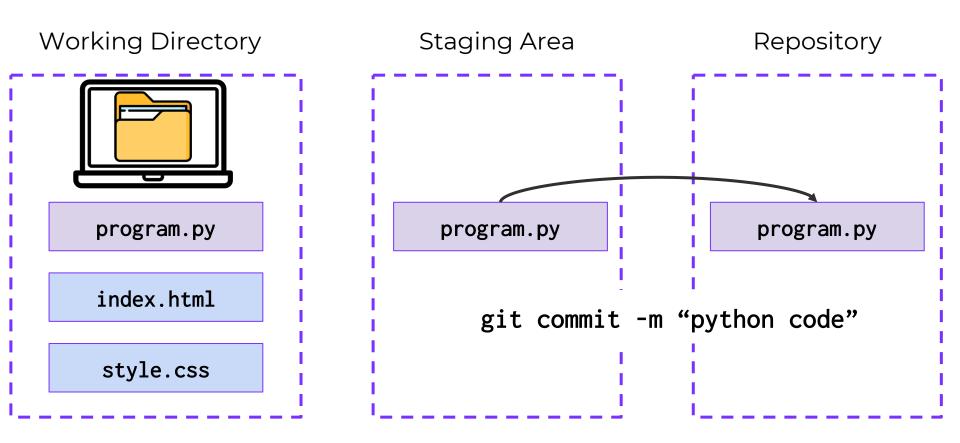


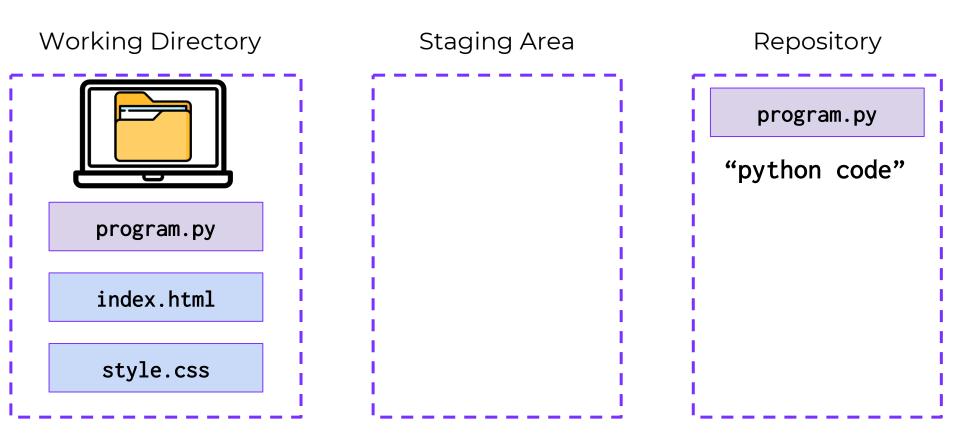


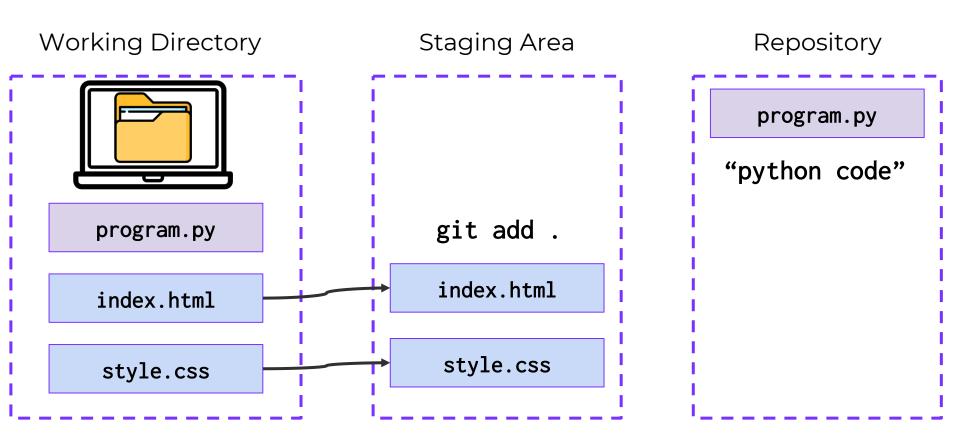


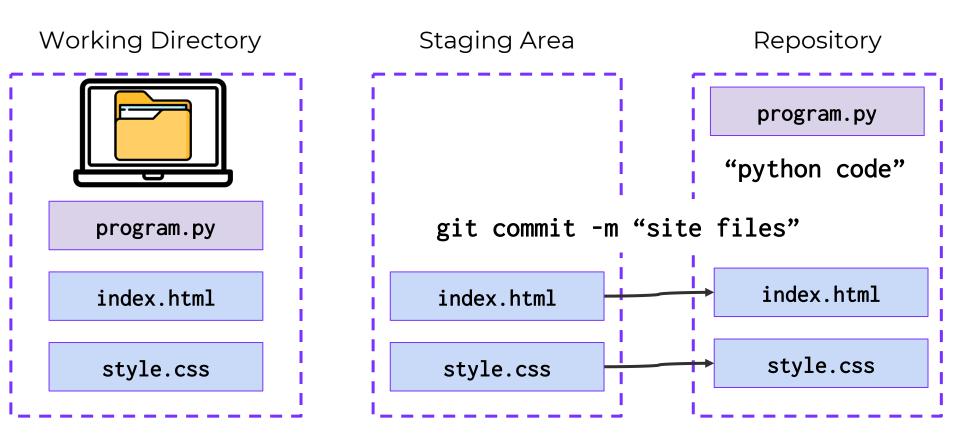


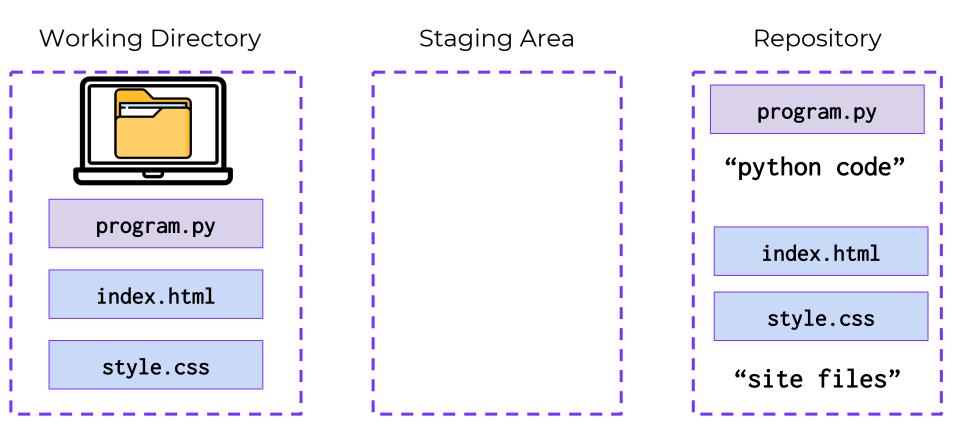




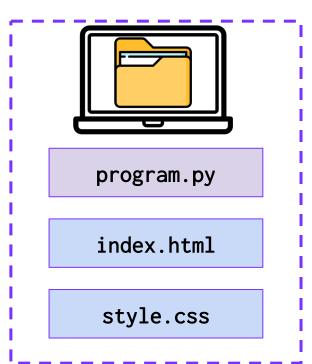








Working Directory



Repository

program.py

"python code"

index.html

style.css

"site files"

Working Directory



program.py

index.html

style.css

Repository

program.py

"python code"

index.html

style.css

"site files"

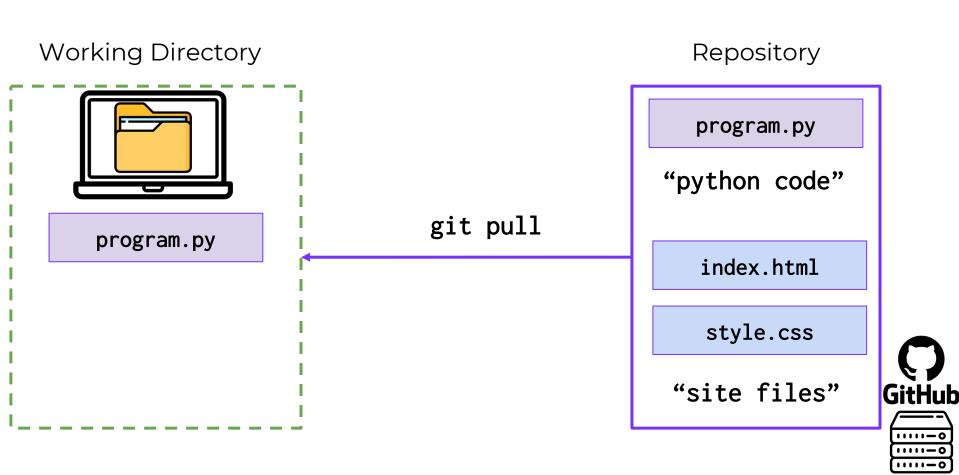


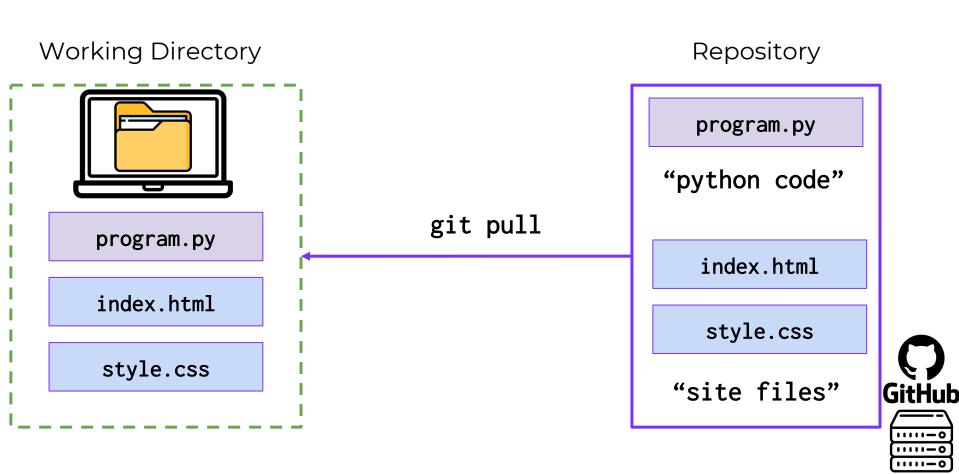
Working Directory Repository program.py **GitHub** "python code" program.py index.html index.html style.css git push style.css "site files"

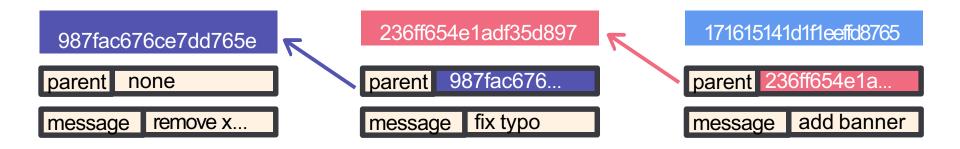
Working Directory program.py

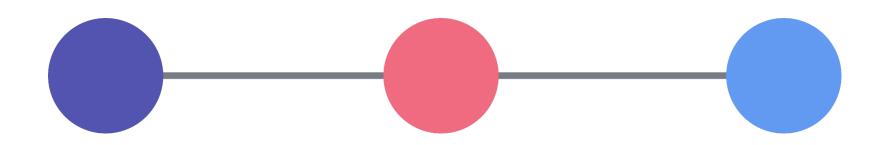
Repository

program.py "python code" index.html style.css "site files" GitHub









- This is the main workflow we're covering toWeek.
- However as we continue, try to keep in mind what would happen if we had multiple people working on different parts of the code at different times.
  - How would we deal with differences or conflicting code? What about branches?

# Week 2 Add and Commit

- Let's now go through the process of creating a repository, creating new files inside the working directory, adding them to the staging area, and then committing them to the repository.
- You will need a text editor, we recommend VS Code, download it here:
  - https://code.visualstudio.com/

# Week 2 Push and Remote Branches

- We've learned how to create repositories locally and add changes to the staging area and then commit them to the main (master) branch we have locally.
- If you are also using GitHub as a hosting service, we can think of this as a remote branch.

- We're still operating under the assumption that the context is just a single solo developer operating on just a single branch, but later on we'll talk about branches in more detail.
- Let's learn how to push local code to a remote branch on GitHub.

- We can check for remote branches with the command:
  - git remote -v
- If you run this command on a cloned repo, you will view the URL of the remote branch, like the GitHub URL.
- If there is no connection to a remote branch, then you won't see a URL.

- After we've created a repository locally, we need to create the repository on GitHub.
- Once you've created the repository on GitHub, you will actually see the instructions under: "...or push an existing repository from the command line"

- We tell git we want to add a remote branch using the git remote command syntax:
  - o git remote add name https://url.git
- By convention, we call this remote branch the **origin** branch.
  - git remote add origin https://url.git
- You then replace the .git URL with the .git URL from the repository you created.

#### • Important Note:

 When watching along with our video, you'll need to create your own repository, you won't be able to just push to the repository shown in the video (which makes sense that not just anybody could push to any repo with just the URL). Also you will need a PAT.

#### • Important Note:

- We won't use these commands in the video, but just in case you need them in the future:
  - git remote rename <old> <new>
  - git remote remove <name>

- Once we've connected to our remote branch on GitHub, we can **push** our code to the remote branch.
- We tell git to push to the remote main/master branch called origin with the command:
  - o git push -u origin main/master

#### • Important Note:

- GitHub has officially changed the naming convention of its master branch to main branch.
- You'll see this reflected in the instructions that GitHub provides:
  - git branch -M main

- Let's explore all of this:
  - Create a new repo on GitHub
  - Connect our repo from the previous lecture to this remote branch on GitHub
  - Push our commits to GitHub

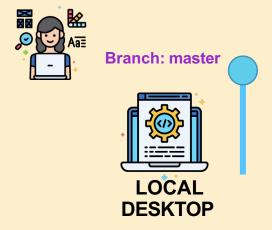
### Master or Main??!!

### Master? Main?

In 2020, Github renamed the default branch from master to main. The default Git branch name is still master, though the Git team is exploring a potential change.

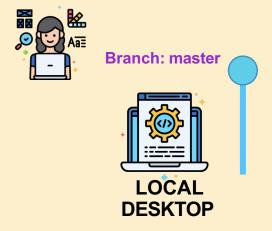
We will circle back to this shortly.

#### Couple Years Back..



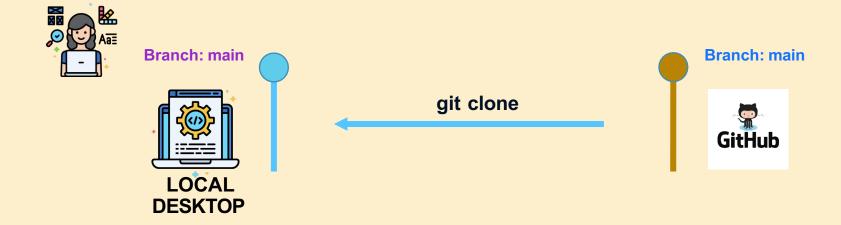


#### Improper Reference

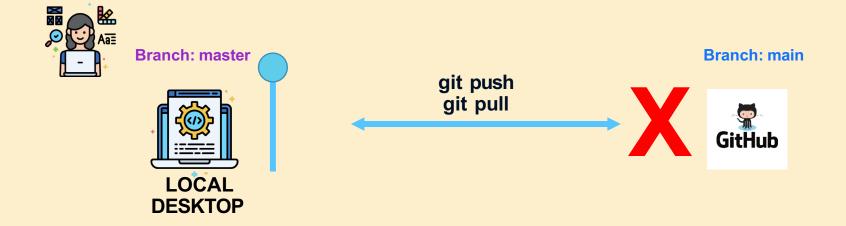




#### Clone



#### Local Folder to GitHub without Clone



O

Q

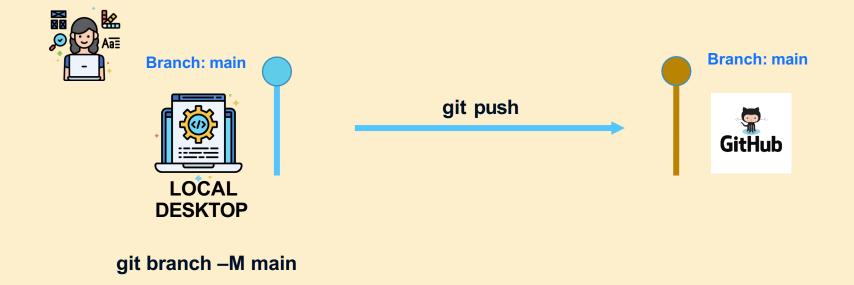
...or create a new repository on the command line

git init git add README.md git commit -m "first commit" git branch -M main git remote add origin https://github.com/saha-rajdeep/test77.git

git push -u origin main

echo "# test77" >> README.md

#### Local Folder to GitHub without Clone

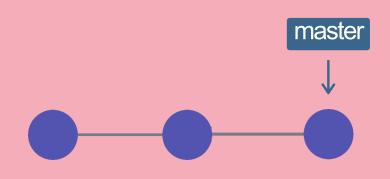


A Closer Look At Cloning

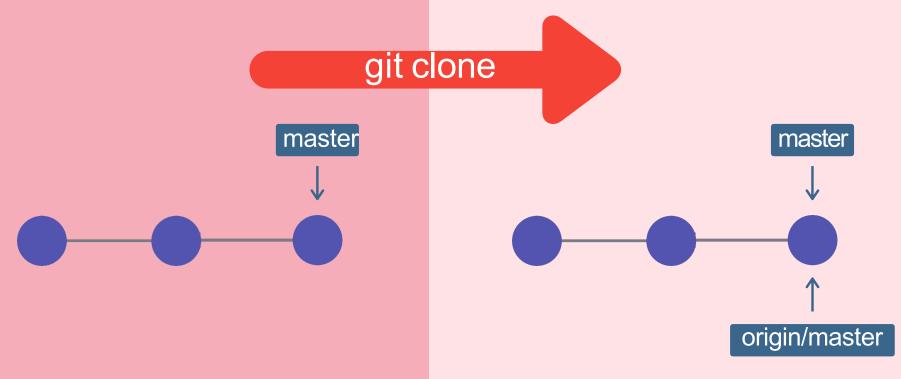




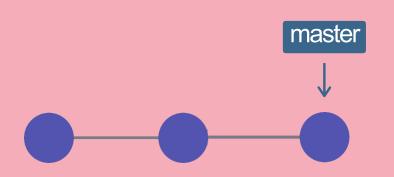
### Github Repo My Computer



### Github Repo My Computer



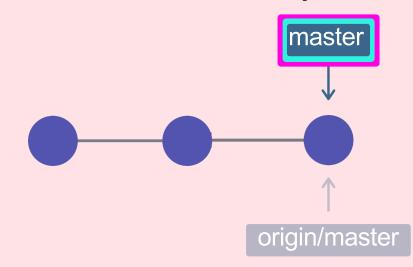
### Github Repo



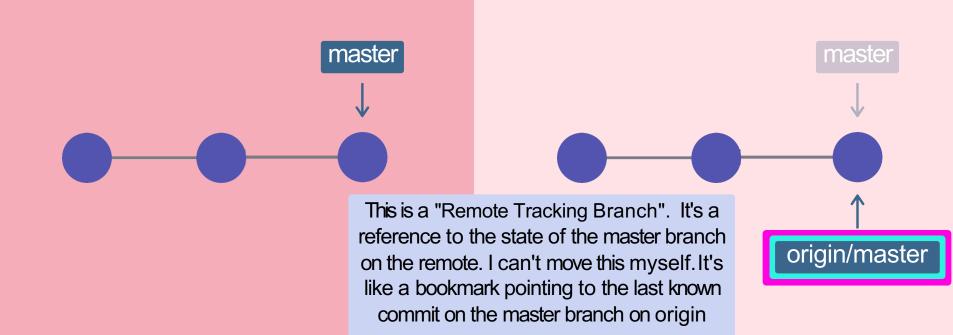
### My Computer

A regular branch reference.

I can move this around myself.



### Github Repo My Computer





## Remote Tracking Branches

"At the time you last communicated with this remote repository, here is where x branch was pointing"

They follow this pattern <remote>/<branch>.

- origin/master references the state of the master branch on the remote repo named origin.
- upstream/logoRedesign references the state of the logoRedesign branch on the remote named upstream (a common remote name)



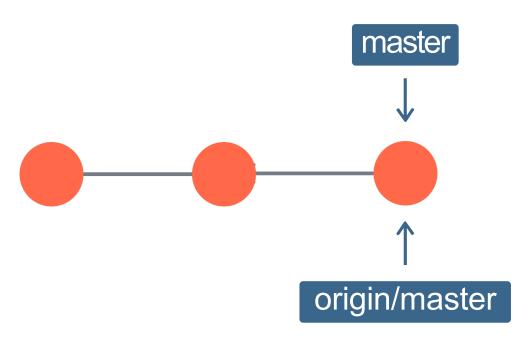


#### Remote Branches

Rungit branch -r to view the remote branches our local repository knows about.

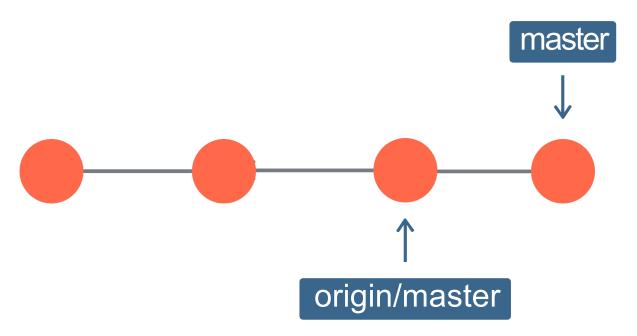
```
git branch -r origin/master
```

### My Computer



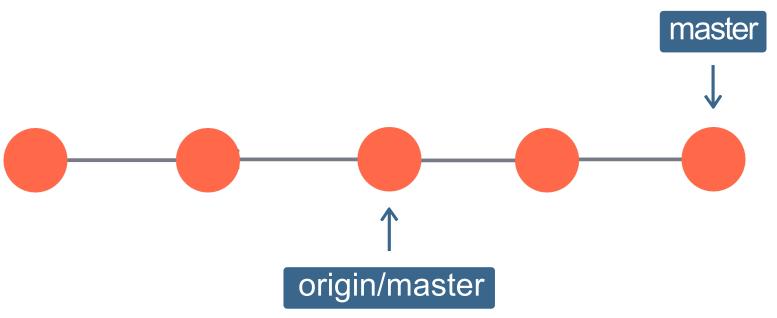
### My Computer

I make a new commit locally. My master branch reference updates, like always.



The remote reference stays the same

### My Computer



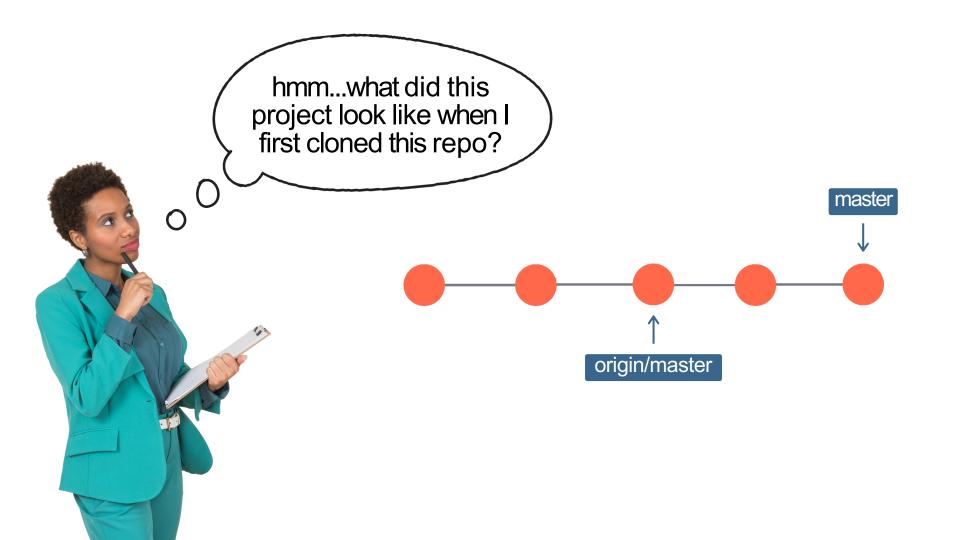
Remote reference doesn't move!



### When I run git status

```
git status
On branch master
Your branch is ahead of 'origin/master' by 2
commits.
(use "git push" to publish your local commits)
```







# You can checkout these remote branch pointers

git checkout origin/master

Note: switching to 'origin/master'.

Youarein'detached HEAD'state. You can look
around, make experimental changes and commit
them, and youcan discard any commits you make
in this blah blah blah

Detached HEAD! Don't panic. It's fine.

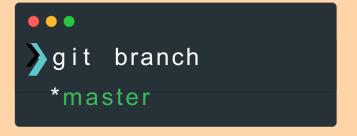




#### Remote Branches

Once you've cloned a repository, we have all the data and Git history for the project at that moment in time. However, that does not mean it's all in my workspace!

The github repo has a branch called puppies, but when I run git branch I don't see it on my machine! All I see is the master branch. What's going on?





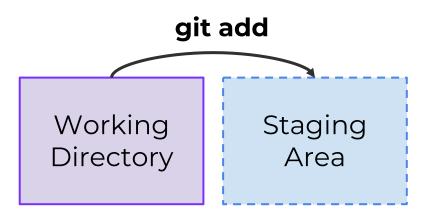
## Week 2 Git Log

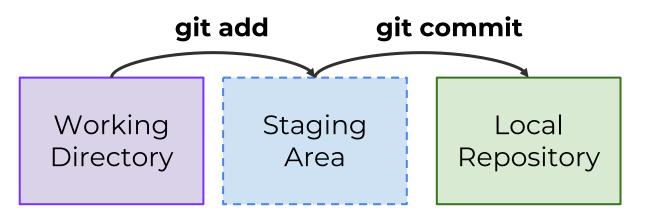
- Before we jump into using git fetch and git pull, let's quickly show you how to use git log.
- The git log command will show a list of all the commits made to a repository, including the hash, message, and metadata.
- Think of it as the history of a repo.

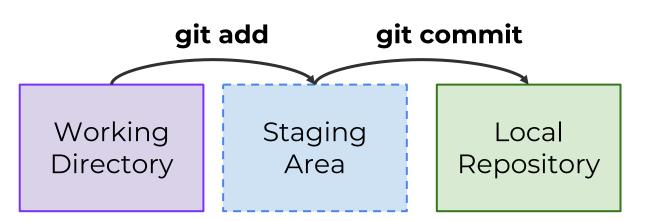
## Week 2 Fetch and Pull

- There are two options of getting repository changes from a remote branch (like the remote branch on GitHub).
  - git pull
  - git fetch

Working Directory

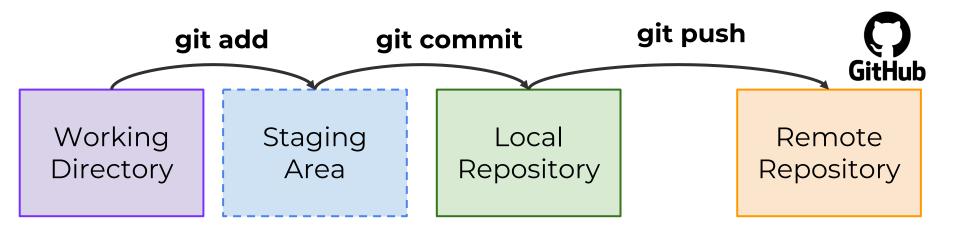


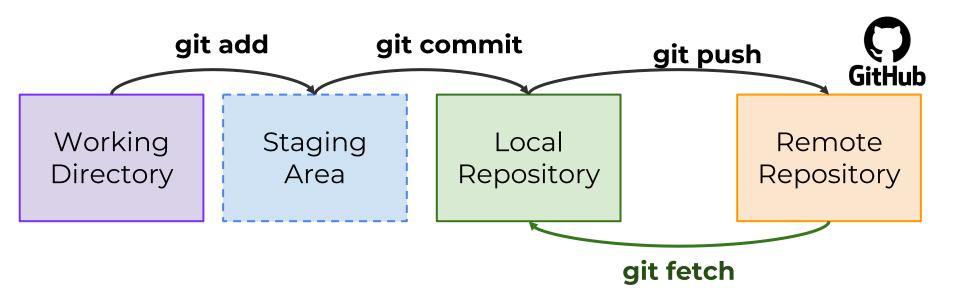


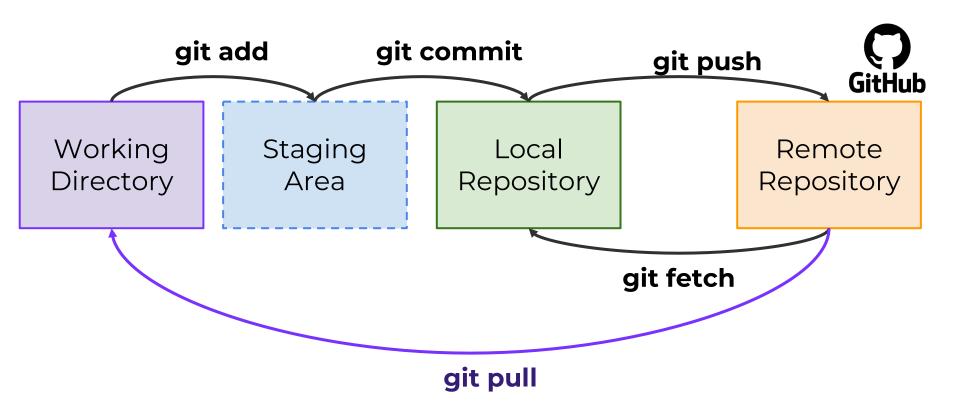




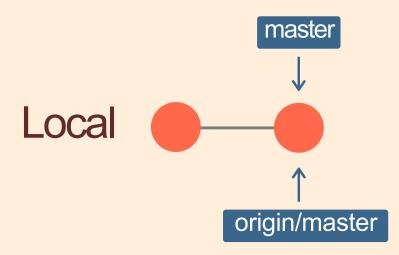
Remote Repository



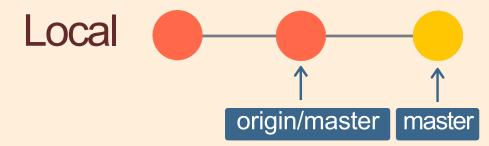


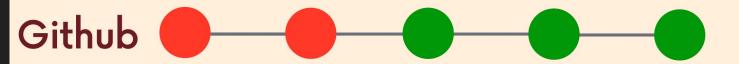






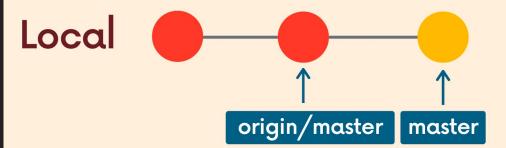


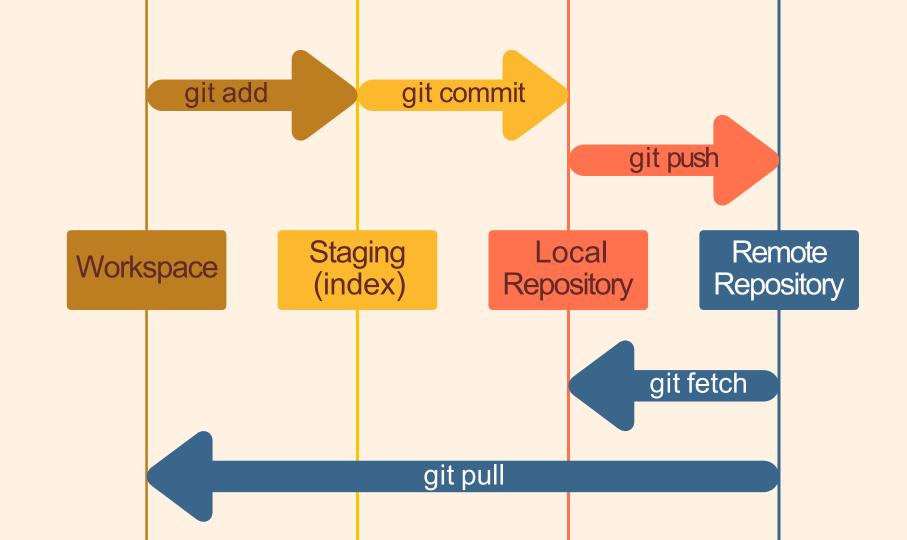




Uh oh! The remote repo has changed! A teammate has pushed up changes to the master branch, but my local repo doesn't know!

How do I get those changes???







## Fetching

Fetching allows us to download changes from a remote repository, BUT those changes will not be automatically integrated into our working files.

It lets you see what others have been working on, without having to merge those changes into your local repo.

Think of it as "please go and get the latest information from Github, but don't screw up my working directory."







#### Git Fetch

The git fetch <remote> command fetches branches and history from a specific remote repository. It only updates remote tracking branches.

git fetch origin would fetch all changes from the origin remote repository.



If not specified, <remote> defaults to origin





#### Git Fetch

For example, git fetch origin master would retrieve the latest information from the master branch on the origin remote repository.

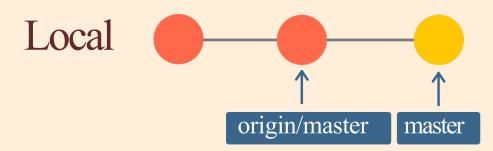
```
git fetch <remote> <branch>
```

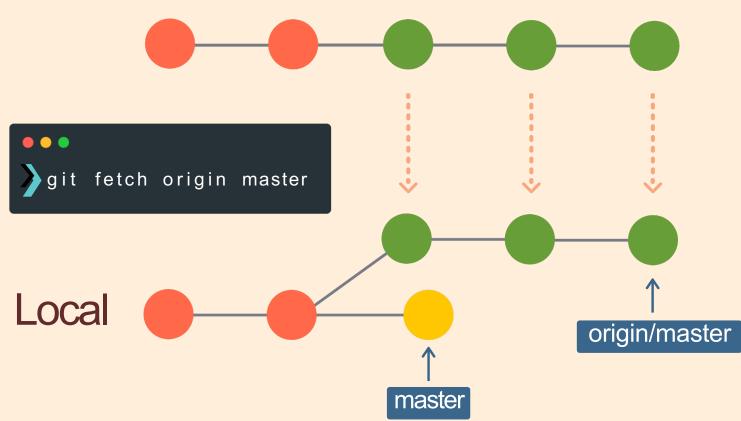




• Uh oh! The remote repo has changed! Ateammate has pushed up changes to the master branch, but my local repo doesn't know!

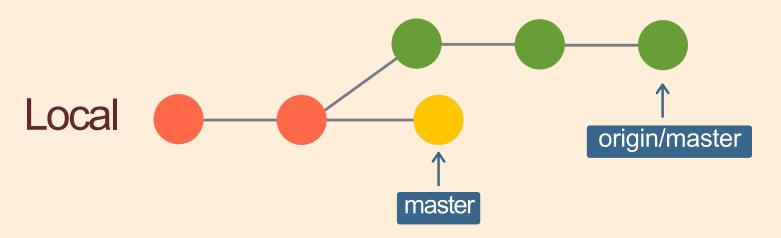
How do I get those changes???

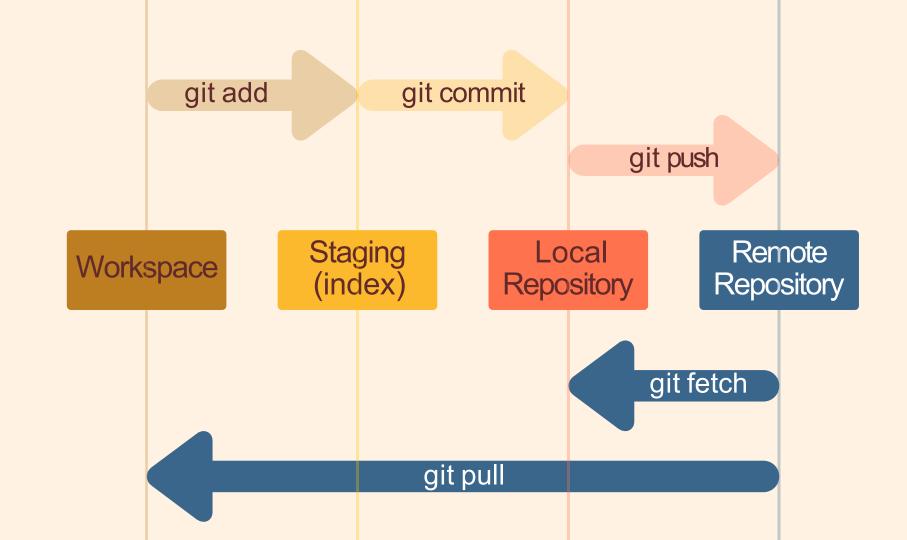






I now have those changes on my machine, but if I want to see them I have to checkout origin/master. My master branch is untouched!







### Pulling

git pull is another command we can use to retrieve changes from a remote repository. Unlike fetch, pull actually updates our HEAD branch with whatever changes are retrieved from the remote.

"go and download data from Github AND immediately update my local repo with those changes"





## git pull = git fetch + git merge

update the remote tracking branch with the latest changes from the remote repository update my current branch with whatever changes are on the remote tracking branch



## git pu II

To pull, we specify the particular remote and branch we want to pull using git pull <remote> <br/> <br/> branch>. Just like with git merge, it matters WHERE we run this command from. Whatever branch we run it from is where the changes will be merged into.

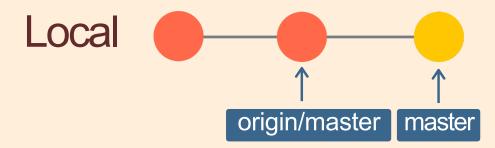
git pull origin master would fetch the latest information from the origin's master branch and merge those changes into our current branch.

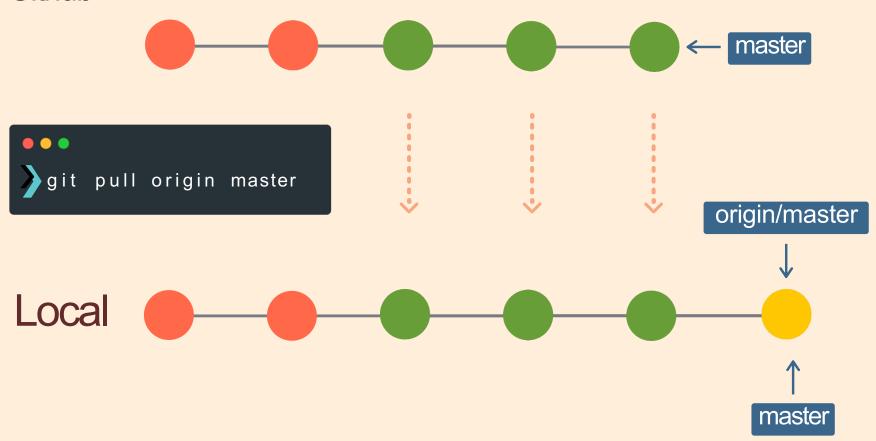
```
git pull <remote> <branch>
```



# pulls can result in merge conflicts

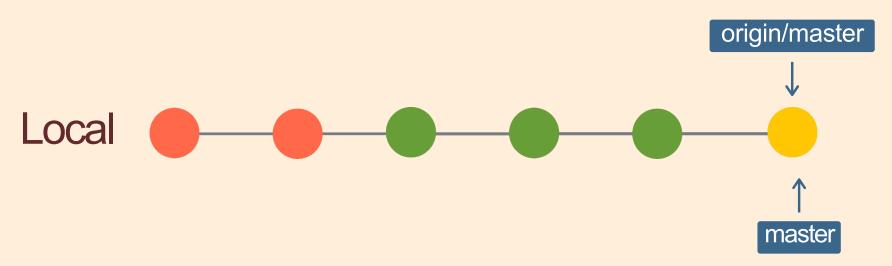


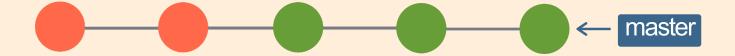


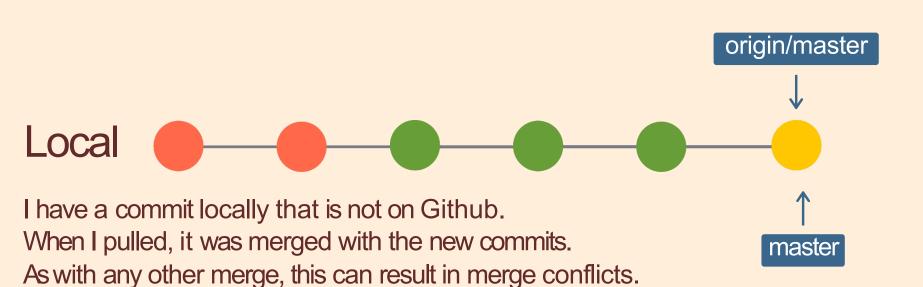




I now have the latest commits from origin/master on my local master branch (assuming I pulled while on my master branch)









## An even easier syntax!

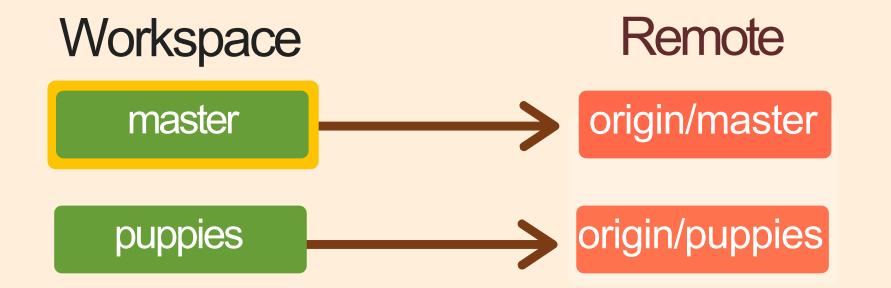
If we run git pull without specifying a particular remote or branch to pull from, git assumes the following:

- remote will default to origin
- branch will default to whatever tracking connection is configured for your current branch.

Note: this behavior can be configured, and tracking connections can be changed manually. Most people dont mess with that stuff



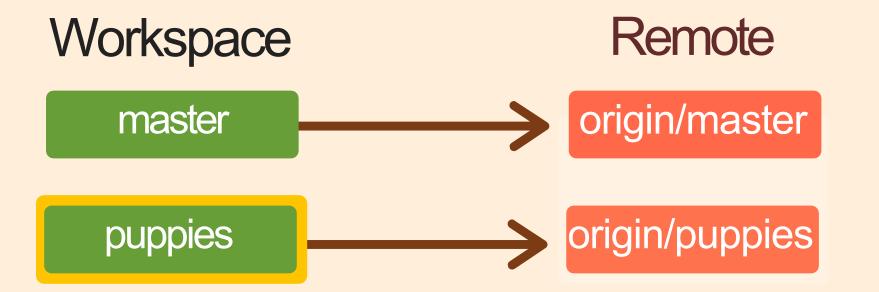




When I'm on my local master branch...



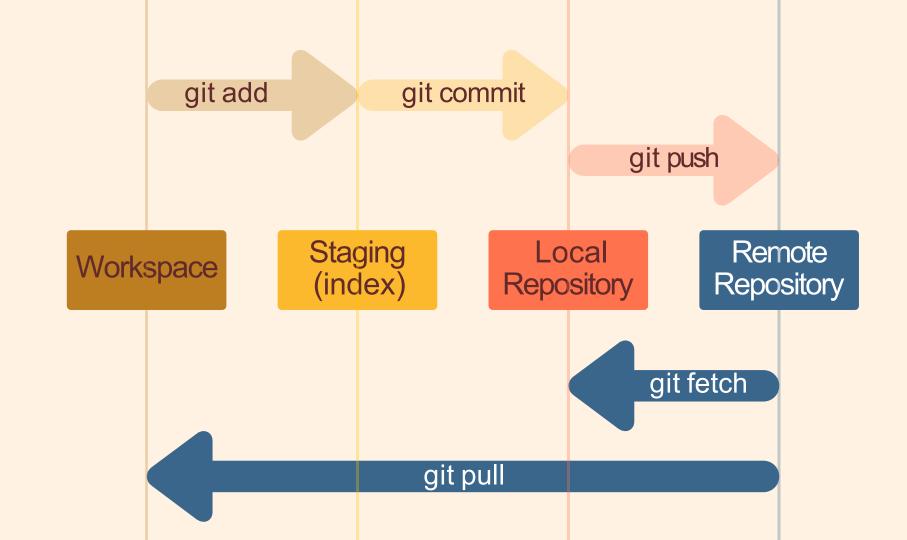
pulls from origin/master automatically



When I'm on my local puppies branch...



pulls from origin/puppies automatically





### git fetch

- Gets changes from remote branch(es)
- Updates the remote-tracking branches with the new changes
- Does not merge changes onto your current HEAD branch
- Safe to do at anytime

## git pull

- Gets changes from remote branch(es)
- Updates the current branch with the new changes, merging them in
- Can result in merge conflicts
- Not recommended if you have uncommitted changes!



- Using git fetch will download changes from the GitHub remote repository, however you will not see those changes be part of the files you have in the working directory.
- Fetch allows you to grab additional work done on the remote master branch, without needing to merge it in your working directory files.

- Using git fetch makes sense when you're working with others and want to see what changes they've made but aren't ready to overwrite your own files yet.
- Also if you are simply working by yourself, you may want to just fetch remote changes without overwriting your latest work (later we'll discover branches are a better way of doing this).

- When using fetch, often you'll just use:
  - git fetch
- But you can specify to fetch specific branches using:
  - git fetch <remote> <branch>
  - git fetch origin <br/>branch>

- Using git pull makes sense when you want to directly grab changes from the remote branch and directly merge them into your current branch.
- This means you will literally update the files in your working directory to match up and merge with the remote branch.

- If you're a solo developer working on a single master branch, you often skip using a combination of git fetch and git merge and go straight for a git pull.
- We're not going to condone this as the "best practice", but we also want to be realistic of the workflow of a solo developer on a single branch.

- In the next Weeks when we learn about branches and merging changes more carefully or stashing current changes, we'll have a more nuanced understanding of using git fetch vs. git pull.
- In general you should pull before pushing to a remote branch, to make sure you're in sync.

 Let's explore these git methods by making changes directly on GitHub on the remote origin and then bring those changes to our local repository and working directory.

## Week 2 Exercise and Solution

- Let's test your understanding of what you've learned so far with a quick exercise.
- We'll give you a list of tasks to complete.

#### Tasks:

- Create a new local repo
- Add a text file locally
- Create the remote repo on GitHub
- Push the Local repo changes to GitHub
- Create a new file on GitHub
- Pull these changes from GitHub to the local repo

## Week 2 Solution