

LUCAS TUCKER

Software Developer

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EXPERIENCE

• C++ Software Engineer

Bosch Car Multimedia Portugal S.A. 🗹

Apr. 2023 - Present

Braga

- Developer for the ESCRYPT CycurSoc ☑ project, an embedded cybersecurity software solution for contemporary and future System on Chip based automotive ECUs.
- Developed ASPICE compliant software across multiple project features and wrote required technical documentation.
- Ensured the accomplishment of code coverage metrics by means of unit and qualification tests and participated in peer reviews in order to assure code quality.
- Contributed efforts along with teams spanning 7 countries worldwide to deliver high quality software to several large companies in the automotive sector.

Embedded Systems Engineer

Feb. 2022 - Feb. 2023

Embedded Systems Solutions Lda. ば

Esposende

- Developed an in-house universal simulator to assert the status and analyse the behaviour of refurbished refrigeration controllers by creating and executing tests that replicated real world conditions.
- Participated in the design and was responsible for the prototyping of PCBs whose purpose was to regulate adequate power and exercise every functionality of the controllers under test.
- Programmed C software so as to create the test suites that the controllers would be subject to.
- Aided in the electronic repair of controllers for notable clients in the refrigeration industry.

• Electrical Engineering Intern

Mar. 2021 - Aug. 2021

Synopsys, Inc. ☑

Porto

- Developed a regression testing infrastructure for a team with upwards of 10 elements as part of my Master's thesis.
- Programmed JavaScript and Python software as part of the devised solution's front end and back end, respectively.
- Worked with Synopsys's VC Execution Manager z tool as the central element of the project.

EDUCATION

• MSc in Electrical and Computer Engineering - Telecommunications

Polytechnic of Porto - School of Engineering (ISEP)

2019-2021

• BSc in Electrical and Computer Engineering ≥

Polytechnic of Porto - School of Engineering (ISEP)

Grade: 80%

Grade: 75%

TECHNICAL SKILLS

• **Programming**: C++17, C, Java, Python

• Tools: BitBucket, CMake, Confluence, Git, GitHub, Jenkins, Jira, LaTeX, VS Code, SonarQube

• Agile methodologies: Scrum

LANGUAGE PROFICIENCY

• English: Native

• Portuguese: Native