Re-implement the solution for the BMI exercise done earlier in the course in a GUI.

Hints (how I implemented it):

Modify the provided example code to build your solution. NOTE: Some concoction grabbed from the internet will not be accepted.

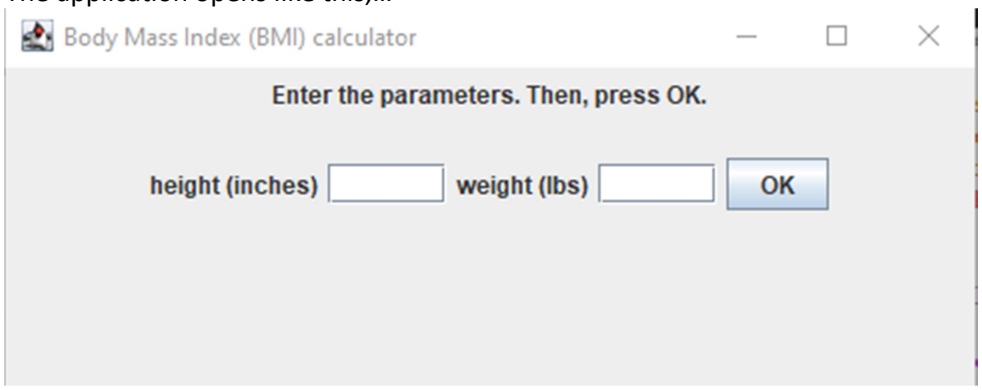
The layout of the screen is based on 4 panels

- An instruction panel
- A panel with the labels, text fields and OK button
- The result, which captures the user input as well as displaying the BMI result
- A range panel displays if the calculated BMI was over, under or in the optimal range

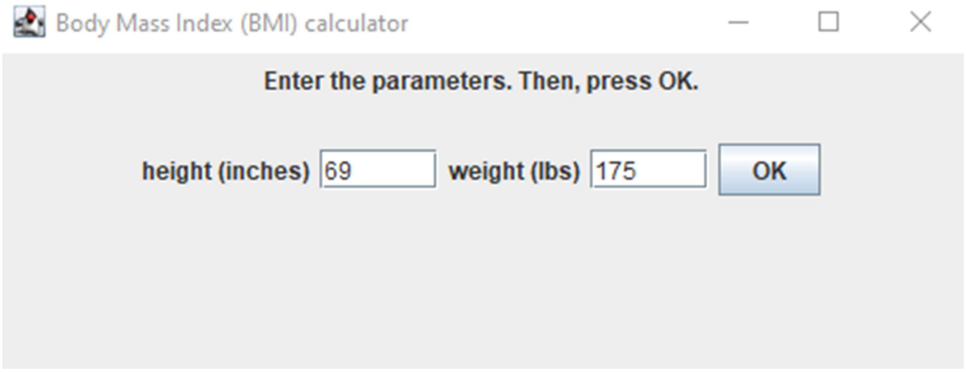
The panels will snap into a 4 rows by 1 column Grid.

Example output:

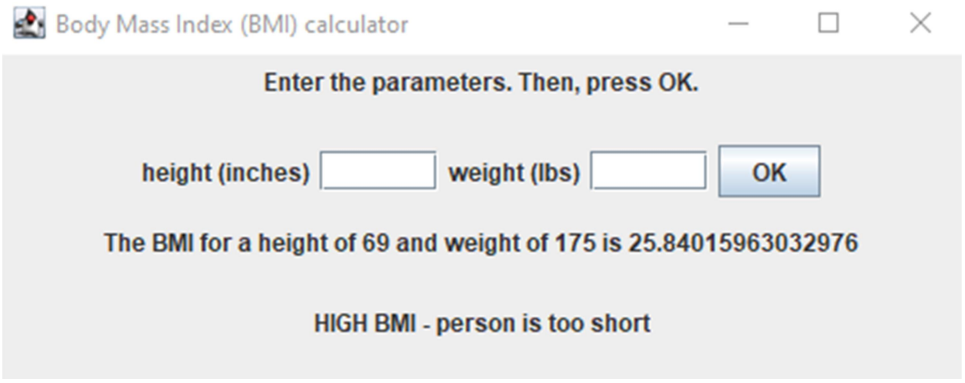
The application opens like this,…



Enter some values,…



Press OK to get the results. Notice that the entry fields are cleared – ready for another try,…



Repeat for other values,…