

Example to plot directly into latex

19-10-2019

1 Introduction

2 Genetic Algorithm Performance

To illustrate how the python code exports the figures directly into the report, this second "hw2" is included. Below are the pictures that are created by the code listed in ?? and ??.



Figure 1: Performance of some genetic algorithm

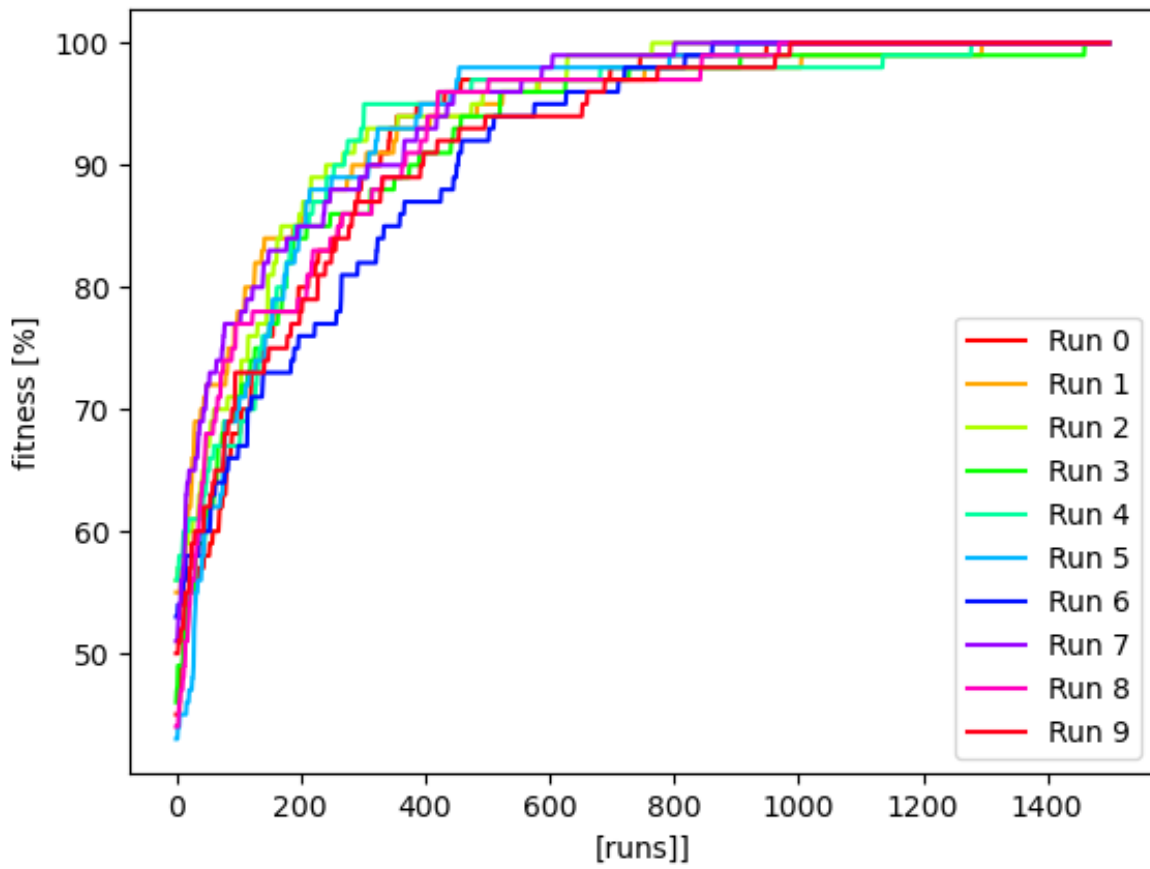


Figure 2: Performance of some genetic algorithm

A Appendix __main__.py

```
1 import os
2 from .Main import Main
3 from .Compile_latex import Compile_latex
4
5 print(f'Hi, I\'ll be running the main code, and I\'ll let you know
   ↪ when I\'m done.')
6 project_nr = 1
7 main = Main()
8
9 # run the jupyter notebooks for assignment 1
10 main.run_jupyter_notebooks()
11
12 # convert jupyter notebook for assignment 1 to pdf
13 main.convert_notebook_to_pdf()
14
15 # compile the latex report
16 compile_latex = Compile_latex(project_nr , 'main.tex')
17
18 #####
19 #####example code to illustrate latex image sync
   ↪ #####
20 #####
21 # run a genetic algorithm to create some data for a plot.
22 print("now running a")
23 res = main.do_run_a()
24
25 # plot some graph with a single line, general form is:
26 # plt_tex.plotSingleLines(plt_tex,x,y,"x-axis label","y-axis label",
   ↪ lineLabels,"filename",legend_position,project_nr)
27 # main.plt_tex.plotSingleLine(plt_tex,range(0, len(res)),res,"[runs
   ↪ ]","fitness [%]","run 1","4a",4,project_nr)
28
29 # run a genetic algorithm to create some data for another plot.
30 print("now running b")
31 main.do4b(project_nr)
32
33 # run a genetic algorithm to create some data for another plot.
34 print("now running 4c")
35 main.do4c(project_nr)
36
37 print(f'Done.')
```

B Appendix Main.py

```
1 # Example code that creates plots directly in report
2 # Code is an implementation of a genetic algorithm
3 import random
4 from matplotlib import pyplot as plt
5 from matplotlib import lines
6 import matplotlib.pyplot as plt
7 from .Plot_to_tex import Plot_to_tex as plt_tex
8 from .Run_jupyter_notebooks import Run_jupyter_notebook
9
10 import numpy as np
11 string_length = 100
12 mutation_chance= 1.0/string_length
13 max_iterations = 1500
14 class Main:
15
16     def __init__(self):
17         self.run_jupyter_notebook = Run_jupyter_notebook()
18         pass
19
20
21     def run_jupyter_notebooks(self):
22         ''' runs a jupyter notebook'''
23         print(f'Running AE4868_example_notebook_update20201025.ipynb'
24               ↪ )
25
26         self.run_jupyter_notebook.run_notebook('code/project1/src/
27               ↪ AE4868_example_notebook_update20201025.ipynb')
28
29     def convert_notebook_to_pdf(self):
30         ''' converts a jupyter notebook to pdf'''
31         self.run_jupyter_notebook.convert_notebook_to_pdf('code/
32               ↪ project1/src/AE4868_example_notebook_update20201025.
33               ↪ ipynb')
34
35     #####
36     #####example code to illustrate latex image sync
37     ↪ #####
38     #####
39
40     def count(self,bits):
41         count = 0
42         for bit in bits:
43             if bit:
44                 count = count + 1
45         return count
46
47     def gen_bit_sequence(self):
48         bits = []
49         for _ in range(string_length):
50             bits.append(True if random.randint(0, 1) == 1 else False)
51         return bits
52
53     def mutate_bit_sequence(self,sequence):
54         retval = []
55         for bit in sequence :
56             do_mutation = random.random() <= mutation_chance
57             if(do_mutation):
58                 retval.append(not bit)
59             else:
60                 retval.append(bit)
61         return retval
```

```

56
57 #execute a run a
58 def do_run_a(self):
59
60     seq = self.gen_bit_sequence()
61     fitness = self.count(seq)
62     results = [fitness]
63     for run in range(max_iterations-1):
64         new_seq = self.mutate_bit_sequence(seq)
65         new_fitness = self.count(new_seq)
66         if new_fitness > fitness:
67             seq = new_seq
68             fitness = new_fitness
69         results.append(max(results[-1], fitness))
70     return results
71
72
73 #execute a run c
74 def do_run_c(self):
75     seq = self.gen_bit_sequence()
76     fitness = self.count(seq)
77     results = [fitness]
78     for run in range(max_iterations):
79         new_seq = self.mutate_bit_sequence(seq)
80         new_fitness = self.count(new_seq)
81         seq = new_seq
82         fitness = new_fitness
83         results.append(max(results[-1], fitness))
84     return results
85
86 def do4b(self, project_nr):
87     optimum_found = 0
88
89     # generate plot data
90     plotResult = np.zeros((10, max_iterations), dtype=int);
91     lineLabels = []
92
93     # perform computation
94     for run in range(10):
95         res = self.do_run_a()
96         if res[-1] == string_length:
97             optimum_found +=1
98
99     # store computation data for plotting
100    lineLabels.append(f'Run {run}')
101    plotResult[run, :]=res;
102
103    # plot multiple lines into report (res is an array of
104    ↪ dataseries (representing the lines))
105    # plt_tex.plotMultipleLines(plt_tex, x, y, "x-axis label", "y-
106    ↪ axis label", lineLabels, "filename", legend_position,
107    ↪ project_nr)
108    plt_tex.plotMultipleLines(plt_tex, range(0, len(res)),
109    ↪ plotResult, "[runs]", "fitness [%]", lineLabels, "4b", 4,
110    ↪ project_nr)
111    print("total optimum found: {} out of {} runs".format(
112    ↪ optimum_found, 10))
113
114 def do4c(self, project_nr):
115     optimum_found = 0
116
117     # generate plot data

```

```

112     plotResult = np.zeros((10,max_iterations+1), dtype=int);
113     lineLabels = []
114
115     # perform computation
116     for run in range(10):
117         res = self.do_run_c()
118         if res[-1] == string_length:
119             optimum_found +=1
120
121         # Store computation results for plot
122         lineLabels.append(f'Run {run}')
123         plotResult[run,:]=res;
124
125     # plot multiple lines into report (res is an array of
126     ↪ dataseries (representing the lines))
127     # plt_tex.plotMultipleLines(plt_tex,x,y,"x-axis label","y-
128     ↪ axis label",lineLabels,"filename",legend_position,
129     ↪ project_nr)
130     plt_tex.plotMultipleLines(plt_tex,range(0, len(res)),
131     ↪ plotResult,"[runs]", "fitness [%]",lineLabels,"4c",4,
132     ↪ project_nr)
133
134     print("total optimum found: {} out of {} runs".format(
135     ↪ optimum_found, 10))
136
137     def addTwo(self,x):
138         ''' adds two to the incoming integer and returns the result
139         ↪ of the computation.'''
140         return x+2
141
142 if __name__ == '__main__':
143     # initialize main class
144     main = Main()

```

Appendix python code that exports figures to latex

```
1  ### Call this from another file, for project 11, question 3b:
2  ### from Plot_to_tex import Plot_to_tex as plt_tex
3  ### multiple_y_series = np.zeros((nrOfDataSeries,nrOfDataPoints),
   ↪ dtype=int); # actually fill with data
4  ### lineLabels = [] # add a label for each dataseries
5  ### plt_tex.plotMultipleLines(plt_tex,single_x_series,
   ↪ multiple_y_series,"x-axis label [units]","y-axis label [units
   ↪ ]",lineLabels,"3b",4,11)
6  ### 4b=filename
7  ### 4 = position of legend, e.g. top right.
8  ###
9  ### For a single line, use:
10 ### plt_tex.plotSingleLine(plt_tex,range(0, len(dataseries)),
   ↪ dataseries,"x-axis label [units]","y-axis label [units]",
   ↪ lineLabel,"3b",4,11)
11
12 ### You can also plot a table directly into latex, see
   ↪ example_create_a_table(..)
13 ###
14 ### Then put it in latex with for example:
15 ### \begin{table}[H]
16 ###     \centering
17 ###     \caption{Results some computation.}\label{tab:some_computation
   ↪ }
18 ###     \begin{tabular}{|c|c|} % remember to update this to show all
   ↪ columns of table
19 ###         \hline
20 ###         \input{latex/project3/tables/q2.txt}
21 ###     \end{tabular}
22 ### \end{table}
23 import random
24 from matplotlib import lines
25 import matplotlib.pyplot as plt
26 import numpy as np
27 import os
28 class Plot_to_tex:
29
30     def __init__(self):
31         self.script_dir = self.get_script_dir()
32         print("Created main")
33
34     # plot graph (legendPosition = integer 1 to 4)
35     def plotSingleLine(self,x_path,y_series,x_axis_label,y_axis_label
   ↪ ,label,filename,legendPosition,project_nr):
36         fig=plt.figure();
37         ax=fig.add_subplot(111);
38         ax.plot(x_path,y_series,c='b',ls='-',label=label,fillstyle='
   ↪ none');
39         plt.legend(loc=legendPosition);
40         plt.xlabel(x_axis_label);
41         plt.ylabel(y_axis_label);
42         plt.savefig(os.path.dirname(__file__)+'../../../latex/
   ↪ project'+str(project_nr)+'/Images/'+filename+'.png');
43     #
   ↪ plt.show();
44
45     # plot graphs
46     def plotMultipleLines(self,x,y_series,x_label,y_label,label,
   ↪ filename,legendPosition,project_nr):
47         fig=plt.figure();
48         ax=fig.add_subplot(111);
```

```

49
50     # generate colours
51     cmap = self.get_cmap(len(y_series[:,0]))
52
53     # generate line types
54     lineTypes = self.generateLineTypes(y_series)
55
56     for i in range(0, len(y_series)):
57         # overwrite linetypes to single type
58         lineTypes[i] = "-"
59         ax.plot(x, y_series[i, :], ls=lineTypes[i], label=label[i],
60                 ↪ fillstyle='none', c=cmap(i)); # color
61
62     # configure plot layout
63     plt.legend(loc=legendPosition);
64     plt.xlabel(x_label);
65     plt.ylabel(y_label);
66     plt.savefig(os.path.dirname(__file__)+'../../../../../latex/
67                 ↪ project'+str(project_nr)+'/Images/'+filename+'.png');
68
69     print(f'plotted lines')
70
71     # Generate random line colours
72     # Source: https://stackoverflow.com/questions/14720331/how-to-
73     ↪ generate-random-colors-in-matplotlib
74     def get_cmap(n, name='hsv'):
75         '''Returns a function that maps each index in 0, 1, ..., n-1
76         ↪ to a distinct
77         RGB color; the keyword argument name must be a standard mpl
78         ↪ colormap name.'''
79         return plt.cm.get_cmap(name, n)
80
81     def generateLineTypes(y_series):
82         # generate varying linetypes
83         typeOfLines = list(lines.lineStyles.keys())
84
85         while(len(y_series)>len(typeOfLines)):
86             typeOfLines.append("-.");
87
88         # remove void lines
89         for i in range(0, len(y_series)):
90             if (typeOfLines[i]=='None'):
91                 typeOfLines[i]='-'
92             if (typeOfLines[i]=='):'):
93                 typeOfLines[i]=':'
94             if (typeOfLines[i]==' '):
95                 typeOfLines[i]='--'
96         return typeOfLines
97
98     # Create a table with: table_matrix = np.zeros((4,4),dtype=object
99     ↪ ) and pass it to this object
100     def put_table_in_tex(self, table_matrix, filename, project_nr):
101         cols = np.shape(table_matrix)[1]
102         format = "%s"
103         for col in range(1, cols):
104             format = format+" & %s"
105         format = format+" "
106         plt.savetxt(os.path.dirname(__file__)+"../../../../../latex/
107                     ↪ project"+str(project_nr)+"tables/"+filename+".txt",
108                     ↪ table_matrix, delimiter=' & ', fmt=format, newline='
109                     ↪ \\\n \hline \n')

```

101


```

102 # replace this with your own table creation and then pass it to
    ↪ put_table_in_tex(..)
103 def example_create_a_table(self):
104     project_nr = "1"
105     table_name = "example_table_name"
106     rows = 2;
107     columns = 4;
108     table_matrix = np.zeros((rows,columns),dtype=object)
109     table_matrix[:,:]="" # replace the standard zeros with empty
    ↪ cell
110     print(table_matrix)
111     for column in range(0,columns):
112         for row in range(0,rows):
113             table_matrix[row,column]=row+column
114     table_matrix[1,0]="example"
115     table_matrix[0,1]="grid sizes"
116
117     self.put_table_in_tex(table_matrix,table_name,project_nr)
118
119
120 def get_script_dir(self):
121     ''' returns the directory of this script regardless of from
    ↪ which level the code is executed '''
122     return os.path.dirname(__file__)
123
124 if __name__ == '__main__':
125     main = Plot_to_tex()
126     main.example_create_a_table()

```
