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# Diagram Generation Using Genetic Algorithms and Orthogonal Routing

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# Introduction

- Diagrams are used as a tool to represent data and concepts
- Frequently utilised in software and hardware development
- Computing a proper drawing is a difficult task



# Problem

- NP-complete
- Classic algorithms have limitations
- Available software presents various drawbacks
- Difficult to satisfy every user request



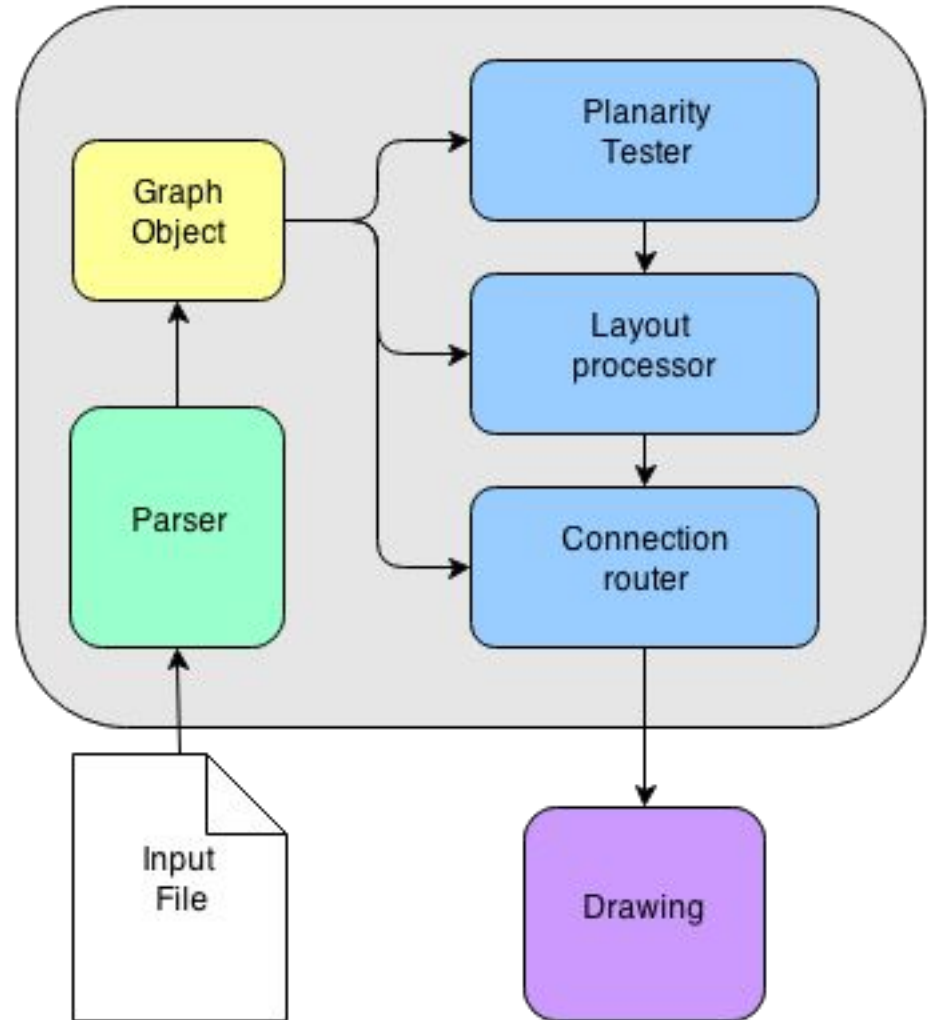
# Task Description

- Embed a graph in the plane
- Ensure planarity, clarity, orthogonality
- Optimize performance
- Allow user customization



# System Architecture

- Four main modules
- Parser computes graph data from input files
- Planarity tester using Chiba-Nishizeki algorithm
- Layout processor based on genetic algorithms
- Edge router with orthogonal connectors





# Implementation

- Modules implemented using Java language
- Eclipse Draw 2D used as graphical library
- Application integrated with the Eclipse IDE



- Planar graphs have no intersecting edges
- Kuratowski's Theorem defines planar graphs
- Constant time algorithm tests necessary condition
- Booth-Lueker testing algorithm which runs in linear time



# Graph layout

- Traditional methods: grid layout, tree layout, force-directed placing
- Experimental approach combines ideas
- Utilizes genetic algorithms
- Result is more clear and straightforward



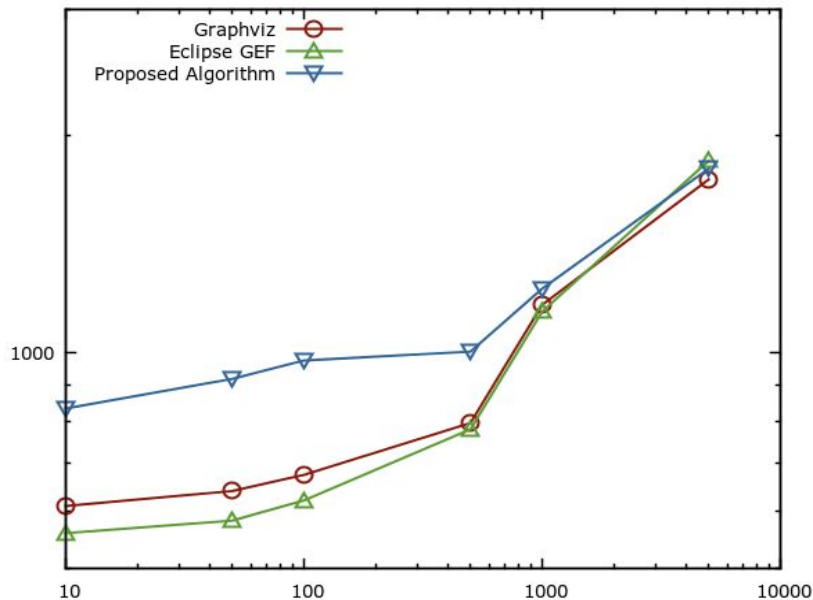


- Paths represented by orthogonal connectors
- Ensures clarity but occupies more space
- Advantageous for properly layed out graphs

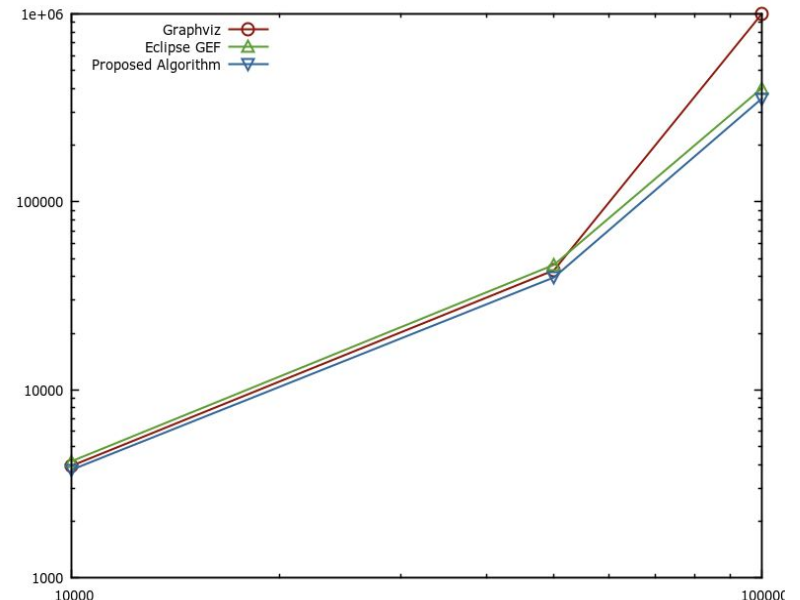


# Results - Benchmarking

- Benchmarking for main processing modules
- Available open-source software: Graphviz dot and Eclipse Gef used as reference



Benchmarking for graphs under 10000 nodes in logarithmic scale

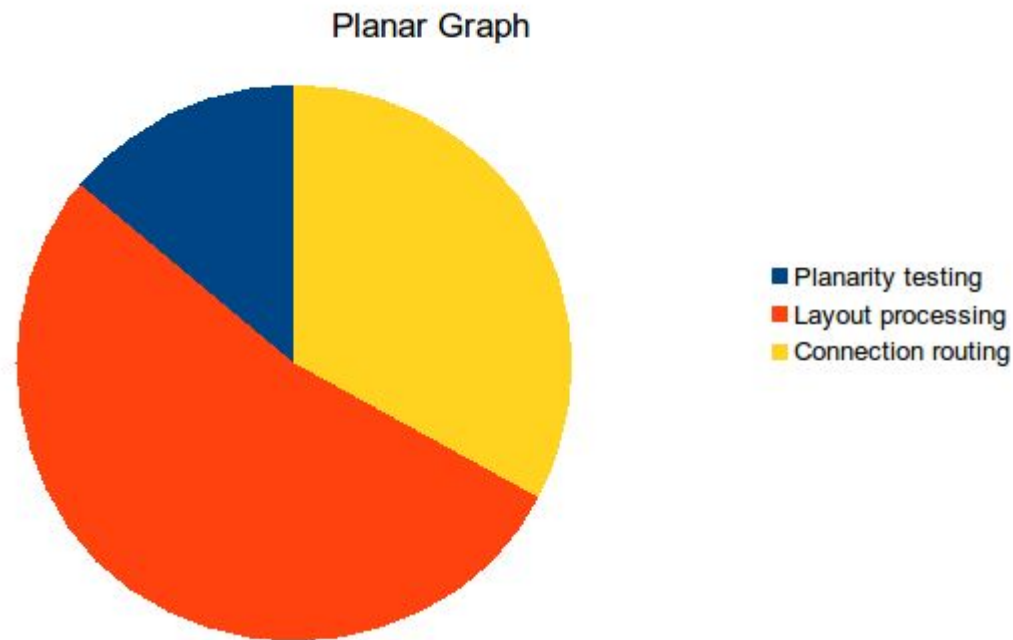


Benchmarking for graphs over 10000 nodes in logarithmic scale



# Performance Testing

- Identify intensively used module
- Possibility for optimization





# User Oriented Features

- Interaction with final drawing
- Possibility of adjusting position of nodes
- On the fly routing for obstructed paths
- Pin elements



# Conclusions

- Modern approach to a classic problem
- Using genetic algorithms improves performance
- Modularisation favours optimization
- Possibility of manual user adjustments of computed diagram provide insight for further improvements
- This work was accepted and presented at the 13th RoEduNet International Conference in Chişinău, Republic of Moldova