ASSIGNMENT 9

Subject: Smart Device Programming

Submitted To:

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Submitted By:

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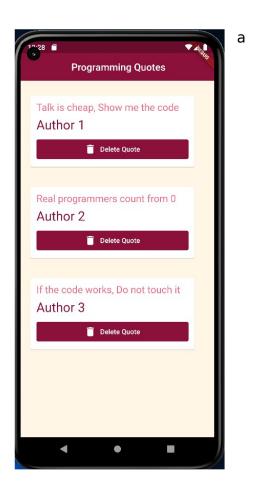
Now we will create one class Quote inside quote.dart file. And move out quote template widget to another file. So this will be better approach.

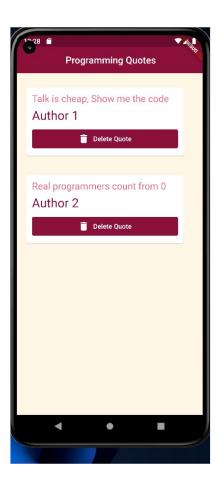
```
List<Quote> quotes = [
   Quote(text: 'Talk is cheap, Show me the code', author: 'Author 1'),
   Quote(text: 'Real programmers count from 0', author: 'Author 2'),
   Quote(text: 'If the code works, Do not touch it', author: 'Author 3'),
];
```

```
body: Column(
   //children: guts.map((quote) => Text(quote)).t
   //children: quotes.map((quote) => quoteTemplat
   children: quotes.map((quote) => QuoteCard(
        quote: quote,
        delete: (){
            setState(() {
                quotes.remove(quote);
            });
        }
     )).toList(), // QuoteCard
```

All the designing code inside QuoteCard widget. And this is inside file

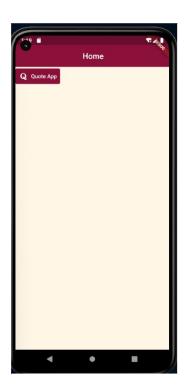
Here we can delete quotes by just press the button. Because onpress property of button is doing the task of removing quote. Anyway we can come back to our original state by just doing hot restart.



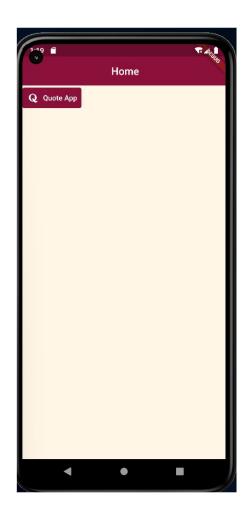


Now we will see routing in flutter. Using this we can switch from one page to another. Write below code in main.dart file and create one file named home.dart, it is necessary to import it in main.dart.

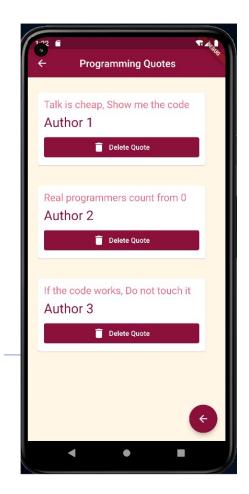
Set onpressed property of this button such that after clicking on that button we can move to our previous quote app.



We can go back to home page by just pressing back arrow.



On click Quote App



GitHub Link:

https://github.com/TulsiLukhi1/Smat-Device-Programming/tree/master/Lab9