

CSC 211: Computer Programming

Expressions and Selection Statements

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Summer 2023



Original design and development by Dr. Marco Alvarez

Expressions

Common arithmetic operators



- Can be used with any numeric type (integers and floating point numbers)
- Result of the **operator** depends on the type of the **operands**
- Be aware of the **integer division** (fractional part discarded)
 - ✓ 22/4 is 5

Integer Division

$$\begin{array}{r} 4 \\ 3 \overline{) 12} \\ \underline{12} \\ 0 \end{array} \quad \begin{array}{l} \leftarrow 12/3 \\ \leftarrow 12\%3 \end{array}$$

$$\begin{array}{r} 4 \\ 3 \overline{) 14} \\ \underline{12} \\ 2 \end{array} \quad \begin{array}{l} \leftarrow 14/3 \\ \leftarrow 14\%3 \end{array}$$

“Rules”

- Use parentheses !
 - even when redundant
- Use whitespaces !

$(b*b-4*a*c)/(2*a)$ 🙅

$((b * b) - (4 * a * c)) / (2 * a)$ 👍

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Boolean expressions

- Expressions that evaluate to either **true** or **false**
- Can use comparison operators

== **<** **>** **>=** **<=** **!=**

- Can use logical operators

! **&&** **||**

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Truth Tables

AND

Exp_1	Exp_2	Exp_1 && Exp_2
true	true	true
true	false	false
false	true	false
false	false	false

OR

Exp_1	Exp_2	Exp_1 Exp_2
true	true	true
true	false	true
false	true	true
false	false	false

NOT

Exp	!(Exp)
true	false
false	true

Comparison Operators

Math Symbol	English	C++ Notation	C++ Sample	Math Equivalent
=	equal to	==	<code>x + 7 == 2*y</code>	$x + 7 = 2y$
≠	not equal to	!=	<code>ans != 'n'</code>	$\text{ans} \neq 'n'$
<	less than	<	<code>count < m + 3</code>	$\text{count} < m + 3$
≤	less than or equal to	<=	<code>time <= limit</code>	$\text{time} \leq \text{limit}$
>	greater than	>	<code>time > limit</code>	$\text{time} > \text{limit}$
≥	greater than or equal to	>=	<code>age >= 21</code>	$\text{age} \geq 21$

Precedence Rules

The unary operators +, -, ++, --, and !.

The binary arithmetic operations *, /, %

The binary arithmetic operations +, -

The Boolean operations <, >, <=, >=

The Boolean operations ==, !=

The Boolean operations &&

The Boolean operations ||

*Highest precedence
(done first)*



*Lowest precedence
(done last)*

What is the value of this expression?

`x = 5`

`(x + 1) > 2 || (x + 1) < -3`

Recommended style

`((x + 1) > 2) || ((x + 1) < -3)`

In C++ any non-zero value is **true**
and zero is **false**

What is the value of this expression?

false

`(! 32 > 64)`

`(0 > 64)`

false

What is the value of this expression?

true
(! 0 > 64)

(1 > 64)

false

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What is the value of this expression?

```
a = 0;   b = 1;   c = 15;   d = 5;   e = 20;  
(!b && !!c) || (d == e) || (!a && ((d + e) % 10 == 0));
```

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Selection Statements if and switch

if statements

- Allow conditional execution of code
- General idea:

```
if (expression)  
    true statement  
else  
    false statement
```

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The if statement (basic syntax)

```
if (expression)
    statementA

if (expression)
    statementA
else if (expressionB)
    statementB
.
.
.
else
    statementN
```

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Example

```
int value;

std::cout << "Enter a number: ";
std::cin >> value;

if (value > 0) {
    std::cout << "positive number" << std::endl;
} else if (value < 0) {
    std::cout << "negative number" << std::endl;
} else {
    std::cout << "zero" << std::endl;
}
```

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Compound statements

```
if (expression) {
    statementA
    statementB
    statementC
    ...
} else {
    statementL
    statementM
    statementN
    ...
}
```

✓ Recommended to **always use braces**, even with single statements

✓ Develop a good and consistent programming style

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Compound statements

```
2  #include <iostream>
3
4  int main( )
5  {
6      double fuelGaugeReading;
7
8      std::cout << "Enter fuel gauge reading: ";
9      std::cin >> fuelGaugeReading;
10
11     std::cout << "First with braces:\n";
12     if (fuelGaugeReading < 0.75)
13     {
14         if (fuelGaugeReading < 0.25)
15             std::cout << "Fuel very low. Caution!\n";
16     }
17     else
18     {
19         std::cout << "Fuel over 3/4. Dont stop now!\n";
20     }
21
22     std::cout << "Now without braces:\n";
23     if (fuelGaugeReading < 0.75)
24     if (fuelGaugeReading < 0.25)
25         std::cout << "Fuel very low. Caution!\n";
26     else
27         std::cout << "Fuel over 3/4. Don't stop now!\n";
28
29     return 0;
30 }
```

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Compound Statements Used with *if-else*

```
if (my_score > your_score)
{
    cout << "I win!\n";
    wager = wager + 100;
}
else
{
    cout << "I wish these were golf scores.\n";
    wager = 0;
}
```

from: Problem Solving with C++, 10th Edition, Walter Savitch

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An *if-else* Statement within an *if* Statement

```
if (count > 0)
{
    if (score > 5)
    {
        cout << "count > 0 and score > 5\n";
    }
    else
    {
        cout << "count > 0 and score <= 5\n";
    }
}
```

from: Problem Solving with C++, 10th Edition, Walter Savitch

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switch statements

- Allow conditional execution of code based on the value of an **integer** expression

- Basic syntax:

```
switch (expression) {
    case valueA:
        statementA
    case valueB:
        statementB
    .
    .
    case valueN:
        statementN
    default:
        statement
}
```

if expression equals to a value, control executes corresponding statement (can be a compound statement), then continue executing statements until **break** is encountered

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switch statements

```
3  #include <iostream>
4  int main() {
5      int x = 2;
6      switch (x)
7      {
8          case 1:
9              std::cout << "Choice is 1 \n";
10             break;
11          case 2:
12              std::cout << "Choice is 2 \n";
13             break;
14          case 3:
15              std::cout << "Choice is 3 \n";
16             break;
17          default:
18              std::cout << "Choice other than 1, 2 and 3 \n";
19             break;
20      }
21      return 0;
22  }
```

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switch statements

```
4 int main() {
5     int x = 2;
6     switch (x)
7     {
8     case 1:
9         std::cout << "Choice is 1 \n";
10        //break;
11    case 2:
12        std::cout << "Choice is 2 \n";
13        //break;
14    case 3:
15        std::cout << "Choice is 3 \n";
16        //break;
17    default:
18        std::cout << "Choice other than 1, 2 and 3 \n";
19        //break;
20    }
21    return 0;
22 }
```

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A switch Statement (part 1 of 2)

```
//Program to illustrate the switch statement.
#include <iostream>
using namespace std;

int main()
{
    char grade;

    cout << "Enter your midterm grade and press Return: ";
    cin >> grade;

    switch (grade)
    {
        case 'A':
            cout << "Excellent. "
                << "You need not take the final.\n";
            break;
        case 'B':
            cout << "Very good. ";
            grade = 'A';
            cout << "Your midterm grade is now "
                << grade << endl;
            break;
        case 'C':
            cout << "Passing.\n";
            break;
        case 'D':
            cout << "Not good. "
                << "Go study.\n";
            break;
        case 'F':
            cout << "Not good. "
                << "Go study.\n";
            break;
        default:
            cout << "That is not a possible grade.\n";
    }

    cout << "End of program.\n";
    return 0;
}
```

characters (ascii values) can also be used in switch statements

A switch Statement (part 2 of 2)

Sample Dialogue 1

Enter your midterm grade and press Return: A
Excellent. You need not take the final.
End of program.

Sample Dialogue 2

Enter your midterm grade and press Return: B
Very good. Your midterm grade is now A.
End of program.

Sample Dialogue 3

Enter your midterm grade and press Return: D
Not good. Go study.
End of program.

Sample Dialogue 4

Enter your midterm grade and press Return: E
That is not a possible grade.
End of program.

from: Problem Solving with C++, 10th Edition, Walter Savitch

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Exercise

- Write a program in C++ (**on paper**) that:
 - reads the number of **hours**
 - calculates payment:
 - if number of hours no greater than 40, **payment** is calculated using the regular hourly rate of \$35
 - if overtime, **payment** is calculated using the regular hourly rate for the first 40 hours and the special rate of \$50 for the remaining hours
 - prints the calculated **payment**

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