#### **Assignment 1: MapReduce Program Application**

COS20028 – Big data Architecture and Applications Semester 2, 2023

Name: Nguyen Nam Tung Student ID: 103181157

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# **Driver Code**

```
import org.apache.hadoop.fs.Path;
 import org.apache.hadoop.io.IntWritable;
 import org[.apache.hadoop.io.Text;
 import org.apache.hadoop.mapreduce.lib.input.FileInputFormat;
 import org.apache.hadoop.mapreduce.lib.output.FileOutputFormat;
 import org.apache.hadoop.mapreduce.Job;
 import org.apache.hadoop.io.DoubleWritable;
  st MapReduce jobs are typically implemented by using a driver class.
  * The purpose of a driver class is to set up the configuration for the
  * MapReduce job and to run the job.
  * Typical requirements for a driver class include configuring the input
  * and output data formats, configuring the map and reduce classes,
  * and specifying intermediate data formats.
 * The following is the code for the driver class:
 public class MovieGenreCount {
   public static void main(String[] args) throws Exception {
      * The expected command-line arguments are the paths containing
       * input and output data. Terminate the job if the number of
        command-line arguments is not exactly 2.
     if (args.length != 2) {
       System.out.printf(
            "Usage: WordCount <input dir> <output dir>\n");
       System.exit(-1);
```

```
* Specify the paths to the input and output data based on the
       command-line arguments.
    FileInputFormat.setInputPaths(job, new Path(args[0]));
    FileOutputFormat.setOutputPath(job, new Path(args[1]));
     * Specify the mapper and reducer classes.
    job.setMapperClass(MovieGenreMapper.class);
    job.setReducerClass(MovieGenreReducer.class);
    System.o.t.print("Programmer: Nguyen Nam Tung\nStudent ID: 103181157\n");
    job.setOutputKeyClass(Text.class);
    job.setOutputValueClass(DoubleWritable.class);
    System.out.println("Programmer: Tung");
    System.out.println("Student ID: 103181157");
    job.setMapOutputKeyClass(Text.class);
    job.setMapOutputValueClass(DoubleWritable.class);
     * Start the MapReduce job and wait for it to finish.
     * If it finishes successfully, return 0. If not, return 1.
    boolean success = job.waitForCompletion(true);
    System.exit(success ? 0 : 1);
  }
}
```

## **Mapper Code**

```
package stubs;
import java.io.IOException;
public class MovieGenreMapper extends Mapper<LongWritable, Text, Text, DoubleWritable> {
    @Override
    public void map(LongWritable key, Text value, Context context)
        throws IOException, InterruptedException {
        String[] record = value.toString().split(",");
        //split the record value by ,
        if (record[0].equals("Colour")||record[0].equals(" Black and White")){
            // if the type is color or black and white
            double Likesnumber = Double.parseDouble(record[record.length - 1]);
            //get the like number and convert it to double context.write(new Text(record[9]), new DoubleWritable(Likesnumber));
    }
}
```

# **Reducer Code**

```
package stubs;
import java.io.IOException;
public class MovieGenreReducer extends Reducer<Text, DoubleWritable, Text, DoubleWritabl
    public void reduce(Text key, Iterable<DoubleWritable> values, Context context)
           throws IOException, InterruptedException {
        int count = 0;
        int sum = 0;
        for (DoubleWritable value : values) {
         // loops through every values of the likes number
           count ++:
           sum += value.get();
        double average = (double)sum/(double)count;
        //get the average by taking the sum of the movie / number of movies
        context.write(key, new DoubleWritable(average));
    }
}
Commands and the Execution Screenshot
```

```
[training@localhost ~]$ cd workspace/moviecount/src
[training@localhost src]$ javac -classpath `hadoop classpath` stubs/*.java
[traini∐g@localhost src]$ jar cvf wc.jar stubs/*.class
added manifest
adding: stubs/MovieGenreCount.class(in = 1840) (out= 1002)(deflated 45%)
adding: stubs/MovieGenreMapper.class(in = 1804) (out= 739)(deflated 59%)
adding: stubs/MovieGenreReducer.class(in = 1654) (out= 699)(deflated 57%)
[training@localhost src]$ hadoop jar wc.jar stubs.MovieGenreCount movie metadata
.csv<sub>∞</sub>movie res1
Programmer: Nguyen Nam Tung
Student ID: 103181157
Programmer: Tung
Student ID: 103181157
23/08/24 22:46:52 WARN mapred.JobClient: Use GenericOptionsParser for parsing th
e arguments. Applications should implement Tool for the same.
23/08/24 22:46:52 INFO input.FileInputFormat: Total input paths to process : 1
training@localhost ~]$ hdfs dfs -get movie_res1
et: `movie_res1/_SUCCESS': File exists
et: `movie_res1/_logs/history/job_202308241833_0009_1692931612586_training_Word
·Count': File exists
let: `movie_res1/_logs/history/job_202308241833_0009_conf.xml': File exists
let: `movie_res1/part-r-00000': File exists
training@localhost ~]$ less movie res1/part-r-00000
```

### First Page of the Output File Screenshot

```
Action 4398.2
Action|Adventure
                          7769.727272727273
                                                             2000.0
Action|Adventure|Animation|Comedy|Crime|Family|Fantasy
Action | Adventure | Animation | Comedy | Drama | Family | Sci-Fi
                                                             20500.0
Action | Adventure | Animation | Comedy | Family
Action | Adventure | Animation | Comedy | Family | Fantasy
                                                             31500.0
Action | Adventure | Animation | Comedy | Family | Fantasy | Sci-Fi 0.0
Action|Adventure|Animation|Comedy|Family|Sci-Fi 141.66666666666666
Action | Adventure | Animation | Comedy | Fantasy
                                                    408.0
Action | Adventure | Animation | Comedy | Fantasy | Sci-Fi
                                                             307.0
Action | Adventure | Animation | Comedy | Sci-Fi
Action|Adventure|Animation|Drama|Fantasy|Sci-Fi 2000.0
Action|Adventure|Animation|Drama|Mystery|Sci-Fi|Thriller
                                                                      13000.0
Action|Adventure|Animation|Family
Action Adventure Animation Family Fantasy
                                                    8062.0
Action Adventure Animation Family Fantasy Sci-Fi
                                                             19.0
Action|Adventure|Animation|Family|Sci-Fi
                                                    103.5
Action Adventure Animation Family Sci-Fi|Thriller
                                                             973.0
Action|Adventure|Animation|Fantasy
Action | Adventure | Animation | Fantasy | Romance | Sci-Fi
                                                             0.0
Action | Adventure | Biography | Drama | History
                                                    31000.0
Action | Adventure | Biography | Drama | History | Romance | War
                                                             0.0
Action | Adventure | Biography | Drama | History | Thriller
                                                             27000.0
```