Lab programs for lab2

- 1. Program to implement class and objects
 - a. Create a class with data members
 - b. Create objects for the class
 - 1. Crate objects like structure

- 2. Program to implement to accept data members and find the volume of box ?
- 3. Program for call_by_value?
- 4. Program for call_by_pointer?
- 5. Program for call_by_refrence?
- 6. Declaration of functions inside the class?
- 7. Declaration of functions outside the class?
- 8. Create the class and functions and use scope resolution operator to variate functions?