

Báo cáo Thực hành Kiến trúc máy tính tuần 6

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Assignment 1

```
.data
A: .word 0: 100
message1: .asciiz "Nhap so luong phan tu: "
endline: .asciiz "\n"
message2: .ascii "Tong lon nhat: "

.text
main:
    # Print "Nhap so luong phan tu: "
    li $v0, 4
    la $a0, message1
    syscall

    #read n
    li $v0, 5
    syscall
    move $a1, $v0 # $a1 = n

    # read A[i]
    la $a0, A
    li $t0, 0 # i = 0
loop_cin:
    li $v0, 5
    syscall
    sw $v0, 0($a0)
    addi $a0, $a0, 4
    addi $t0, $t0, 1
    blt $t0, $a1, loop_cin
    j mspfx
    nop
continue:
    # print "Tong lon nhat: "
    li $v0, 4
    la $a0, message2
    syscall

    # print max-sum
    li $v0, 1
```

```

        move $a0, $v1
        syscall

        #exit
        li $v0, 10
        syscall
        nop
lock:
        j lock
        nop
end_of_main:
#-----
#Procedure mspfx
# @brief find the maximum-sum prefix in a list of integers
# @param[in] a0 the base address of this list(A) need to be processed
# @param[in] a1 the number of elements in list(A)
# @param[out] v0 the length of sub-array of A in which max sum reaches.
# @param[out] v1 the max sum of a certain sub-array
#-----
#Procedure mspfx
#function: find the maximum-sum prefix in a list of integers
#the base address of this list(A) in $a0 and the number of
#elements is stored in a1
mspfx:
        la $a0, A
        addi $v0,$zero,0 #initialize length in $v0 to 0
        addi $v1,$zero,0 #initialize max sum in $v1 to 0
        addi $t0,$zero,0 #initialize index i in $t0 to 0
        addi $t1,$zero,0 #initialize running sum in $t1 to 0
loop:
        add $t2,$t0,$t0 #put 2i in $t2
        add $t2,$t2,$t2 #put 4i in $t2
        add $t3,$t2,$a0 #put 4i+A (address of A[i]) in $t3
        lw $t4,0($t3) #load A[i] from mem(t3) into $t4
        add $t1,$t1,$t4 #add A[i] to running sum in $t1
        slt $t5,$v1,$t1 #set $t5 to 1 if max sum < new sum
        bne $t5,$zero,mdfy #if max sum is less, modify results
        nop
        j test #done?
        nop

```

mdfy:

```
addi $v0,$t0,1 #new max-sum prefix has length i+1
addi $v1,$t1,0 #new max sum is the running sum
```

test:

```
addi $t0,$t0,1 #advance the index i
slt $t5,$t0,$a1 #set $t5 to 1 if i<n
bne $t5,$zero,loop #repeat if i<n
```

nop

done:

```
j continue
```

```
nop
```

msofx_end:

The screenshot displays the Mars MIPS simulator interface. The top section shows the assembly code with columns for Disposition (Dgt), Address, Code, Basic, and Source. The code includes instructions like `li $a0, message1`, `syscall`, `addiu $2,$0,0x00000000`, `move $a1,$v0`, `li $t1,0`, `la $a0,A`, `li $v0,5`, and `syscall`. The middle section shows the Data Segment with columns for Address, Value (+0), Value (+4), Value (+8), Value (+c), Value (+10), Value (+14), Value (+18), and Value (+1c). The bottom section shows the Registers window with columns for Name, Number, and Value, listing registers from \$zero to \$lo. The bottom-most section shows the Mars Messages window with a text input field containing "Nhập số lượng phần tử: 5" and a "Clear" button. The output area shows the message "Tong day con lon nhat: 8" and "-- program is finished running --".

Khi nhập 5 phần tử 4, -1, 2, 3, -6 thì kết quả cho ra là 8

➔ Chương trình chạy đúng kết quả mong đợi.

Assignment 2

```
.data
A: .space 100 #khai bao mang A
Aend: .word
Message1: .asciiz "Do dai mang la: "
Message2: .asciiz "Nhap phan tu mang : "
Message3: .asciiz "\n "
ms: .asciiz " "
.text
main:
    la $a3, A # gan $a3 la dia chi phan tu dau tien cua mang
    j insert
    nop
after_insert:
    la $a0, A # $a0 = Address(A[0])
    la $a1, Aend
    la $t8, ($t0)
    mul $t7, $t0, 4
    add $a1, $a0, $t7
    add $a1, $a1, -4
    j sort #sort
    nop
after_sort:
    li $v0, 10 #exit
    syscall
end_main:

print:
    beq $t9, $t8, after_print
    nop
    la $a0, A
    mul $t6, $t9, 4
    add $t7, $a0, $t6
    lw $a0, ($t7)
    li $v0, 1
```

```

syscall
li $v0, 4
la $a0, ms
syscall
addi $t9, $t9, 1
j print
nop

```

insert:

```

li $v0, 4 #syscall in ra chuo
la $a0, Message1
syscall
li $v0, 5
syscall
la $t0, ($v0) #luu tam thoi do dai mang vao $t0
li $t1, 0

```

loop_insert:

```

beq $t1, $t0, after_insert #quay tro lai main
nop
li $v0, 4 #syscall in ra chuo
la $a0, Message2
syscall
li $v0, 5
syscall
sw $v0, 0($a3)
addi $t1, $t1, 1
add $a3, $a3, 4
j loop_insert
nop

```

sort:

```

beq $a0,$a1,done #single element list is sorted
nop
j max #call the max procedure
nop

```

after_max:

```

lw $t0,0($a1) #load last element into $t0
sw $t0,0($v0) #copy last element to max location
sw $v1,0($a1) #copy max value to last element
addi $a1,$a1,-4 #decrement pointer to last element sort #repeat sort for

```

smaller list

```

    li $v0, 4 #syscall in ra chuo i
    la $a0, Message3
    syscall
    li $t9, 0
    j print
    nop
after_print:
    j sort
    nop
done:
    j after_sort
    nop

max:
    la $a0, A
    addi $v0,$a0,0 #init max pointer to first element
    lw $v1,0($v0) #init max value to first value
    addi $t0,$a0,0 #init next pointer to first
loop:
    beq $t0,$a1,ret #if next=last, return
    nop
    addi $t0,$t0,4 #advance to next element
    lw $t1,0($t0) #load next element into $t1
    slt $t2,$t1,$v1 #(next)<(max) ?
    bne $t2,$zero,loop #if (next)<(max), repeat
    nop
    addi $v0,$t0,0 #next element is new max element
    addi $v1,$t1,0 #next value is new max value
    j loop #change completed; now repeat
    nop
ret:
    j after_max
    nop

```

Mảng A ban đầu: 0,-3,1,-2,3,2,-1,-5,-8,10

Data Segment									
Address	Value (+0)	Value (+4)	Value (+8)	Value (+c)	Value (+10)	Value (+14)	Value (+18)	Value (+1c)	
0x10010000	-8	-5	-3	-2	-1	0	1	2	
0x10010020	3	10	0	0	0	0	0	0	
0x10010040	0	0	0	0	0	0	0	0	
0x10010060	0	0	0	0	0	0	0	0	
0x10010080	0	0	0	0	0	0	0	0	
0x100100a0	0	0	0	0	0	0	0	0	
0x100100c0	0	0	0	0	0	0	0	0	
0x100100e0	0	0	0	0	0	0	0	0	

- Mảng A sau khi sắp xếp: -8,-5,-3,-2,-1,0,1,2,3,10
- ➔ Chương trình chạy đúng kết quả mong đợi

Assignment 3

.data

A: .word -6,-4,4,8,0,-1

Aend: .word

.text

la \$a0, A

la \$a1, Aend

li \$s0, 0 # count = 0 (count la bien demphan tu)

li \$s1, -1 # i = -1 (i trong loopi)

DemPhanTu:

beq \$a1, \$a0, Size # So sanh dia chi hien tai trong a1 voi dia chi co so cua mang A

addi \$a1, \$a1, -4 # dia chi a1 giam de den tung dia chi cua tung phan tu trong mang

addi \$s0, \$s0, 1 # So luong phan tu tang them 1

j DemPhanTu

Size:

addi \$t0, \$s0, -1 # t0 = So luong phan tu cua mang A - 1

loop1:

addi \$s1, \$s1, 1 # i++

li \$s2, 0 # j = 0 (j trong loop 2)

beq \$s1, \$t0, Exit # Neu i = size - 1 thi thoat

loop2:

sub \$t2, \$t0, \$s1 # t2 = (size - 1) - i


```

        beq $s2, $t2, loop1 # Neu j = (size - 1) - i thi nhay den loop1
if_swap:
    sll $t3, $s2, 2 # Tinh offset cua dia chi A[j]
    add $s3, $a0, $t3 # Tinh dia chi A[j]
    lw $v0, 0($s3) # Load giá trị A[j]
    addi $s3, $s3, 4 # Tinh dia chi cua A[j+1]
    lw $v1, 0($s3) # Load giá trị A[j+1]
    sle $t4, $v0, $v1 # Neu A[j] <= A[j+1] thì t4 = 1;
    # A[j] > A[j+1] thì t4 = 0
    beq $t4, $zero, swap # t4 = 0 thì nhay den swap
    addi $s2, $s2, 1 # j++
    j loop2
swap:
    sw $v0, 0($s3) # Ghi A[j] vào A[j+1]
    addi $s3, $s3, -4 # Tinh dia chi cua A[j] = dia chi cua A[j+1] - 4
    sw $v1, 0($s3) # Ghi A[j+1] vào A[j]
    addi $s2, $s2, 1 # j++
    j loop2
Exit:
    li $v0, 10
    syscall

```

Mảng A ban đầu: -6,-4,4,8,0,-1

Mảng A sau khi sắp xếp: -6,-4,-1,0,4,8

Data Segment								
Address	Value (+0)	Value (+4)	Value (+8)	Value (+c)	Value (+10)	Value (+14)	Value (+18)	Value (+1c)
0x10010000	-6	-4	-1	0	4	8	0	0
0x10010020	0	0	0	0	0	0	0	0
0x10010040	0	0	0	0	0	0	0	0
0x10010060	0	0	0	0	0	0	0	0
0x10010080	0	0	0	0	0	0	0	0
0x100100a0	0	0	0	0	0	0	0	0
0x100100c0	0	0	0	0	0	0	0	0
0x100100e0	0	0	0	0	0	0	0	0

➔ Chương trình chạy đúng mong đợi

Assignment 4

```
.data
    A: .word -1,-18,5,90,77,105,-23,2
    Aend: .word

.text
    la $a0, A
    la $a1, Aend
    li $s0, 0 # count = 0 (count la bien dem phan tu)
    li $s1, 0 # key = 0
    li $s2, 0 # j = 0
    li $s3, 1 # i = 1
DemPhanTu:
    beq $a1, $a0, Loop # So sanh dia chi hien tai trong a1 voi dia chi co so cua
mang A
    addi $a1, $a1, -4 # Dia chi a1 giam de den tung dia chi cua tung phan tu
trong mang
    addi $s0, $s0, 1 # So luong phan tu tang them 1
    j DemPhanTu
Loop:
    beq $s3, $s0, Exit # Neu i = So luong phan tu co trong mang thi thoat
    sll $t0, $s3, 2 # Tinh Offset cua dia chi A[i]
    add $s4, $a0, $t0 # Tinh dia chi cua A[i]
    lw $s1, 0($s4) # Load gia tri A[i] = key
    addi $s2, $s3, -1 # j = i - 1
While:
    slt $t1, $s2, $zero # Neu j >= 0 thi t1 = 0
    sll $t0, $s2, 2 # Tinh offset cua dia chi A[j]
    add $s5, $a0, $t0 # Tinh dia chi cua A[j]
    lw $t3, 0($s5) # Load gia tri A[j] = thanh ghi t3
    sle $t4, $t3, $s1 # Neu key >= t3 thi t4 = 0
    add $t1, $t1, $t4
    bne $t1, $zero, loop_continue # Neu t1 = 0 thi dung while
    addi $s5, $s5, 4 # Tinh dia chi cua A[j+1]
    sw $t3, 0($s5) # Ghi gia tri A[j] vao A[j+1]
    addi $s2, $s2, -1 # j = j - 1
    j While
loop_continue:
    addi $s5, $s5, 4 # Tinh ??a ch? c?a A[j+1]
    sw $s1, 0($s5) # Ghi gia tr? key vao A[j+1]
```

```

    addi $s3, $s3, 1 # i++
    j Loop
Exit:
    li $v0, 10
    syscall

```

Mảng A ban đầu: -1,-18,5,90,77,105,-23,2

Mảng A sau khi sắp xếp: -23,-18,-1,2,5,77,90,105

Data Segment									
Address	Value (+0)	Value (+4)	Value (+8)	Value (+c)	Value (+10)	Value (+14)	Value (+18)	Value (+1c)	
0x10010000	-23	-18	-1	2	5	77	90	105	
0x10010020	0	0	0	0	0	0	0	0	
0x10010040	0	0	0	0	0	0	0	0	
0x10010060	0	0	0	0	0	0	0	0	
0x10010080	0	0	0	0	0	0	0	0	
0x100100a0	0	0	0	0	0	0	0	0	
0x100100c0	0	0	0	0	0	0	0	0	
0x100100e0	0	0	0	0	0	0	0	0	

➔ Chương trình chạy đúng với mong đợi