

Automated Dispatcher

User Manual

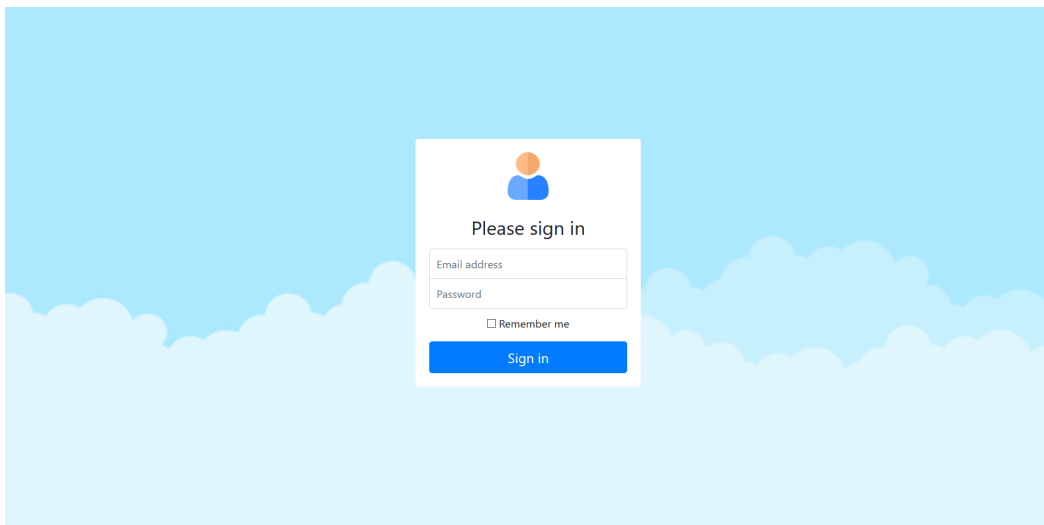
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Introduction

The purpose of the Automated Dispatcher web application is to help software development teams stay organized, have a general overview of their progress and be informed about the tasks of every team member. The role of this document is to present the main features of the application to the user and help him/her understand how to use this tool so that it will enhance the way tasks are being completed. The application will be able to run on any machine that is capable of running a common web browser.

Authentication

When the user first accesses the page, the following login screen will appear:

The image shows a login form centered on a light blue background with white clouds. The form is white with a blue border. At the top of the form is a small icon of a person with an orange head and blue body. Below the icon is the text "Please sign in". There are two input fields: "Email address" and "Password". Below these fields is a checkbox labeled "Remember me". At the bottom of the form is a blue button with the text "Sign in" in white.

The user has to introduce his credentials in the form. If the input is valid he will be redirected further, otherwise, he will stay on this screen and will be provided with a warning message. The username is the user's email therefore the field will have to contain a valid email address. If the "remember me" checkbox is ticked, then the next time the user will get to the login screen his email address will be already completed. Also, when the user logs in for the first time, he will have the option to change his password. (when a manager creates an account he will provide a temporary password)

User Roles

After a user logs in the application, it will be redirected to a predetermined screen, whose contents will be customized based on the user's role (programmer or manager). The manager role is designed in such a way that it will enable the user to see all the useful information regarding team members, current tasks, and progress. The manager can also edit or delete items in the application, such as tasks or even user accounts.

Automated Dispatcher - Manager Meniu principal Adauga task Adauga angajat nou Adauga skills Logout

Meniu Manager

Lista Tasks

Show entries

Search:

Nume	Status	Prioritate	Timp estimat	Data inceput	Data final	Angajat	Optiuni
Configure database server	In progress	7	4	18-May-20		Andrei Iovescu	Editeaza Detalii Sterge
Code flow maintenance	In progress	5	2	23-May-20		Alexandru Borza	Editeaza Detalii Sterge
Code testing	In progress	3	2	24-May-20		Bogdan Voicu	Editeaza Detalii Sterge

Showing 1 to 10 of 13 entries

Previous 2 Next

Lista Programatori

Show entries

Search:

Prenume	Nume	Norma de lucru	Current Workload	Optiuni
Adrian	Tuns	6	5	Editeaza Detalii Sterge

The programmer role has a more focused and simple design. The primary purpose of the programmer screen is to present the tasks assigned to the logged user and to let the user access the details of each request.

Meniu programator

Lista Taskuri

Show entries

Search:

Nume	Prioritate	Timp Estimat	Data inceput	Optiuni
Create Models for the database	1	1	25-Apr-20 12:00:00 AM	Detalii
Implement functional login	5	2	27-Apr-20 12:00:00 AM	Detalii
Create CRUD methods	2	2	28-May-20 12:00:00 AM	Detalii


Showing 1 to 3 of 3 entries

Previous 1 Next

Manager Features

Creating a New User

When choosing the option “adauga angajat nou”, the manager will be taken to the following screen:



Introduceti datele noului angajat:

Prenume

Rol (0-manager 1-programator)

Nume de familie

Username

Parola

Norma de lucru (ore/zi)

Create

[Inapoi la lista](#)

Here, he will have to introduce the details of the new employee. As it can be seen, he will have to introduce the name, the role, the username, the password (temporary password created for first-time use), and the


working hours. The role field must be either 0 for a manager or 1 for a programmer and the username must be a valid email address.

Adding a New Task

When the manager wishes to add a new task, all that it has to do is to press the “Adauga task” button and the following screen will be loaded.

Automated Dispatcher - Manager Meniu principal Adauga task Adauga angajat nou Adauga skills Logout

Adauga detaliile taskului:



Nume task

Timp estimat (ore)

Prioritatea (min 10 - 1 max)

Descriere

Create

[Inapoi la meniu](#)

In order to successfully create a new task the following information has to be introduced: a valid name for the task, the time in which the task would be preferred to be completed, the priority of the task (1 representing the highest and 10 the lowest priority) and a description that would cover all the required aspects so that the task could be marked as complete. After creating a task, it will be automatically assigned to an employee. The programmer with the lowest workload (current) will be assigned to it and in case of more programmers having the same workload, the one with more working hours will have priority.

Editing fields

Edit task


Meniu Manager							
Lista Tasks							
Show <input type="text" value="10"/> entries		Search: <input type="text"/>					
Nume	Status	Prioritate	Timp estimat	Data inceput	Data final	Angajat	Optiuni
Configure database server	In progress	7	4	18-May-20		Andrei Iovescu	Editeaza Detalii Sterge

Edit programer

Lista Programatori				
Show <input type="text" value="10"/> entries		Search: <input type="text"/>		
Prenume	Nume	Norma de lucru	Current Workload	Optiuni
Adrian	Tuns	6	5	Editeaza Detalii Sterge

The manager can edit details about a task or a programmer. After choosing the “editeaza” option, they will be sent to the respective page. The “programator asignat” field of task edit is read-only because it will not make sense to change the name of the programmer assigned to a task from this page since a programmer edit page exists

Edit task



Actualizeaza informatiile task-ului:

Programator asignat

Andrei Iovescu

Nume task

Configure database server

Prioritatea (min 10 - 1 max)


Timp estimat (ore)

Descriere

Save

Inapoi la meniu

Edit programmer



Editeaza datele angajatului:

Prenume

Adrian

Nume de familie

Tuns

Rol (0-manager 1-programator)

Username

adrian.tuns99@e-uvt.ro

Parola

at2

Norma de lucru (ore/zi)

Save

Inapoi la meniu

Deletion of Items

Delete Task

Meniu Manager

Lista Tasks

Show entries

Search:

Nume	Status	Prioritate	Timp estimat	Data inceput	Data final	Angajat	Optiuni
Configure database server	In progress	7	4	18-May-20		Andrei Iovescu	Editeaza Detalii Sterge

If a task entry would become obsolete the manager has the option to delete it by simply pressing the “Sterge” button located on the right side of the table entry.

Programator asignat

Bogdan Voicu

Nume task

Implement G.U.I prototype

Prioritatea (min 10 - 1 max)

2

Timp estimat (ore)

2

Descriere

-

Data inceput

22-Apr-2020 12:00 AM

Data final

Delete

[Inapoi la meniu](#)

Delete User

Lista Programatori

Show entries

Search:

Prenume	Nume	Norma de lucru	Current Workload	Optiuni
Adrian	Tuns	6	5	Editeaza Detalii Sterge

Another option that may be necessary is for a user account to be deleted. This can be achieved in the same way as in the task case, but in the table reserved for the user accounts.



Detaliile angajatului:

Prenume

Adrian

Nume de familie

Tuns

Norma de lucru (ore/zi)

6

Workload

5

Username

adrian.tuns99@e-uvt.ro

Delete

| [Inapoi la meniu](#)

Programmer Features

Details Panel

In order to access the details panel as the programmer, the user needs to click on the “Detalii” button located in the right side of the table entry.

Lista Taskuri

Show 10 entries

Search:

Nume	Prioritate	Timp Estimat	Data inceput	Optiuni
Style pages	6	4	04-May-20 12:00:00 AM	Detalii

In the Details screen, the programmer can see the information associated with the task and can also mark the task as completed by clicking the “Marcheaza ca Finalizat” button. In the event that a user is unable to complete a task because of a valid reason, the task can be refused by pressing the “Respinge Task” button and assigned to another user which is considered by the system.

Detalii Task

Task ID: 57

Name	Style pages
Description	-
Priority	6
ExpectedTime	4
StartDate	04-May-20 12:00:00 AM
EndDate	
Employee	Andrei
Status	InProgress

[Inapoi la meniu](#)[Marcheaza ca Finalizat](#)[Respinge Task](#)