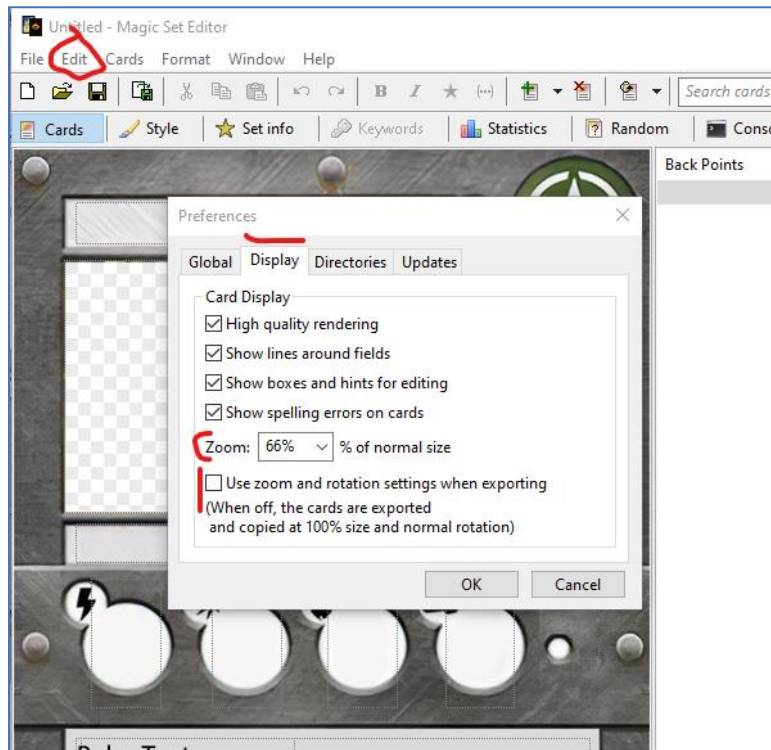


Tanks! – Making Custom Cards

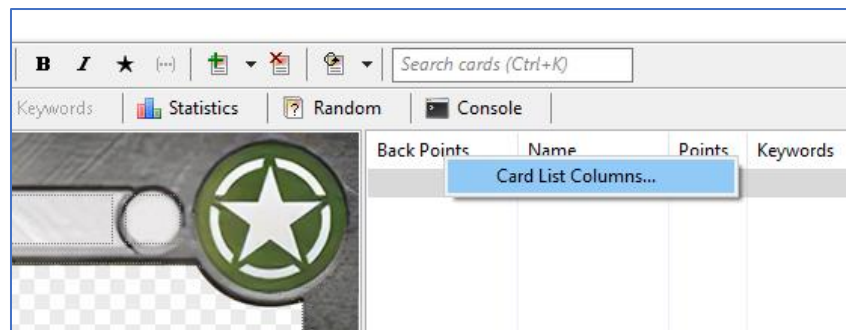
First thing – no installation is needed. This template uses the “Myriad Pro” font Family and the “Arial” Font Family.

**Please note that these templates are not compatible with the original version of Magic Set Editor or MSE2. This is a customized fork of that application that supports high resolution. You can open your old templates in this version – but not these high-res templates in the older version.*

When you first run the Set Editor (“magicseteditor.exe”) – please set your preferences for zoom.



You can right click on the Column headers in the cards list to bring up the Column Chooser where you can select which columns to see.











Check the “Set Info” tab on the top for further options:

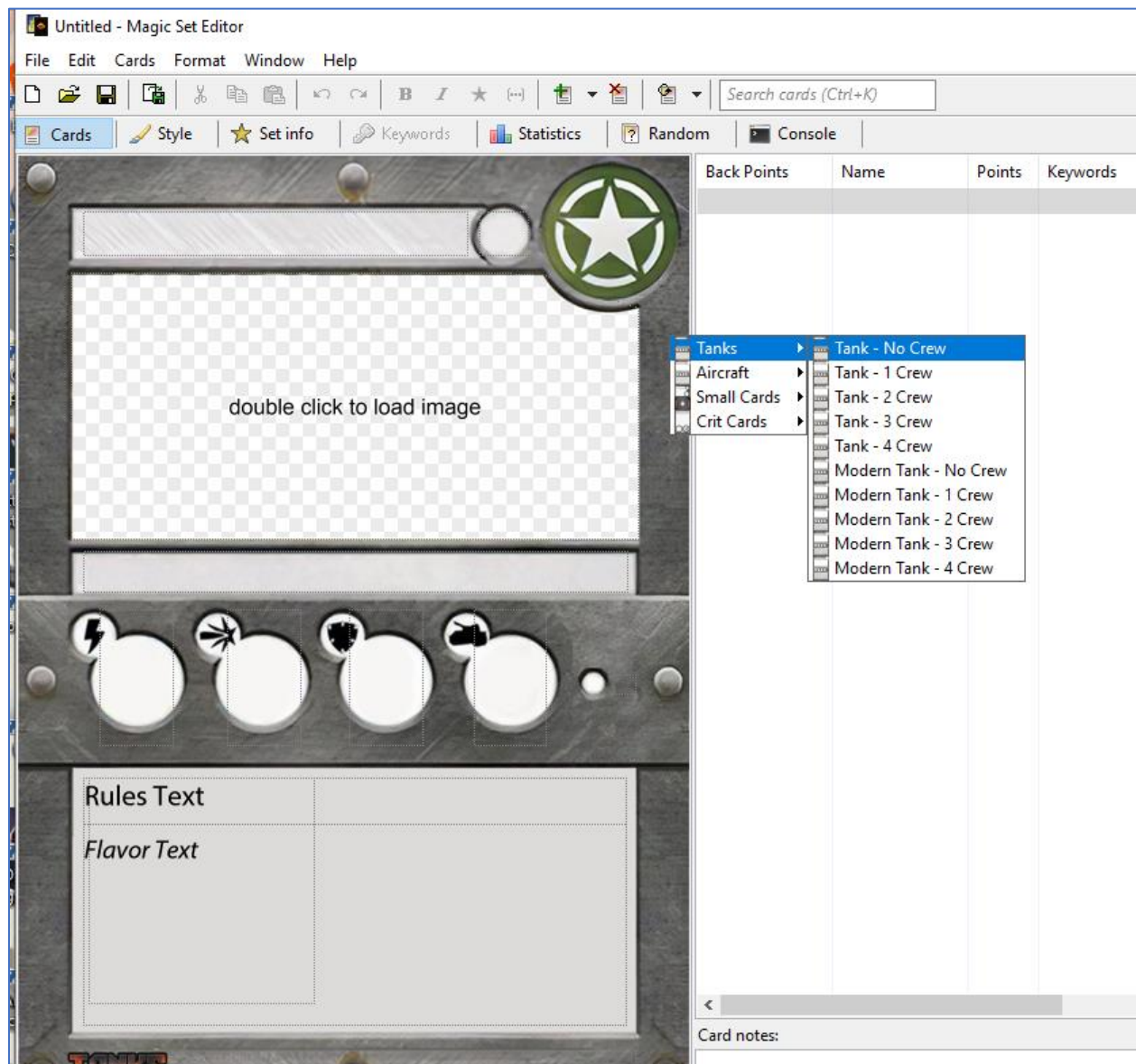
“Name”, “Author”, and “Notes” are completely optional and only for your reference. They do not impact the cards.

“Copyright” allows you to add your footer for Set Information or credits on all cards. Using “(C)” will create the © symbol here.

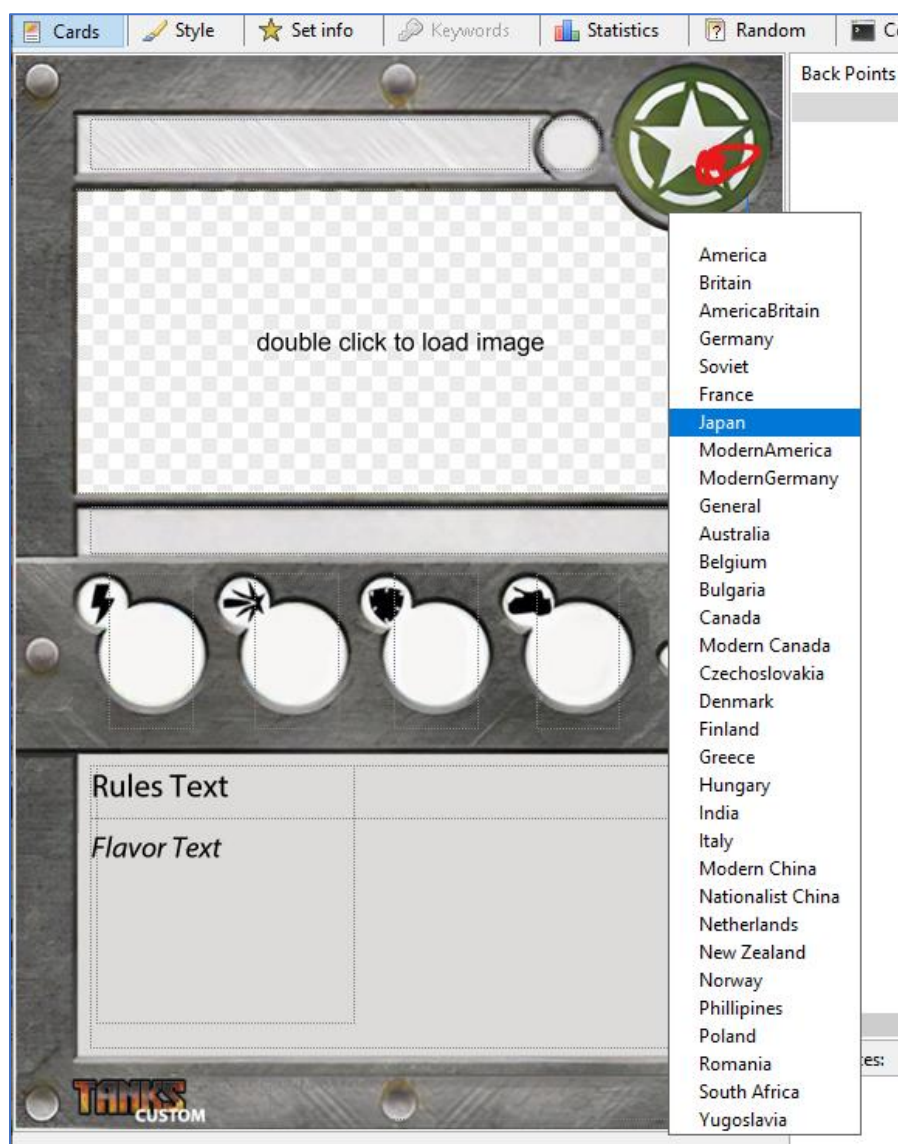
Spell Checking will highlight incorrect spelling for the selected language.

 Cards	 Style	 Set info	 Keywords	 Statistics	 Random	 Console
Set information						
Name	<input type="text"/>					
Author	<input type="text"/>					
Notes	<input type="text"/>					
Copyright Line information						
Copyright	<input type="text"/>					
Spell Checking and Auto-Replace						
Mark errors	<input checked="" type="checkbox"/> Yes					
Choose Language for Spell Checking						
Card language	 English					

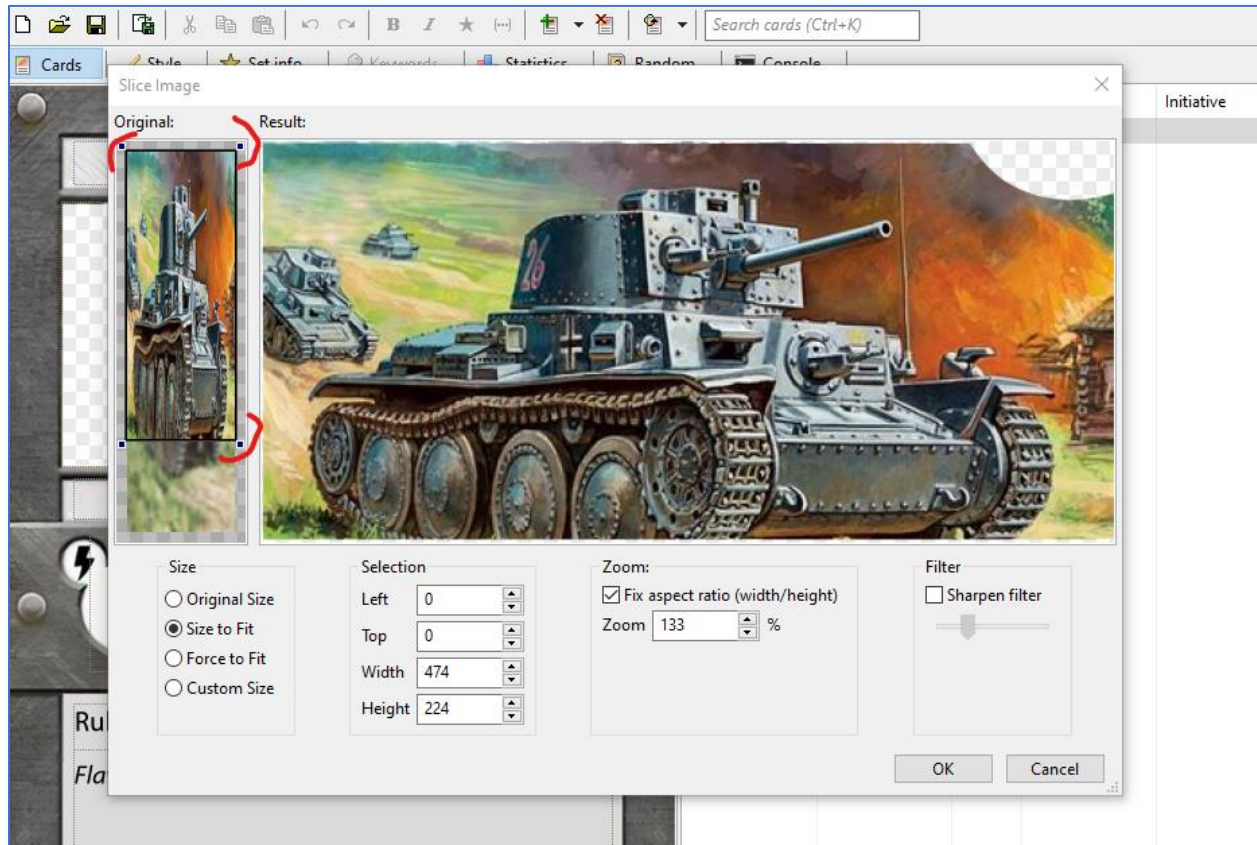
To change the Card Type – click anywhere on the outside back border to open the selection menu.
Modern Age templates are marked with “Modern”.



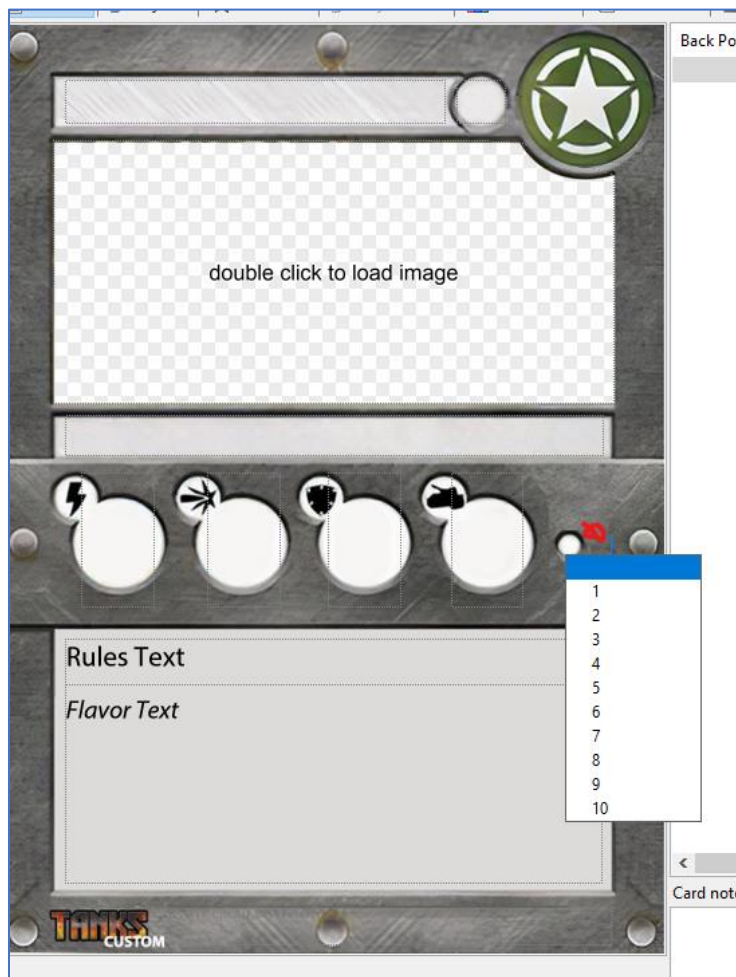
To Change the Nation/Country Icon – click in the center to lower right of the icon to open the selector menu and then make your choice. (Note that “General” for the Crew/Equipment cards is located here also).



To Add Artwork to the card, double click in the image area to open a file selector. Browse your computer and select the desired image. This will open the image editor. Use the Left Pane “Original” to manipulate the zoom and cropping of the image. It is a little squished due to the resolution of the template.



To Modify the “Damage” or “HP” indicators – click in the center to open the Selector Menu and make your choice.

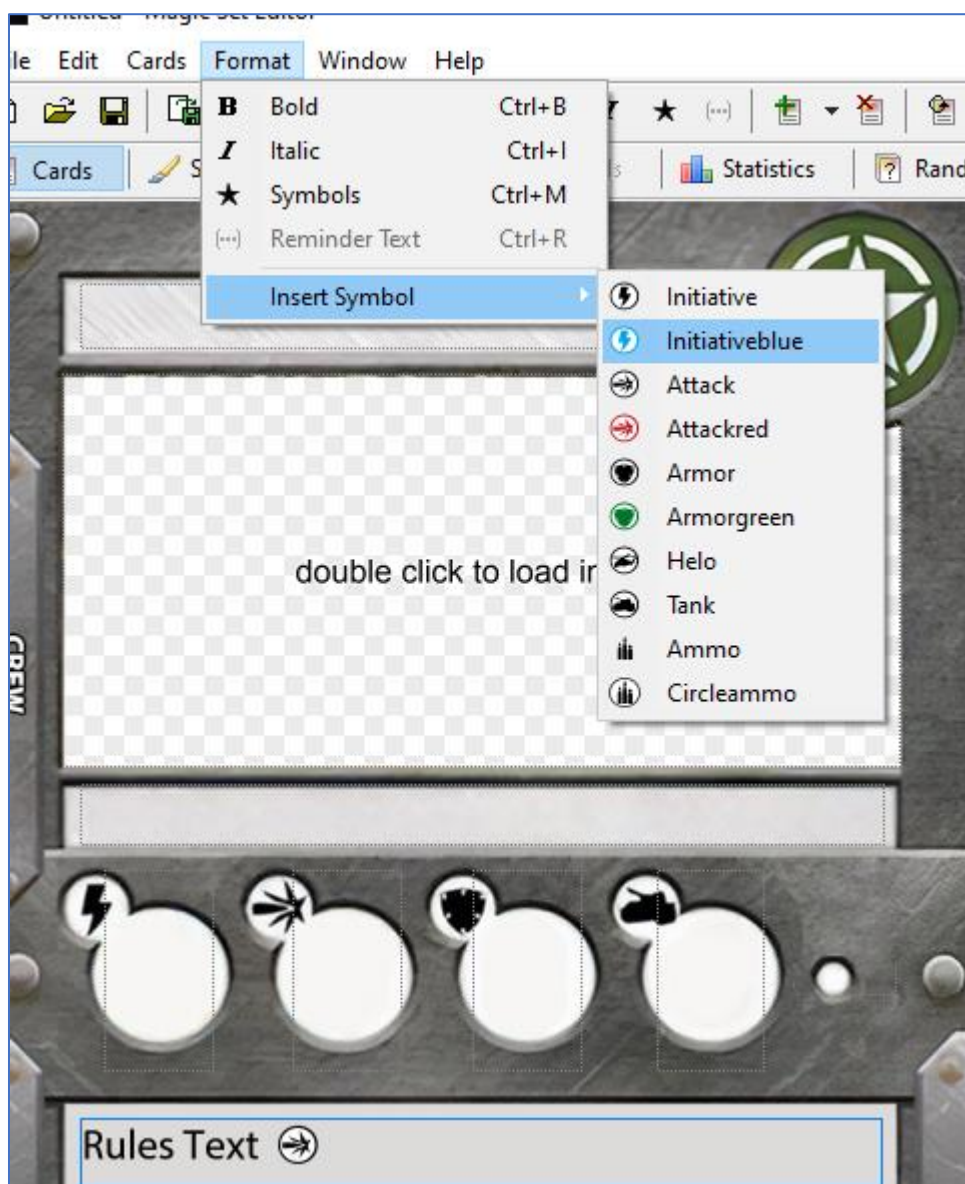


On the “Small Cards” (Crew, Equipment, Ammo) – there are a few areas to click for selectors as well. I have marked them with Red X’s below:



The Small Cards are setup so that they print the back side as well – you can enter the Points Cost on the Back by typing in the box. Print and fold or cut to sleeve them.

To Insert symbols into the Rules Text, or in the “Small Cards” after the name – click in the text box so you see the cursor and click on the “Format – Insert Symbol” menu and select the symbol. This will insert it into the text you are typing.



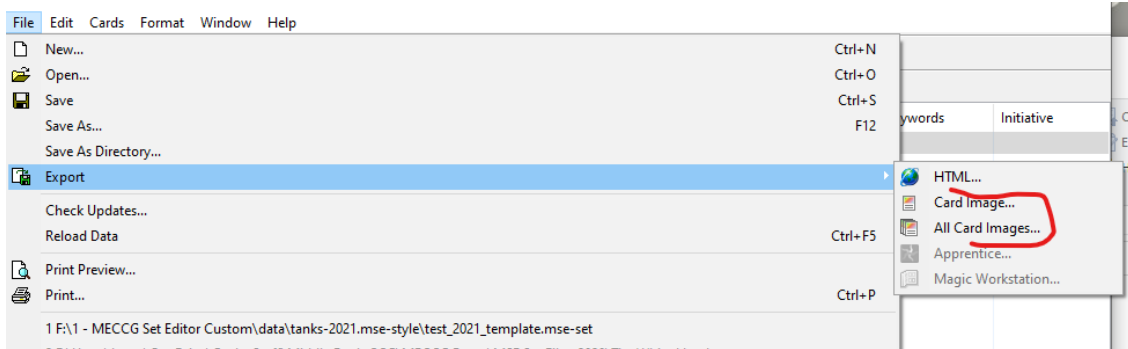
Make sure that you save your Set frequently!

To Export your cards:

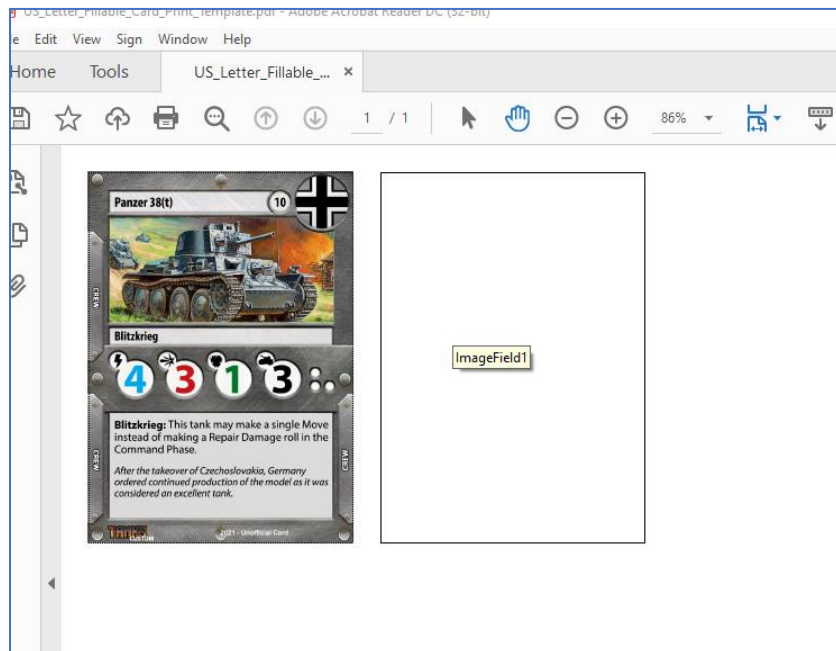
Click on “File” and “Export”: then select either “Card Image” or “All Card Images...”

“Card Image” will export only the currently selected card to a file. PNG is the default.

“All Card Images...” will allow you to specify a folder and will export all the cards. Please be patient, this takes a bit and can frequently freeze – if it does, just wait – it will finish just fine.



To Easily Print or Store – use the “US_Letter_Fillable_Card_Print_Template.pdf” that was included. Simply open and mouse over the document, the image fields will show borders. Click on them to open the File Browser and select your image. Save the final PDF as your document name, or print.



Have fun and make awesome things!

I keep the latest version of this editor and all Templates at github.

<https://github.com/usmcgeek/meccg>.