MECCG Set Editor Quick Guide

I've been packing loads of new features into the game scripts and style scripts to make creating cards as absolutely simple as possible.

Symbols (Site/Region Types, etc)

Site Symbols will be automatically inserted if you type the correct codes. This also works fine for copy and paste from Word documents and spreadsheets. I use a spreadsheet to list Card Title, Rules Text, Flavor Text, and Home sites if applicable. That way I can easily sort and prepare texts. You can use Find and Replace to easily prepare these symbol codes. For rules text, the site and region icons are always enclosed within brackets, so your source text needs to have double brackets (ie: [[d]], [[H]], etc). All other areas, they should be within single brackets.

Symbol Font - Type exactly as shown

[b]	[f]	[S]	[mp]
[B]	[F]	[sp]	[GI]
[c]	[H]	[tap]	
[w]	[j]	[DI]	
[d]	[K]	[CV]	
[D]	[R]	[cp]	
[e]	[s]	[cc]	

Note:
Use double brackets for regular rules text. If you prepare card text in Excel sheets (what I do) – then make sure that the Rules Text Column has double brackets around the symbols. Then copy and paste will auto replace with the icon in brackets per proper formatting.

Special Names and Characters

Every special word in the Official sets has been added to the Spell Check dictionary. Also, a custom Auto-Replace script has been added – this will replace key works such as Nazgul with Nazgûl, Dunedain

with Dúnedain, and so on. Again, I've went through every such word I could find in all the Official sets and added them to the list.

Text Formatting

Rules text always defaults to Standard Font (no italics, no bold). All brackets in the Rules text field will never be italic.
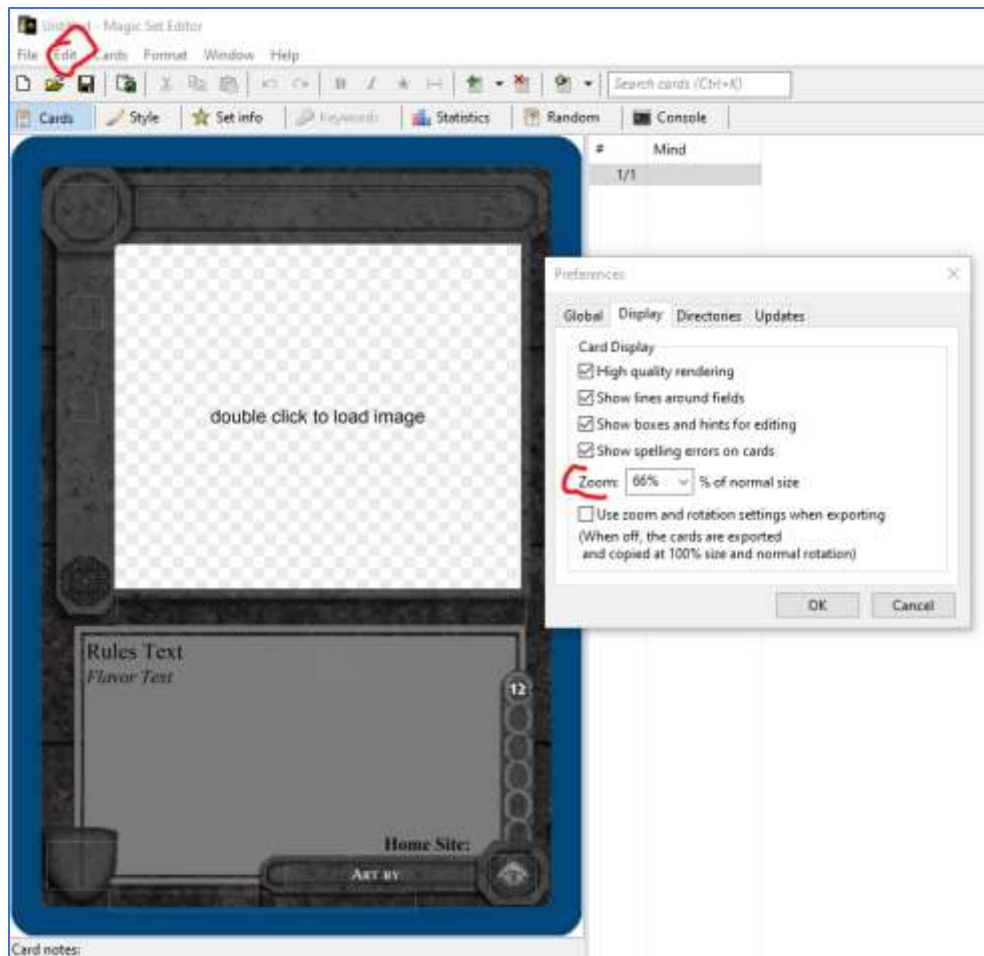
Flavor text defaults to Italics. Also, in order to get the long dash used in the cards, type 2 dashes and it will be automatically replaced. This is used in flavor text to denote the quote source, in Automatic Attacks on site cards, and in Rules Text. In the flavor text box, a Long Dash will make the dash and all that follows bold automatically.

Set Info Tab:

I encourage you to check out this Tab. It contains settings for the Entire Set file you have open. There are many options available, and more are being developed and tested regularly.

First Run:

When you first run, I recommend that you immediately configure your Display Preferences. Set your zoom level. Also – make sure you have the option UNCHECKED to use zoom settings when exporting. That trick is NOT needed. This custom version of the EXE exports all cards at 300dpi, 750x1050.
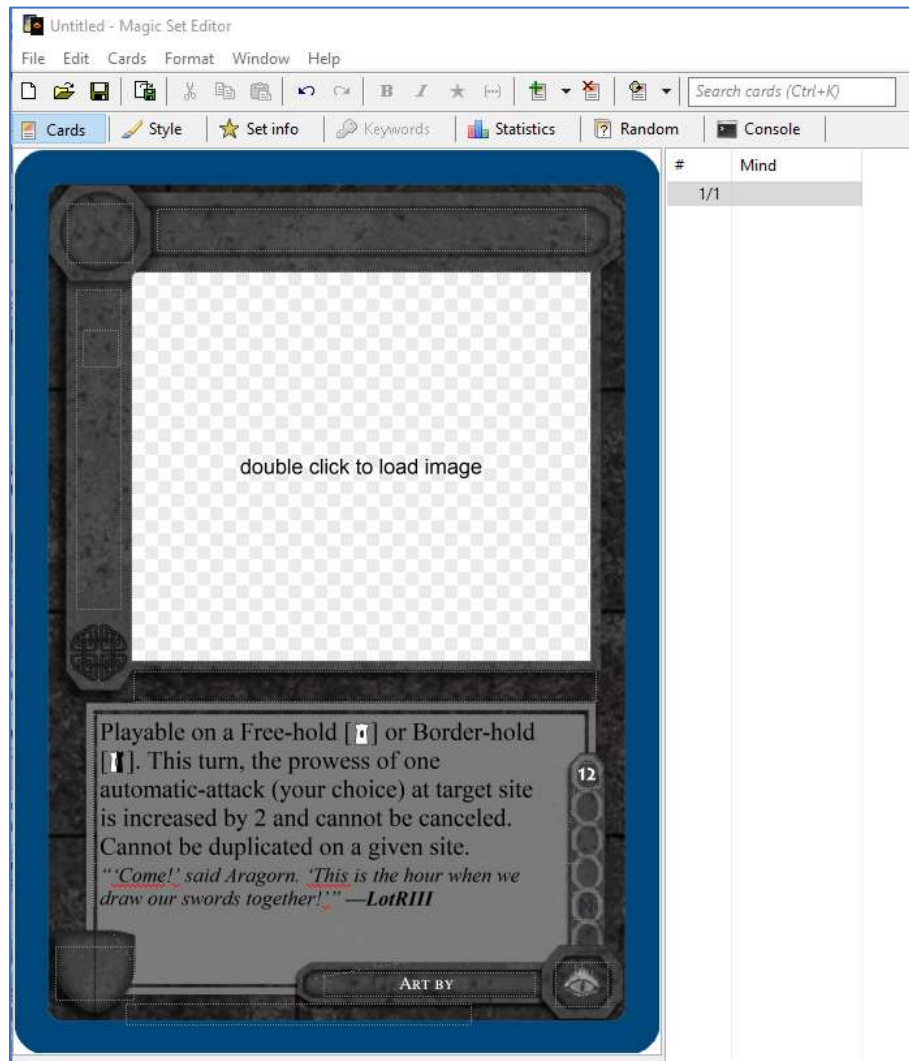
Example of My Prepared Excel File for card text:
(*Original Excel File from James Montanus – used formulas to split and prepare*)

Text for the above noted card pasted directly into the card fields without any manual formatting performed:

Conclusion

I will work on better documentation, and perhaps a short video guide at some point. I still have lots to do to improve the style files and implement many more features.

Please make sure to follow the repo for the latest version of the data folder:

https://github.com/usmcgeek/mer