# Syntax of Eigenlanguage

# **Application**

f a

Applies the function f to its argument a.

# Singleton

()

Represents the only value of a unit type.

# Left-Recursive Group

$$(x_1 \cdots)$$

Builds pairs of expressions x from right to left. For example  $(x_1 \ x_2 \ x_3)$  yields the code  $((() \ x_1) \ x_2) \ x_3$ .

# Right-Recursive Group

$$[x_1 \cdots]$$

Builds pairs of expressions x from left to right. For example  $[x_1 \ x_2 \ x_3]$  yields the code  $x_1 \ (x_2 \ (x_3 \ ()))$ .

### Code as Data

 $\setminus x$ 

Treats the expression x as a value. Works recursively if repeated. For example  $(x_1 (f a_1 a_2) x_3)$  produces the data  $(x_1 y x_3)$ .

### Data as Code

 $_{/}x$ 

Treats the value x as an expression. For example  $(x_1/(f a_1 a_2) x_3)$  produces the data  $(x_1 y x_3)$ .

# **Binding**

$$= (y_1 \ x_1 \\ \cdots \\ \cdots)$$

Binds symbols y to expressions x inside expression z and every x.

### **Function**

$$\rightarrow p z$$

Defines an anonymous function and binds its parameter p to its argument inside z.

### **Nested Functions**

$$\rightarrow (p_1 \cdots) z$$

Defines an anonymous function and binds its parameters p to its arguments inside z. For example  $\rightarrow (p_1 \ p_2 \ p_3) \ z$  is equivalent to  $\rightarrow p_1 \ (\rightarrow p_2 \ (\rightarrow p_3 \ z))$ .

#### Reserved

← something

Reserved for dynamic imports.

### Module

```
\longleftrightarrow (m \ p_1 \ \cdots) \ (\\ \to (e_1 \\ (= (b_2 \ e_2 \\ b_3 \ e_3 \\ \cdots \cdots) \\ \cdots )\\ \leftarrow (\cdot) \\ \leftarrow (i_1 \\ (i_2 \ a_{2,1} \ \cdots) \\ (= (c_3 \ i_3 \\ c_4 \ (i_4 \ a_{4,1} \ \cdots) \\ \cdots \cdots) \\ \cdots \cdots) \\ \cdots \\ y_1 \ x_1 \\ \cdots \cdots \\)
```

Declares the module m with parameters p. Exports symbols e, imports modules i and binds symbols y to expressions x inside every e, every a and every x. Gives some exports e aliases b, some imports i aliases c and some imports i arguments a.

# Name Qualification

m/e

Resolves to the exported symbol e from module m.

### Number

 $+18_{-}12$ 

Represents the number 20, which is 18 in base 12.

# Character

'Т'

Is the 20th character of the alphabet.

# String

"This text is arbitrary."

Contains text with escape sequences.

### Syntactic Comment

%arbitrary-expression

### Line Comment

% This text is arbitrary.

## **Block Comment**

%%
This text
is arbitrary.
%%