NGUYEN VAN TU

AI Engineer Trainee

Education

VNUHCM - University of Science

2022 - 2026

Bachelor of Information of Technology — Major: Information Technology

Ho Chi Minh City

- Courseworks: Machine Learning, Multivariate Data Analysis, AI Fundamentals, Data Structures & Algorithms, Databases (SQL), Calculus, Linear Algebra, Probability & Statistics, Digital Image & Video Processing, IoT.
- GPA: 3.20 Foreign language: IELTS 6.0

Honors & Awards

- Finalist in AI Challenge HCMC 2024
- Champions of Line Follower Robot competition HCMUS (F-RACE) 2024
- Consolation Prize in The National Youth Informatics Competition 2021
- Awarded for outstanding contributions to Youth Union and Student Association activities in 2024
 - Role: Vice Head of M.A.T Communications Committee, University of Science VNUHCM

Publication & Research

Tu et al. An Interactive System For Visual Data Retrieval From Multimodal Input. The International Symposium on Integrated Uncertainty in Knowledge Modelling and Decision Making (IUKM 2025).

- Work under Dr.Dang Bui from Sep to Nov 2024 to develop a conversational and multimodal video event search event.
- Research and apply AI models like CLIP, Whisper, PaddleOCR, TransnetV2, and GPT-40, allowing users to semantically retrieve visual data using natural language, image, and voice.

Projects

Educhain | 5 members | github.com/Tuprott991/Educhain-AI

Jan - Mar 2025

- Role: Team lead / AI Engineer
- Description: Built a personalized learning platform integrating LLMs and prompt engineering to build agents for lightRAG-chatbot, RAG-based quiz & study guide generation, user knowledge profiling, and file processing.
- Utilized FastAPI for fast and efficient request handling backend. Leveraged LangChain to build agents with optimized retrieval and LLM-database interactions.
- Implemented file understanding with **Azure Document Intelligence** to extract structured insights, and used **Azure Speech** for voice-based interaction and transcription.
- Integrated lightRAG to embed and retrieve personalized content from user-uploaded documents.
- Managed all data with PostgreSQL, leveraging pgvector for vector storage and Apache AGE for knowledge graphs
- Fine-tuned Qwen2.5-7B using the LoRA method and deployed it with vLLM for optimized inference.
- Techs: Python, FastAPI, LLMs, LangChain, Azure, PostgreSQL, LoRA, vLLM, lightRAG, Generative AI, ReactJS

Multimodal Video Retrieval | 5 members | github.com/Tuprott991/AIthena-C

Aug - Oct 2024

- Role: Team lead / AI Engineer
- **Description:** Developed a **AI-Driven** system to search videos event based on natural language, scene, voice, OCR, and other metadata.
- Reduced search latency by 30% through optimized keyframe extraction using OpenCV and TransNetV2 model.
- Applied CLIP ViT L/14 and BLIP-2 for text and image embedding generation, enabling efficient vector search with FAISS. Leveraged Jaro-Winkler algorithm and PaddleOCR for text in image retrieval
- Enhanced retrieval performance with **multimodal inputs** (text, voice, prompts, objects); integrated **GPT-40** for query refinement and visual question answering, and employed **Whisper** for accurate real-time speech-to-text conversion.
- Techs: Python, Flask, CLIP, HuggingFace, NLP, Numpy, Transformer, OpenAI, Semantic Search, ReactJS

- Description: I developed and trained a multimodal transformer model (natural language & image) for bone disease visual question answering, which achieved 90.50% accuracy for validate dataset
- Implemented a novel semi-open architecture leveraging the viHealthBERT (language model for medical) and Vision Transformer to extract features and apply cross-multimodal attention network mechanism for feature fusion stage. Using a learnable answer embedding for the Transformer decoder increases precision by approximately 12% compared to the closed architecture.
- Leveraged Gradio for web interface and GPT-4 to enhance the diagnose information
- Techs: Python, Pytorch, BERT, Deep Learning, Transformers, Huggingface, torchvision, Gradio, OpenAI

Vision Language Object Tracking | github.com/Tuprott991/Object-tracking-Natural-Language

Dec 2024

- **Description:** Designed an object tracking pipeline that integrates natural language inputs for enhanced object identification and tracking across video frames. Leveraged vision-language models for understanding scene context and tracking targets based on user queries.
- \bullet Improved object tracking precision by 20% with a custom-trained **YOLOv9** model on a Vietnamese vehicle dataset.
- Implemented a hybrid approach combining candidates matching with CLIP for semantic query understanding and Deep-SORT for robust multi-object tracking.
- Techs: Python, Ultralytics, YOLO, CLIP, DeepSORT, Googletrans

Technical Skills

- Languages: Python (Proficient), C++ (Good), JavaScript (Good)
- Libraries/Frameworks: FastAPI, LangChain, LLMs, PyTorch, Transformers, Scikit-learn, Pandas, Matplotlib, Milvus
- Developer Tools & Technology: Azure, Git, Docker, PostgreSQL

Soft Skills

- Teamwork, Leadership, Communication
- Problem-solving, Critical Thinking
- · Adaptability, Time Management

Certificates

Medical Image Processing Workshop - Masayuki Fukuzawa, Dr Eng. Faculty of Information and Human Sciences, Kyoto Institute of Technology

• Participated in a workshop focusing on medical image processing techniques.