Ministerul Educației al Republicii Moldova Universitatea Tehnică a Moldovei Facultatea CIM

Catedra Automatica și Tehnologii Informaționale

RAPORT

Lucrare de laborator Nr.3 La MIDPS

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Lucrarea de laborator nr.3

Tema: GUI Development

Scopul lucrării:

Realizeaza un simplu GUI Calculator

Operatiile simple: +,-,*,/,putere,radical,InversareSemn(+/-),operatii cu numere zecimale.

Divizare proiectului in doua module - Interfata grafica(Modul GUI) si Modulul de baza(Core Module).

Sarcina lucrării:

- Basic Level (nota 5 || 6):

Realizeaza un simplu GUI calculator care suporta functiile de baza: +, -, /, *.

- Normal Level (nota 7 || 8):

Realizeaza un simplu GUI calculator care suporta urmatoare functii: +, -, /, *, putere, radical, InversareSemn(+/-).

- Advanced Level (nota 9 || 10):

Realizeaza un simplu GUI calculator care suporta urmatoare functii: +, -, /, *, putere, radical, InversareSemn(+/-), operatii cu numere zecimale.

Divizare proiectului in doua module - Interfata grafica(Modul GUI) si Modulul de baza(Core Module).

Listing-ul programului:

```
* To change this license header, choose License Headers in Project Properties.

* To change this template file, choose Tools | Templates

* and open the template in the editor.

*/
package clac.stuff;

/**

* @ author Sandu

*/
public class Calc extends javax.swing.JFrame {

double FirstNum, secondNum, result;
 int plusClicked, minusClicked, multiplyClicked, divideClicked, squareClicked, pointClicked=0, equalClicked=0;

/**
```

```
* Creates new form Calc
public Calc() {
  initComponents();
* This method is called from within the constructor to initialize the form.
* WARNING: Do NOT modify this code. The content of this method is always
* regenerated by the Form Editor.
@SuppressWarnings("unchecked")
// <editor-fold defaultstate="collapsed" desc="Generated Code">//GEN-BEGIN:initComponents
private void initComponents() {
  ¡Panel1 = new javax.swing.JPanel();
  display = new javax.swing.JTextField();
  ¡Panel2 = new javax.swing.JPanel();
  seven = new javax.swing.JButton();
  eight = new javax.swing.JButton();
  nine = new javax.swing.JButton();
  six = new javax.swing.JButton();
  five = new javax.swing.JButton();
  four = new javax.swing.JButton();
  three = new javax.swing.JButton();
  two = new javax.swing.JButton();
  one = new javax.swing.JButton();
  point = new javax.swing.JButton();
  zero = new javax.swing.JButton();
  divide = new javax.swing.JButton();
  minus = new javax.swing.JButton();
  multiply = new javax.swing.JButton();
  plus = new javax.swing.JButton();
  equal = new javax.swing.JButton();
  plusminus = new javax.swing.JButton();
  square = new javax.swing.JButton();
  squareroot = new javax.swing.JButton();
  clear = new javax.swing.JButton();
  pi = new javax.swing.JButton();
  allclear = new javax.swing.JButton();
  setDefaultCloseOperation(javax.swing.WindowConstants.EXIT ON CLOSE);
  setTitle("Calculator");
  setCursor(new java.awt.Cursor(java.awt.Cursor.DEFAULT CURSOR));
  setPreferredSize(new java.awt.Dimension(310, 360));
  setResizable(false);
  display.setEditable(false);
  display.setFont(new java.awt.Font("Serif", 0, 18)); // NOI18N
  display.setHorizontalAlignment(javax.swing.JTextField.RIGHT);
  display.addActionListener(new java.awt.event.ActionListener() {
    public void actionPerformed(java.awt.event.ActionEvent evt) {
       displayActionPerformed(evt);
  });
```

```
javax.swing.GroupLayout jPanel1Layout = new javax.swing.GroupLayout(jPanel1);
    ¡Panel1.setLayout(¡Panel1Layout);
    ¡Panel1Layout.setHorizontalGroup(
      jPanel1Layout.createParallelGroup(javax.swing.GroupLayout.Alignment.LEADING)
       .addGroup(jPanel1Layout.createSequentialGroup()
         .addContainerGap()
         .addComponent(display, javax.swing.GroupLayout.PREFERRED_SIZE, 287,
javax.swing.GroupLayout.PREFERRED SIZE)
         .addContainerGap(javax.swing.GroupLayout.DEFAULT SIZE, Short.MAX VALUE))
    iPanel1Layout.setVerticalGroup(
      jPanel1Layout.createParallelGroup(javax.swing.GroupLayout.Alignment.LEADING)
       .addGroup(jPanel1Layout.createSequentialGroup()
         .addGap(19, 19, 19)
         .addComponent(display, javax.swing.GroupLayout.PREFERRED SIZE, 44,
javax.swing.GroupLayout.PREFERRED SIZE)
         .addContainerGap(26, Short.MAX VALUE))
    );
    seven.setText("7");
    seven.addActionListener(new java.awt.event.ActionListener() {
       public void actionPerformed(java.awt.event.ActionEvent evt) {
         sevenActionPerformed(evt);
    });
    eight.setText("8");
    eight.addActionListener(new java.awt.event.ActionListener() {
       public void actionPerformed(java.awt.event.ActionEvent evt) {
         eightActionPerformed(evt);
    });
    nine.setText("9");
    nine.addActionListener(new java.awt.event.ActionListener() {
      public void actionPerformed(java.awt.event.ActionEvent evt) {
         nineActionPerformed(evt);
    });
    six.setText("6"):
    six.addActionListener(new java.awt.event.ActionListener() {
      public void actionPerformed(java.awt.event.ActionEvent evt) {
         sixActionPerformed(evt);
    });
    five.setText("5");
    five.addActionListener(new java.awt.event.ActionListener() {
       public void actionPerformed(java.awt.event.ActionEvent evt) {
         fiveActionPerformed(evt);
    });
```

```
four.setText("4");
four.addActionListener(new java.awt.event.ActionListener() {
  public void actionPerformed(java.awt.event.ActionEvent evt) {
    fourActionPerformed(evt);
});
three.setText("3");
three.addActionListener(new java.awt.event.ActionListener() {
  public void actionPerformed(java.awt.event.ActionEvent evt) {
    threeActionPerformed(evt);
});
two.setText("2");
two.addActionListener(new java.awt.event.ActionListener() {
  public void actionPerformed(java.awt.event.ActionEvent evt) {
    twoActionPerformed(evt);
});
one.setText("1");
one.addActionListener(new java.awt.event.ActionListener() {
  public void actionPerformed(java.awt.event.ActionEvent evt) {
    oneActionPerformed(evt);
});
point.setText(".");
point.addActionListener(new java.awt.event.ActionListener() {
  public void actionPerformed(java.awt.event.ActionEvent evt) {
    pointActionPerformed(evt);
});
zero.setText("0");
zero.addActionListener(new java.awt.event.ActionListener() {
  public void actionPerformed(java.awt.event.ActionEvent evt) {
    zeroActionPerformed(evt);
});
divide.setText("/");
divide.addActionListener(new java.awt.event.ActionListener() {
  public void actionPerformed(java.awt.event.ActionEvent evt) {
    divideActionPerformed(evt);
});
minus.setText("-");
minus.addActionListener(new java.awt.event.ActionListener() {
  public void actionPerformed(java.awt.event.ActionEvent evt) {
    minusActionPerformed(evt);
});
```

```
multiply.setText("*");
multiply.addActionListener(new java.awt.event.ActionListener() {
  public void actionPerformed(java.awt.event.ActionEvent evt) {
    multiplyActionPerformed(evt);
});
plus.setText("+");
plus.addActionListener(new java.awt.event.ActionListener() {
  public void actionPerformed(java.awt.event.ActionEvent evt) {
    plusActionPerformed(evt);
});
equal.setText("=");
equal.addActionListener(new java.awt.event.ActionListener() {
  public void actionPerformed(java.awt.event.ActionEvent evt) {
    equalActionPerformed(evt);
});
plusminus.setText("∓");
plusminus.addActionListener(new java.awt.event.ActionListener() {
  public void actionPerformed(java.awt.event.ActionEvent evt) {
    plusminusActionPerformed(evt);
});
square.setText("x2");
square.addActionListener(new java.awt.event.ActionListener() {
  public void actionPerformed(java.awt.event.ActionEvent evt) {
    squareActionPerformed(evt);
});
squareroot.setText("\sqrt{}");
squareroot.addActionListener(new java.awt.event.ActionListener() {
  public void actionPerformed(java.awt.event.ActionEvent evt) {
    squarerootActionPerformed(evt);
});
clear.setText("C");
clear.addActionListener(new java.awt.event.ActionListener() {
  public void actionPerformed(java.awt.event.ActionEvent evt) {
    clearActionPerformed(evt);
});
pi.setText("pi");
pi.addActionListener(new java.awt.event.ActionListener() {
  public void actionPerformed(java.awt.event.ActionEvent evt) {
    piActionPerformed(evt);
```

```
});
    allclear.setText("ac");
    allclear.addActionListener(new java.awt.event.ActionListener() {
      public void actionPerformed(java.awt.event.ActionEvent evt) {
        allclearActionPerformed(evt);
    });
    javax.swing.GroupLayout jPanel2Layout = new javax.swing.GroupLayout(jPanel2);
    ¡Panel2.setLayout(¡Panel2Layout);
    iPanel2Layout.setHorizontalGroup(
      jPanel2Layout.createParallelGroup(javax.swing.GroupLayout.Alignment.LEADING)
      .addGroup(jPanel2Layout.createSequentialGroup()
         .addContainerGap()
.addGroup(jPanel2Layout.createParallelGroup(javax.swing.GroupLayout.Alignment.LEADING)
           .addGroup(jPanel2Layout.createSequentialGroup()
             .addComponent(seven)
             .addPreferredGap(javax.swing.LayoutStyle.ComponentPlacement.RELATED)
             .addComponent(eight)
             .addPreferredGap(javax.swing.LayoutStyle.ComponentPlacement.RELATED)
             .addComponent(nine))
           .addGroup(jPanel2Layout.createSequentialGroup()
             .addComponent(four)
             .addPreferredGap(javax.swing.LayoutStyle.ComponentPlacement.RELATED)
             .addComponent(five)
             .addPreferredGap(javax.swing.LayoutStyle.ComponentPlacement.RELATED)
             .addComponent(six))
           .addGroup(jPanel2Layout.createSequentialGroup()
             .addComponent(one)
             .addPreferredGap(javax.swing.LayoutStyle.ComponentPlacement.RELATED)
             .addComponent(two)
             .addPreferredGap(javax.swing.LayoutStyle.ComponentPlacement.RELATED)
             .addComponent(three))
           .addGroup(javax.swing.GroupLayout.Alignment.TRAILING,
iPanel2Layout.createSequentialGroup()
             .addComponent(zero, javax.swing.GroupLayout.PREFERRED_SIZE, 82,
javax.swing.GroupLayout.PREFERRED_SIZE)
             .addPreferredGap(javax.swing.LayoutStyle.ComponentPlacement.UNRELATED)
             .addComponent(point)))
         .addGap(18, 18, 18)
.addGroup(jPanel2Layout.createParallelGroup(javax.swing.GroupLayout.Alignment.LEADING,
false)
           .addComponent(plus, javax.swing.GroupLayout.DEFAULT_SIZE,
javax.swing.GroupLayout.DEFAULT_SIZE, Short.MAX_VALUE)
           .addComponent(minus, javax.swing.GroupLayout.DEFAULT SIZE,
javax.swing.GroupLayout.DEFAULT SIZE, Short.MAX VALUE)
           .addComponent(multiply, javax.swing.GroupLayout.DEFAULT SIZE,
javax.swing.GroupLayout.DEFAULT_SIZE, Short.MAX_VALUE)
           .addComponent(divide, javax.swing.GroupLayout.DEFAULT_SIZE,
javax.swing.GroupLayout.DEFAULT_SIZE, Short.MAX_VALUE))
         .addPreferredGap(javax.swing.LayoutStyle.ComponentPlacement.RELATED)
```

```
.addGroup(jPanel2Layout.createParallelGroup(javax.swing.GroupLayout.Alignment.LEADING)
           .addGroup(jPanel2Layout.createSequentialGroup()
.addGroup(jPanel2Layout.createParallelGroup(javax.swing.GroupLayout.Alignment,LEADING,
false)
               .addComponent(square, javax.swing.GroupLayout.DEFAULT_SIZE, 45,
Short.MAX VALUE)
               .addComponent(squareroot, javax.swing.GroupLayout.DEFAULT_SIZE,
javax.swing.GroupLayout.DEFAULT SIZE, Short.MAX VALUE))
             .addPreferredGap(javax.swing,LayoutStyle,ComponentPlacement,RELATED)
.addGroup(jPanel2Layout.createParallelGroup(javax.swing.GroupLayout.Alignment.LEADING)
               .addComponent(clear, javax.swing.GroupLayout.PREFERRED_SIZE, 45,
javax.swing.GroupLayout.PREFERRED SIZE)
               .addComponent(allclear, javax.swing.GroupLayout.PREFERRED SIZE, 45,
javax.swing.GroupLayout.PREFERRED SIZE))
             .addGap(0, 0, Short.MAX VALUE))
           .addGroup(jPanel2Layout.createSequentialGroup()
.addGroup(jPanel2Layout.createParallelGroup(javax.swing.GroupLayout.Alignment.LEADING,
false)
               .addComponent(plusminus, javax.swing.GroupLayout.DEFAULT SIZE,
javax.swing.GroupLayout.DEFAULT SIZE, Short.MAX VALUE)
               .addComponent(pi, javax.swing.GroupLayout.DEFAULT SIZE,
javax.swing.GroupLayout.DEFAULT SIZE, Short.MAX VALUE))
             .addPreferredGap(javax.swing.LayoutStyle.ComponentPlacement.RELATED)
             .addComponent(equal, javax.swing.GroupLayout.DEFAULT_SIZE,
javax.swing.GroupLayout.DEFAULT_SIZE, Short.MAX_VALUE)))
         .addContainerGap())
    ¡Panel2Layout.setVerticalGroup(
      jPanel2Layout.createParallelGroup(javax.swing.GroupLayout.Alignment.LEADING)
      .addGroup(jPanel2Layout.createSequentialGroup()
         .addContainerGap()
. add Group (jPanel 2 Layout.create Parallel Group (javax.swing. Group Layout. A lignment. LEAD ING) \\
           .addGroup(jPanel2Layout.createSequentialGroup()
.addGroup(jPanel2Layout.createParallelGroup(javax.swing.GroupLayout.Alignment.BASELINE)
               .addComponent(seven, javax.swing.GroupLayout.PREFERRED_SIZE, 40,
iavax.swing.GroupLavout.PREFERRED SIZE)
               .addComponent(eight, javax.swing.GroupLayout.PREFERRED_SIZE, 40,
javax.swing.GroupLayout.PREFERRED SIZE)
               .addComponent(nine, javax.swing.GroupLayout.PREFERRED_SIZE, 40,
javax.swing.GroupLayout.PREFERRED SIZE)
               .addComponent(divide, javax.swing.GroupLayout.PREFERRED_SIZE, 40,
javax.swing.GroupLayout.PREFERRED SIZE))
             .addPreferredGap(javax.swing.LayoutStyle.ComponentPlacement.RELATED)
.addGroup(jPanel2Layout.createParallelGroup(javax.swing.GroupLayout.Alignment.BASELINE)
               .addComponent(four, javax.swing.GroupLayout.PREFERRED_SIZE, 40,
javax.swing.GroupLayout.PREFERRED_SIZE)
               .addComponent(five, javax.swing.GroupLayout.PREFERRED_SIZE, 40,
javax.swing.GroupLayout.PREFERRED SIZE)
```

```
.addComponent(six, javax.swing.GroupLayout.PREFERRED SIZE, 40.
javax.swing.GroupLayout.PREFERRED SIZE)
               .addComponent(multiply, javax.swing.GroupLayout.PREFERRED_SIZE, 40,
javax.swing.GroupLayout.PREFERRED SIZE))
             .addPreferredGap(javax.swing.LavoutStyle.ComponentPlacement.RELATED)
.addGroup(jPanel2Layout.createParallelGroup(javax.swing.GroupLayout.Alignment.BASELINE)
               .addComponent(one, javax.swing.GroupLayout.PREFERRED_SIZE, 40,
javax.swing.GroupLayout.PREFERRED SIZE)
               .addComponent(two, javax.swing.GroupLayout.PREFERRED SIZE, 40,
javax.swing.GroupLayout.PREFERRED SIZE)
               .addComponent(three, javax.swing.GroupLayout.PREFERRED_SIZE, 40,
javax.swing.GroupLayout.PREFERRED_SIZE)
               .addComponent(minus, javax.swing.GroupLayout.PREFERRED_SIZE, 40,
javax.swing.GroupLayout.PREFERRED SIZE))
             .addPreferredGap(javax.swing.LayoutStyle.ComponentPlacement.RELATED,
javax.swing.GroupLayout.DEFAULT SIZE, Short.MAX VALUE)
.addGroup(jPanel2Layout.createParallelGroup(javax.swing.GroupLayout.Alignment.BASELINE)
               .addComponent(zero, javax.swing.GroupLayout.PREFERRED_SIZE, 40,
javax.swing.GroupLayout.PREFERRED SIZE)
               .addComponent(point, javax.swing.GroupLayout.PREFERRED_SIZE, 40,
iavax.swing.GroupLayout.PREFERRED SIZE)
               .addComponent(plus, javax.swing.GroupLayout.PREFERRED SIZE, 40,
javax.swing.GroupLayout.PREFERRED SIZE)
               .addComponent(pi, javax.swing.GroupLayout.PREFERRED SIZE, 40,
javax.swing.GroupLayout.PREFERRED SIZE)))
           .addGroup(jPanel2Layout.createSequentialGroup()
.addGroup(jPanel2Layout.createParallelGroup(jayax.swing.GroupLayout.Alignment.LEADING)
               .addComponent(squareroot, javax.swing.GroupLayout.PREFERRED SIZE, 40,
javax.swing.GroupLayout.PREFERRED SIZE)
               .addComponent(clear, javax.swing.GroupLayout.PREFERRED SIZE, 40,
javax.swing.GroupLayout.PREFERRED SIZE))
             .addPreferredGap(javax.swing.LayoutStyle.ComponentPlacement.RELATED)
.addGroup(jPanel2Layout.createParallelGroup(javax.swing.GroupLayout.Alignment.BASELINE)
               .addComponent(square, javax.swing.GroupLayout.PREFERRED SIZE, 40,
javax.swing.GroupLayout.PREFERRED_SIZE)
               .addComponent(allclear, javax.swing.GroupLayout.PREFERRED_SIZE, 40,
javax.swing.GroupLayout.PREFERRED SIZE))
             .addPreferredGap(javax.swing.LayoutStyle.ComponentPlacement.RELATED)
.addGroup(jPanel2Layout.createParallelGroup(jayax.swing.GroupLayout.Alignment.LEADING)
               .addComponent(plusminus, javax.swing.GroupLayout.PREFERRED_SIZE, 40,
javax.swing.GroupLayout.PREFERRED SIZE)
               .addComponent(equal, javax.swing.GroupLayout.PREFERRED_SIZE, 86,
javax.swing.GroupLayout.PREFERRED SIZE))
             .addGap(0, 0, Short.MAX VALUE)))
        .addContainerGap())
    );
    javax.swing.GroupLayout layout = new javax.swing.GroupLayout(getContentPane());
    getContentPane().setLayout(layout);
    layout.setHorizontalGroup(
```

```
layout.createParallelGroup(javax.swing.GroupLayout.Alignment.LEADING)
      .addComponent(jPanel1, javax.swing.GroupLayout.DEFAULT_SIZE,
javax.swing.GroupLayout.DEFAULT SIZE, Short.MAX VALUE)
       .addComponent(jPanel2, javax.swing.GroupLayout.DEFAULT_SIZE,
javax.swing.GroupLayout.DEFAULT_SIZE, Short.MAX_VALUE)
    layout.setVerticalGroup(
      layout.createParallelGroup(javax.swing.GroupLayout.Alignment.LEADING)
       .addGroup(layout.createSequentialGroup()
         .addComponent(jPanel1, javax.swing.GroupLayout.PREFERRED SIZE,
javax.swing.GroupLayout.DEFAULT_SIZE, javax.swing.GroupLayout.PREFERRED_SIZE)
         .addPreferredGap(javax.swing.LayoutStyle.ComponentPlacement.UNRELATED)
         .addComponent(jPanel2, javax.swing.GroupLayout.PREFERRED_SIZE,
javax.swing.GroupLayout.DEFAULT_SIZE, javax.swing.GroupLayout.PREFERRED_SIZE)
         .addContainerGap())
    );
    pack();
  }// </editor-fold>//GEN-END:initComponents
  private void displayActionPerformed(java.awt.event.ActionEvent evt) {//GEN-
FIRST:event_displayActionPerformed
    // TODO add your handling code here:
  }//GEN-LAST:event displayActionPerformed
  private void zeroActionPerformed(java.awt.event.ActionEvent evt) {//GEN-
FIRST:event zeroActionPerformed
    if(equalClicked==1) {
      display.setText("");
      equalClicked=0;
    display.setText(display.getText()+zero.getText());
  }//GEN-LAST:event_zeroActionPerformed
  private void oneActionPerformed(java.awt.event.ActionEvent evt) {//GEN-
FIRST:event_oneActionPerformed
    if(equalClicked==1) {
      display.setText("");
      equalClicked=0;
    display.setText(display.getText()+one.getText());
  }//GEN-LAST:event oneActionPerformed
  private void twoActionPerformed(java.awt.event.ActionEvent evt) {//GEN-
FIRST:event_twoActionPerformed
    if(equalClicked==1) {
      display.setText("");
      equalClicked=0;
    display.setText(display.getText()+two.getText());
  }//GEN-LAST:event twoActionPerformed
  private void threeActionPerformed(java.awt.event.ActionEvent evt) {//GEN-
FIRST:event threeActionPerformed
    if(equalClicked==1) {
```

```
display.setText("");
       equalClicked=0;
    display.setText(display.getText()+three.getText());
  }//GEN-LAST:event threeActionPerformed
  private void fourActionPerformed(java.awt.event.ActionEvent evt) {//GEN-
FIRST:event fourActionPerformed
    if(equalClicked==1) {
       display.setText("");
       equalClicked=0;
    display.setText(display.getText()+four.getText());
  }//GEN-LAST:event_fourActionPerformed
  private void pointActionPerformed(java.awt.event.ActionEvent evt) {//GEN-
FIRST:event pointActionPerformed
    if(equalClicked==1) {
       display.setText("");
       equalClicked=0;
    if(pointClicked==0){
       if(display.getText().equals("")){
         display.setText(display.getText()+"0"+point.getText());
         display.setText(display.getText()+point.getText());
    pointClicked=1;
  }//GEN-LAST:event_pointActionPerformed
  private void fiveActionPerformed(java.awt.event.ActionEvent evt) {//GEN-
FIRST:event fiveActionPerformed
    if(equalClicked==1) {
       display.setText("");
       equalClicked=0;
    display.setText(display.getText()+five.getText());
  }//GEN-LAST:event_fiveActionPerformed
  private void sixActionPerformed(java.awt.event.ActionEvent evt) {//GEN-
FIRST:event sixActionPerformed
    if(equalClicked==1) {
       display.setText("");
       equalClicked=0;
    display.setText(display.getText()+six.getText());
  }//GEN-LAST:event sixActionPerformed
  private void sevenActionPerformed(java.awt.event.ActionEvent evt) {//GEN-
FIRST:event sevenActionPerformed
    if(equalClicked==1) {
       display.setText("");
       equalClicked=0;
```

```
display.setText(display.getText()+seven.getText());
  }//GEN-LAST:event_sevenActionPerformed
  private void eightActionPerformed(java.awt.event.ActionEvent evt) {//GEN-
FIRST:event eightActionPerformed
    if(equalClicked==1) {
       display.setText("");
       equalClicked=0;
    display.setText(display.getText()+eight.getText());
  }//GEN-LAST:event_eightActionPerformed
  private void nineActionPerformed(java.awt.event.ActionEvent evt) {//GEN-
FIRST:event_nineActionPerformed
    if(equalClicked==1) {
       display.setText("");
       equalClicked=0:
    display.setText(display.getText()+nine.getText());
  }//GEN-LAST:event_nineActionPerformed
  private void clearActionPerformed(java.awt.event.ActionEvent evt) {//GEN-
FIRST:event clearActionPerformed
    String text;
    text = display.getText();
    int len = text.length();
    text = text.substring(0, len-1);
    display.setText(text);
  }//GEN-LAST:event clearActionPerformed
  private void allclearActionPerformed(java.awt.event.ActionEvent evt) {//GEN-
FIRST:event_allclearActionPerformed
    display.setText("");
    pointClicked=0;
  }//GEN-LAST:event allclearActionPerformed
  private void plusActionPerformed(java.awt.event.ActionEvent evt) {//GEN-
FIRST:event_plusActionPerformed
    FirstNum = Double.parseDouble(display.getText());
    display.setText("");
    plusClicked =1;
    minusClicked = multiplyClicked = divideClicked = squareClicked = pointClicked =
equalClicked = 0;
  }//GEN-LAST:event_plusActionPerformed
  private void equalActionPerformed(java.awt.event.ActionEvent evt) {//GEN-
FIRST:event equalActionPerformed
    secondNum=Double.parseDouble(display.getText());
    if(plusClicked>0){
       result = FirstNum + secondNum;
       display.setText(String.valueOf(result));
    }else if(minusClicked>0){
       result = FirstNum - secondNum;
```

```
display.setText(String.valueOf(result));
    }else if(multiplyClicked>0){
       result = FirstNum * secondNum;
       display.setText(String.valueOf(result));
    }else if(divideClicked>0){
       result = FirstNum / secondNum;
       display.setText(String.valueOf(result));
    FirstNum = Double.parseDouble(display.getText());
    equalClicked=1:
  }//GEN-LAST:event equalActionPerformed
  private void minusActionPerformed(java.awt.event.ActionEvent evt) {//GEN-
FIRST:event_minusActionPerformed
    FirstNum = Double.parseDouble(display.getText());
    display.setText("");
    minusClicked =1;
    plusClicked = multiplyClicked = divideClicked = squareClicked = pointClicked =
equalClicked = 0;
  }//GEN-LAST:event_minusActionPerformed
  private void multiplyActionPerformed(java.awt.event.ActionEvent evt) {//GEN-
FIRST:event multiplyActionPerformed
    FirstNum = Double.parseDouble(display.getText());
    display.setText("");
    multiplyClicked =1;
    minusClicked = plusClicked = divideClicked = squareClicked = pointClicked = equalClicked
= 0:
  }//GEN-LAST:event multiplyActionPerformed
  private void divideActionPerformed(java.awt.event.ActionEvent evt) {//GEN-
FIRST:event divideActionPerformed
    FirstNum = Double.parseDouble(display.getText());
    display.setText("");
    divideClicked =1;
    minusClicked = multiplyClicked = plusClicked = squareClicked = pointClicked =
equalClicked = 0;
  }//GEN-LAST:event_divideActionPerformed
  private void squarerootActionPerformed(java.awt.event.ActionEvent evt) {//GEN-
FIRST:event squarerootActionPerformed
    FirstNum = Double.parseDouble(display.getText());
    display.setText(String.valueOf(Math.sqrt(FirstNum)));
  }//GEN-LAST:event_squarerootActionPerformed
  private void piActionPerformed(java.awt.event.ActionEvent evt) {//GEN-
FIRST:event piActionPerformed
    display.setText(String.valueOf(Math.PI));
  }//GEN-LAST:event_piActionPerformed
  private void squareActionPerformed(java.awt.event.ActionEvent evt) {//GEN-
FIRST:event squareActionPerformed
```

```
FirstNum = Double.parseDouble(display.getText());
    display.setText(String.valueOf(Math.pow(FirstNum,2)));
  }//GEN-LAST:event squareActionPerformed
  private void plusminusActionPerformed(java.awt.event.ActionEvent evt) {//GEN-
FIRST:event_plusminusActionPerformed
    FirstNum = Double.parseDouble(display.getText());
    display.setText(String.valueOf((-1)*(FirstNum)));
  }//GEN-LAST:event_plusminusActionPerformed
   * @param args the command line arguments
  public static void main(String args[]) {
    /* Set the Nimbus look and feel */
    //<editor-fold defaultstate="collapsed" desc=" Look and feel setting code (optional) ">
    /* If Nimbus (introduced in Java SE 6) is not available, stay with the default look and feel.
     * For details see http://download.oracle.com/javase/tutorial/uiswing/lookandfeel/plaf.html
    try {
       for (javax.swing.UIManager.LookAndFeelInfo info:
javax.swing.UIManager.getInstalledLookAndFeels()) {
         if ("Windows".equals(info.getName())) {
           javax.swing.UIManager.setLookAndFeel(info.getClassName());
            break:
          }
     } catch (ClassNotFoundException ex) {
java.util.logging.Logger.getLogger(Calc.class.getName()).log(java.util.logging.Level.SEVERE,
null. ex):
     } catch (InstantiationException ex) {
java.util.logging.Logger.getLogger(Calc.class.getName()).log(java.util.logging.Level.SEVERE,
null, ex);
     } catch (IllegalAccessException ex) {
java.util.logging.Logger.getLogger(Calc.class.getName()).log(java.util.logging.Level.SEVERE,
null, ex);
     } catch (javax.swing.UnsupportedLookAndFeelException ex) {
java.util.logging.Logger.getLogger(Calc.class.getName()).log(java.util.logging.Level.SEVERE,
null, ex);
    //</editor-fold>
    /* Create and display the form */
    java.awt.EventQueue.invokeLater(new Runnable() {
       public void run() {
         new Calc().setVisible(true);
     });
  // Variables declaration - do not modify//GEN-BEGIN:variables
```

```
private javax.swing.JButton allclear;
private javax.swing.JButton clear;
private javax.swing.JTextField display;
private javax.swing.JButton divide;
private javax.swing.JButton eight;
private javax.swing.JButton equal;
private javax.swing.JButton five;
private javax.swing.JButton four;
private javax.swing.JPanel jPanel1;
private javax.swing.JPanel jPanel2;
private javax.swing.JButton minus;
private javax.swing.JButton multiply;
private javax.swing.JButton nine;
private javax.swing.JButton one;
private javax.swing.JButton pi;
private javax.swing.JButton plus;
private javax.swing.JButton plusminus;
private javax.swing.JButton point;
private javax.swing.JButton seven;
private javax.swing.JButton six;
private javax.swing.JButton square;
private javax.swing.JButton squareroot;
private javax.swing.JButton three;
private javax.swing.JButton two;
private javax.swing.JButton zero;
// End of variables declaration//GEN-END:variables
```

Concluzie: În urma efectuării acestei lucrări de laborator am făcut cunoștință cu modulul GDI al programului NetBeans astfel am creat un simplu calculator în limbajul Java, avînd funcțiile de bază +,-,*,/,putere, radical, schimbare semn. Efecuînd acestă sarcină am luat ucnoștință cu limbajul Java care este un limbaj usor de implimentat în cod și poate fi ușor construit un calculator simplu utilizîmd butoane, si casete de text.