CSE-284: Object Oriented Programming Experiment 4: Inheritance in C++.

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Objectives:

- Familiarization with Inheritance.
- To understand the concept of Single and Multi level inheritance in OOP.
- To solve various problems in order to comprehend the topics.

Example 1

A C++ program to demonstrate the single level inheritance.

```
#include <iostream>
2 using namespace std;
4 class Shape {
5 protected:
     int width, height;
8 public:
    void setWidth (int width) {
          this->width = width;
11
     void setHeight (int height) {
12
          this->height = height;
14
15 };
17 class Rectangle: public Shape {
    int getArea () {
19
         return (width * height);
20
21
22 };
24 int main ()
      Rectangle rect;
26
     rect.setWidth(5);
27
  rect.setHeight(7);
```

```
Exp-1.cpp 30:53
2 Total area: 35
1
3 [Process exited 0]
```

Figure 1: Output of Exp-1.cpp

Example 2

A C++ program to demonstrate the Multilevel Inheritance.

```
#include <iostream>
using namespace std;
4 class base {
5 public:
      int x;
      void getdata () {
           cout << "Enter value of x: "; cin >> x;
8
9
10 };
12 class derive1 : public base {
13 public:
      int y;
14
      void readdata () {
           cout << "\nEnter value of y: "; cin >> y;
16
17
18 };
20 class derive2 : public derive1 {
21 private:
      int z;
23
24 public:
      void indata () {
25
          cout << "\nEnter value of z: "; cin >> z;
26
27
      void product () {
28
           cout << "\nProduct: " << x * y * z << endl;</pre>
29
31 };
32
33 int main ()
34 {
35
      derive2 a;
36
      a.getdata();
      a.readdata();
```

```
39    a.indata();
40    a.product();
41
42    return 0;
43 }
```

```
Exp-2.cpp

8 Enter value of x: 5

7

6 Enter value of y: 6

5

4 Enter value of z: 10

3

2 Product: 300

1

9 [Process exited 0]
```

Figure 2: Output of Exp-2.cpp

Practice 1

Write a C++ program to add two numbers. Accept these two numbers from the user in base class and display the sum of these two numbers in derived class.

```
#include <bits/stdc++.h>
2 using namespace std;
4 class base {
5 protected:
      int num1, num2;
7 public:
      base (int num1, int num2) {
          this->num1 = num1;
9
           this->num2 = num2;
10
11
      }
12 };
14 class adder : private base {
private:
      int sum;
17
  public:
      adder (int num1, int num2) : base(num1, num2) {
18
           sum = num1 + num2;
19
20
21
      int getSum () {
22
           return sum;
23
24
25 };
26
27 int main ()
28 {
29
       adder a(5, 10);
30
      cout << "Sum: " << a.getSum() << endl;</pre>
```

```
Prac-1.cpp 21:1
2 Sum: 15
1
3 [Process exited 0]
```

Figure 3: Output of Prac-1.cpp

Practice 2

Write a C++ program to calculate the percentage of a student. Accept the marks of five subjects (Physics, Chemistry, Math, Biology, and English) in base class. A class will be derived from the base class which includes a function to find the total marks obtained and another class derived from this first derived class which calculates and displays the percentage of student.

Hints: Use array for taking the marks of a student.

```
#include <bits/stdc++.h>
  using namespace std;
  class base {
4
5 protected:
      vector < double > marks;
      void init (vector < double > marks) {
           this->marks = marks;
      }
9
10
  };
11
  class percentage : private base {
12
  public:
      percentage () { }
14
      void setMarks () {
          vector < double > marks(5);
           cout << "Enter the marks for Physics: "; cin >> marks[0];
18
           cout << "Enter the marks for Chemistry: "; cin >> marks[1];
19
           cout << "Enter the marks for Math: "; cin >> marks[2];
20
           cout << "Enter the marks for Biology: "; cin >> marks[3];
21
           cout << "Enter the marks for English: "; cin >> marks[4];
22
           init(marks);
24
      }
25
26
      double getPercentage () {
27
           double total = accumulate(marks.begin(), marks.end(), 0);
28
29
           return total / 5;
30
  };
31
33 int main ()
```

```
34 {
35     percentage p;
36     p.setMarks();
37     cout << "Percentage: " << p.getPercentage() << endl;
38
39     return 0;
40 }
</pre>
```

```
Prac-2.cpp

7 Enter the marks for Physics: 97

6 Enter the marks for Chemistry: 87

5 Enter the marks for Math: 99

4 Enter the marks for Biology: 83

3 Enter the marks for English: 92

2 Percentage: 91.6

1

8 [Process exited 0]
```

Figure 4: Output of Prac-2.cpp

Discussion

- Inheritance is a powerful feature in C++ that allows a class to inherit properties and behavior from another class.
- Single level inheritance is a type of inheritance where a class inherits properties and behavior from a single class.
- Multi level inheritance is a type of inheritance where a class inherits properties and behavior from another class which in turn inherits from another class.
- Inheritance is a powerful feature that allows code reusability and helps in reducing redundancy.
- In this experiment, various problems were solved to understand the concept of inheritance in C++.
- In Practice-2 problem, the base class constructor was called from the derived class constructor.