## **Chandpur Science And Technology University**



## **Lab Report**

Course Code: CSE 2201

**Course Title:** Algorithm Design and Analysis

**Experiment no: 02** 

**Experiment Name:** Divide and Conquer (Mergesort)

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## **Merge Sort & Step Analysis:**

## 1. Objective:

To understand, implement, and analyze the **Merge Sort** algorithm for sorting an array of numbers. The goal is to evaluate its performance both theoretically and practically through step-by-step analysis.

### 2)Algorithm:

Merge Sort is a **divide-and-conquer** sorting algorithm that works as follows:

- Divide: Split the array into two halves.
- Conquer: Recursively sort each half.
- Combine: Merge the sorted halves to produce the final sorted array.

#### 3) Theoretical Solution of the Given Problem

- Best Case Time Complexity: O(n log n)
- Average Case Time Complexity: O(n log n)
- Worst Case Time Complexity: O(n log n)

 Space Complexity: O(n) – due to the temporary arrays used during merging

The time complexity remains consistent because:

- Each recursive level does O(n) work for merging.
- There are log n levels due to the division into halves.

### 4. Practical Work

#### a. Pseudocod

```
MergeSort(arr):
    if length of arr > 1:
        mid = length(arr) // 2
        left = arr[0..mid-1]
        right = arr[mid..end]

        MergeSort(left)
        MergeSort(right)
```

```
Merge(left, right, arr):
  i = j = k = 0
  while i < length(left) and j < length(right):
     if left[i] <= right[j]:</pre>
       arr[k] = left[i]
       i += 1
     else:
       arr[k] = right[j]
       j += 1
     k += 1
  while i < length(left):
     arr[k] = left[i]
     i += 1
     k += 1
```

Merge(left, right, arr)

```
while j < length(right):
    arr[k] = right[j]
    j += 1
    k += 1</pre>
```

## **b. Source Code:**

```
#include <stdio.h>

int stepCount = 0; // Global step counter

void merge(int arr[], int l, int mid, int r) {
    int n1 = mid - l + 1;
    int n2 = r - mid;

    int a[n1];
    int b[n2];

    for (int i = 0; i < n1; i++) {
        a[i] = arr[l + i];
        stepCount++;
    }

    for (int i = 0; i < n2; i++) {
        b[i] = arr[mid + 1 + i];
        stepCount++;
}</pre>
```

```
}
    int i = 0, j = 0, k = 1;
    while (i < n1 \&\& j < n2) {
        stepCount++;
        if (a[i] <= b[j]) {
            arr[k] = a[i];
            i++;
        } else {
            arr[k] = b[j];
            j++;
        k++;
        stepCount++;
    }
    while (i < n1) {
        arr[k] = a[i];
        i++;
        k++;
        stepCount++; // Assignment
    }
    while (j < n2) {
        arr[k] = b[j];
        j++;
        k++;
        stepCount++; // Assignment
    }
void mergesort(int arr[], int 1, int r) {
    if (1 < r) {
        int mid = 1 + (r - 1) / 2;
```

```
mergesort(arr, 1, mid);
        mergesort(arr, mid + 1, r);
        merge(arr, 1, mid, r);
int main() {
    int arr[] = {10, 44, 66, 22, 46, 24, 12, 16};
    int size = sizeof(arr) / sizeof(arr[0]);
    printf("Original array:\n");
    for (int i = 0; i < size; i++) {
        printf("%d ", arr[i]);
    }
    mergesort(arr, 0, size - 1);
    printf("\n\nSorted array:\n");
    for (int i = 0; i < size; i++) {
        printf("%d ", arr[i]);
    }
    printf("\n\nTotal steps: %d\n", stepCount);
    return 0;
```

## **Output:**

**Original array:** 

10 44 66 22 46 24 12 16

## **Sorted array:**

10 12 16 22 24 44 46 66

**Total steps: 64** 

# 5. Analysis Table:

| Input Size (n) | Number of Comparisons |
|----------------|-----------------------|
| 10             | ~30                   |
| 100            | ~700                  |
| 1,000          | ~10,000               |
| 10,000         | ~130,000              |

# **Observations:**

- Merge Sort consistently shows O(n log n) performance regardless of the input's order.
- It is stable and works well for large datasets.
- Requires extra space due to recursive calls and temporary arrays.

## **Challenges:**

- Implementing the merge step carefully to handle edge cases.
- Understanding recursion depth and memory usage.
- Optimizing merge for in-place sorting requires advanced techniques.