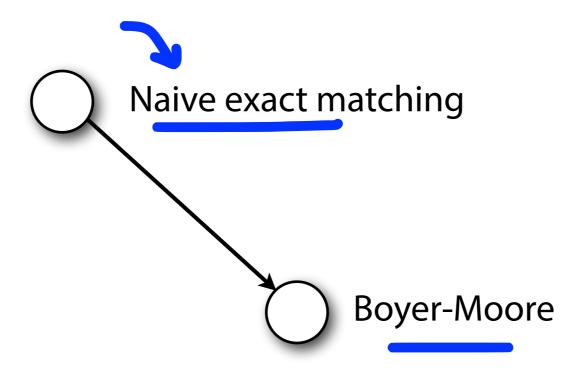
Boyer-Moore



Exact matching: better naïve algorithm

```
P: word

T: There would have been a time for such a word

------word-------
```

u doesn't occur in P, so we can skip next two alignments

```
P: word

T: There would have been a time for such a word

word skip!

word skip!

word skip!

word
```

Boyer-Moore

Learn from character comparisons to skip pointless alignments

Try alignments in left-to-right order, and try character comparisons in right-to-left order

Boyer, RS and Moore, JS. "A fast string searching algorithm." *Communications of the ACM* 20.10 (1977): 762-772.

Boyer-Moore: Bad character rule

Upon mismatch, skip alignments until (a) mismatch becomes a match, or (b) *P* moves past mismatched character

```
Step 1: T: GCTTCTGCTACCTTTTGCGCGCGCGCGCAA

P: CCTTTTGC

Step 2: T: GCTTCTGCTACCTTTTGCGCGCGCGCGCAA

P: CCTTTTGC

Step 3: T: GCTTCTGCTACCTTTTGCGCGCGCGCGCAA

CCTTTTGC
```

Boyer-Moore: Good suffix rule

Let $t \neq substring matched by inner loop; skip until (a) there are no mismatches between <math>P$ and t or (b) P moves past t

```
Step 1: T: CGTGCCTACTTACTTACTTACGCGAA

P: CTTACTTAC

Step 2: T: CGTGCCTACTTACTTACTTACGCGAA

P: CTTACTTAC

Step 3: T: CGTGCCTACTTACTTACTTACGCGAA

CTTACTTAC
```