Answer To The Question No - 2 (a) (i)

Adding slack and artificial variables

$$-2x_1 + 5x_2 - 3x_3 + x_4 + S_1 = 10
5x_1 + 2x_3 + A_1 = 30$$

The Augmented Matrix

X1	X2	Х3	X4	S1	A1		
-2	5	-3	1	1	0	10	
5	0	2	0	0	1	30	
5	-12	-10	3	0	0	0	

Answer To The Question No − 2 (a) (ii)

The initial basic feasible solution

X1				S1	A1		
-2	5	-3	1	1	0	10	
5	0	2	0	0	1	30	
5	-12	-10	3	0	0	0	

And the f(x) = 0

Answer To The Question No – 2 (a) (iii)

X1	X2	Х3	X4	S1	A1		
-2	5	-3	1	1	0	10	10/5= 2
5	0	2	0	0	1	30	30/0= Undefined
5	-12	-10	3	0	0	0	

5 will be the pivot

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```
R1 -> R1 * 1/5
R2 -> R2
R3 -> R1*12 + R3
```

X1	X2	Х3	X4	S1	A1		
-	1	-	1/5	1/5	0	2	
2/5		3/5					
5	0	2	0	0	1	30	
1	0	-86				2/5	

Answer To The Question No -2 (b)

```
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C = [5,-12,-10,3]; #Co-efficinets of the Objective Function
A = [-2 5 -3 1; 5 0 2 0]; #Co-efficinets of the Constraints
b = [10,30]; #Column Array of the Constraints
lb = [];
ub = [];
cType = "US"; #Constraints Type
varType = "IIII";
sense = -1; #Maximization

#Execute Function
[xmax,fmax,status,extra] = glpk(C,A,b,lb,ub,cType,varType,sense);
```