**Body Mechanics Rigs - Volume License Agreement**

Designed and built by Joe Daniels

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Thank you for your Volume License purchase of Joseph Daniels’s Body Mechanics Rigs for Educational and/or Non-Commercial Use.

The purchase of this Body Mechanics Rig pack entitles you to the use of these rigs according to the quantity of user licenses purchased through Gumroad or PayPal. These rigs are for non-commercial and educational use. You may modify the rig and character model as you see fit, but may not sell or give away any of the contained files or modifications of them outside of the defined number of licenses.

For example, if you purchase a 10 Pack of Licenses, and distribute those 10 users, in order to give to another user, more licenses must be purchased.

These rigs may not to be used as a rigging tool. They are for purposes of practicing animation only. If you are looking to build a rig for a personal project, short film, commercial, or game, I recommend purchasing [The Setup Machine 2](http://www.anzovin.com/tsm/), which was used in the creation of these rigs.

By downloading these rigs you agree to refrain from using these assets (or modifications of them) for commercial purposes. You may not animate these characters performing lewd acts, or create otherwise offensive imagery with them. We don’t want to see it, I assure you.

You agree to give proper credit for the rigs in the work created with them. Attribution should state: “Body Mechanics Rigs by Joe Daniels - artofjoe.blogspot.com”

These rigs are provided “as is”, and Joseph Daniels will not be responsible for any damages incurred from the use of these files. As much as I might like, I cannot give technical support for the files purchased, though I plan to update the rigs as needed.

If you have any questions, please contact me from the link above.

Cheers,

Joe