

# Intro to Turn-Lang's formal library - Turn-Formal

*A path to formalize critical subjects (in Rust)*

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# Presentation Overview

Today we'll discuss:

1. What is formal mathematics and why we care?
2. Why “high-level” formal mathematics?
3. How Turn-Formal is better than Lean4 & others
4. Building a developer-friendly formal system
5. Future roadmap

# What is Formal Mathematics?

**Formal systems provide:**

- Mathematical foundation with machine-checkable proofs
- Precise, unambiguous language and syntax
- Well-defined rules of inference
- Mechanically verifiable correctness



Formal System Diagram

# Why We Care About Formalization

## Why formalization matters:

- Eliminates ambiguity in mathematical proofs
- Enables machine verification of correctness
- Facilitates the development of verified software
- Bridges the gap between theory and applications

## Applications span:

- Cryptographic protocols
- Safety-critical systems
- Verified compilers
- Advanced mathematics
- AI reasoning systems

# Why “High-Level” Formal Mathematics?

Traditional formal systems operate at a low level of abstraction:

- Human mathematicians don't think in terms of basic inference rules
- Proofs become overly verbose and hard to understand
- The gap between informal and formal proofs is too wide

**High-level formal mathematics aims to:**

- Match the intuition and workflow of human mathematicians
- Abstract away mechanical details while maintaining rigor
- Provide a natural language-like experience

# The Abstraction Gap

## The Abstraction Continuum in Formal Mathematics



# How Turn-Formal is Better than Lean4 & Others

Key advantages of Turn-Formal:

- **Performance:** Rust’s speed & memory safety
- **Modularity:** Flexible architecture
- **Accessibility:** Lower barrier to entry
- **Expressiveness:** Rich syntax for intuitive proofs
- **Integration:** Seamless Rust ecosystem interop
- **Developer-centric:** Built for engineers

Feature	Turn-Formal	Lean4	Coq
Implementation	Rust	Lean	OCaml
Memory safety	Native	Runtime	Runtime
Learning curve	Moderate	Steep	Steep

# Building a Developer-Friendly Formal System

**Turn-Formal** makes verification accessible through:

- Familiar Rust syntax and semantics
- Strong type system
- Flexible tactics system
- Chainable, fluent API

**Core components:**

- **ProofState**
- **Tactics**
- **TheoremBuilder**
- **ProofBranch**
- **MathRelation**



# Code Example

Example: Creating a proof branch

```
let state = ProofState::new();
let branch1 = state
    .tactics_intro_expr("a", MathExpression::Var(Identifier::E(1)), 0)
    .tactics_intro_expr("b", MathExpression::Var(Identifier::E(2)), 1);

// Add some proof steps
let p1 = branch1.tactics_intro_expr("a", create_var("a"), 1);
let p2 = p1.tactics_intro_expr("b", create_var("b"), 2);

// Mark as complete
let p3 = p2.should_complete();
```

# Future Roadmap

## Development timeline:

### Short-term (2023-2024)

- Core library
- Foundation math
- Basic tactics
- Developer tools

### Medium-term (2024-2026)

- Domain libraries
- Proof search
- Interoperability
- Community ecosystem

### Long-term (2026+)

- AI integration
- Formal verification for all
- Cross-system translation
- Industrial applications

Our vision: Make formal verification a standard part of software development

# Thank You!

Get involved with Turn-Formal:

Website: [turn-lang.com](https://turn-lang.com) GitHub: [github.com/turn-lang/turn-formal](https://github.com/turn-lang/turn-formal) Documentation:  
[docs.turn-lang.com/turn-formal](https://docs.turn-lang.com/turn-formal)