Mathematical Content Flow in the Turn-Formal Application

Overview

The Turn-Formal application uses a sophisticated pipeline to handle mathematical content:

- 1. Math Formalism in Rust: Mathematics is formally defined in Rust data structures
- 2. Export Process: Rust code converts these structures to JSON representations
- 3. Frontend Loading: The TypeScript frontend loads and renders these JSON files

Backend (Rust) Components

Math Content Definition

- Mathematical concepts are defined in Rust structs in structured theory files
- Organized by mathematical domains (set_theory, group_theory, topology, etc.)
- JSON files for each domain are stored in /subjects/math/theories/{domain}/

Export Pipeline

The export system consists of these key components:

- 1. export_math_content.rs: Entry point binary that:
 - Runs example generators to create sample files
 - Provides a CLI for manual exports
- 2. turn_render module: Handles conversion of Rust formalism to renderable structures:
 - models.rs: Defines output data structures like TheoremRender, ProofRender
 - o exporter rs: Implements conversion and file output logic
 - expression_converter.rs: Converts math expressions to renderable nodes
 - o cli.rs: Command-line interface for the export process
- 3. MathNode System: A tree structure that represents mathematical expressions:
 - MathNode: Contains an ID and MathNodeContent
 - MathNodeContent: Enum of various mathematical constructs (operations, relationships, functions)
 - Supports rich representation of complex math expressions

JSON Output

- Each domain has a metadata file with overview information
- Individual theorem files contain full theorem details
- Expression trees are encoded as nested JSON structures

Frontend (TypeScript) Components

Content Loading

- mathService.ts: Primary service that manages loading of math content:
 - Uses refreshTheoryCache() to load JSON files from specific patterns
 - Tries multiple file paths to locate content
 - Maintains a cache of loaded theories

Data Structures

- TypeScript interfaces mirror the Rust output structures:
 - MathContent: Top-level structure for mathematical content
 - Definition, Theorem, ProofStep: Structured math elements
 - MathNode and MathNodeContent: TypeScript equivalents to Rust structures

Rendering Components

- The frontend uses specialized components to render mathematical expressions
- Type definitions are auto-generated using ts-rs to ensure compatibility

Integration Flow

- 1. Rust code defines formal mathematics
- 2. Export tools convert to JSON with renderable structures
- 3. Frontend loads JSON into TypeScript objects
- 4. Components render the expressions using the MathNode tree structures

File Locations

- Backend Definition: /subjects/math/formalism/
- Export Code: /subjects/math/export/turn_render/
- Output JSON: /subjects/math/theories/{domain}/
- Frontend Loading: /frontend/src/services/mathService.ts
- Frontend Components: /frontend/src/pages/MathPage/components/