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The Plot Garden

Plots

Decks

Cards

Characters?

Portraits

Character Type

- ⓪ good
- ⓪ evil

Plot

name

Life vs Death

#characters 1

#players 2

Description:

v2

} (v2 ranges & types)

Story Arcs (Gamar)

Card Types (code, icon, name, ...?)

- Ⓐ Atmosphere
- ⓓ Danger
- Ⓣ Threat
- Ⓢ Character (Benign)
- Ⓢ- Character (Antagonistic)
- ⓪ Object
- ⓛ Location
- Ⓢ Start
- ⓪ End (Neutral)
- ⓪+ End (positive)
- ⓪- End (negative)

drag & drop to reorder

Ⓢ Ⓢ

- Ⓐ ⓓ Ⓣ Ⓢ
- Ⓐ ⓛ
- Ⓢ ⓪ ⓪ ⓪
- Ⓢ ⓪ ⓪ ⓪
- Ⓢ ⓪ Ⓢ
- Ⓢ Ⓢ- Ⓢ+ ⓪ Ⓢ
- Ⓢ Ⓢ Ⓢ-
- Ⓢ ⓪ ⓛ
- Ⓢ Ⓢ Ⓢ
- Ⓢ Ⓢ Ⓢ
- Ⓢ Ⓢ Ⓢ

(Like Items In a Collection)

Atmosphere

Card Type

code

name

icon

special

New

Ⓢ Ⓢ Ⓢ

v2 A card can contain its own escalations & de-escalations

v2 can add preconditions to transitions