

# Introduction to Mobile Robotics

## Error Propagation, Feature Extraction, Extended Kalman Filter

Some slides adopted from: Wolfram Burgard, Cyrill Stachniss,  
Maren Bennewitz, Kai Arras and Probabilistic Robotics Book

# Error Propagation: Motivation

- Probabilistic robotics is
  - **Representation**
  - **Propagation**
  - **Reduction**
  - of uncertainty
- **First-order error propagation** is fundamental for:  
Kalman filter (KF), landmark extraction,  
KF-based localization and SLAM

# Discrete Kalman Filter (review)

- Estimates the state  $x$  of a discrete-time controlled process that is governed by the linear stochastic difference equation

$$x_t = A_t x_{t-1} + B_t u_t + \varepsilon_t$$

- with a measurement

$$z_t = C_t x_t + \delta_t$$

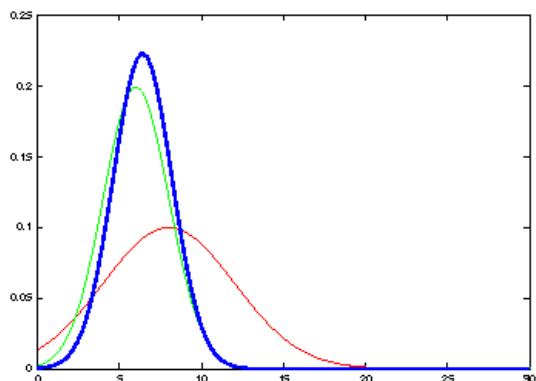
- $A_t$  Matrix (nxn) that describes how the state evolves from  $t$  to  $t-1$  without controls or noise.
- $B_t$  Matrix (nxl) that describes how the control  $u_t$  changes the state from  $t$  to  $t-1$ .
- $C_t$  Matrix (kxn) that describes how to map the state  $x_t$  to an observation  $z_t$ .
- $\varepsilon_t$  Random variables representing the process and measurement noise that are assumed to be independent and normally distributed with covariance  $R_t$  and  $Q_t$  respectively.
- $\delta_t$

# Kalman Filter Algorithm

1. Algorithm **Kalman\_filter**(  $\mu_{t-1}$ ,  $\Sigma_{t-1}$ ,  $u_t$ ,  $z_t$ ):
2. Prediction:
3.  $\underline{\mu}_t = A_t \mu_{t-1} + B_t u_t$
4.  $\bar{\Sigma}_t = A_t \Sigma_{t-1} A_t^T + R_t$
5. Correction:
6.  $K_t = \underline{\Sigma}_t C_t^T (C_t \bar{\Sigma}_t C_t^T + \underline{Q}_t)^{-1}$
7.  $\mu_t = \underline{\mu}_t + K_t (z_t - C_t \underline{\mu}_t)$
8.  $\Sigma_t = (I - K_t C_t) \bar{\Sigma}_t$
9. Return  $\mu_t$ ,  $\Sigma_t$

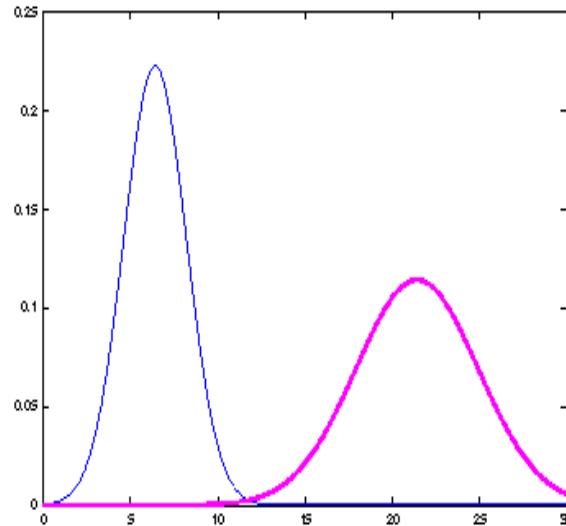
# The Prediction-Correction-Cycle

Prediction

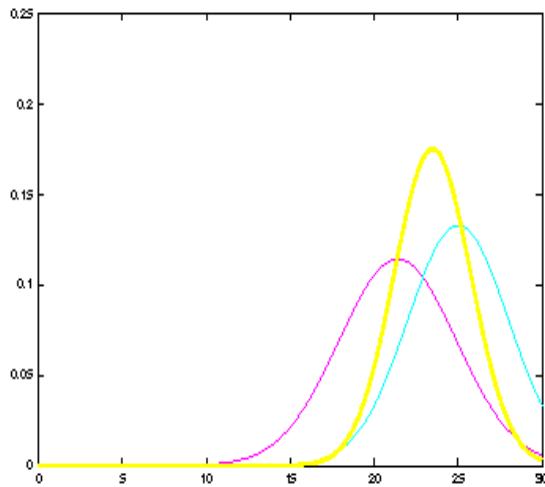


$$\overline{bel}(x_t) = \begin{cases} \bar{\mu}_t = a_t \mu_{t-1} + b_t u_t \\ \bar{\sigma}_t^2 = a_t^2 \sigma_t^2 + \sigma_{act,t}^2 \end{cases}$$

$$\overline{bel}(x_t) = \begin{cases} \bar{\mu}_t = A_t \mu_{t-1} + B_t u_t \\ \Sigma_t = A_t \Sigma_{t-1} A_t^T + R_t \end{cases}$$

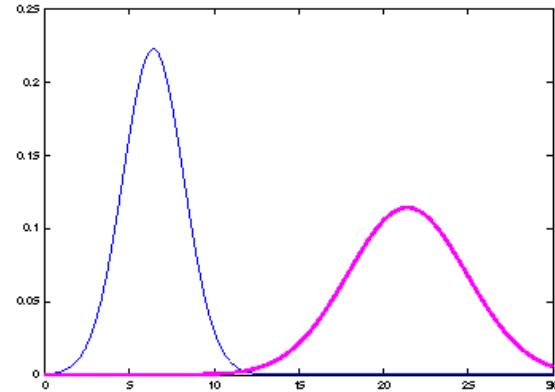


# The Prediction-Correction-Cycle



$$bel(x_t) = \begin{cases} \mu_t = \bar{\mu}_t + K_t(z_t - \bar{\mu}_t), & K_t = \frac{\bar{\sigma}_t^2}{\bar{\sigma}_t^2 + \bar{\sigma}_{obs,t}^2} \\ \sigma_t^2 = (1 - K_t)\bar{\sigma}_t^2 & \end{cases}$$

$$bel(x_t) = \begin{cases} \mu_t = \bar{\mu}_t + K_t(z_t - C_t \bar{\mu}_t), & K_t = \bar{\Sigma}_t C_t^T (C_t \bar{\Sigma}_t C_t^T + Q_t)^{-1} \\ \Sigma_t = (I - K_t C_t) \bar{\Sigma}_t & \end{cases}$$



Correction

# Gaussian Distribution

Why is the Gaussian distribution everywhere?

The importance of the normal distribution follows mainly from the **Central Limit Theorem**:

- The mean/sum of a large number of independent RVs, each with finite mean and variance (ergo not e.g. uniformly distributed RVs), will be approximately **normally distributed**.
- The more RVs the better the approximation.

# Nonlinear Dynamic Systems

- Most realistic robotic problems involve nonlinear functions

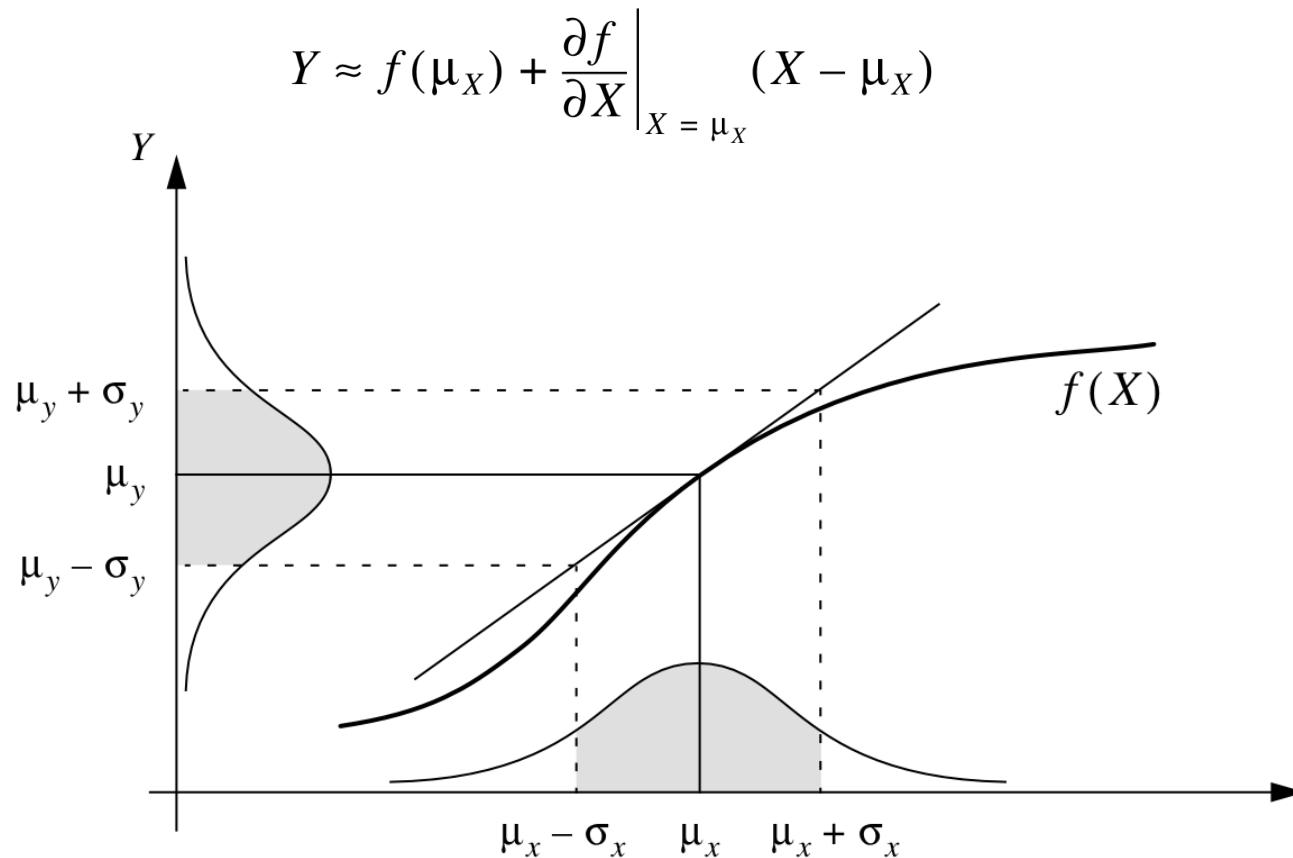
$$x_t = g(u_t, x_{t-1})$$

$$z_t = h(x_t)$$

- Extended Kalman filter relaxes linearity assumption

# First-Order Error Propagation

Approximating  $f(X)$  by a **first-order** Taylor series expansion about the point  $X = \mu_X$



# Other Error Prop. Techniques

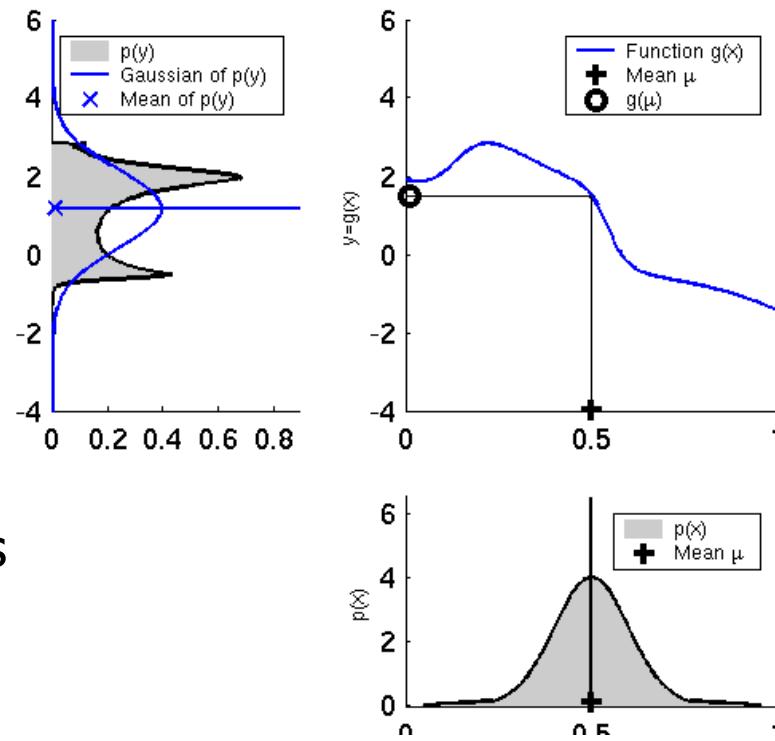
- **Second-Order Error Propagation**

Rarely used (complex expressions)

- **Monte-Carlo**

Non-parametric representation of uncertainties

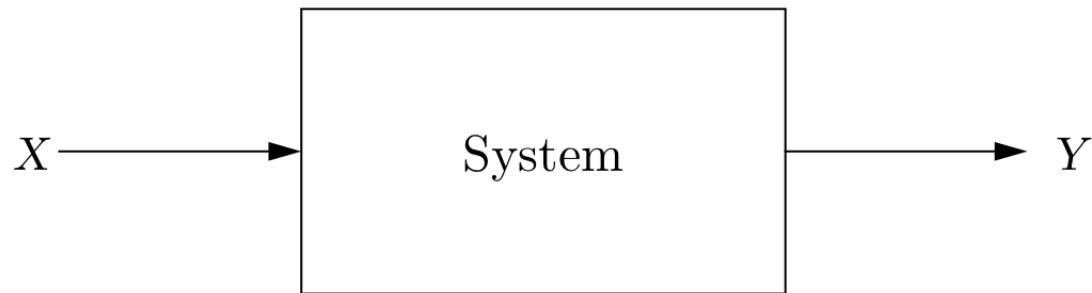
1. Sampling from  $p(X)$
2. Propagation of samples
3. Histogramming
4. Normalization



# First-Order Error Propagation

X,Y assumed to be Gaussian

$$Y = f(X)$$



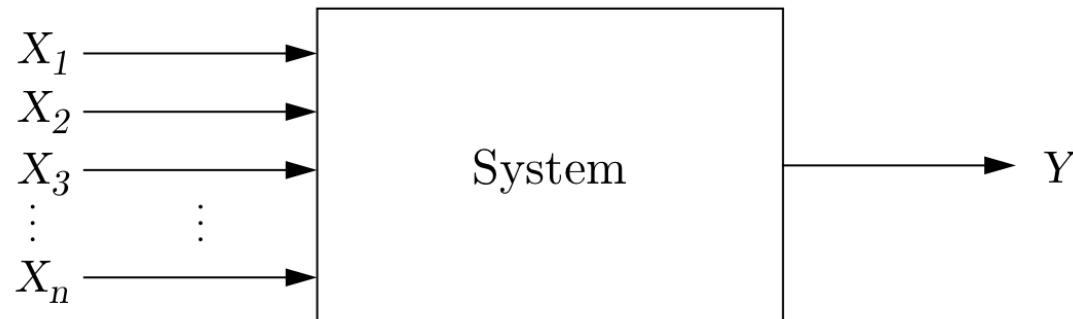
Taylor series expansion

$$Y \approx f(\mu_X) + \frac{\partial f}{\partial X} \Bigg|_{X = \mu_X} (X - \mu_X)$$

Wanted:  $\mu_Y, \sigma_Y^2$  (Solution on blackboard)

# First-Order Error Propagation

$$Y = f(X_1, X_2, \dots, X_n)$$



Taylor series expansion (around mean)

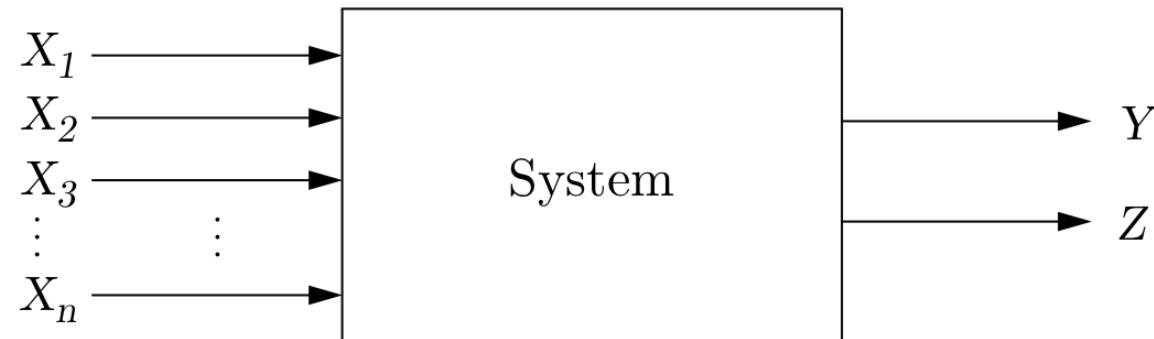
$$Y \approx f(\mu_1, \mu_2, \dots, \mu_n) + \sum_{i=1}^n \left[ \frac{\partial f}{\partial X_i}(\mu_1, \mu_2, \dots, \mu_n) \right] [X_i - \mu_i]$$

Wanted:  $\mu_Y$ ,  $\sigma_Y^2$       (Solution on blackboard)

# First-Order Error Propagation

$$Y = f(X_1, X_2, \dots, X_n)$$

$$Z = g(X_1, X_2, \dots, X_n)$$



Wanted:  $\sigma_{YZ}$   
(Exercise)

# First-Order Error Propagation

Putting things together...

$$C_X = \begin{bmatrix} \sigma_{X_1}^2 & \sigma_{X_1 X_2} & \dots & \sigma_{X_1 X_n} \\ \sigma_{X_2 X_1} & \sigma_{X_2}^2 & \dots & \sigma_{X_2 X_n} \\ \vdots & \vdots & & \vdots \\ \sigma_{X_n X_1} & \sigma_{X_n X_2} & \dots & \sigma_{X_n}^2 \end{bmatrix}$$
$$C_Y = \begin{bmatrix} \sigma_{Y_1}^2 & \sigma_{Y_1 Y_2} \\ \sigma_{Y_2 Y_1} & \sigma_{Y_2}^2 \end{bmatrix}$$

with  $\sigma_Y^2 = \sum_i \left( \frac{\partial f}{\partial X_i} \right)^2 \sigma_i^2 + \sum_{i \neq j} \sum \left( \frac{\partial f}{\partial X_i} \right) \left( \frac{\partial f}{\partial X_j} \right) \sigma_{ij}$

$$\sigma_{YZ} = \sum_i \left( \frac{\partial f}{\partial X_i} \right) \left( \frac{\partial g}{\partial X_i} \right) \sigma_i^2 + \sum_{i \neq j} \sum \left( \frac{\partial f}{\partial X_i} \right) \left( \frac{\partial g}{\partial X_j} \right) \sigma_{ij}$$

→ “Is there a **compact form?**...”

# Jacobian Matrix

- It's a **non-square matrix**  $n \times m$  in general
- Suppose you have a vector-valued function  $f(\mathbf{x}) = \begin{bmatrix} f_1(\mathbf{x}) \\ f_2(\mathbf{x}) \end{bmatrix}$
- Let the **gradient operator** be the vector of (first-order) partial derivatives

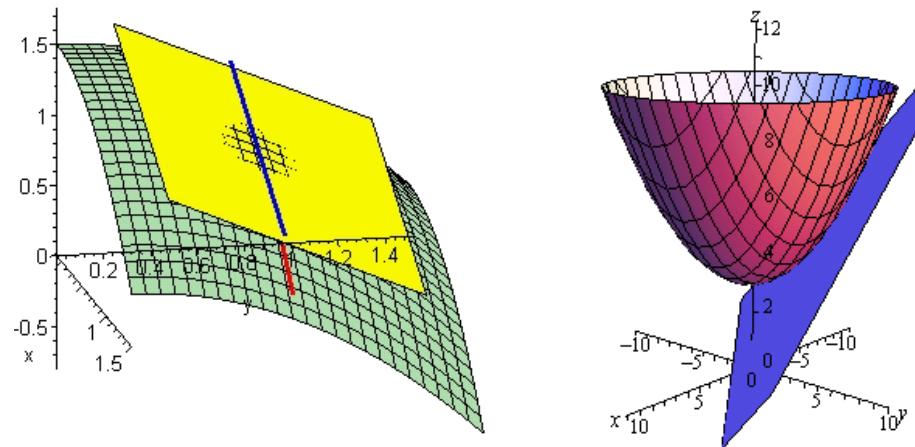
$$\nabla_{\mathbf{x}} = \left[ \frac{\partial}{\partial x_1} \quad \frac{\partial}{\partial x_2} \quad \cdots \quad \frac{\partial}{\partial x_n} \right]^T$$

- Then, the **Jacobian matrix** is defined as

$$\mathbf{F}_{\mathbf{x}} = \begin{bmatrix} f_1(\mathbf{x}) \\ f_2(\mathbf{x}) \end{bmatrix} \cdot \left[ \frac{\partial}{\partial x_1} \quad \cdots \quad \frac{\partial}{\partial x_n} \right] = \begin{bmatrix} \frac{\partial f_1}{\partial x_1} & \cdots & \frac{\partial f_1}{\partial x_n} \\ \frac{\partial f_2}{\partial x_1} & \cdots & \frac{\partial f_2}{\partial x_n} \end{bmatrix}$$

# Jacobian Matrix

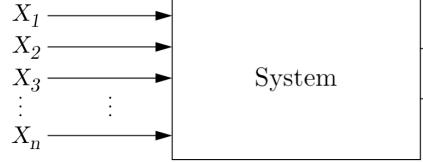
- It's the orientation of the **tangent plane** to the vector-valued function at a given point



- **Generalizes the gradient** of a scalar valued function
- Heavily used for **first-order error propagation...**

# First-Order Error Propagation

Putting things together...

$$C_X = \begin{bmatrix} \sigma_{X_1}^2 & \sigma_{X_1 X_2} & \dots & \sigma_{X_1 X_n} \\ \sigma_{X_2 X_1} & \sigma_{X_2}^2 & \dots & \sigma_{X_2 X_n} \\ \vdots & \vdots & & \vdots \\ \sigma_{X_n X_1} & \sigma_{X_n X_2} & \dots & \sigma_{X_n}^2 \end{bmatrix}$$

$$C_Y = \begin{bmatrix} \sigma_{Y_1}^2 & \sigma_{Y_1 Y_2} \\ \sigma_{Y_2 Y_1} & \sigma_{Y_2}^2 \end{bmatrix}$$

with  $\sigma_Y^2 = \sum_i \left( \frac{\partial f}{\partial X_i} \right)^2 \sigma_i^2 + \sum_{i \neq j} \sum \left( \frac{\partial f}{\partial X_i} \right) \left( \frac{\partial f}{\partial X_j} \right) \sigma_{ij}$

$$\sigma_{YZ} = \sum_i \left( \frac{\partial f}{\partial X_i} \right) \left( \frac{\partial g}{\partial X_i} \right) \sigma_i^2 + \sum_{i \neq j} \sum \left( \frac{\partial f}{\partial X_i} \right) \left( \frac{\partial g}{\partial X_j} \right) \sigma_{ij}$$

→ “Is there a **compact form?**...”

# First-Order Error Propagation

...Yes! Given

- Input covariance matrix  $C_X$
- Jacobian matrix  $F_X$

the **Error Propagation Law**

$$C_Y = F_X C_X F_X^T$$

computes the output covariance matrix  $C_Y$

# First-Order Error Propagation

## Alternative Derivation in Matrix Notation

$$\begin{aligned}\mu_x &= E(x) \\ &= E(Au + b) \\ &= AE(u) + b \\ &= A\mu_u + b\end{aligned}$$

$$\begin{aligned}\Sigma_x &= E((x - E(x))(x - E(x))^T) \\ &= E((Au + b - AE(u) - b)(Au + b - AE(u) - b)^T) \\ &= E((A(u - E(u)))(A(u - E(u)))^T) \\ &= E((A(u - E(u)))((u - E(u))^T A^T)) \\ &= AE((u - E(u))(u - E(u))^T)A^T \\ &= A\Sigma_u A^T\end{aligned}$$

## Derivations (2/4)

Definitions

$$\mu = \mathbb{E}(X)$$

$$\text{Var}(X) = \mathbb{E}((X - \mu)^2)$$

$$\text{Cov}(X, Y) = \mathbb{E}((X - \mu)(Y - \nu))$$

Rules

$$\mathbb{E}(X + c) = \mathbb{E}(X) + c$$

$$\mathbb{E}(X + Y) = \mathbb{E}(X) + \mathbb{E}(Y)$$

$$\mathbb{E}(aX) = a\mathbb{E}(X)$$

Result SISO

$$\mu_Y = f(\mu_X),$$

$$\sigma_Y = \left. \frac{\partial f}{\partial X} \right|_{X = \mu_X} \sigma_X.$$

# Derivations (3/4)

## Result MISO

$$\begin{aligned}\mu_Y &= E[Y] = E[a_0 + \sum_i a_i(X_i - \mu_i)] \\ &= E[a_0] + \sum_i E[a_i X_i] - E[a_i \mu_i] \\ &= a_0 + \sum_i a_i E[X_i] - a_i E[\mu_i] \\ &= a_0 + \sum_i a_i \mu_i - a_i \mu_i \\ &= a_0\end{aligned}$$

$$\mu_Y = f(\mu_1, \mu_2, \dots, \mu_n)$$

$$\begin{aligned}\sigma_Y^2 &= E[(Y - \mu_Y)^2] = E[(\sum_i a_i(X_i - \mu_i))^2] \\ &= E[\sum_i a_i(X_i - \mu_i) \sum_j a_j(X_j - \mu_j)] \\ &= E[\sum_i a_i^2(X_i - \mu_i)^2 + \sum_{i \neq j} a_i a_j (X_i - \mu_i)(X_j - \mu_j)] \\ &= \sum_i a_i^2 E[(X_i - \mu_i)^2] + \sum_{i \neq j} a_i a_j E[(X_i - \mu_i)(X_j - \mu_j)] \\ &= \sum_i a_i^2 \sigma_i^2 + \sum_{i \neq j} a_i a_j \sigma_{ij} \\ \sigma_Y^2 &= \sum_i \left( \frac{\partial f}{\partial X_i} \right)^2 \sigma_i^2 + \sum_{i \neq j} \left( \frac{\partial f}{\partial X_i} \right) \left( \frac{\partial f}{\partial X_j} \right) \sigma_{ij}\end{aligned}$$

# Derivations (4/4)

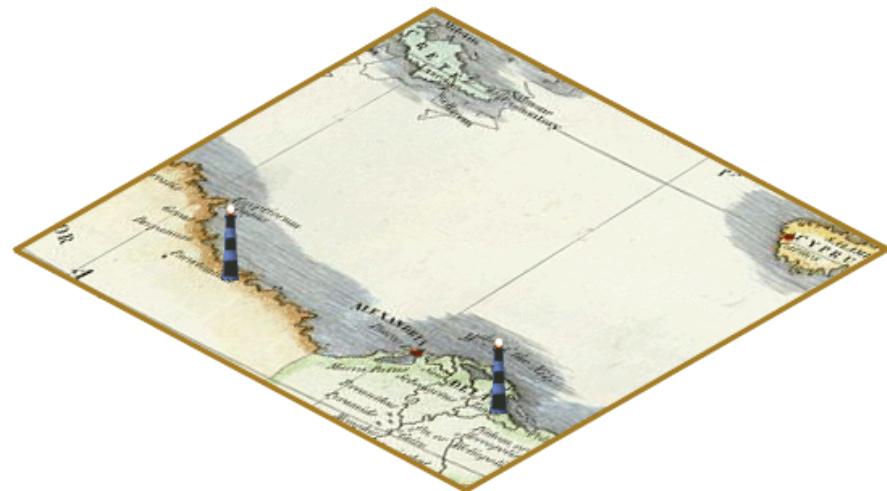
## Result MIMO

$$\begin{aligned}
\sigma_{YZ} &= E[(Y - \mu_Y)(Z - \mu_Z)] \\
&= E[Y \cdot Z] - E[Y]E[Z] \\
&= E\left[\left(\mu_Y + \sum \frac{\partial f}{\partial X_i} [X_i - \mu_i]\right) \cdot \left(\mu_Z + \sum \frac{\partial g}{\partial X_i} [X_i - \mu_i]\right)\right] - \mu_Y \mu_Z \\
&= E\left[\mu_Y \mu_Z + \mu_Z \sum \frac{\partial f}{\partial X_i} [X_i - \mu_i] + \mu_Y \sum \frac{\partial g}{\partial X_i} [X_i - \mu_i] + \sum \frac{\partial f}{\partial X_i} [X_i - \mu_i] \sum \frac{\partial g}{\partial X_i} [X_i - \mu_i]\right] - \mu_Y \mu_Z \\
&= E[\mu_Y \mu_Z] + \mu_Z E\left[\sum \frac{\partial f}{\partial X_i} X_i - \sum \frac{\partial f}{\partial X_i} \mu_i\right] + \mu_Y E\left[\sum \frac{\partial g}{\partial X_i} X_i - \sum \frac{\partial g}{\partial X_i} \mu_i\right] \\
&\quad + E\left[\sum \sum \frac{\partial f}{\partial X_i} \frac{\partial g}{\partial X_j} [X_i - \mu_i][X_j - \mu_j]\right] - \mu_Y \mu_Z \\
&= \mu_Y \mu_Z + \mu_Z \sum \frac{\partial f}{\partial X_i} E[X_i] - \mu_Z \sum \frac{\partial f}{\partial X_i} E[\mu_i] + \mu_Y \sum \frac{\partial g}{\partial X_i} E[X_i] - \mu_Y \sum \frac{\partial g}{\partial X_i} E[\mu_i] \\
&\quad + E\left[\sum \frac{\partial f}{\partial X_i} \frac{\partial g}{\partial X_i} [X_i - \mu_i]^2 + \sum_{i \neq j} \sum \frac{\partial f}{\partial X_i} \frac{\partial g}{\partial X_j} [X_i - \mu_i][X_j - \mu_j]\right] - \mu_Y \mu_Z \\
&= \sum \frac{\partial f}{\partial X_i} \frac{\partial g}{\partial X_i} E[(X_i - \mu_i)^2] + \sum_{i \neq j} \sum \frac{\partial f}{\partial X_i} \frac{\partial g}{\partial X_j} E[(X_i - \mu_i)(X_j - \mu_j)] \\
\sigma_{YZ} &= \sum \frac{\partial f}{\partial X_i} \frac{\partial g}{\partial X_i} \sigma_i^2 + \sum_{i \neq j} \sum \frac{\partial f}{\partial X_i} \frac{\partial g}{\partial X_j} \sigma_{ij}^2
\end{aligned}$$

# Feature Extraction: Motivation

**Landmarks** for:

- Localization
- SLAM
- Scene analysis



Examples:

- **Lines, corners, clusters:** good for indoor
- **Circles, rocks, plants:** good for outdoor

# Example: Line Extraction

**Wanted:** Parameter Covariance Matrix

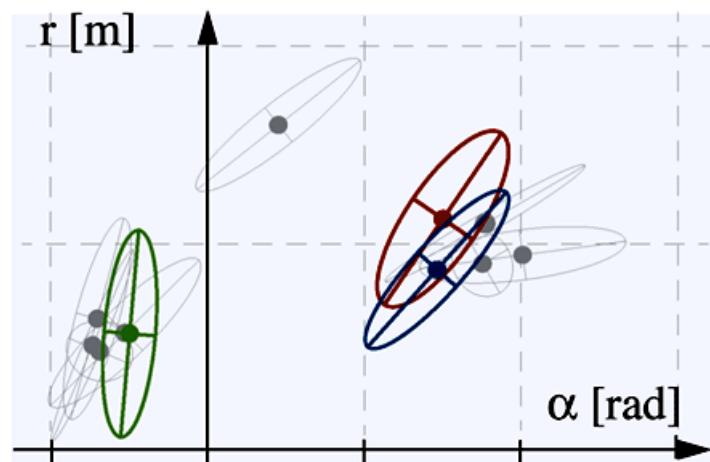
$$C_{AR} = \begin{bmatrix} \sigma_A^2 & \sigma_{AR} \\ \sigma_{AR} & \sigma_R^2 \end{bmatrix}$$

$$C_X = \begin{bmatrix} \sigma_{\rho_1}^2 & 0 & \dots & 0 \\ 0 & \sigma_{\rho_2}^2 & \dots & 0 \\ \vdots & \vdots & & \vdots \\ 0 & 0 & \dots & \sigma_{\rho_n}^2 \end{bmatrix}$$

Simplified sensor model:  
all  $\sigma_{\theta_i}^2 = 0$ , independence

$$C_{AR} = F_X C_X F_X^T$$

Result: Gaussians in  
the model space



# Features: Properties

A feature/landmark is a **physical object** which is

- **static**
- **perceptible**
- (at least locally) **unique**

Abstraction from the raw data...

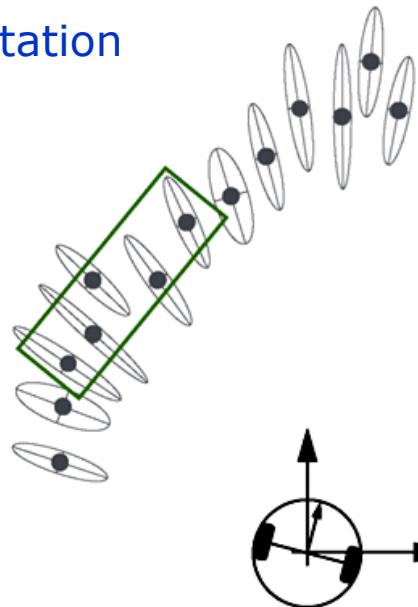
- **type** (range, image, vibration, etc.)
  - **amount** (sparse or dense)
  - **origin** (different sensors, map)
- 
- + Compact, efficient, accurate, scales well, semantics
  - Not general

# Feature Extraction

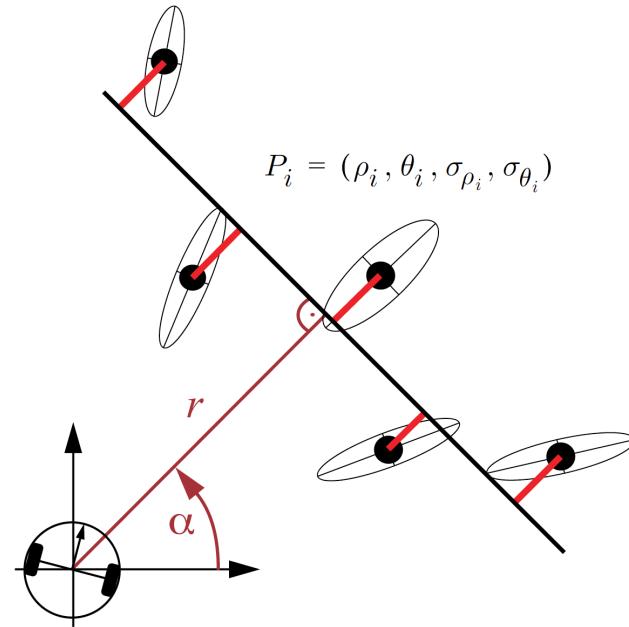
Can be subdivided into two subproblems:

- **Segmentation:** *Which* points contribute?
- **Fitting:** *How* do the points contribute?

Segmentation

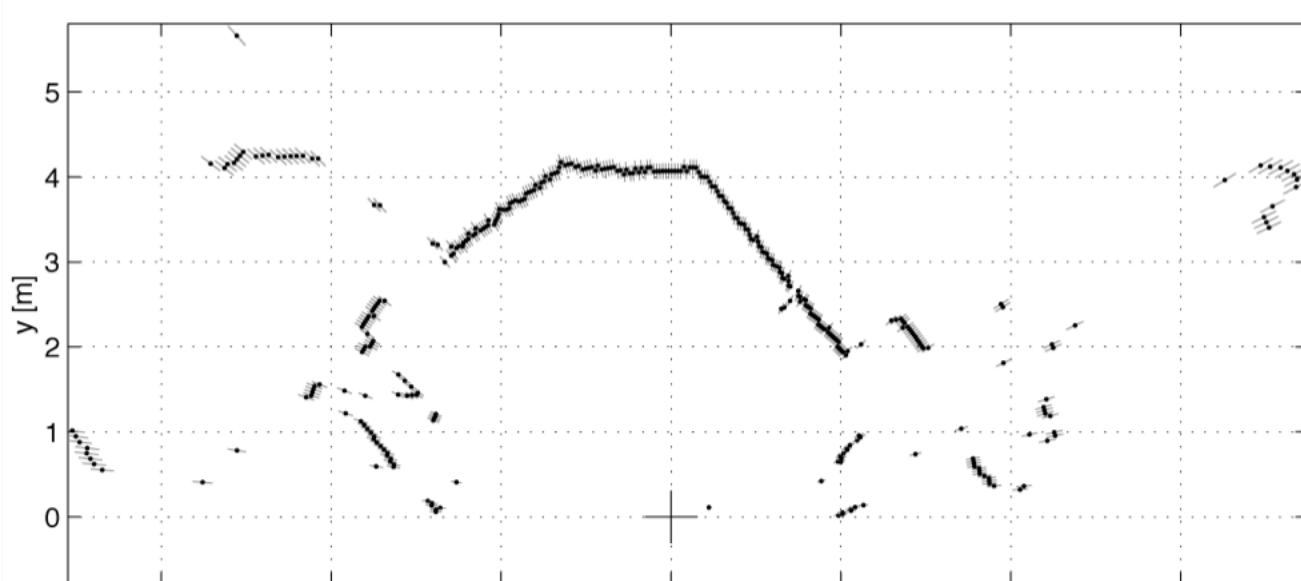


Fitting

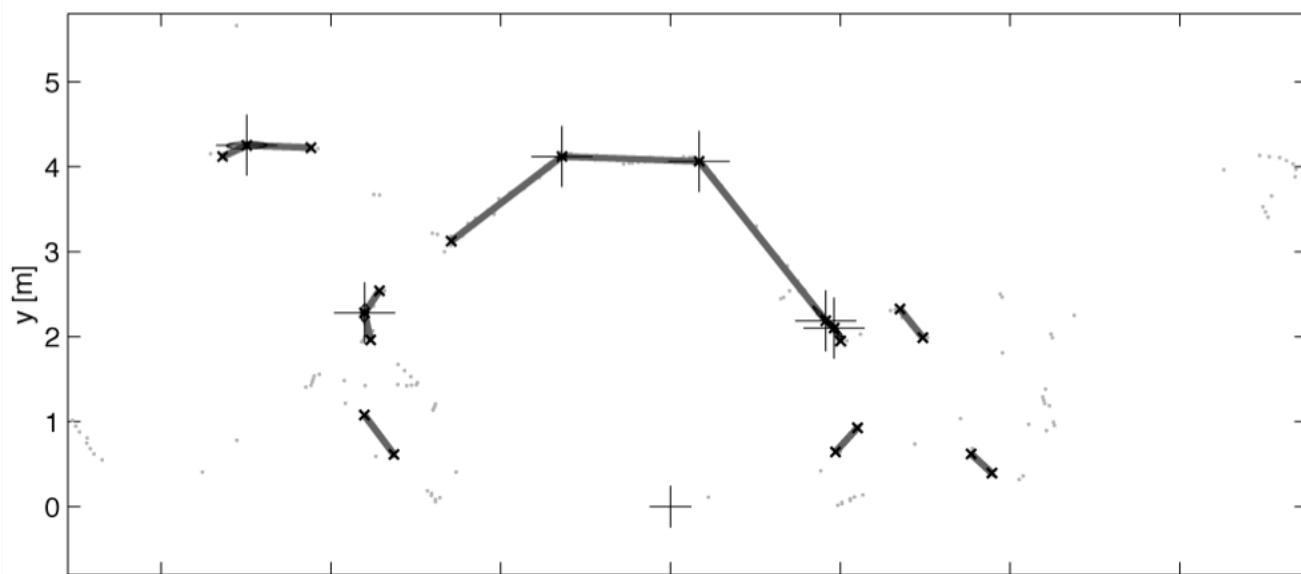


# Example: Local Map with Lines

Raw  
range data



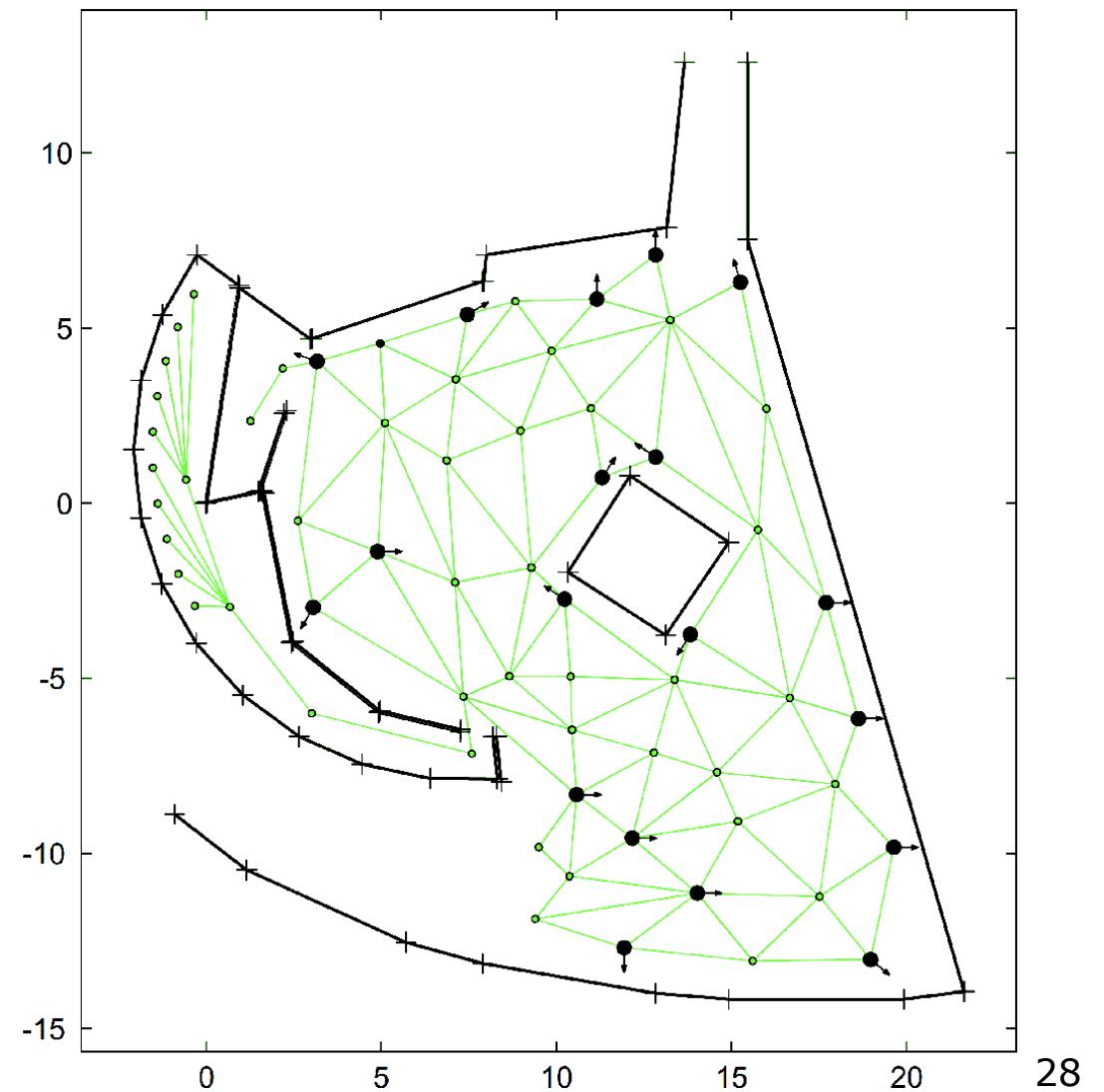
Line  
segments



# Example: Global Map with Lines

## Expo.02 map

- 315 m<sup>2</sup>
- 44 Segments
- 8 kbytes
- 26 bytes / m<sup>2</sup>
- Localization accuracy ~1cm



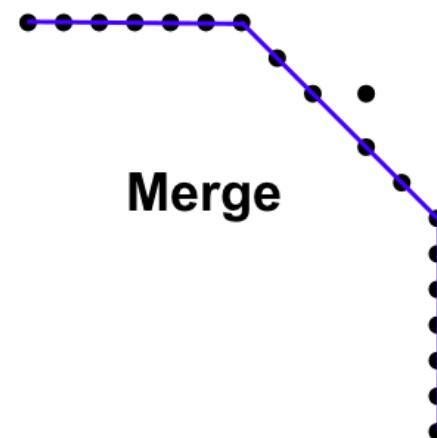
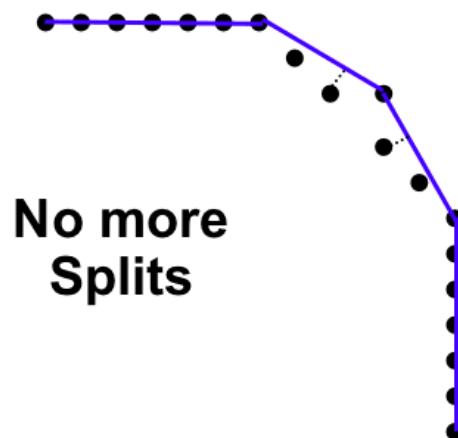
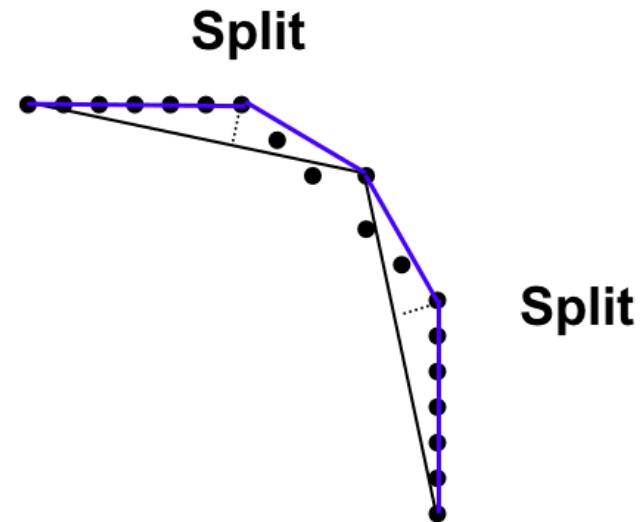
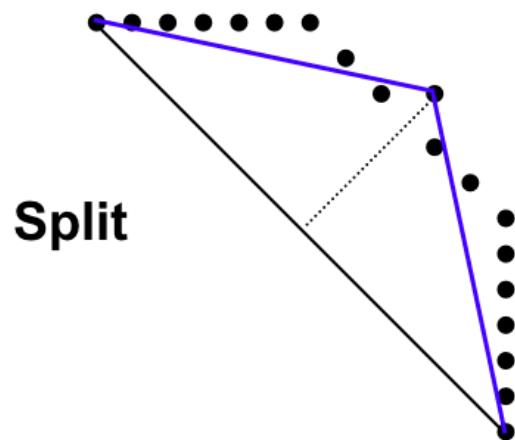
# Example: Global Map w. Circles

## **Victoria Park, Sydney**

- Trees



# Split and Merge



# Split and Merge

## Algorithm

### Split

- Obtain the line passing by the two extreme points
- Find the most distant point to the line
- If distance > threshold, split and repeat with the left and right point sets

### Merge

- If two consecutive segments are close/collinear enough, obtain the common line and find the most distant point
- If distance  $\leq$  threshold, merge both segments

# Split and Merge: Improvements

- Residual analysis before split

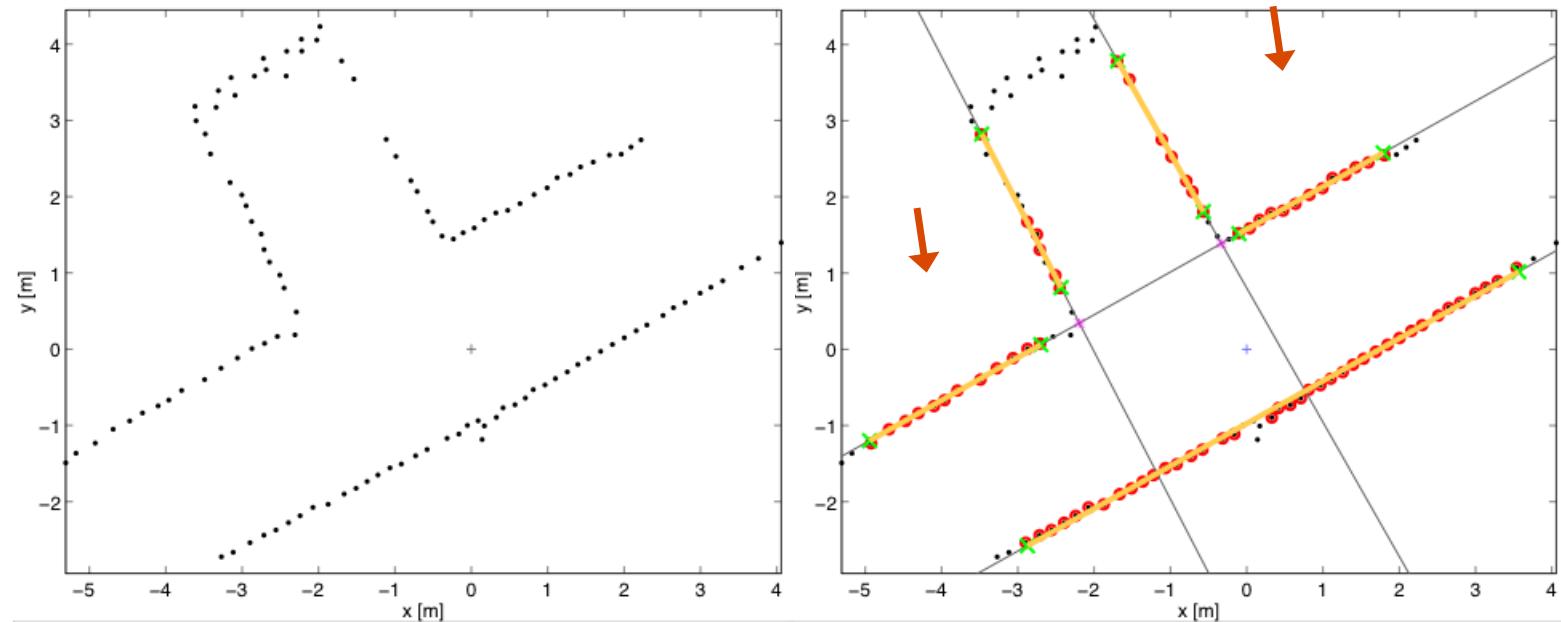
$$\sum_{i = P_S}^{P_E} d_i^2 > \sum_{i = P_S}^{P_B} d_i^2 + \sum_{i = P_B}^{P_E} d_i^2 \quad P_S, P_E, P_B : \text{start-, end-, break-point}$$

Split only if the break point provides a "better interpretation" in terms of the error sum

[Castellanos 1998]

# Split and Merge: Improvements

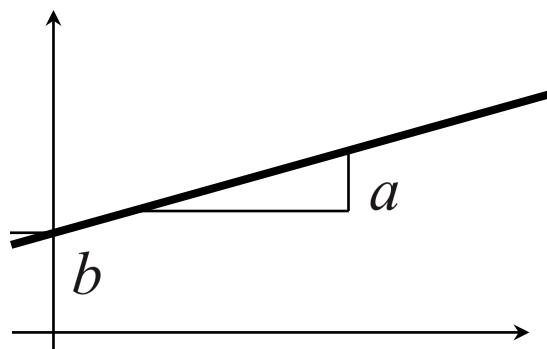
- Merge **non-consecutive** segments as a post-processing step



# Line Representation

Choice of the line representation matters!

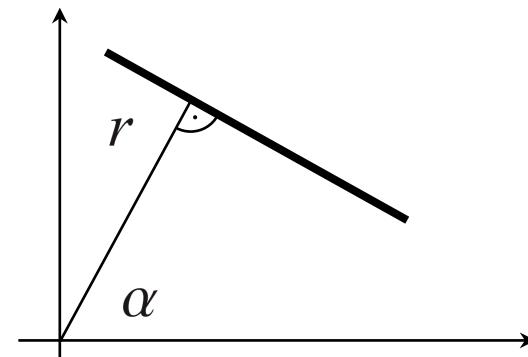
Intercept-Slope



$$y = ax + b$$

$$C = \begin{bmatrix} \sigma_a^2 & \sigma_{ab} \\ \sigma_{ba} & \sigma_b^2 \end{bmatrix}$$

Hessian model



$$x \cos\alpha + y \sin\alpha - r = 0$$

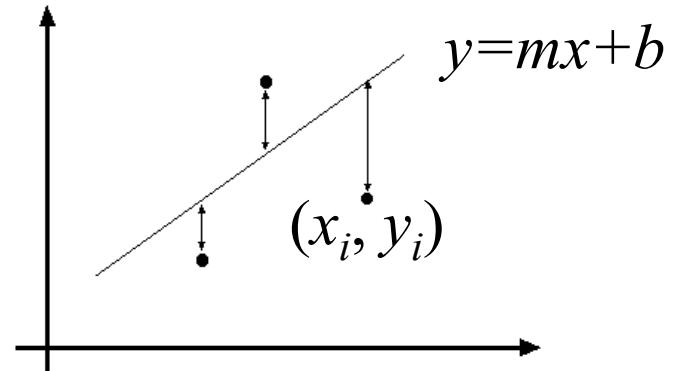
$$C = \begin{bmatrix} \sigma_\alpha^2 & \sigma_{\alpha r} \\ \sigma_{r\alpha} & \sigma_r^2 \end{bmatrix}$$

Each model has advantages and drawbacks

# Least squares line fitting

- Data:  $(x_1, y_1), \dots, (x_n, y_n)$
- Line equation:  $y_i = mx_i + b$
- Find  $(m, b)$  to minimize

$$E = \sum_{i=1}^n (y_i - mx_i - b)^2$$



$$Y = \begin{bmatrix} y_1 \\ \vdots \\ y_n \end{bmatrix} \quad X = \begin{bmatrix} x_1 & 1 \\ \vdots & \vdots \\ x_n & 1 \end{bmatrix} \quad B = \begin{bmatrix} m \\ b \end{bmatrix}$$

$$E = \|Y - XB\|^2 = (Y - XB)^T(Y - XB) = Y^T Y - 2(XB)^T Y + (XB)^T(XB)$$

$$\frac{dE}{dB} = 2X^T XB - 2X^T Y = 0$$

$$X^T XB = X^T Y$$

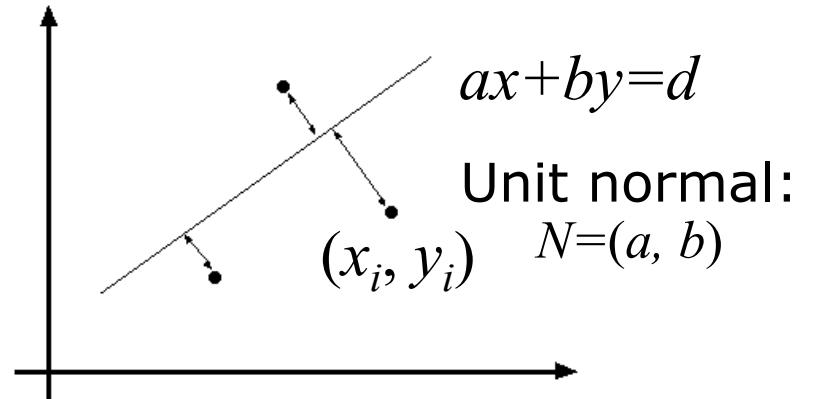
*Normal equations: least squares solution to  $XB=Y$*

## Problem with “vertical” least squares

- Not rotation-invariant
- Fails completely for vertical lines

# Total least squares

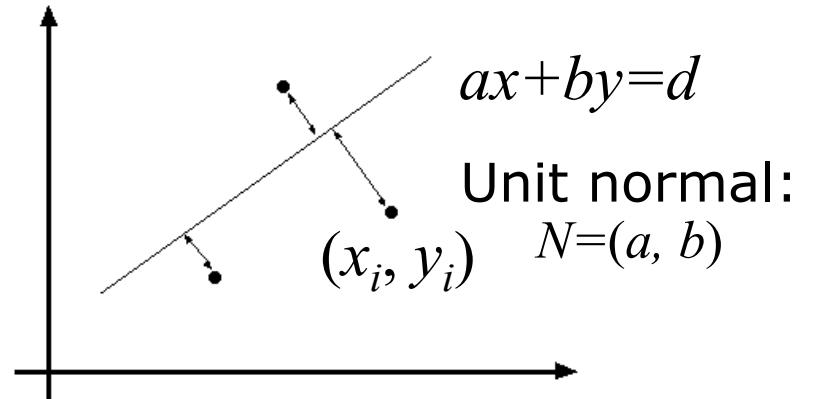
- Distance between point  $(x_i, y_i)$  and line  $ax+by=d$  ( $a^2+b^2=1$ ):  $|ax_i + by_i - d|$



# Total least squares

- Distance between point  $(x_i, y_i)$  and line  $ax+by=d$  ( $a^2+b^2=1$ ):  $|ax_i + by_i - d|$
- Find  $(a, b, d)$  to minimize the sum of squared perpendicular distances

$$E = \sum_{i=1}^n (ax_i + by_i - d)^2$$



# Total least squares

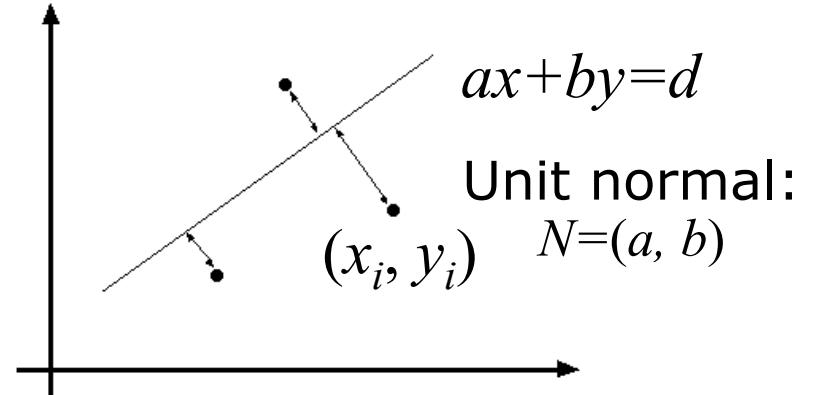
- Distance between point  $(x_i, y_i)$  and line  $ax+by=d$  ( $a^2+b^2=1$ ):  $|ax_i + by_i - d|$
- Find  $(a, b, d)$  to minimize the sum of squared perpendicular distances

$$E = \sum_{i=1}^n (ax_i + by_i - d)^2$$

$$\frac{\partial E}{\partial d} = \sum_{i=1}^n -2(ax_i + by_i - d) = 0$$

$$E = \sum_{i=1}^n (a(x_i - \bar{x}) + b(y_i - \bar{y}))^2 =$$

$$\frac{\partial E}{\partial N} = 2(U^T U)N = 0$$



$$d = \frac{a}{n} \sum_{i=1}^n x_i + \frac{b}{n} \sum_{i=1}^n y_i = a\bar{x} + b\bar{y}$$

$$\left\| \begin{bmatrix} x_1 - \bar{x} & y_1 - \bar{y} \\ \vdots & \vdots \\ x_n - \bar{x} & y_n - \bar{y} \end{bmatrix} \begin{bmatrix} a \\ b \end{bmatrix} \right\|^2 = (UN)^T (UN)$$

Solution to  $(U^T U)N = 0$ , subject to  $\|N\|^2 = 1$ : eigenvector of  $U^T U$  associated with the smallest eigenvalue (least squares solution to *homogeneous linear system*  $UN = 0$ )

# Total least squares

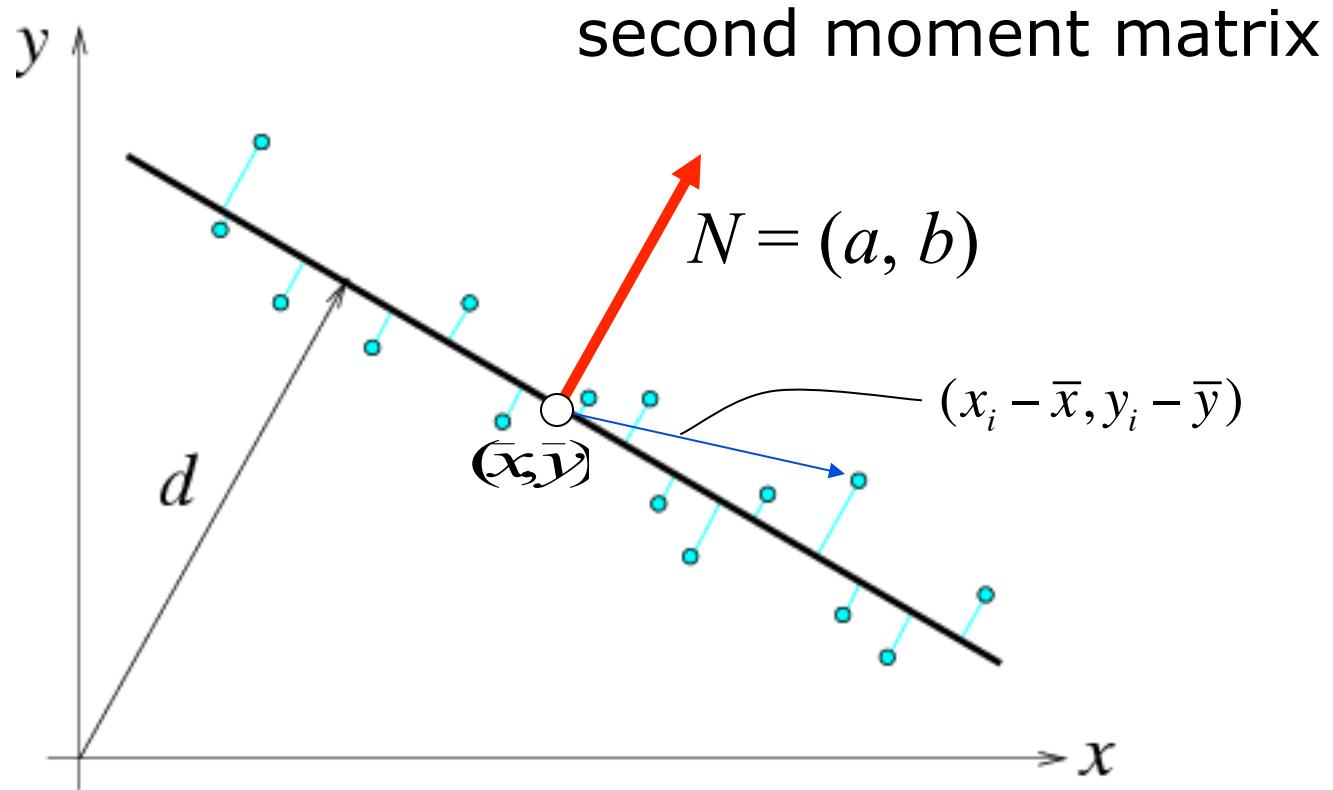
$$U = \begin{bmatrix} x_1 - \bar{x} & y_1 - \bar{y} \\ \vdots & \vdots \\ x_n - \bar{x} & y_n - \bar{y} \end{bmatrix} \quad U^T U = \begin{bmatrix} \sum_{i=1}^n (x_i - \bar{x})^2 & \sum_{i=1}^n (x_i - \bar{x})(y_i - \bar{y}) \\ \sum_{i=1}^n (x_i - \bar{x})(y_i - \bar{y}) & \sum_{i=1}^n (y_i - \bar{y})^2 \end{bmatrix}$$

second moment matrix

# Total least squares

$$U = \begin{bmatrix} x_1 - \bar{x} & y_1 - \bar{y} \\ \vdots & \vdots \\ x_n - \bar{x} & y_n - \bar{y} \end{bmatrix}$$

$$U^T U = \begin{bmatrix} \sum_{i=1}^n (x_i - \bar{x})^2 & \sum_{i=1}^n (x_i - \bar{x})(y_i - \bar{y}) \\ \sum_{i=1}^n (x_i - \bar{x})(y_i - \bar{y}) & \sum_{i=1}^n (y_i - \bar{y})^2 \end{bmatrix}$$



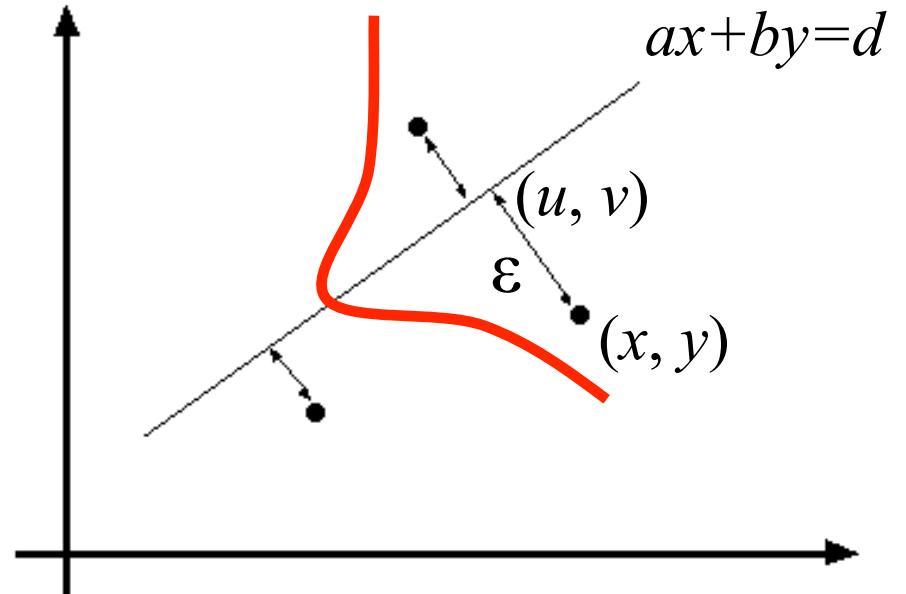
# Least squares as likelihood maximization

- **Generative model:** line points are sampled independently and corrupted by Gaussian noise in the direction perpendicular to the line

$$\begin{pmatrix} x \\ y \end{pmatrix} = \begin{pmatrix} u \\ v \end{pmatrix} + \varepsilon \begin{pmatrix} a \\ b \end{pmatrix}$$

point on the line sampled from zero-mean Gaussian with std. dev.  $\sigma$

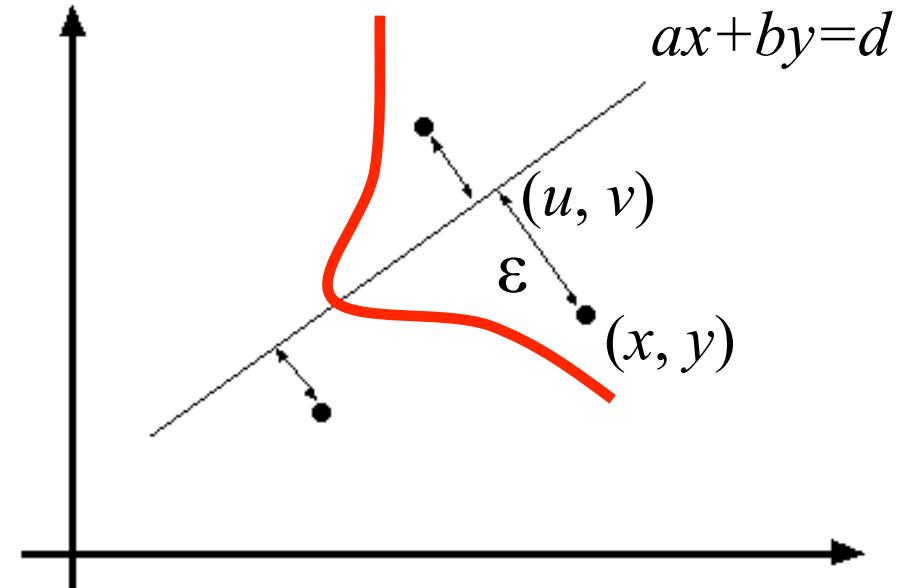
noise: normal direction



# Least squares as likelihood maximization

- **Generative model:** line points are sampled independently and corrupted by Gaussian noise in the direction perpendicular to the line

$$\begin{pmatrix} x \\ y \end{pmatrix} = \begin{pmatrix} u \\ v \end{pmatrix} + \varepsilon \begin{pmatrix} a \\ b \end{pmatrix}$$



*Likelihood* of points given line parameters  $(a, b, d)$ :

$$P(x_1, y_1, \dots, x_n, y_n | a, b, d) = \prod_{i=1}^n P(x_i, y_i | a, b, d) \propto \prod_{i=1}^n \exp\left(-\frac{(ax_i + by_i - d)^2}{2\sigma^2}\right)$$

Log-likelihood:  $L(x_1, y_1, \dots, x_n, y_n | a, b, d) = -\frac{1}{2\sigma^2} \sum_{i=1}^n (ax_i + by_i - d)^2$

# Line fitting

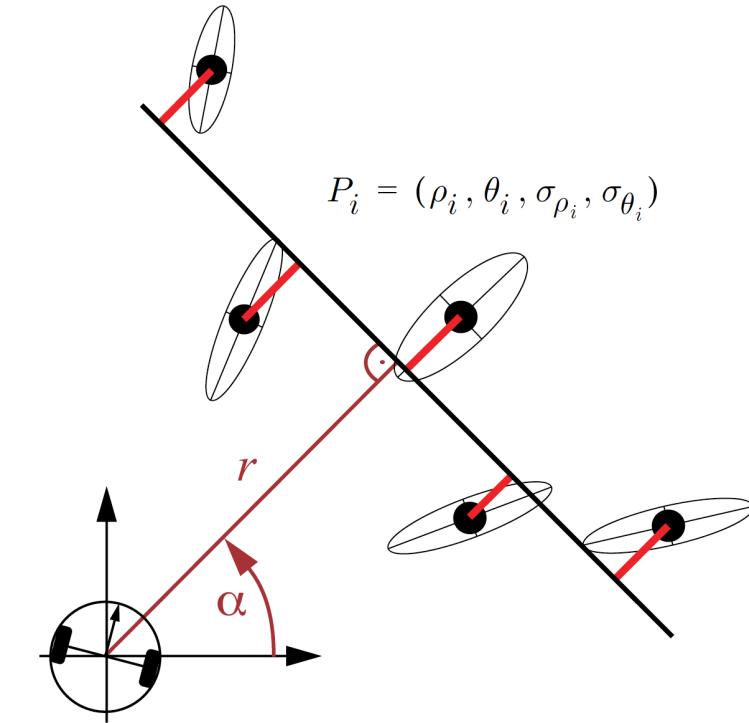
**Given:**

A set of  $n$  points in polar coordinates

**Wanted:**

Line parameters

$\alpha$      $r$



$$\tan 2\alpha = \frac{\frac{2}{\sum w_i} \sum_i \sum_{j < i} w_i w_j \rho_i \rho_j \sin(\theta_i + \theta_j) + \frac{1}{\sum w_i} \sum_i (w_i - \bar{w}) w_i \rho_i^2 \sin 2\theta_i}{\frac{2}{\sum w_i} \sum_i \sum_{j < i} w_i w_j \rho_i \rho_j \cos(\theta_i + \theta_j) + \frac{1}{\sum w_i} \sum_i (w_i - \bar{w}) w_i \rho_i^2 \cos 2\theta_i}$$

$$r = \frac{\sum w_i \rho_i \cos(\theta_i - \alpha)}{\sum w_i}$$

[Arras 1997]

# LSQ Estimation

## Regression, Least Squares-Fitting

$$\epsilon_i = x_i \cos \alpha + y_i \sin \alpha - r$$

$$S = \sum_{i=1}^n \epsilon_i^2$$

Solve the non-linear equation system

$$\frac{\partial S}{\partial \alpha} = 0 \quad \frac{\partial S}{\partial r} = 0$$

Solution (for points in Cartesian coordinates):  
→ Solution on blackboard

# Circle Extraction

Can be formulated as a **linear** regression problem

Given  $n$  points  $\mathcal{P} = \{P_i\}_{i=1}^n$  with  $P_i = (x_i \ y_i)^T$

Circle equation:  $(x_i - x_c)^2 + (y_i - y_c)^2 = r_c^2$

Develop circle equation

$$x_i^2 - 2x_i x_c + x_c^2 + y_i^2 - 2y_i y_c + y_c^2 = r_c^2$$

$$(-2x_i \ -2y_i \ 1) \begin{pmatrix} x_c \\ y_c \\ x_c^2 + y_c^2 - r_c^2 \end{pmatrix} = (-x_i^2 - y_i^2)$$

Parametrization trick

# Circle Extraction

Leads to **overdetermined** equation system  $A \cdot x = b$

$$A = \begin{pmatrix} -2x_1 & -2y_1 & 1 \\ -2x_2 & -2y_2 & 1 \\ \vdots & \vdots & \vdots \\ -2x_n & -2y_n & 1 \end{pmatrix} \quad b = \begin{pmatrix} -x_1^2 - y_1^2 \\ -x_2^2 - y_2^2 \\ \vdots \\ -x_n^2 - y_n^2 \end{pmatrix}$$

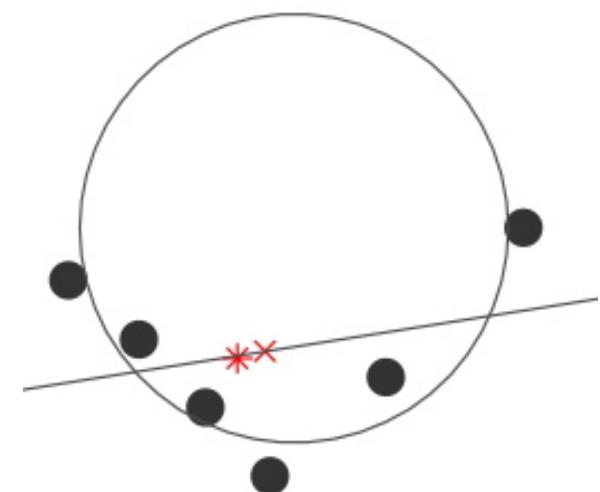
with vector of unknowns

$$x = (x_c \quad y_c \quad x_c^2 + y_c^2 - r_c^2)^T$$

Solution via **Pseudo-Inverse**

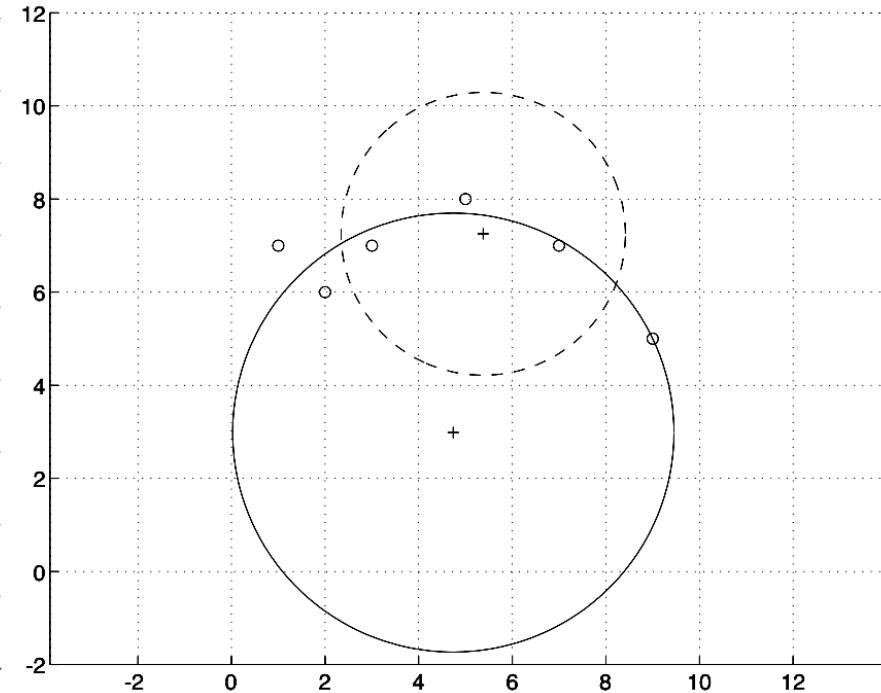
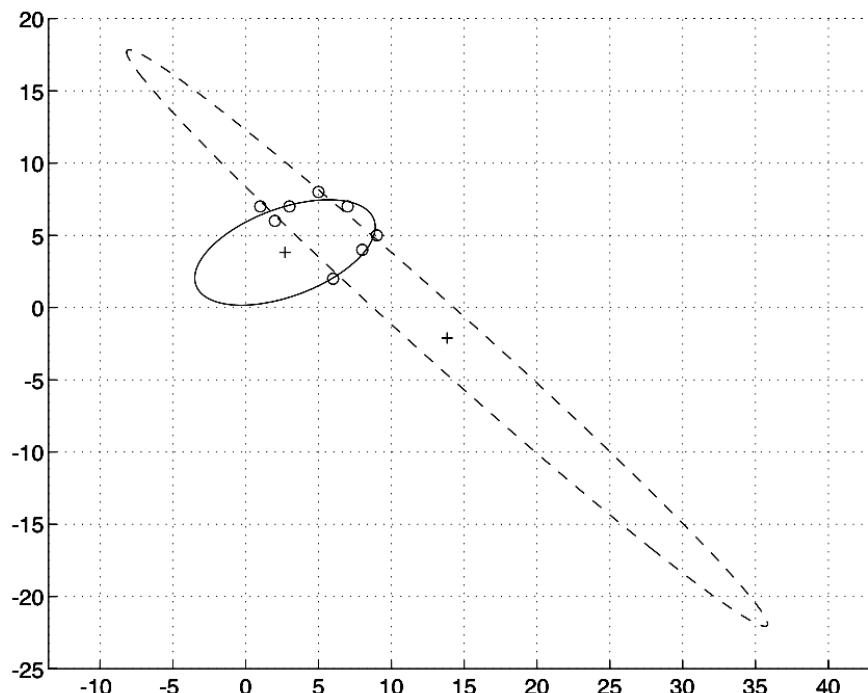
$$x = (A^T A)^{-1} A^T \cdot b$$

(assuming that  $A$  has full rank)



# Fitting Curves to Points

**Attention:** Always know the errors that you minimize!



**Algebraic** versus **geometric** fit solutions

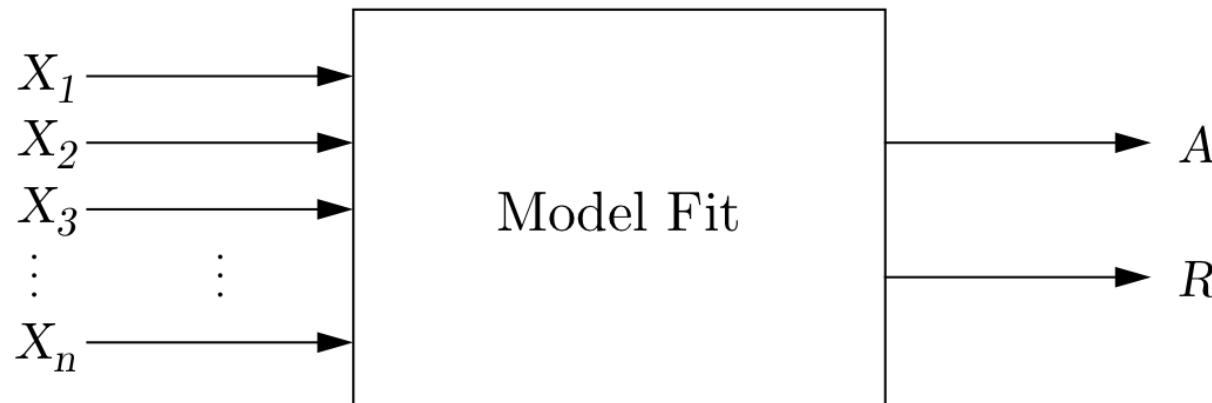
[Gander 1994]

# LSQ Estimation: Uncertainties?

How does the **input uncertainty** propagate over the fit expressions to the **output**?

$X_1, \dots, X_n$ : Gaussian input random variables

$A, R$ : Gaussian output random variables



# Example: Line Extraction

**Wanted:** Parameter Covariance Matrix

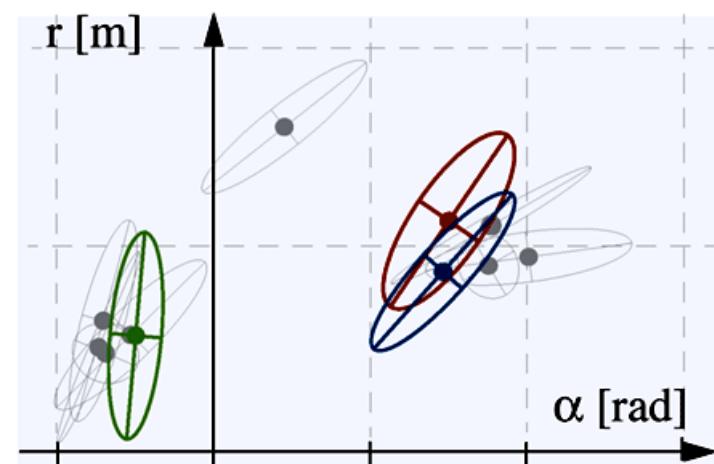
$$C_{AR} = \begin{bmatrix} \sigma_A^2 & \sigma_{AR} \\ \sigma_{AR} & \sigma_R^2 \end{bmatrix}$$

$$C_X = \begin{bmatrix} \sigma_{\rho_1}^2 & 0 & \dots & 0 \\ 0 & \sigma_{\rho_2}^2 & \dots & 0 \\ \vdots & \vdots & & \vdots \\ 0 & 0 & \dots & \sigma_{\rho_n}^2 \end{bmatrix}$$

Simplified sensor model:  
all  $\sigma_{\theta_i}^2 = 0$ , independence

$$C_{AR} = F_X C_X F_X^T$$

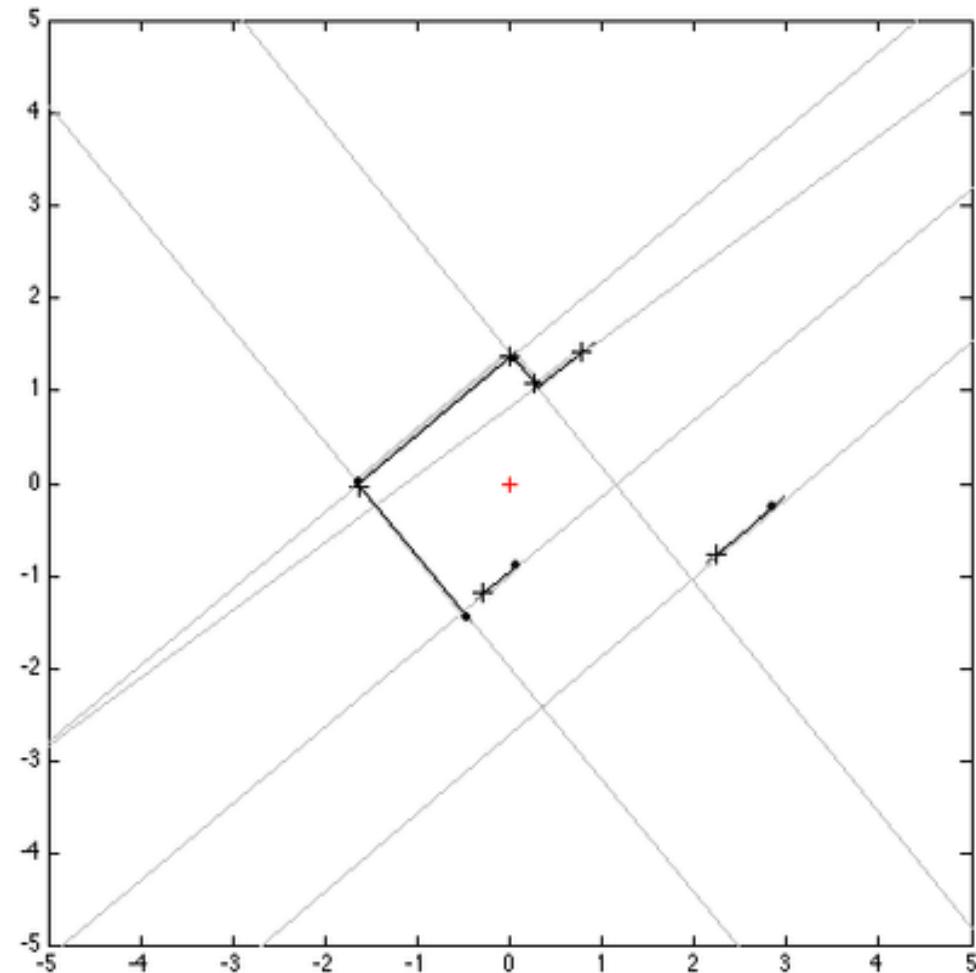
Result: Gaussians in  
the parameter space



# Line Extraction in Real Time



- Robot *Pygmalion*  
EPFL, Lausanne
- CPU: PowerPC  
604e at 300 MHz  
Sensor: 2 SICK LMS
- Line Extraction  
Times: **~ 25 ms**



# Derivations (1/4)

Result: Line Fit Cartesian Coordinates

(only for  $r, \alpha$  more complicated...)

$$\frac{\partial S}{\partial r} = 0$$

$$\Leftrightarrow \frac{\partial}{\partial r} \left\{ \sum \epsilon_i^2 \right\} = \sum \frac{\partial}{\partial r} \left\{ \epsilon_i^2 \right\} = 2 \sum \epsilon_i \frac{\partial}{\partial r} \left\{ \epsilon_i \right\}$$

$$\Leftrightarrow 2 \sum (x_i \cos \alpha + y_i \sin \alpha - r)(-1) = 0$$

$$\Leftrightarrow \sum (x_i \cos \alpha + y_i \sin \alpha - r) = 0$$

$$\Leftrightarrow \sum x_i \cos \alpha + \sum y_i \sin \alpha - nr = 0$$

$$\Leftrightarrow r = 1/n \sum x_i \cos \alpha + 1/n \sum y_i \sin \alpha$$

$$\Leftrightarrow r = \bar{x} \cos \alpha + \bar{y} \sin \alpha$$

# Introduction to Mobile Robotics

## EKF Localization

---

# Localization

“Using sensory information to locate the robot in its environment is the most fundamental problem to providing a mobile robot with autonomous capabilities.” [Cox ’91]

- **Given**

- Map of the environment.
- Sequence of sensor measurements.

- **Wanted**

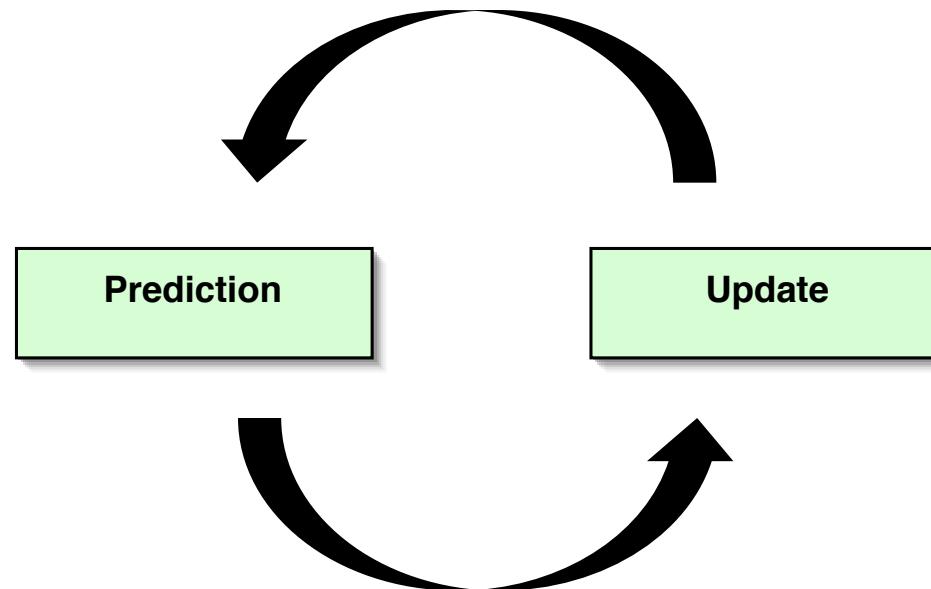
- Estimate of the robot’s position.

- **Problem classes**

- Position tracking
- Global localization
- Kidnapped robot problem (recovery)

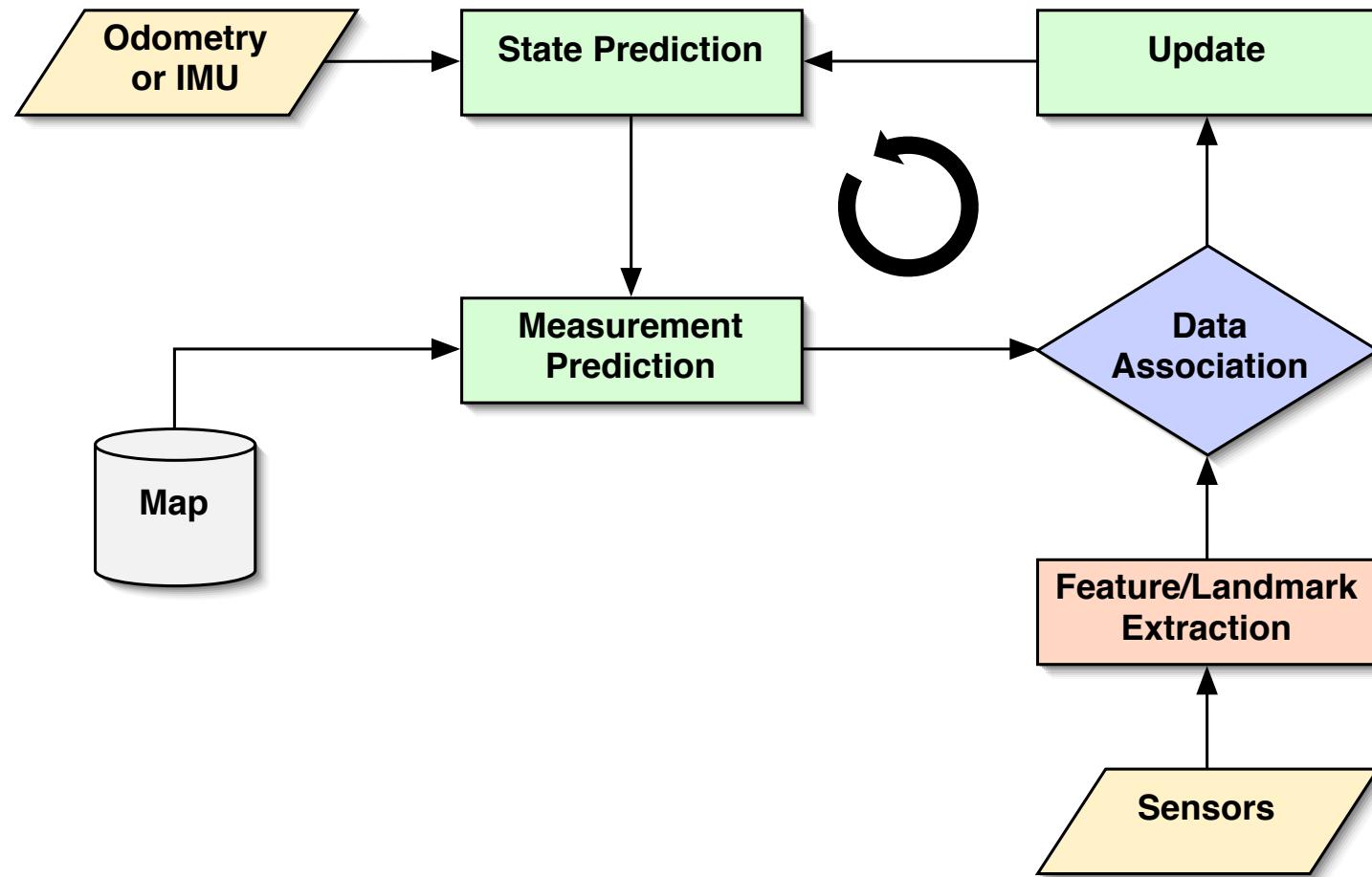
# Landmark-based Localization

## EKF Localization: Basic Cycle



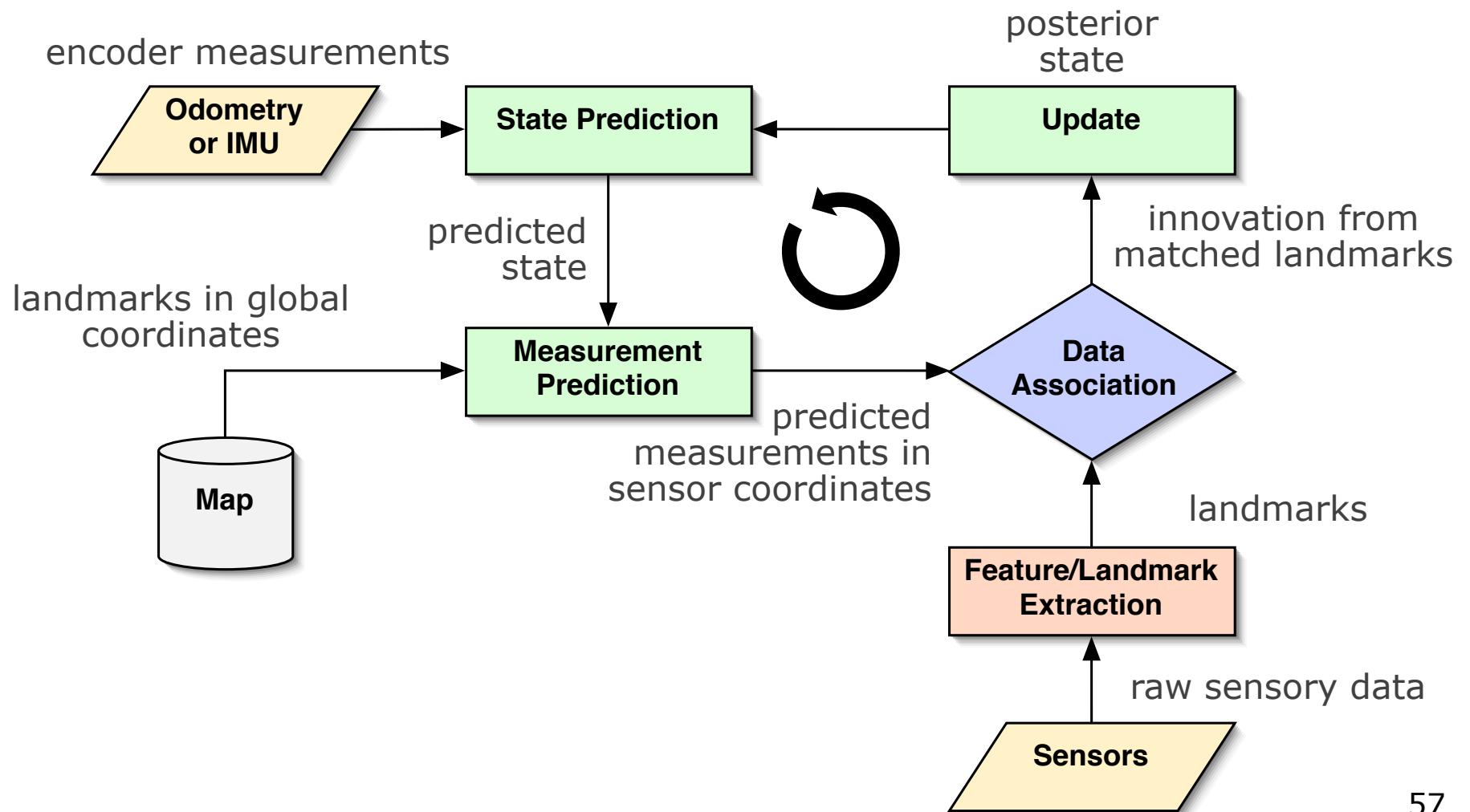
# Landmark-based Localization

## EKF Localization: Basic Cycle



# Landmark-based Localization

## EKF Localization: Basic Cycle



# Landmark-based Localization

## State Prediction (Odometry)

$$\hat{\mathbf{x}}_k = f(\mathbf{x}_{k-1}, \mathbf{u}_k)$$

$$\hat{C}_k = F_x C_k F_x^T + F_u U_k F_u^T$$

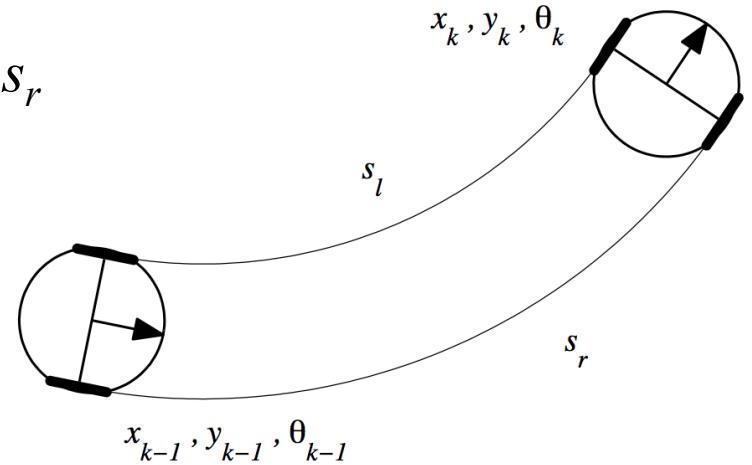
**Control  $\mathbf{u}_k$ :** wheel displacements  $s_l, s_r$

$$\mathbf{u}_k = (s_l \ s_r)^T \quad U_k = \begin{bmatrix} \sigma_l^2 & 0 \\ 0 & \sigma_r^2 \end{bmatrix}$$

**Error model:** linear growth

$$\sigma_l = k_l |s_l|$$

$$\sigma_r = k_r |s_r|$$



**Nonlinear process model  $f$ :**

$$\mathbf{x}_k = \begin{bmatrix} x_{k-1} \\ y_{k-1} \\ \theta_{k-1} \end{bmatrix} + \begin{bmatrix} \frac{b}{2} \frac{s_l+s_r}{s_r-s_l} (-\sin \theta_{k-1} + \sin(\theta_{k-1} + \frac{s_r-s_l}{b})) \\ \frac{b}{2} \frac{s_l+s_r}{s_r-s_l} (\cos \theta_{k-1} - \cos(\theta_{k-1} + \frac{s_r-s_l}{b})) \\ \frac{s_r-s_l}{b} \end{bmatrix}$$

# Landmark-based Localization

## State Prediction (Odometry)

$$\hat{\mathbf{x}}_k = f(\mathbf{x}_{k-1}, \mathbf{u}_k)$$

$$\hat{C}_k = F_x C_k F_x^T + F_u U_k F_u^T$$

**Control  $\mathbf{u}_k$ :** wheel displacements  $s_l, s_r$

$$\mathbf{u}_k = (s_l \ s_r)^T \quad U_k = \begin{bmatrix} \sigma_l^2 & 0 \\ 0 & \sigma_r^2 \end{bmatrix}$$

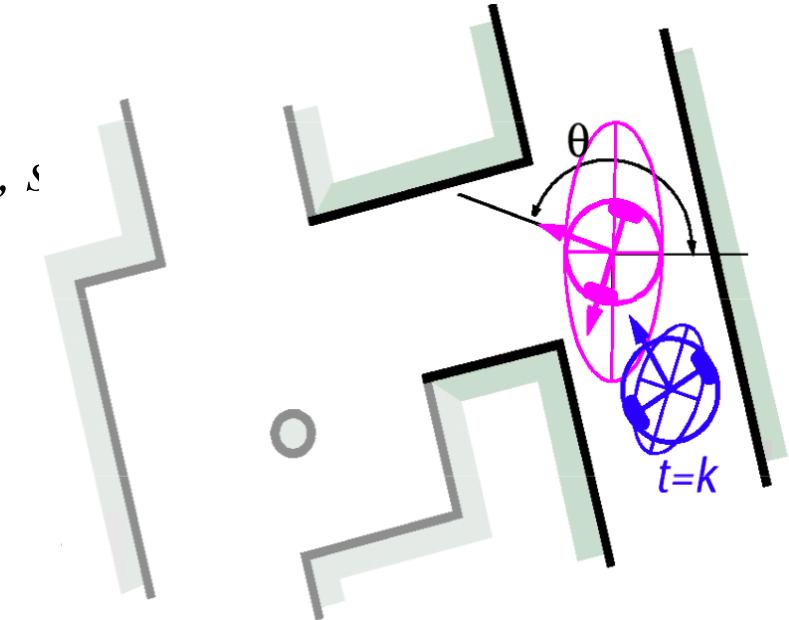
**Error model:** linear growth

$$\sigma_l = k_l |s_l|$$

$$\sigma_r = k_r |s_r|$$

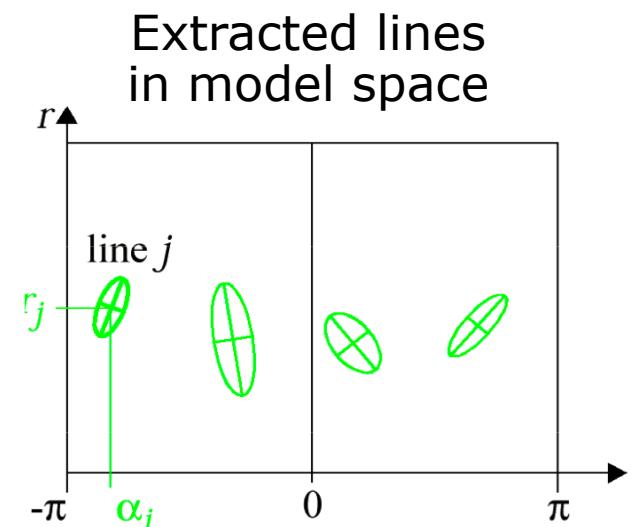
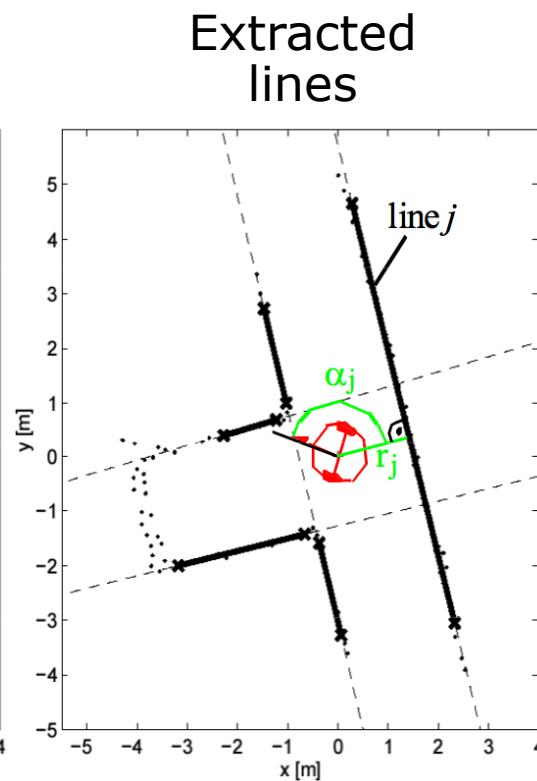
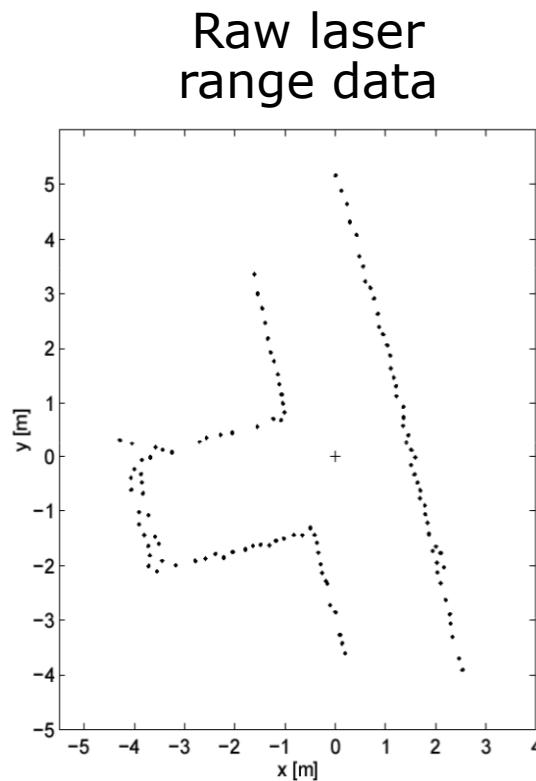
**Nonlinear process model  $f$ :**

$$\mathbf{x}_k = \begin{bmatrix} x_{k-1} \\ y_{k-1} \\ \theta_{k-1} \end{bmatrix} + \begin{bmatrix} \frac{b}{2} \frac{s_l+s_r}{s_r-s_l} (-\sin \theta_{k-1} + \sin(\theta_{k-1} + \frac{s_r-s_l}{b})) \\ \frac{b}{2} \frac{s_l+s_r}{s_r-s_l} (\cos \theta_{k-1} - \cos(\theta_{k-1} + \frac{s_r-s_l}{b})) \\ \frac{s_r-s_l}{b} \end{bmatrix}$$



# Landmark-based Localization

## Landmark Extraction (Observation)



$$\mathbf{z}_k = \begin{bmatrix} \alpha \\ r \end{bmatrix}$$

$$R_k = \begin{bmatrix} \sigma_\alpha^2 & \sigma_{\alpha r} \\ \sigma_{r \alpha} & \sigma_r^2 \end{bmatrix}$$

Hessian line model

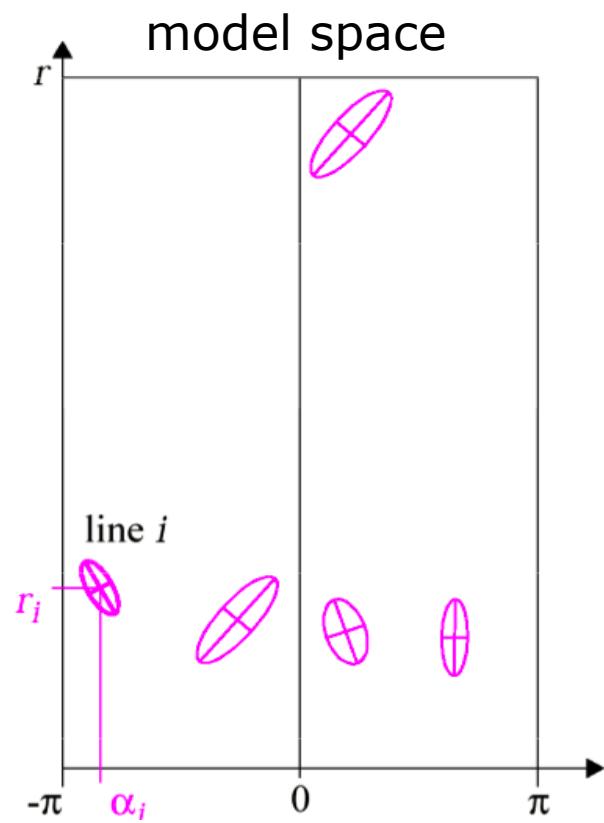
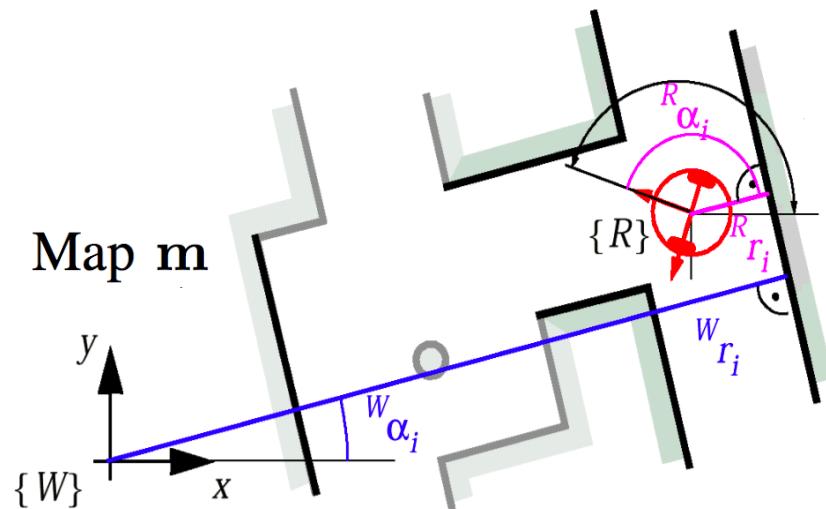
$$x \cos(\alpha) + y \sin(\alpha) - r = 0$$

# Landmark-based Localization

## Measurement Prediction

- ...is a coordinate frame transform world-to-sensor
- Given the predicted state (robot pose), predicts the location  $\hat{\mathbf{z}}_k$  and location uncertainty  $H \hat{C}_k H^T$  of expected observations in sensor coordinates

$$\hat{\mathbf{z}}_k = h(\hat{\mathbf{x}}_k, \mathbf{m})$$



# Landmark-based Localization

## Data Association (Matching)

- Associates predicted measurements  $\hat{\mathbf{z}}_k^i$  with observations  $\mathbf{z}_k^j$

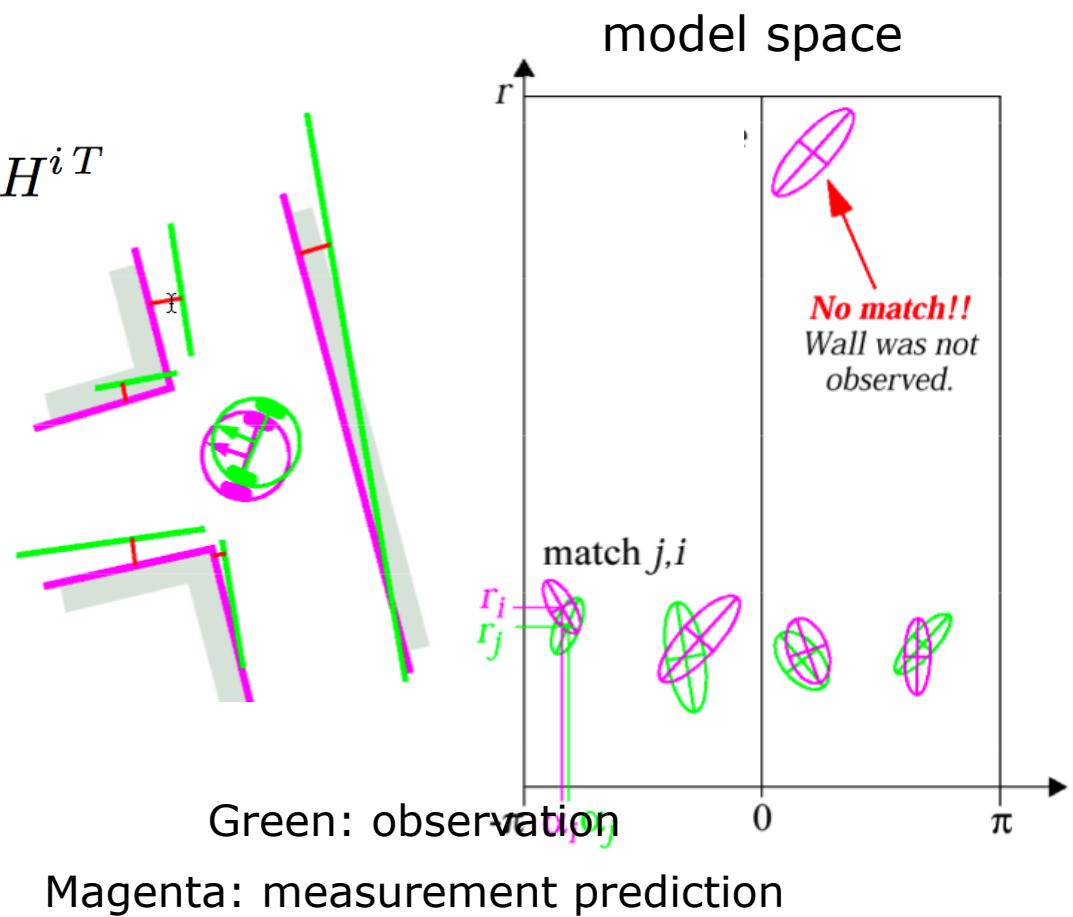
$$\nu_k^{ij} = \mathbf{z}_k^j - \hat{\mathbf{z}}_k^i$$

$$S_k^{ij} = R_k^j + H^i \hat{C}_k H^{i T}$$

- Innovation  $\nu_k^{ij}$  and innovation covariance  $S_k^{ij}$

$$S_k^{ij}$$

- Matching on significance level alpha



# Landmark-based Localization

## Update

- Kalman gain

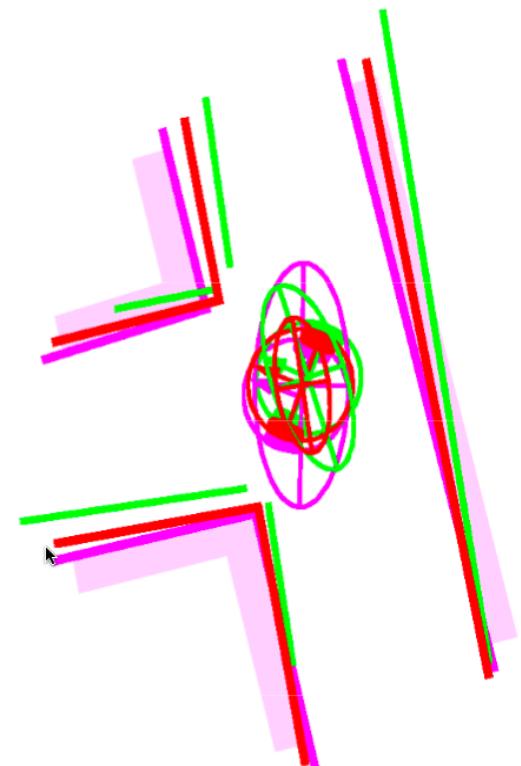
$$K_k = \hat{C}_k H^T S_k^{-1}$$

- State update (robot pose)

$$\mathbf{x}_k = \hat{\mathbf{x}}_k + K_k \nu_k$$

- State covariance update

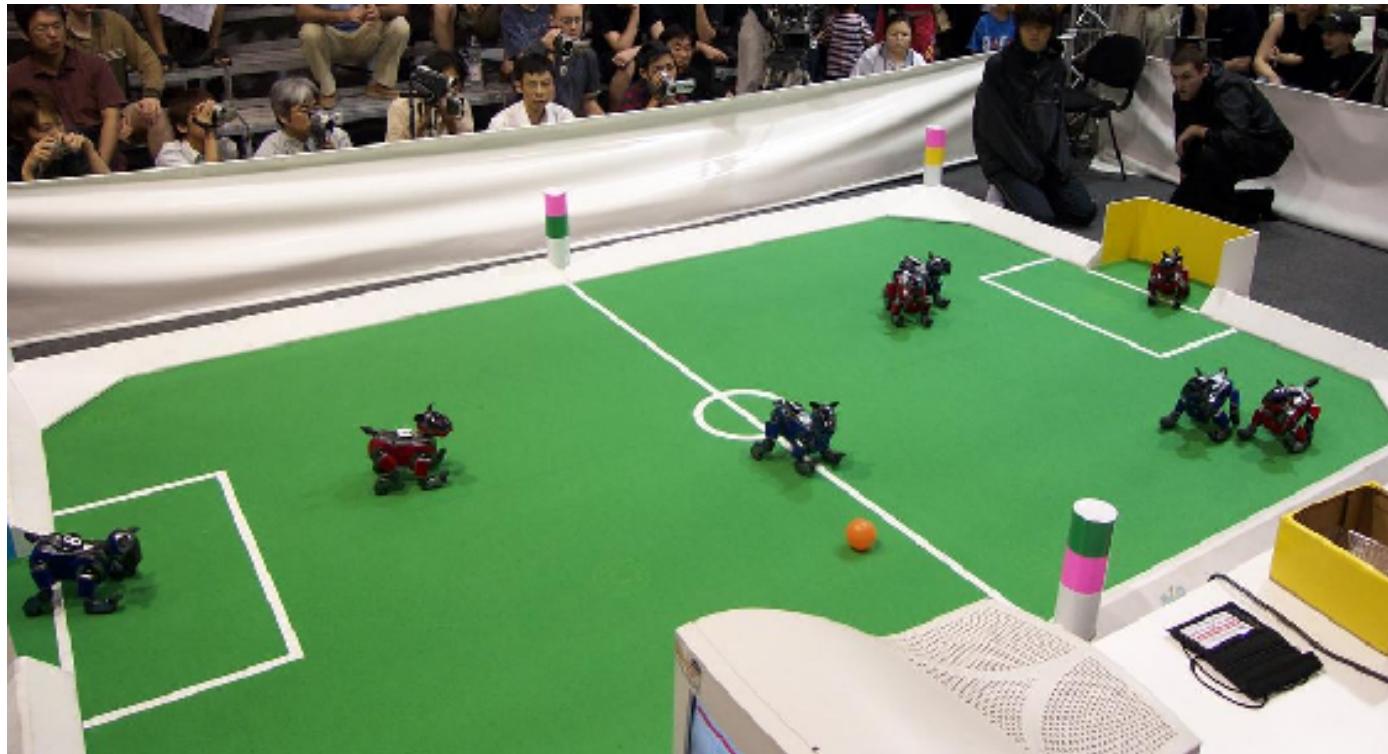
$$C_k = (I - K_k H) \hat{C}_k$$



Red: posterior estimate

# Landmark-based Localization

- **EKF Localization with Point Features**



# 1. EKF\_localization ( $\mu_{t-1}$ , $\Sigma_{t-1}$ , $u_t$ , $z_t$ , $m$ ):

**Prediction:**

$$2. \quad G_t = \frac{\partial g(u_t, \mu_{t-1})}{\partial x_{t-1}} = \begin{pmatrix} \frac{\partial x'}{\partial \mu_{t-1,x}} & \frac{\partial x'}{\partial \mu_{t-1,y}} & \frac{\partial x'}{\partial \mu_{t-1,\theta}} \\ \frac{\partial y'}{\partial \mu_{t-1,x}} & \frac{\partial y'}{\partial \mu_{t-1,y}} & \frac{\partial y'}{\partial \mu_{t-1,\theta}} \\ \frac{\partial \theta'}{\partial \mu_{t-1,x}} & \frac{\partial \theta'}{\partial \mu_{t-1,y}} & \frac{\partial \theta'}{\partial \mu_{t-1,\theta}} \end{pmatrix} \text{ Jacobian of } g \text{ w.r.t location}$$

$$3. \quad B_t = \frac{\partial g(u_t, \mu_{t-1})}{\partial u_t} = \begin{pmatrix} \frac{\partial x'}{\partial v_t} & \frac{\partial x'}{\partial \omega_t} \\ \frac{\partial y'}{\partial v_t} & \frac{\partial y'}{\partial \omega_t} \\ \frac{\partial \theta'}{\partial v_t} & \frac{\partial \theta'}{\partial \omega_t} \end{pmatrix} \text{ Jacobian of } g \text{ w.r.t control}$$

$$4. \quad Q_t = \begin{pmatrix} (\alpha_1 |v_t| + \alpha_2 |\omega_t|)^2 & 0 \\ 0 & (\alpha_3 |v_t| + \alpha_4 |\omega_t|)^2 \end{pmatrix} \text{ Motion noise}$$

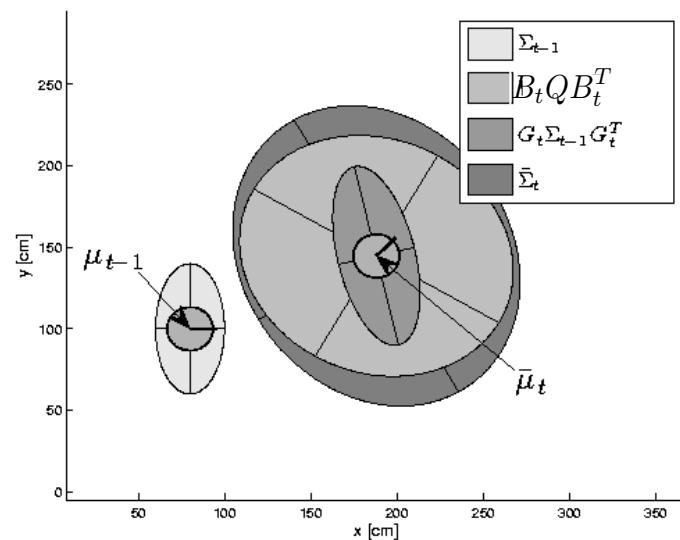
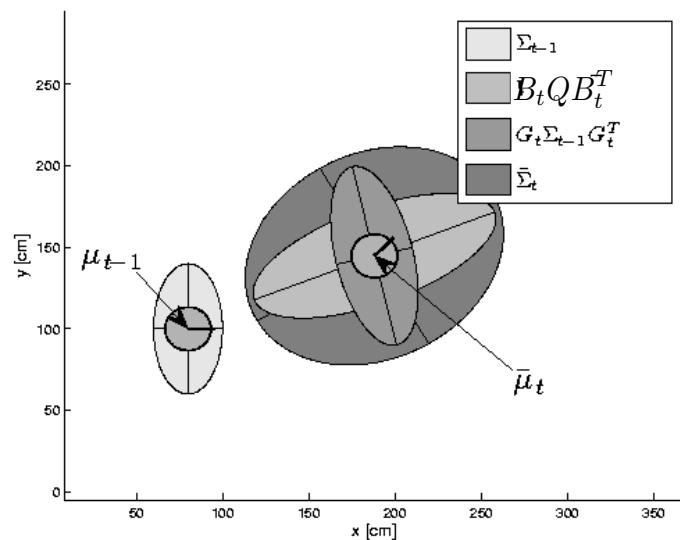
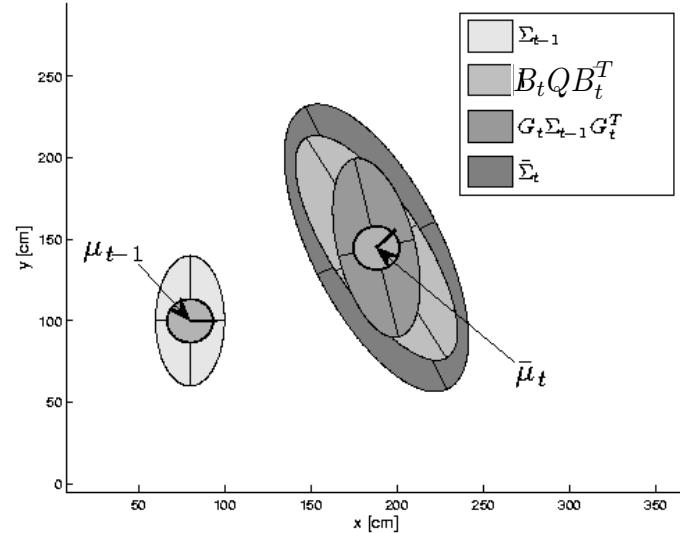
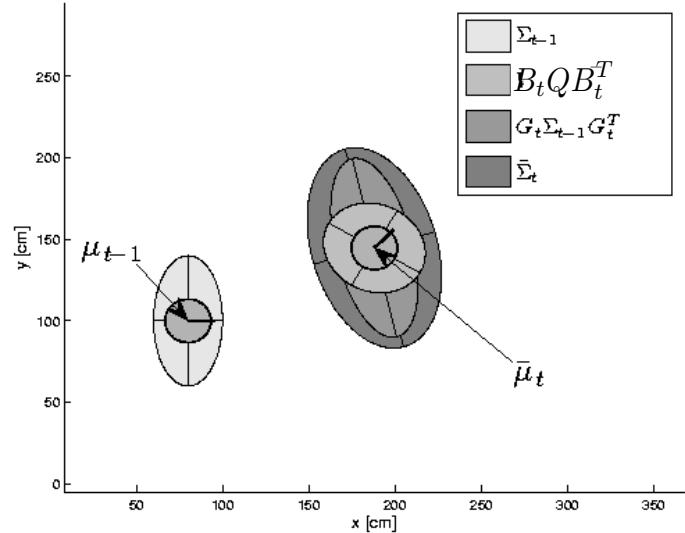
$$5. \quad \bar{\mu}_t = g(u_t, \mu_{t-1})$$

$$6. \quad \bar{\Sigma}_t = G_t \Sigma_{t-1} G_t^T + B_t Q_t B_t^T$$

Predicted mean

Predicted covariance

# EKF Prediction Step for different noise levels left previous pose, right predicted pose



# 1. EKF\_localization ( $\mu_{t-1}$ , $\Sigma_{t-1}$ , $u_t$ , $z_t$ , $m$ ):

## Correction:

$$2. \hat{z}_t = \begin{pmatrix} \sqrt{(m_x - \bar{\mu}_{t,x})^2 + (m_y - \bar{\mu}_{t,y})^2} \\ \text{atan} 2(m_y - \bar{\mu}_{t,y}, m_x - \bar{\mu}_{t,x}) - \bar{\mu}_{t,\theta} \end{pmatrix} \quad \text{Predicted measurement mean}$$

$$3. H_t = \frac{\partial h(\bar{\mu}_t, m)}{\partial x_t} = \begin{pmatrix} \frac{\partial r_t}{\partial \bar{\mu}_{t,x}} & \frac{\partial r_t}{\partial \bar{\mu}_{t,y}} & \frac{\partial r_t}{\partial \bar{\mu}_{t,\theta}} \\ \frac{\partial \varphi_t}{\partial \bar{\mu}_{t,x}} & \frac{\partial \varphi_t}{\partial \bar{\mu}_{t,y}} & \frac{\partial \varphi_t}{\partial \bar{\mu}_{t,\theta}} \end{pmatrix} \quad \text{Jacobian of } h \text{ w.r.t location}$$

$$4. R_t = \begin{pmatrix} \sigma_r^2 & 0 \\ 0 & \sigma_r^2 \end{pmatrix}$$

$$5. S_t = H_t \bar{\Sigma}_t H_t^T + R_t \quad \text{Innovation covariance}$$

$$6. K_t = \bar{\Sigma}_t H_t^T S_t^{-1} \quad \text{Kalman gain}$$

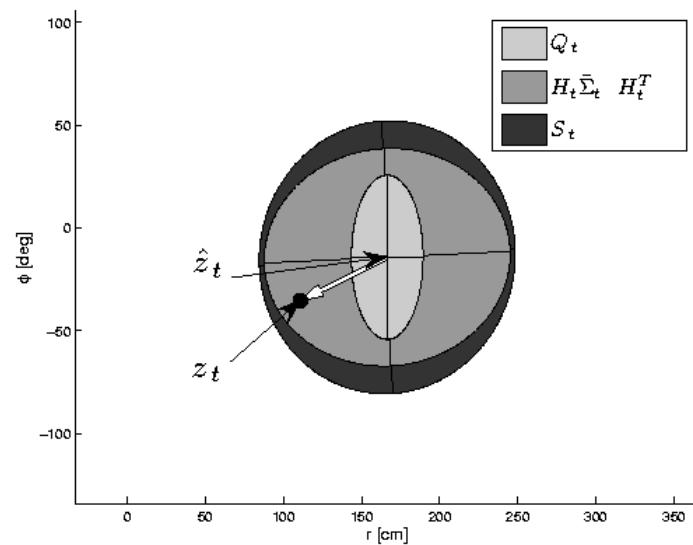
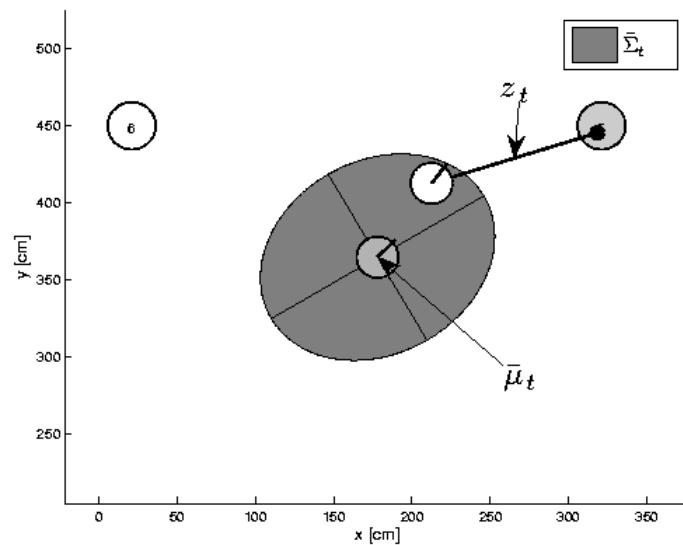
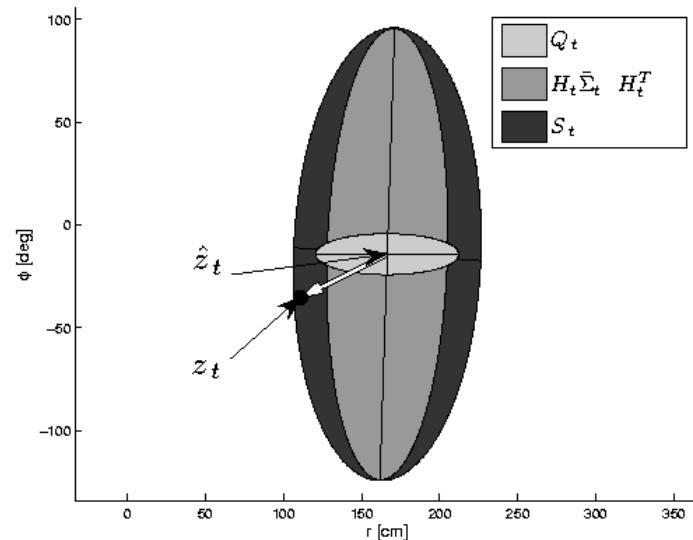
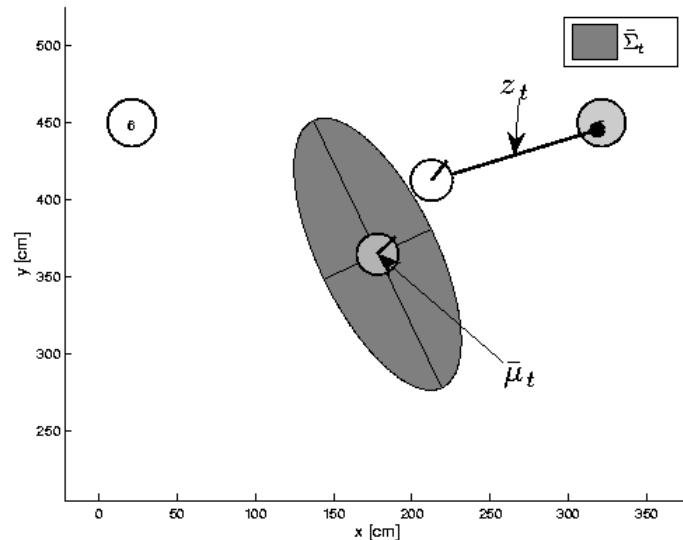
$$7. \mu_t = \bar{\mu}_t + K_t(z_t - \hat{z}_t) \quad \text{Updated mean}$$

$$8. \Sigma_t = (I - K_t H_t) \bar{\Sigma}_t \quad \text{Updated covariance}$$

# EKF Observation Prediction Step

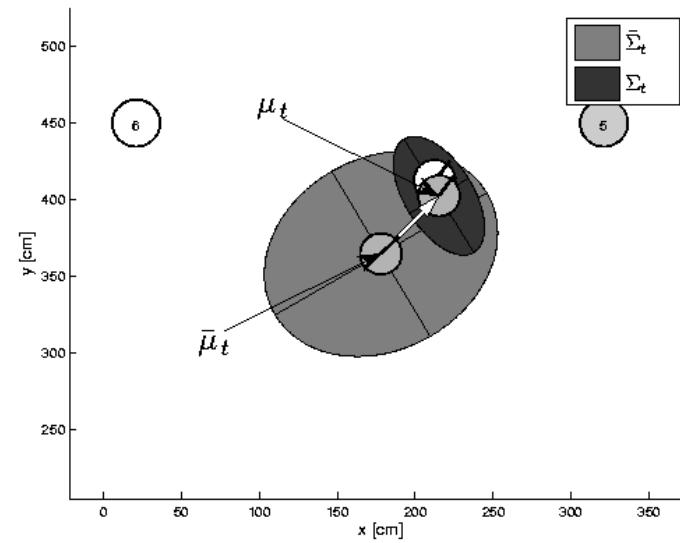
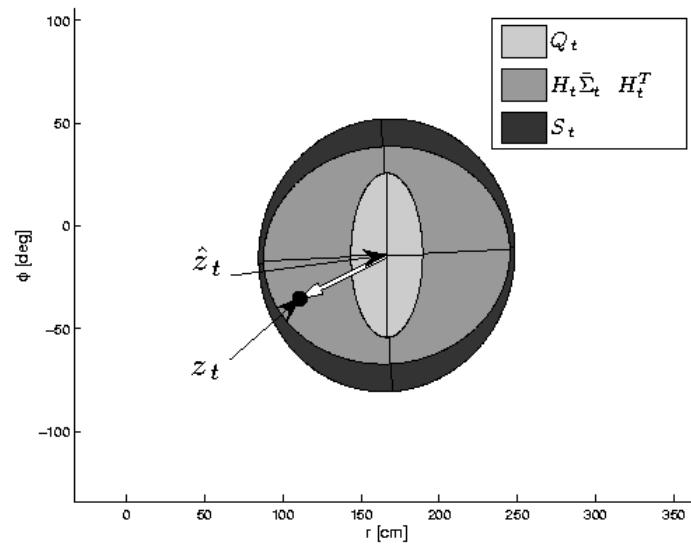
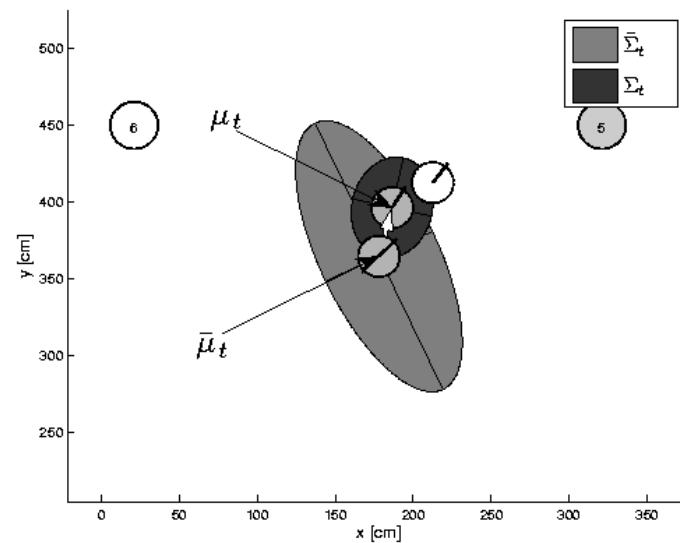
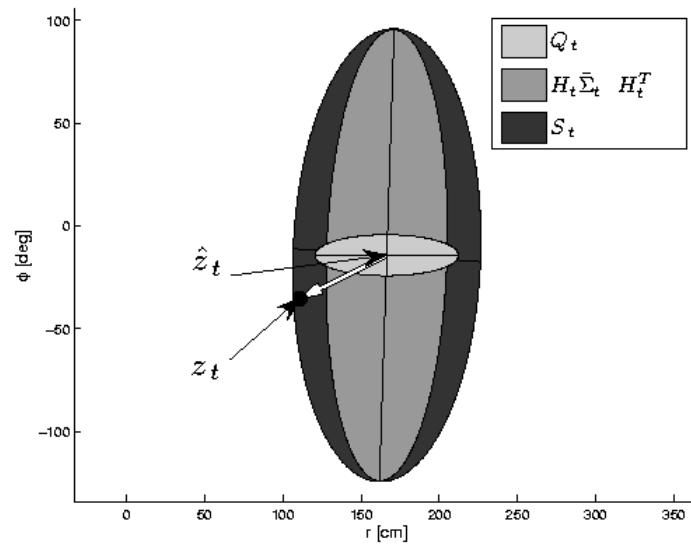
left column predictions – white circle ground truth

right measurement – predicted and observed



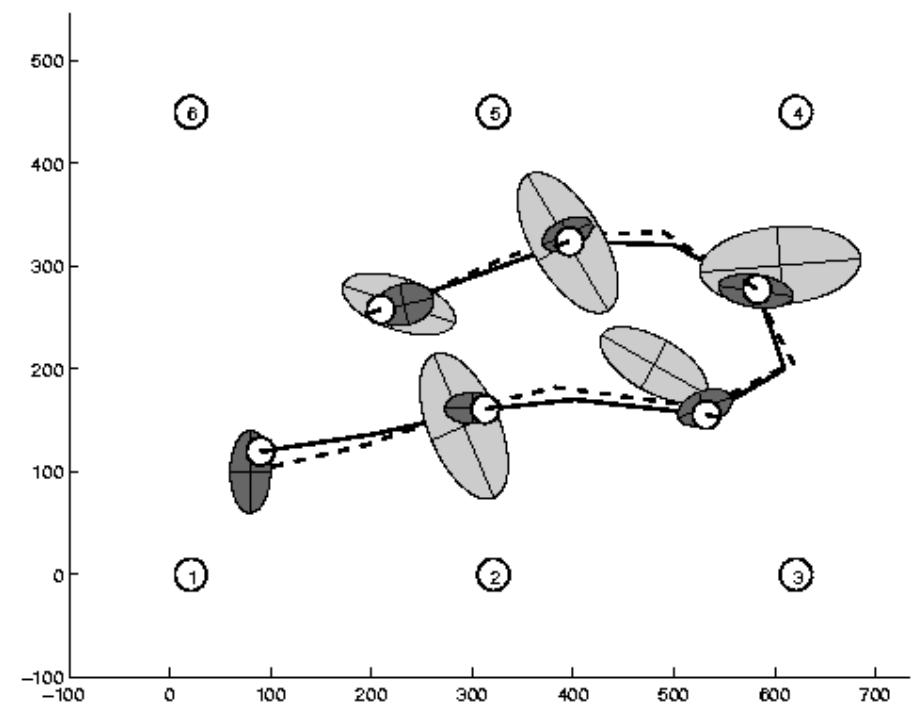
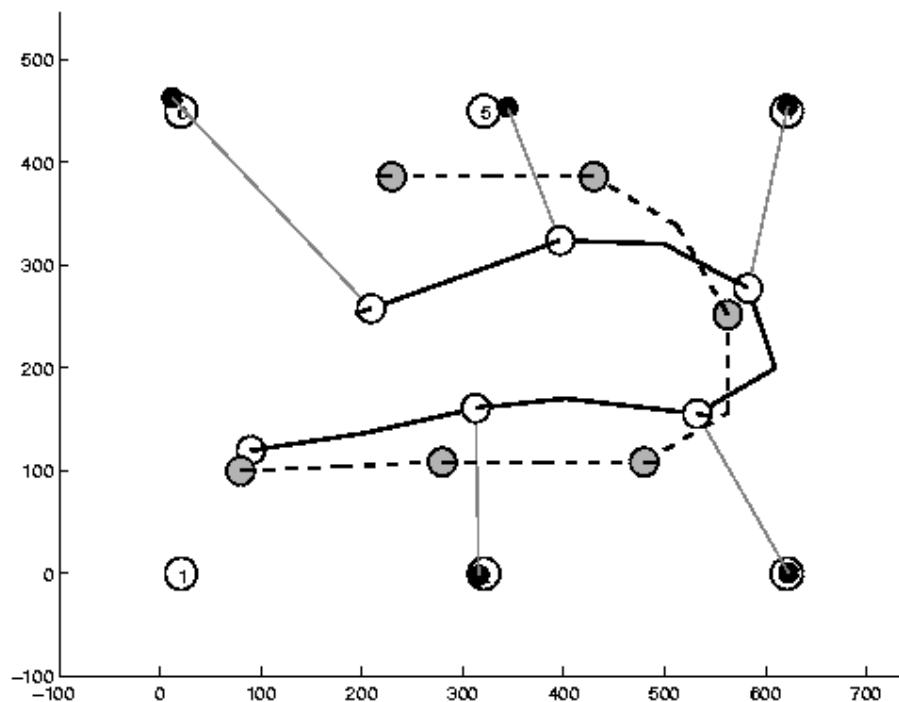
# EKF Correction Step

left: given predicted and observed measurement, right  
corrected pose



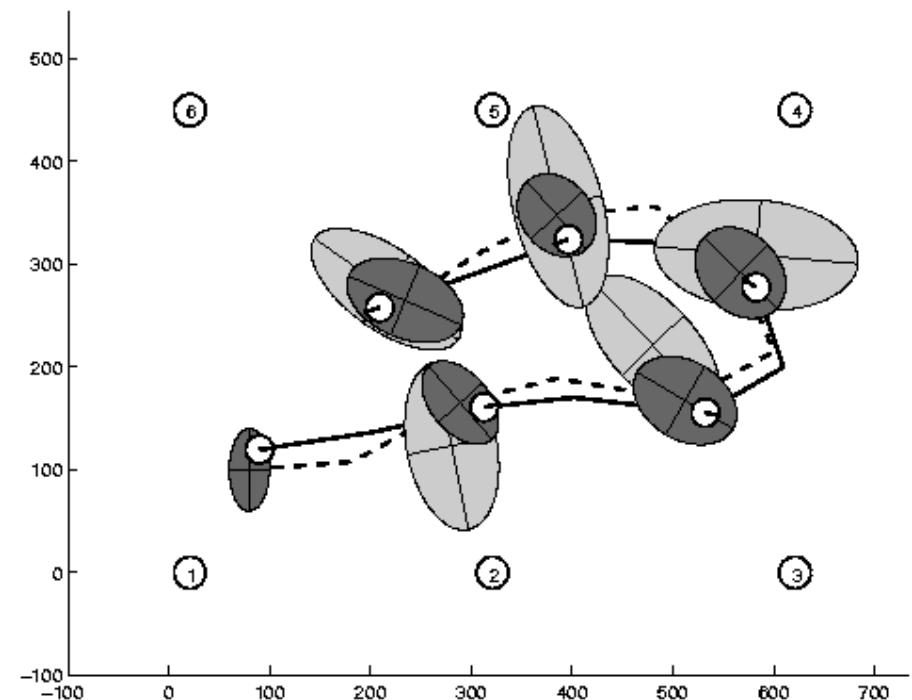
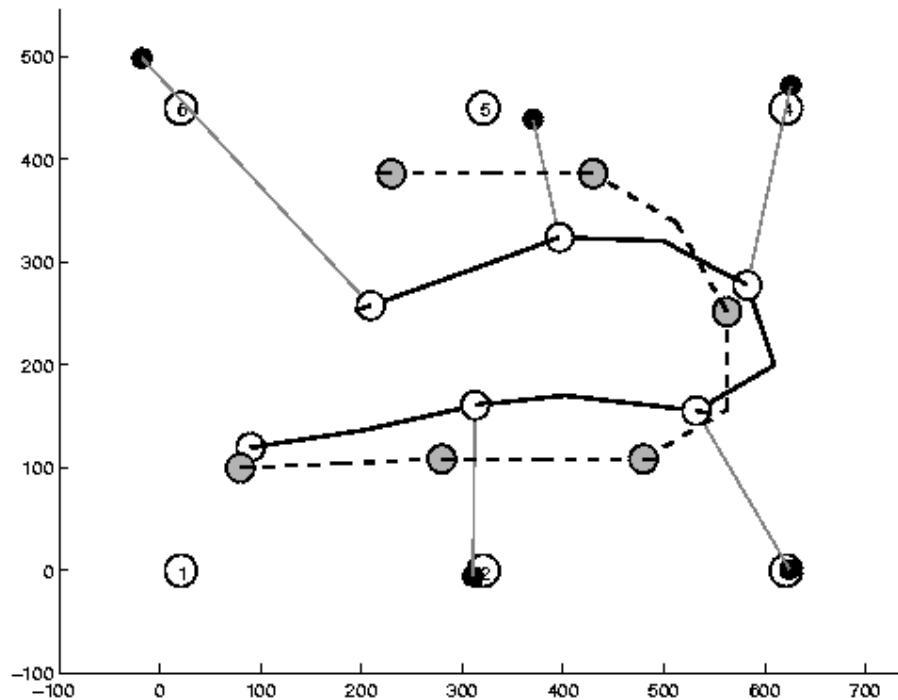
# Estimation Sequence (1)

solid line: ground truth, dashed line: odometry without sensing (left), with sensing (right)



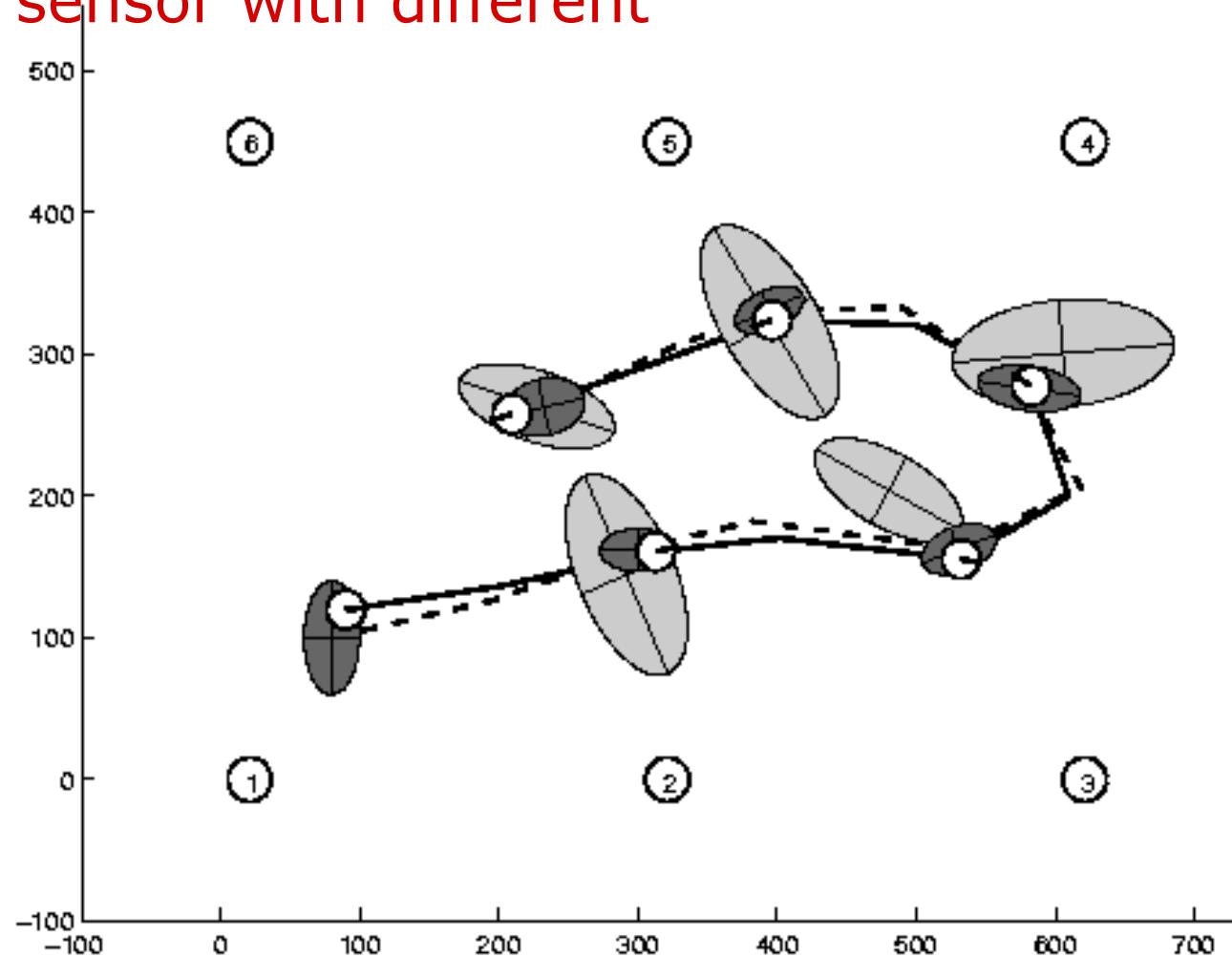
## Estimation Sequence (2)

solid line: ground truth, dashed line: odometry without sensing (left), with sensing (right)



# Comparison to GroundTruth

solid line: ground truth, dashed line: odometry  
with sensor with different



# EKF Localization Example

- [Arras et al. 98]:

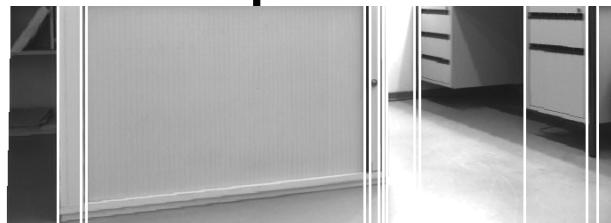
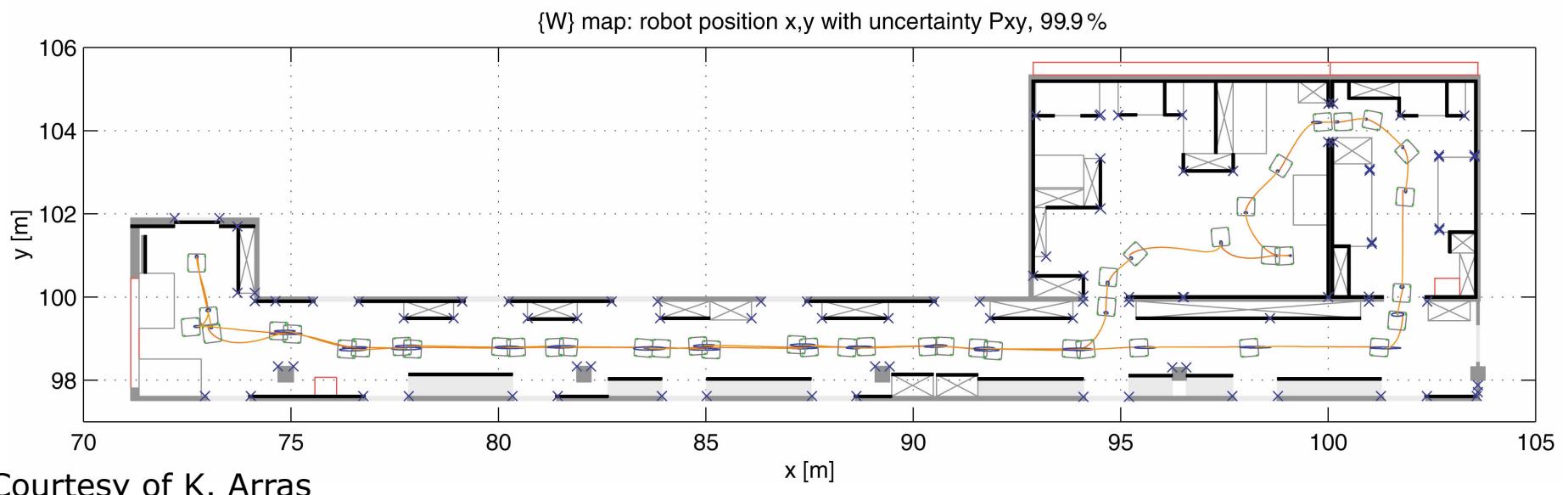
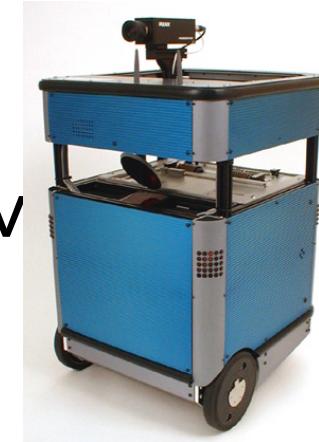
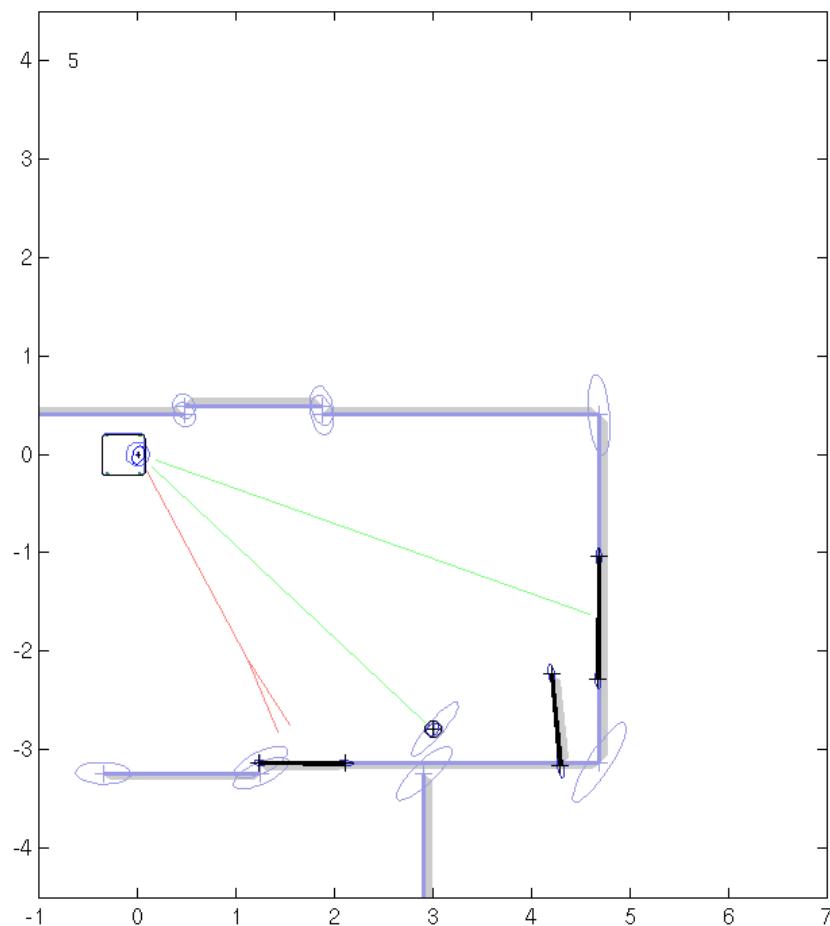


image-finder and v



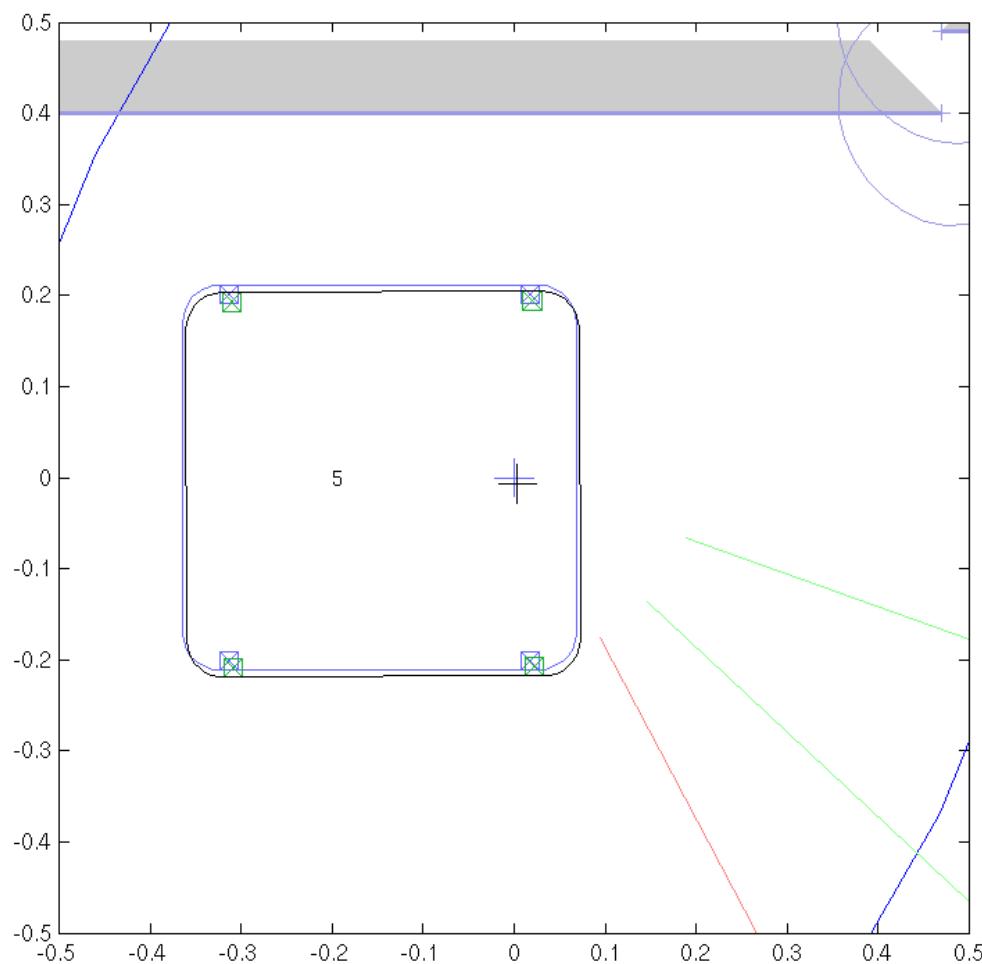
# EKF Localization Example

- Line and point landmarks



# EKF Localization Example

- Line and point landmarks

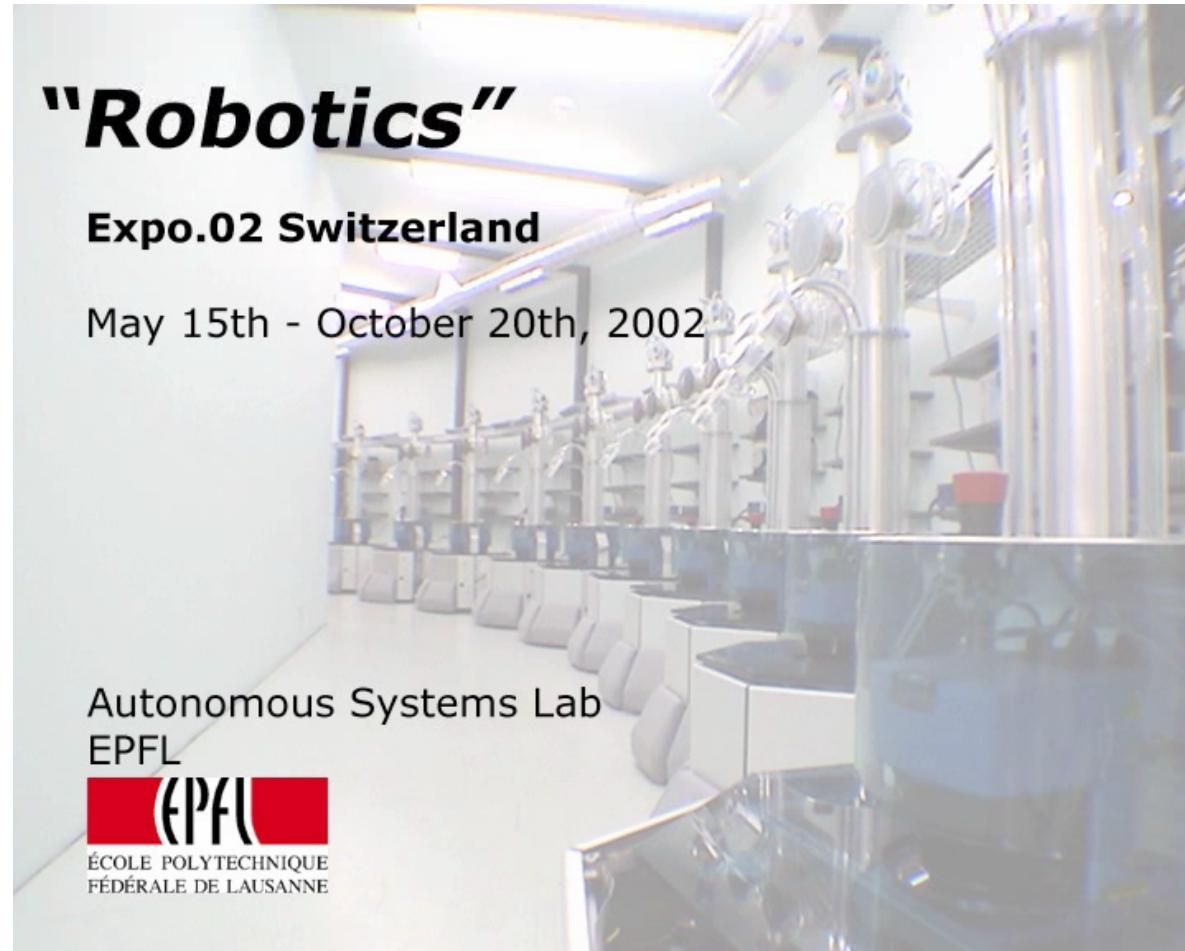


# EKF Localization Example



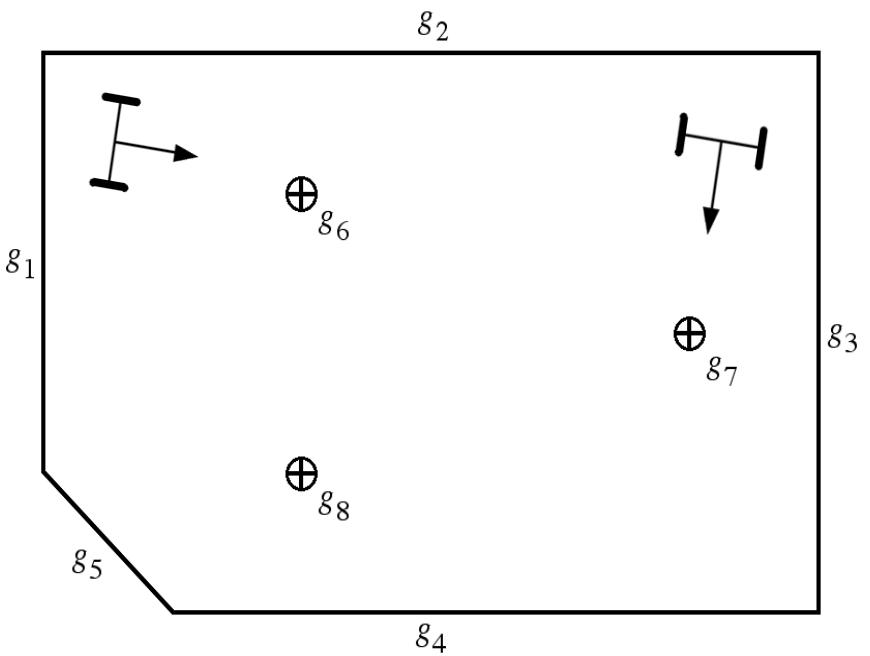
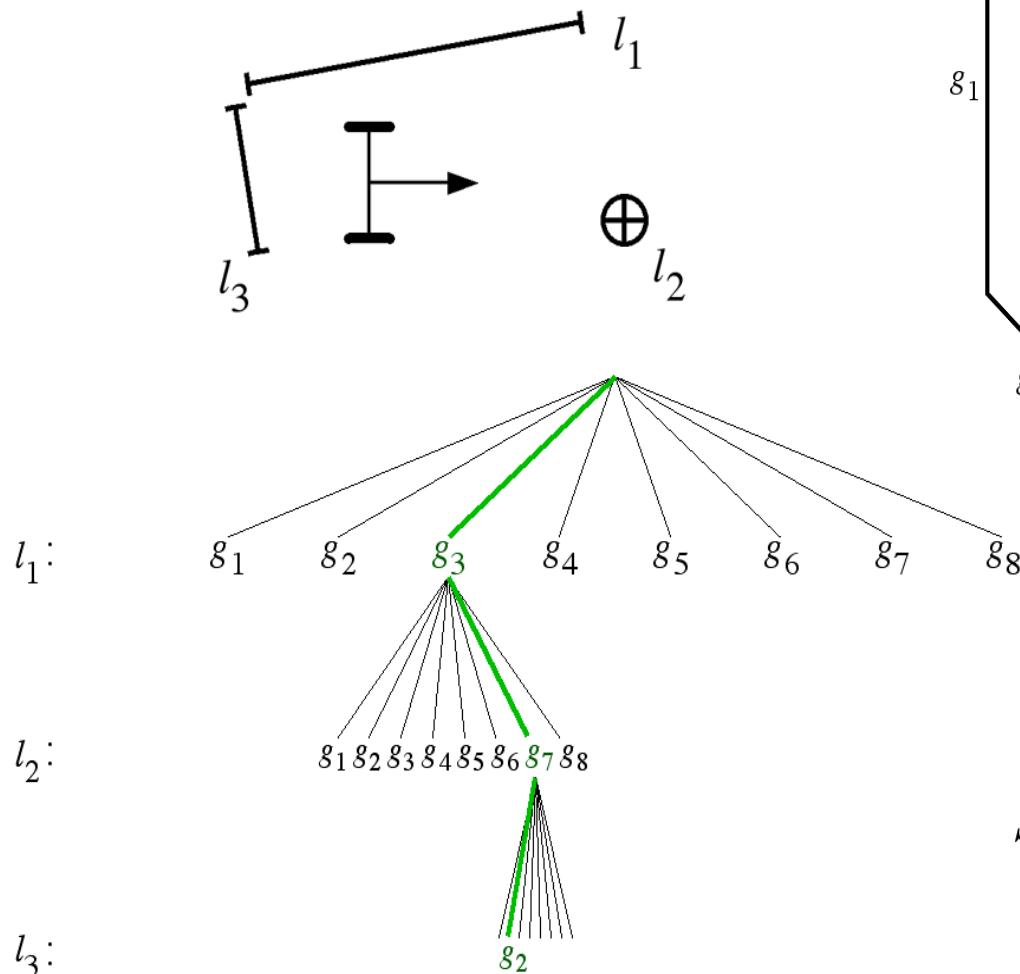
- **Expo.02:** Swiss National Exhibition 2002
- Pavilion "Robotics"
- 11 fully autonomous robots
- tour guides, entertainer, photographer
- 12 hours per day
- 7 days per week
- 5 months
- **3,316** km travel distance
- almost **700,000** visitors
- 400 visitors per hour
- Localization method: **Line-Based EKF**

# EKF Localization Example



# Global EKF Localization

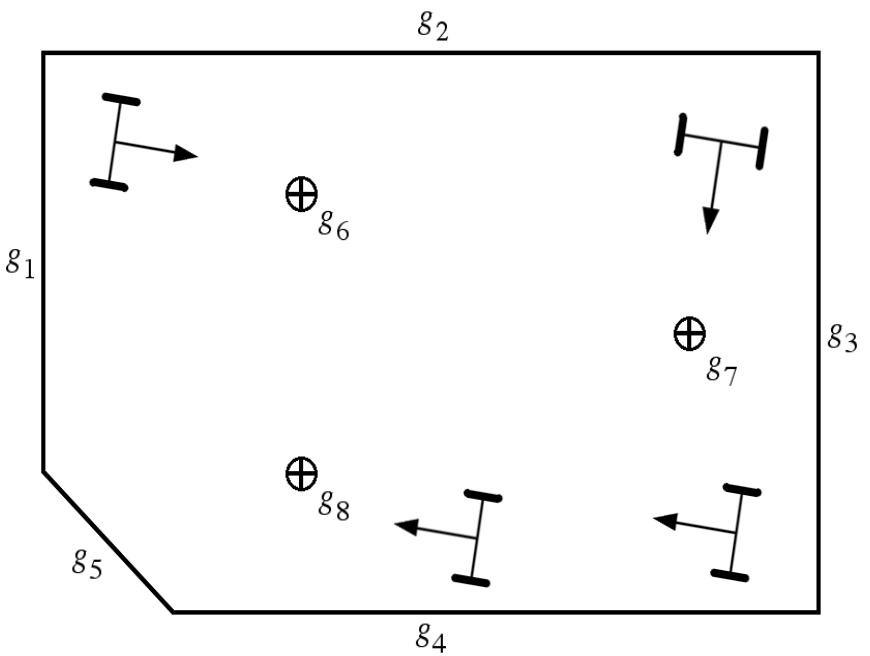
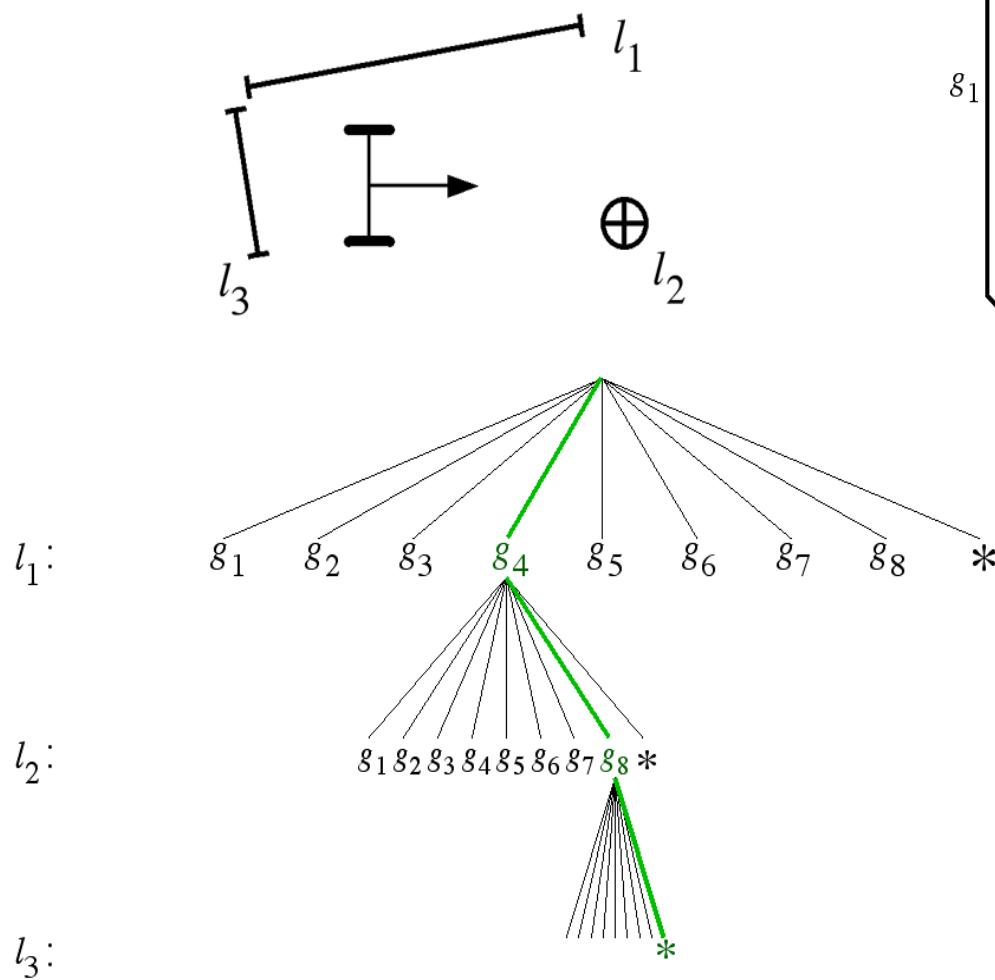
## Interpretation tree



$$S_{h_2} = \{\{l_1, g_3\}, \{l_2, g_7\}, \{l_3, g_2\}\}$$

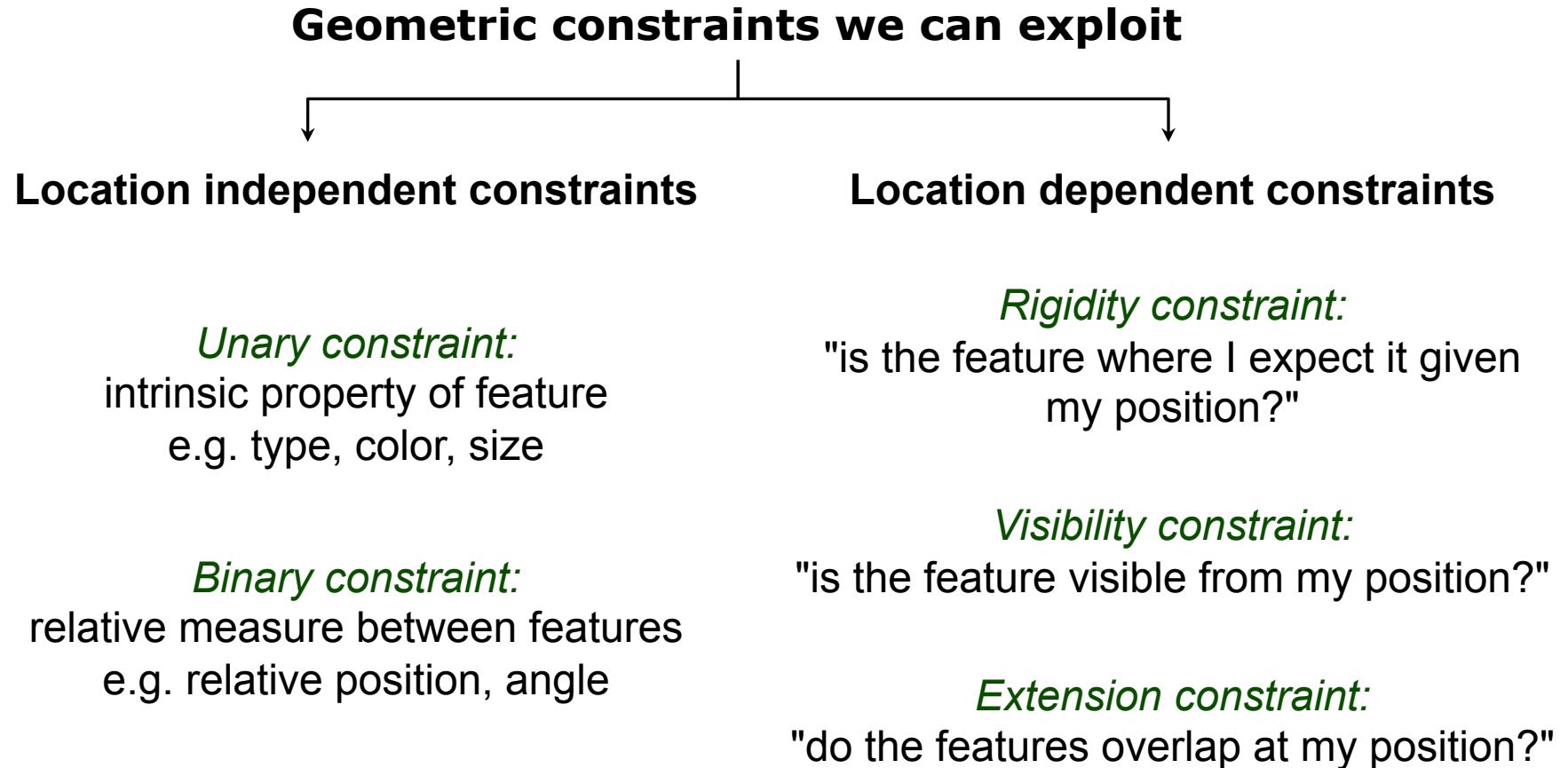
# Global EKF Localization

## Env. Dynamics



$$S_h = \{\{l_1, g_4\}, \{l_2, g_8\}, \{l_3, *\}\}$$

# Global EKF Localization



All decisions on a significance level  $\alpha$

# Global EKF Localization

## Interpretation Tree

[Grimson 1987], [Drumheller 1987],  
[Castellanos 1996], [Lim 2000]

## Algorithm

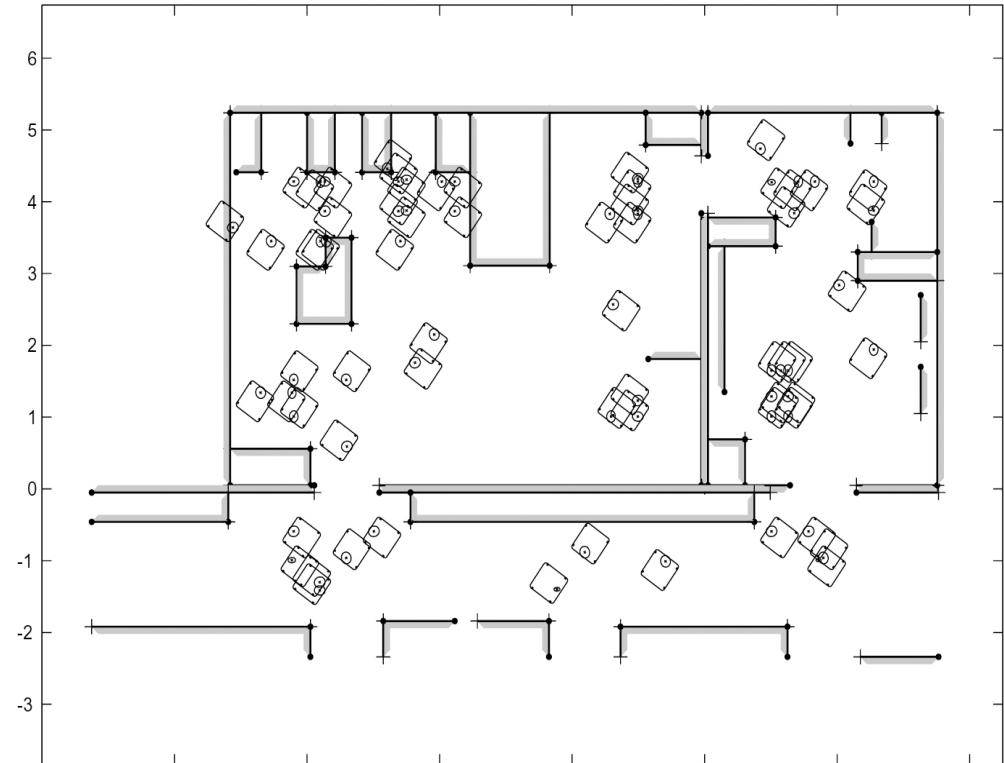
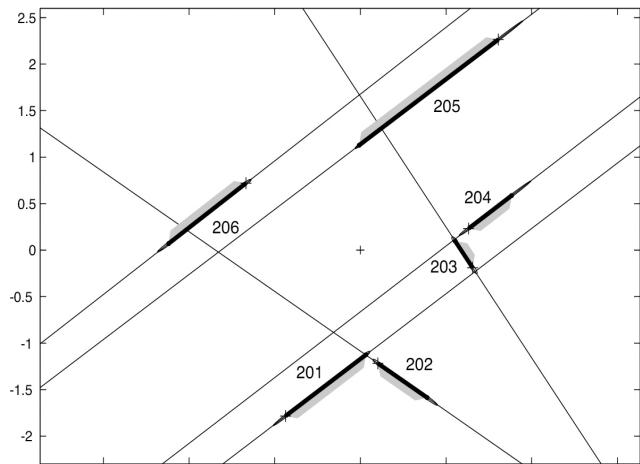
- backtracking
- depth-first
- recursive
- uses geometric constraints

```
function generate_hypotheses(  $h$ ,  $L$ ,  $G$  )  
  
     $H \leftarrow \{\}$   
    if  $L = \{\}$  then  
         $H \leftarrow H \cup \{h\}$   
    else  
         $l \leftarrow \text{select\_observation}(L)$   
        for  $g \in G$  do  
             $p \leftarrow \{l, g\}$   
            if satisfy_unary_constraints( $p$ ) then  
                if location_available( $h$ ) then  
                    accept  $\leftarrow \text{satisfy\_location\_dependent\_cnstr}(L_h, p)$   
                    if accept then  
                         $h' \leftarrow h$   
                         $S_{h'} \leftarrow S_h \cup \{p\}$   
                         $L_{h'} \leftarrow \text{estimate\_robot\_location}(S_{h'})$   
                    end  
                else  
                    accept  $\leftarrow \text{true}$   
                    for  $p_p \in S_h$  while accept  
                        accept  $\leftarrow \text{satisfy\_binary\_constraints}(p_p, p)$   
                    end  
                    if accept then  
                         $h' \leftarrow h$   
                         $S_{h'} \leftarrow S_h \cup \{p\}$   
                         $L_{h'} \leftarrow \text{estimate\_robot\_location}(S_{h'})$   
                        if location_available( $h'$ ) then  
                            for  $p_p \in S_{h'}$  while accept  
                                accept  $\leftarrow \text{satisfy\_location\_dependent\_cnstr}(L_{h'}, p)$   
                            end  
                        end  
                    end  
                end  
            end  
        end  
    end  
    generate_hypotheses( $h'$ ,  $L \setminus \{l\}$ ,  $G$ )  
end  
end  
generate_hypotheses( $h$ ,  $L \setminus \{l\}$ ,  $G$ )  
end  
  
return  $H$ 
```

# Global EKF Localization



Pygmalion

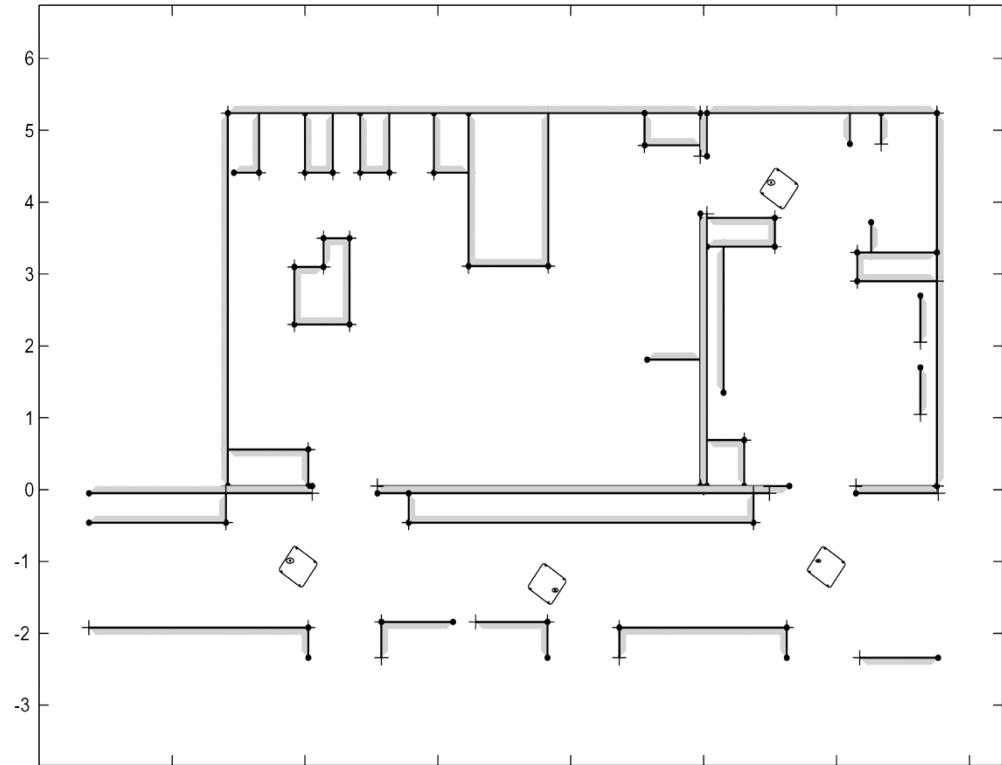
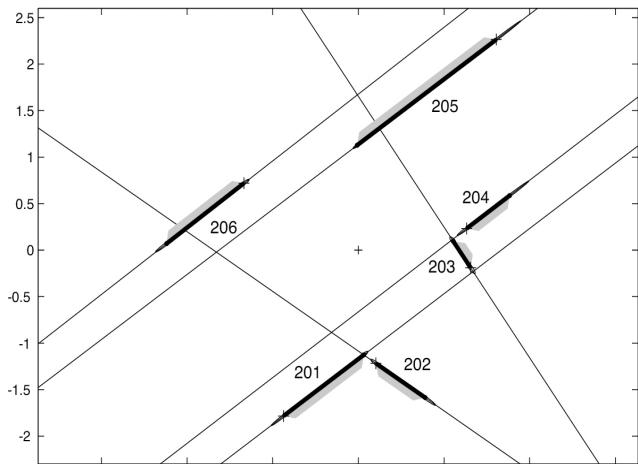


$$\alpha = 0.95, \quad p = 2$$

# Global EKF Localization



Pygmalion

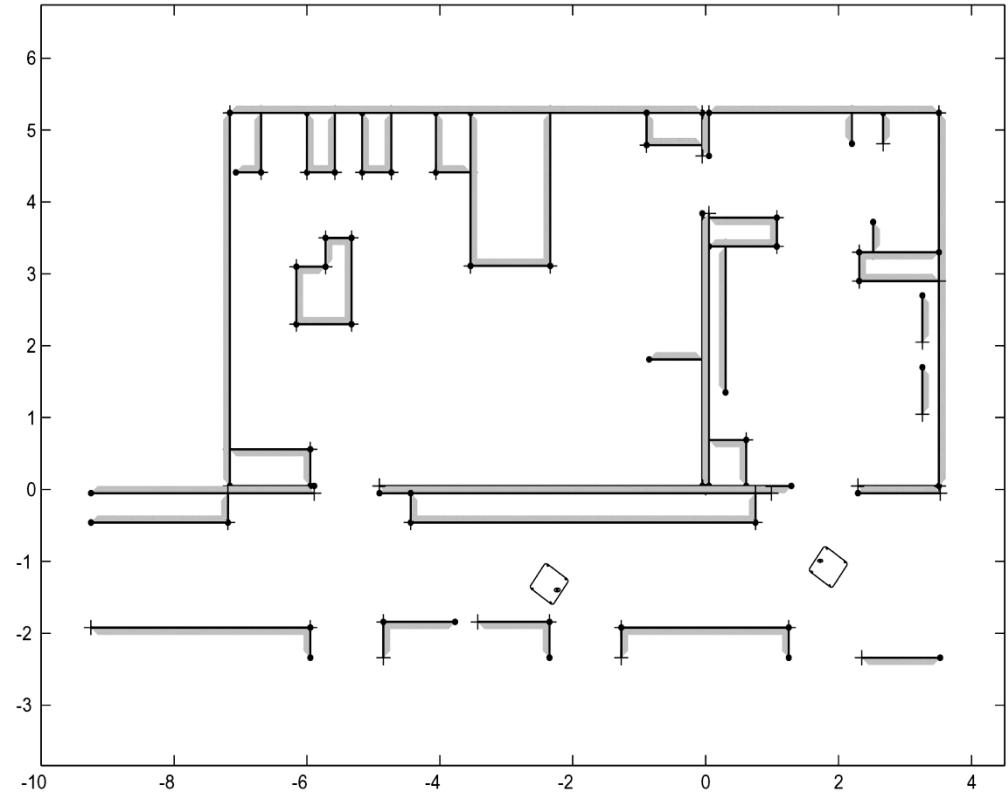
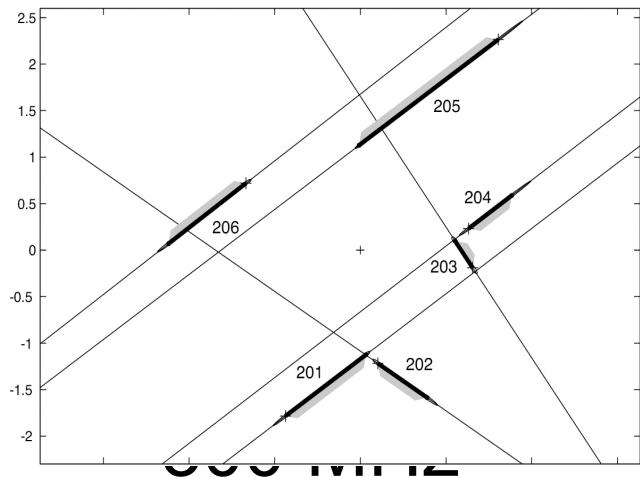


$$\alpha = 0.95, \quad p = 3$$

# Global EKF Localization



Pygmalion

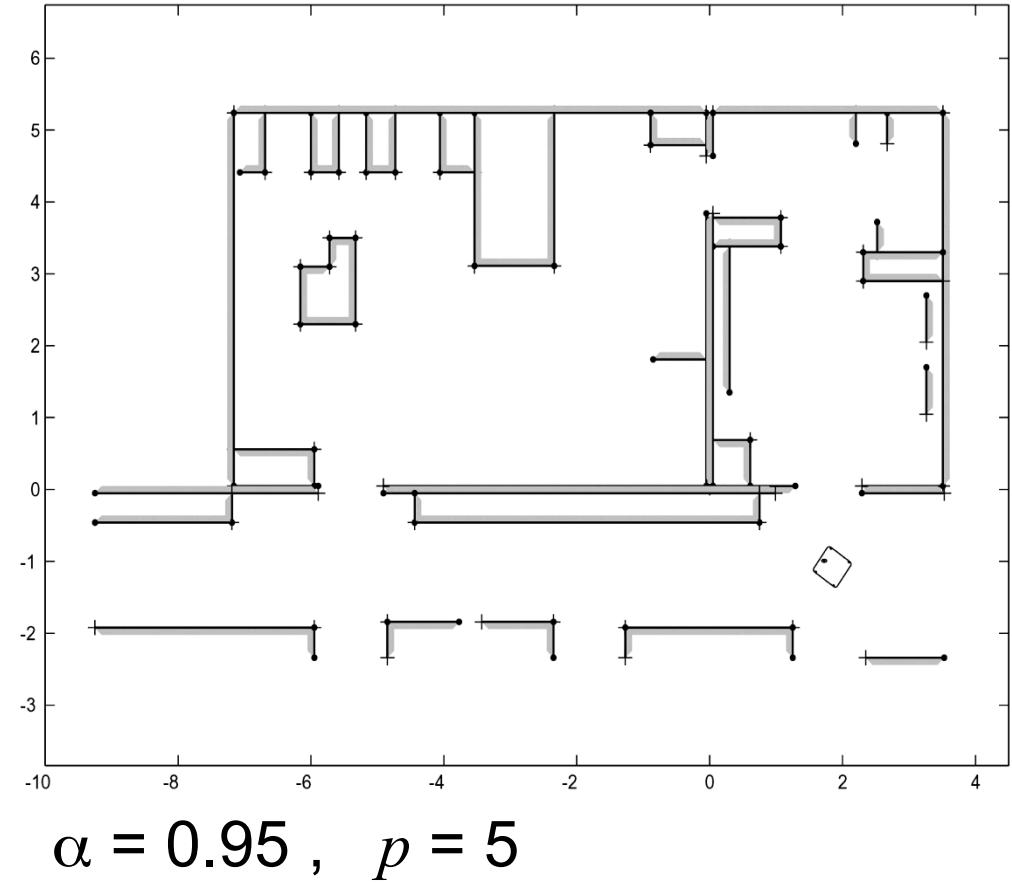
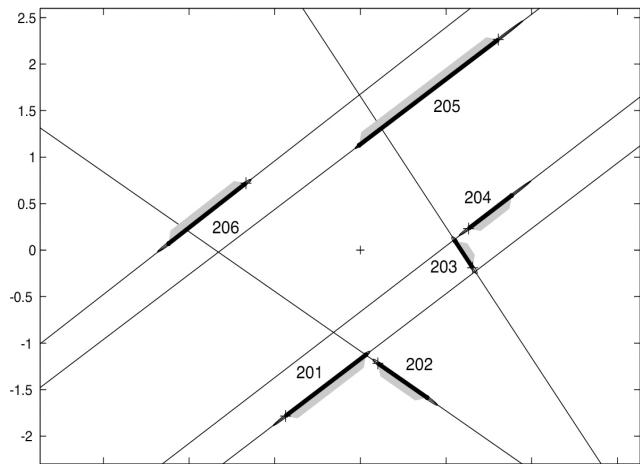


$$\alpha = 0.95, \quad p = 4$$

# Global EKF Localization



Pygmalion

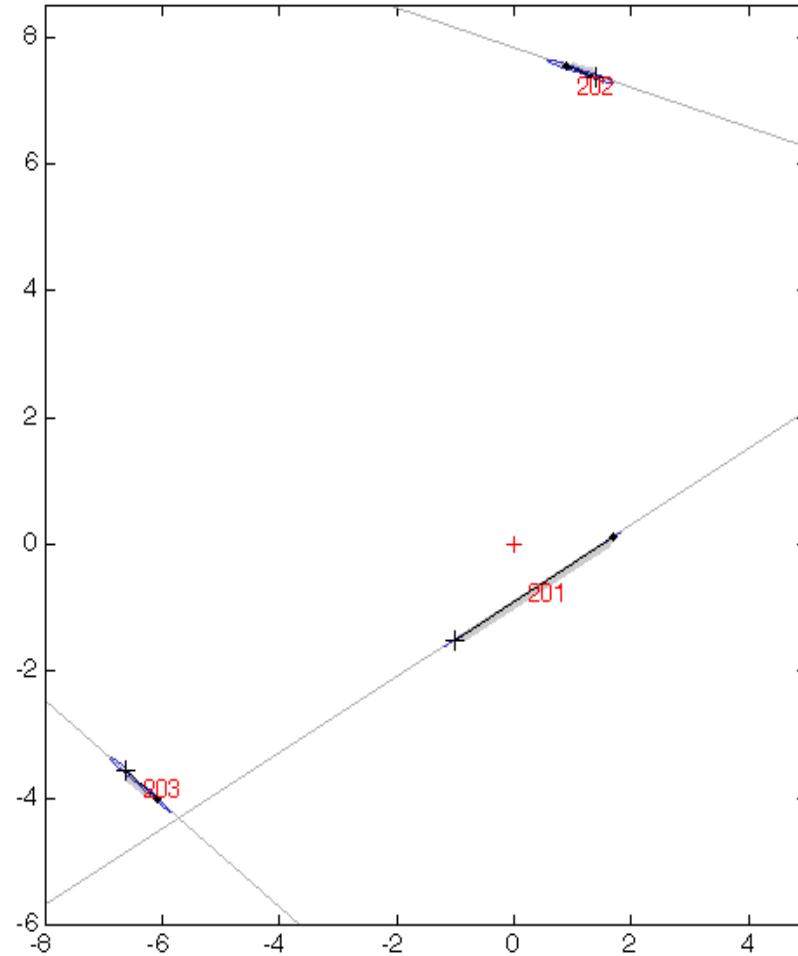


$t_{\text{exe}}$ : **633 ms** (PowerPC at 300 MHz)

# Global EKF Localization

At Expo.02

05.07.02, 17.23 h



$$\alpha = 0.999$$

[Arras et al. 03]

# Global EKF Localization

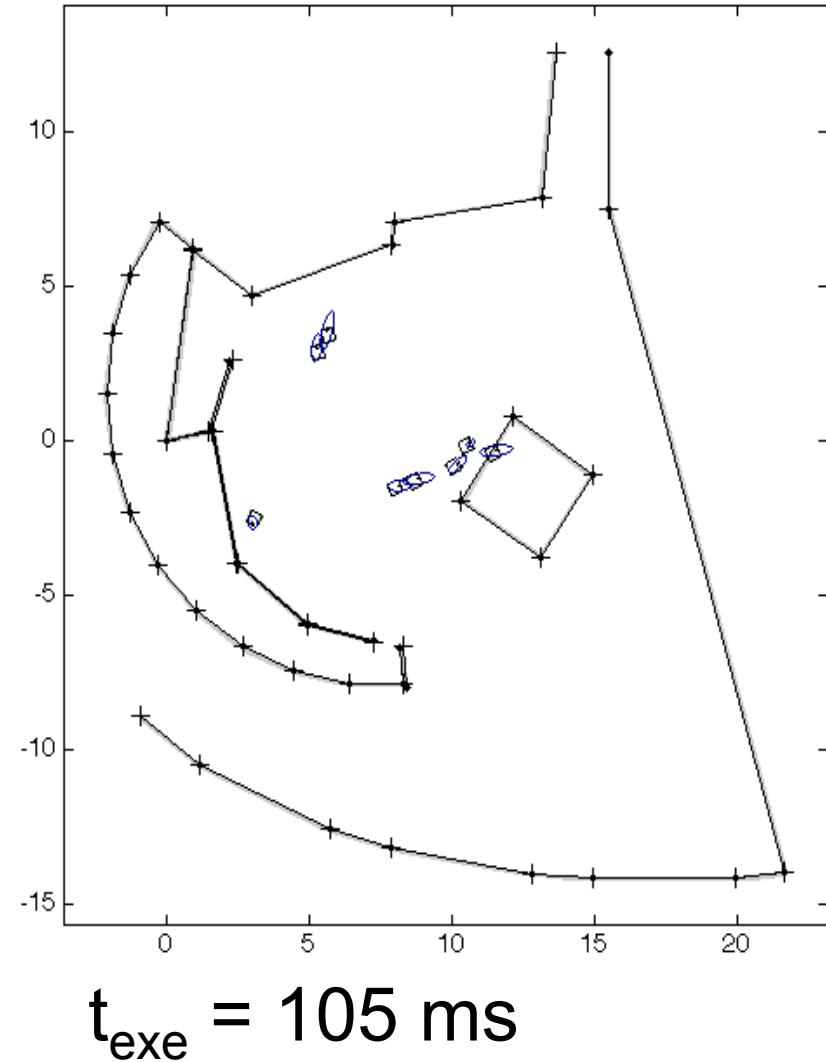
At Expo.02

05.07.02, 17.23 h



$$\alpha = 0.999$$

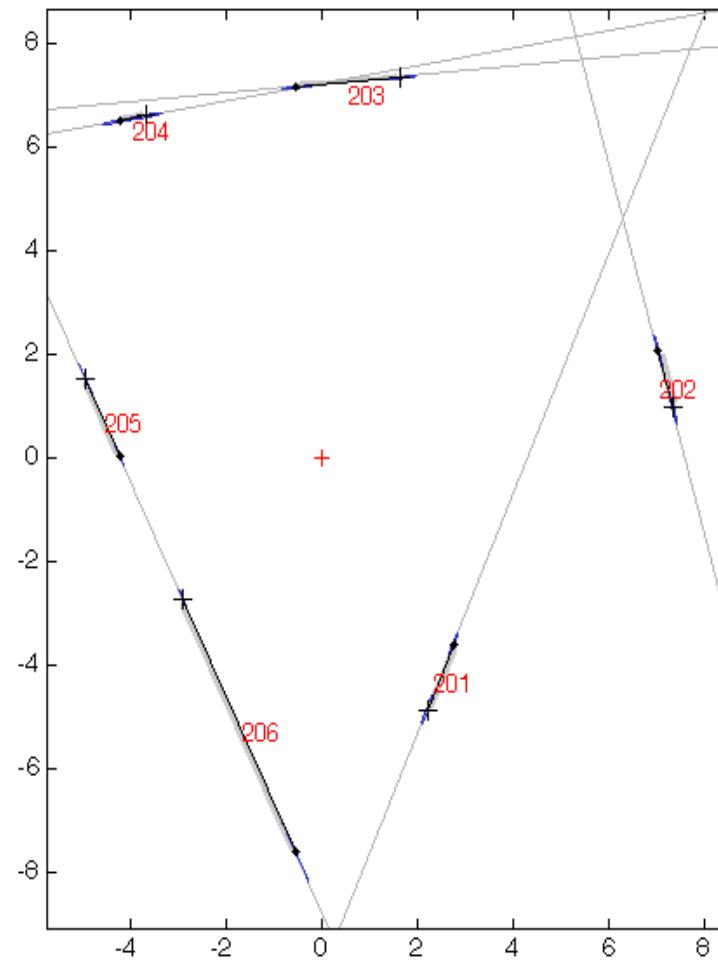
[Arras et al. 03]



# Global EKF Localization

## At Expo.02

05.07.02, 17.32 h



$$\alpha = 0.999$$

[Arras et al. 03]

# Global EKF Localization

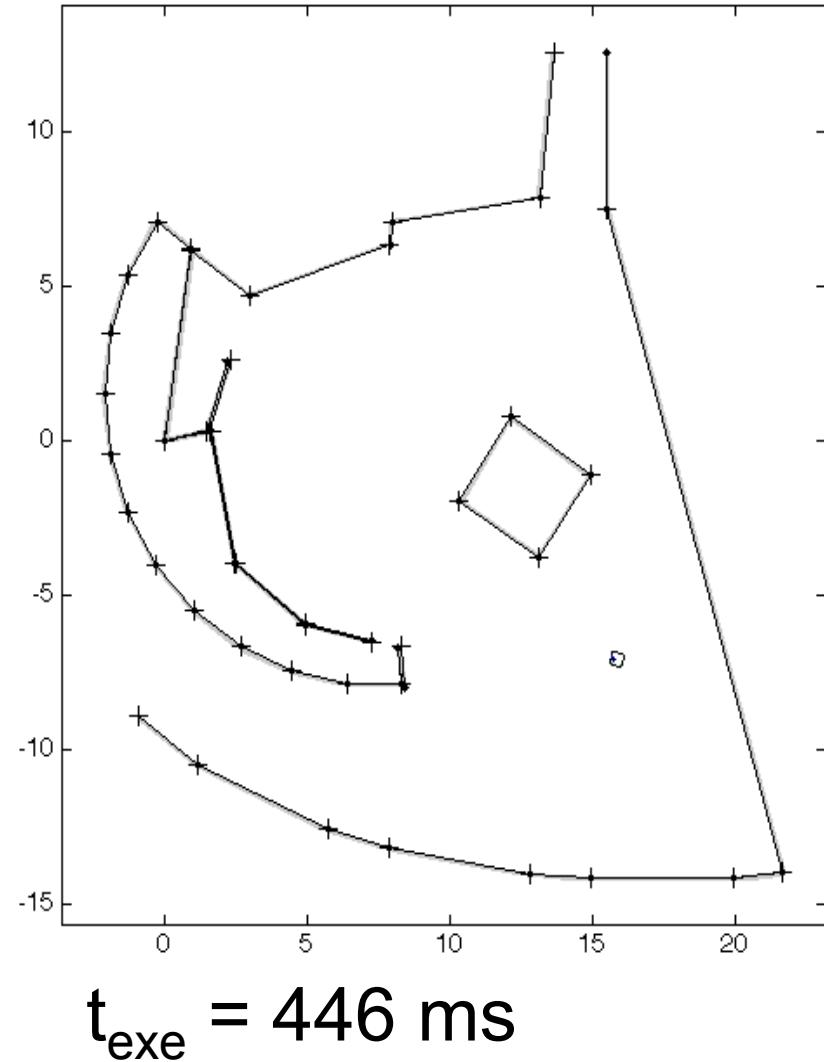
At Expo.02

05.07.02, 17.32 h



$$\alpha = 0.999$$

[Arras et al. 03]



# EKF Localization Summary

- **EKF localization** implements **pose tracking**
  - Very **efficient** and **accurate**  
(positioning error down to subcentimeter)
  - Filter divergence can cause lost situations from which the EKF **cannot recover**
  - Industrial applications
- 
- **Global EKF localization** can be achieved using interpretation tree-based data association
  - Worst-case complexity is **exponential**
  - **Fast** in practice for **small** maps