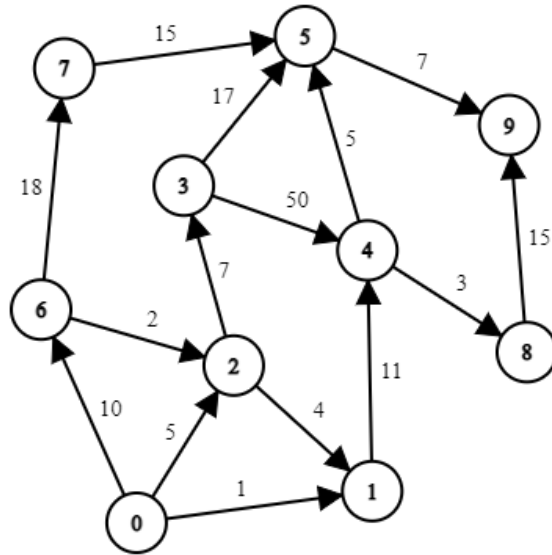


Laboratory 3 – Zsok Alina-Valentina

Problem 3 - Write a program that, given a graph with costs and two vertices, finds a lowest cost walk between the given vertices, or prints a message if there are negative cost cycles accessible from the starting vertex. The program will use a matrix defined as $d[x, k] = \text{the cost of the lowest cost walk from } s \text{ to } x \text{ and of length at most } k$, where s is the starting vertex.

Dout – Dictionary Value	
Key	Value(s)
0	[1, 2, 7]
1	[4]
2	[1, 3]
3	[4, 5]
4	[5, 8]
5	[9]
6	[2, 7]
7	[5]
8	[9]
9	[]



In order to find the lowest cost walk between two given vertices I used the Bellman Ford Algorithm because we also want to check if there are negative cost cycles. The Algorithm is done in three main steps. In **Step 1** we initialize the *distance list*, by putting on each position ∞ as the “initial weight” and the *predecessor list*, by putting “null” on each position as the “initial predecessor”. Also, in this step we set the *source position* in the *distance list* with 0. In **Step 2** we relax the edges repeatedly (as explained below, there we want to find the *lowest cost walk* between the vertices 0 – source and 9 - target).

1. After First Iteration (source – 0 and target - 9)

distance	index/vertex	0	1	2	3	4	5	6	7	8	9
	weight	0	1	5	12	12	∞	10	28	∞	∞
predecessor	index/vertex	0	1	2	3	4	5	6	7	8	9
	vertex	null	0	0	2	1	null	0	6	null	null

2. After Second Iteration

distance	index/vertex	0	1	2	3	4	5	6	7	8	9
	weight	0	1	5	12	12	17	10	28	15	24
predecessor	index/vertex	0	1	2	3	4	5	6	7	8	9
	vertex	null	0	0	2	1	4	0	6	4	5

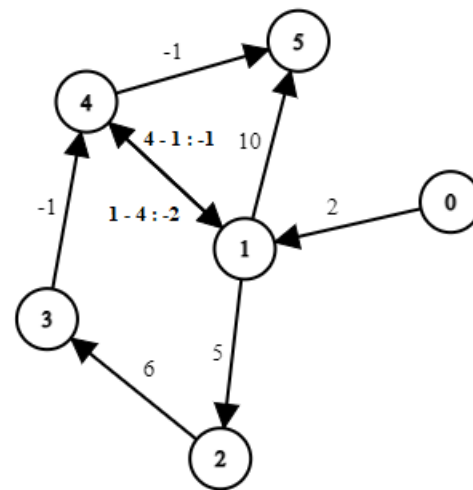
3. After Third Iteration

The “table remains the same” for the next iterations (until iteration 8).

In **Step 3** we check for negative-weight cycles by doing one more iteration, if one weight changes that means that there is a negative cycle, otherwise I generated the walk from the source to the target and return the String result that contains the full weight walk and the cost.

In this case the result is: **Lowest Path** = {0 → 1 → 4 → 5 → 9} cost = 24.0

Dout – Dictionary Value	
Key	Value(s)
0	[0, 1]
1	[2, 4, 5]
2	[3]
3	[4]
4	[1, 5]
5	[]



Now we chose a directed graph that contains a negative cycle. We want to find the lowest cost walk between 0 (source) and 5 (target).

1. After First Iteration

distance	index/vertex	0	1	2	3	4	5
	weight	-1	1	∞	∞	-1	∞
predecessor	index/vertex	0	1	2	3	4	5
	vertex	0	0	null	null	1	null

2. After Second Iteration

distance	index/vertex	0	1	2	3	4	5
	weight	-2	-2	6	12	-4	-2
predecessor	index/vertex	0	1	2	3	4	5
	vertex	0	4	1	2	1	4

3. After Third Iteration

distance	index/vertex	0	1	2	3	4	5
	weight	-3	-5	3	9	-7	-5
predecessor	index/vertex	0	1	2	3	4	5
	vertex	0	4	1	2	1	4

4. After Fourth Iteration

distance	index/vertex	0	1	2	3	4	5
	weight	-4	-8	0	6	-10	-8
predecessor	index/vertex	0	1	2	3	4	5
	vertex	0	4	1	2	1	4

The String result it would be: “*Negative Cycle!*”.

FILE	SOURCE TO TARGET	PATH	COST
graph1k	1 to 100	1 → 5 → 487 → 175 → 714 → 799 → 222 → 561 → 100	141
	100 to 1	100 → 259 → 229 → 641 → 538 → 854 → 1	196
graph10k	1 to 100	1 → 7317 → 460 → 6010 → 5295 → 4560 → 5513 → 8467 → 3517 → 99 → 9159 → 6840 → 5177 → 7133 → 288 → 100	344
	100 to 1	100 → 4442 → 3980 → 1974 → 407 → 4489 → 5162 → 2008 → 3631 → 2305 → 8336 → 1	238
graph100k	1 to 100	took over 30 min	
	100 to 1		