

Evgeny Bessonnitsyn

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Education

ITMO University

2020 - 2024

BACHELOR OF APPLIED MATHEMATICS AND COMPUTER SCIENCE

Saint Petersburg, Russia

Information Technologies and Programming Faculty, **Computer Technologies** Department

- Relevant coursework:** Algorithms and Data Structures, Linear algebra, Probability theory, Python, Java, Data analysis, Optimization methods, Machine Learning, Computer Vision, AutoML, NLP, Generative Deep Learning

Relevant experience

Bosch

2023 November - now

ML R&D

Saint Petersburg, Russia

Work in topology optimization project using generative deep learning. Used technologies: PyTorch, Optuna, Raytune, Variational Autoencoders, Diffusion models, Transformer models.

Statanly Technologies

2023 April - 2023 November

ML ENGINEER

Saint Petersburg, Russia

Work in projects related to solving computer vision problems like classification, detection, segmentation and image generation. Used technologies: PyTorch TensorFlow, Ultralytics.

Yandex

Summer 2022

JAVA BACKEND INTERN

Moscow, Russia

An employee of the Kinopoisk team, was engaged in automatic uploading of video sports broadcasts. Used technologies: Spring, Ktor, Spring Boot, Spring Security.

Scientific publications

Frames Preprocessing Methods for Chromakey Classification in Video

2024 February

VISAPP CONFERENCE

Rome, Italy

Convolutional Neural Network Graph-based Embedding for Neural Architecture Search

2023 October

YSC CONFERENCE

Abu Dhabi, UAE

FAMLINN: Representation for Storing Neural Network Architecture

2023 October

YSC CONFERENCE

Abu Dhabi, UAE

Achievements

PERSONAL

Winner, All-Siberian Programming Olympiad

April 2020

Winner, Olympiad of St. Petersburg State University in Programming

March 2020

TEAM

Participant, START-1 competition from the Innovation Promotion Fund

May 2023

Participant, CODE-AI V competition from the Innovation Promotion Fund

February 2023

Quarter finalist, The International Collegiate Programming Contest

October 2022

Winner, All-Russian team programming Olympiad

November 2020

Skills

Programming Languages Python, Java (experienced); C++, Kotlin (familiar)

Frameworks & Tools Spring, Jupyter Notebook, PyTorch, sklearn, Numpy, OpenCV, Ultralytics, PyTorch Lightning, Optuna