

CSE 437: Lecture 1

Classroom Code: tceqr6n3

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| SL. No | Topics / Content | Course Learning Outcome (CLO) |
|--------|--|-------------------------------|
| 1 | Peripheral Basic | CLO1, CLO2, CLO4 |
| 2 | Data Input/Output Systems Basics | CLO1, CLO3, CLO4 |
| 3 | Interfacing Principles: ADC, Actuators, Motors, Sensors, Types of Processors | CLO1, CLO3, CLO4 |

| Topics | Specific Outcome(s) | Time Frame | Suggested Activities | Teaching Strategy(s) | Alignment with CLO |
|--|---------------------|------------|----------------------|---|-------------------------------|
| Course outline Guidelines, Introduction to Peripheral & Interfacing, Introduction to Transducers | CLO1, CLO2 | Week 1 | | Live Lecture, Multimedia | Slide, Book, Class Lecture |
| Description of Different Types of Transducers, Introduction to Optocouplers | CLO 2, CLO 3 | Week 2 | | Live Lecture, Multimedia | Slide, Book, Class Lecture |
| Introduction to Relays | CLO 2, CLO 3 | Week 3 | | Live Lecture, Multimedia | Slide, Book, Class Lecture |
| Solid State Relays, Temperature Control Systems, CT 1 | CLO 5 | Week 4 | | Live Lecture, Multimedia | Slide, Book, Class Lecture |
| Introduction to Sensors | CLO 1 | Week 5 | | Live Lecture, Multimedia | Slide, Book, Class Lecture |
| Detailed Description of Ultrasonic Sensor | CLO 3, CLO 4 | Week 6 | | Live Lecture, Multimedia | Slide, Book, Class Lecture |
| CT 2, Review on the Mid semester syllabus | | Week 7 | | | |
| MID-TERM EXAMINATION | | | | | |
| Half Adder/ Subtractor Programming | CLO 3 | Week 8 | | Live/Recorded video Lecture, Youtube videos | Class lecture, Youtube videos |

| | | | | Problem Solving | |
|--|-------|---------|--|--|---------------------------------------|
| Full Adder/ Subtractor Programming | CLO 3 | Week 9 | | Live/Recorded video Lecture, Problem Solving | Class lecture, Youtube videos |
| Function Implementation in Arduino | CLO 4 | Week 10 | | Live/Recorded video Lecture, Problem Solving, Group Discussion | Class lecture and Slide (If provided) |
| CT 3, Primary memory | CLO 2 | Week 11 | | Live/Recorded video Lecture, multimedia | Slide |
| Secondary Memory | CLO 2 | Week 12 | | Live/Recorded video Lecture, multimedia | Slide |
| Servo motor with Arduino, Edge Computing | CLO 5 | Week 13 | | Live/Recorded video Lecture, Case study | Arduino ee and google scholar |
| CT 4, Review on the full syllabus | -- | Week 14 | | | |
| FINAL EXAMINATION | | | | | |

Evaluation Policy

Grades will be calculated as per the university grading structure and individual student will be evaluated based on the following criteria with respective weights.

1. Class Tests 30%
2. Term Examination 50%
3. Mid-Term Examination 20%

Class Test:

1. Assignment + Presentation / Weekly Assignment
2. Test 2

History of Robotics

- Origin – Traced in Czech word ‘robota’
- Means - ‘Forced’ / ‘Compusory labour’
- The word ‘robot’ first appeared in **1921** in the play RUR (“Rossum's Universal Robots”) – written by Czech Writer **Karel Capek (1890-1938)**
- Issac Asimov (**1940**) – Science fiction stories – envisioned the robot as a helper of mankind
- Postulated 3 basic rules for robots

History of Robotics

- Inspired by Asimov's Books on Robots – Joseph F. Engelberger tried to design a robot in 1950.
- He along with George C. Devol started UNIMATION Robotics Company in USA – 1958
- The first Unimate robot – installed in 1961 in General Motors Automobile Factory – New Jersey.

Introduction to Robotics

- Japanese Industrial Robot Association (JIRA) :
- “A device with degrees of freedom that can be controlled.”
- Class 1 : Manual handling device
- Class 2 : Fixed sequence robot
- Class 3 : Variable sequence robot
- Class 4 : Playback robot
- Class 5 : Numerical control robot
- Class 6 : Intelligent robot

Introduction to Robotics

- Intelligent Environments are aimed at improving the inhabitants' experience and task performance
- Automate functions in the home
- Provide services to the inhabitants
- Decisions coming from the decision maker(s) in the environment have to be executed.

Introduction to Robotics

- Decisions require actions to be performed on devices
- Decisions are frequently not elementary device interactions but rather relatively complex commands
- Decisions define set points or results that have to be achieved
- Decisions can require entire tasks to be performed

Definition of Robot

What is a robot?

- An electromechanical device that is:
 - Reprogrammable
 - Multifunctional
 - Sensible for environment
- **Robot**, any automatically operated machine that replaces human effort, though it may not resemble human beings in appearance or perform functions in a humanlike manner.

Definition of Robot

According to Robot Institute of America (RIA):

- It is a reprogrammable multi-functional manipulator designed to move materials, parts, tools or specialized devices through variable programmed motions for the performance of a variety of tasks.
- There exist several other too given by other societies, e.g., The Japan Industrial Robot Association (JIAR), British Association (BRA), and All others.
- Reprogrammable, multifunctional manipulator designed to move material through variable programmed motions for the performance of a variety of tasks. (ISO)

Introduction to Robotics

- All definitions have two points in common. They are ‘reprogramability’ and ‘multifunctionality’ of robots.

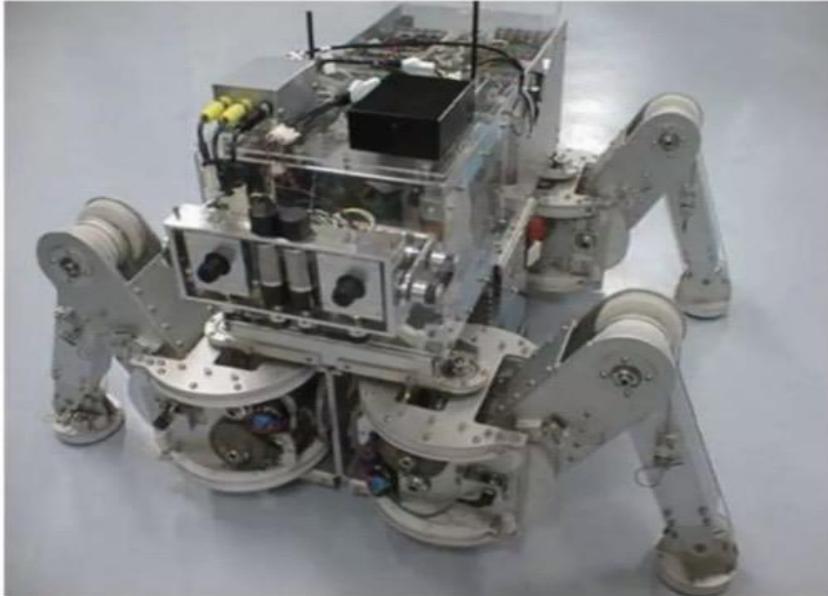
Type I : Manipulator



Introduction to Robotics

II Type

Legged Robot



Wheeled Robot



Introduction to Robotics

III Type

Autonomous Underwater Vehicle



Unmanned Aerial Vehicle



Robotics Applications

- Jobs that are dangerous for humans



Decontaminating Robot

- Cleaning the main circulating pump housing in the nuclear power plant

Robotics Applications

- Repetitive jobs that are boring, stressful, or labor-intensive for humans

Welding Robot



Robotics Applications

- Manual tasks that human don't want to do

The SCRUBMATE Robot



Laws of Robotics

- Asimov proposed three “Laws of Robotics” and later added the “zeroth law”:
 - **Law 0:**
A robot may not injure humanity or through inaction, allow humanity to come to harm
 - **Law 1:**
A robot may not injure a human being or through inaction, allow a human being to come to harm, unless this would violate a higher order law

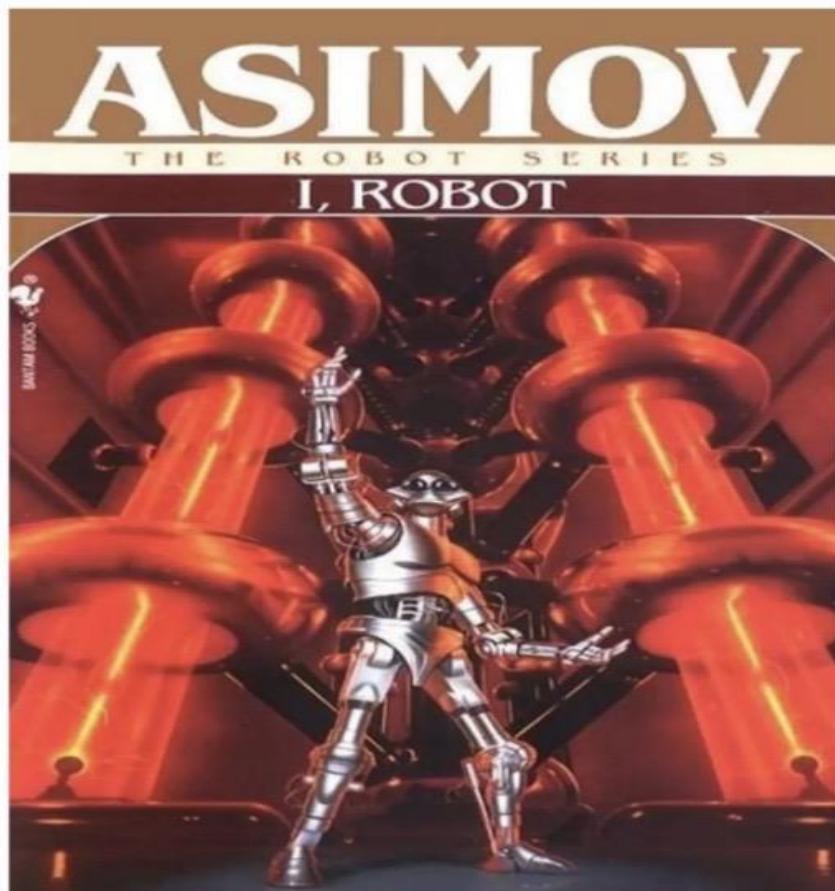
Laws of Robotics

- **Law 2:**

A robot must obey orders given to it by human beings, except where such orders would conflict with a higher order law

- **Law 3:**

A robot must protect its own existence as long as such protection does not conflict with a higher order law



Thank You