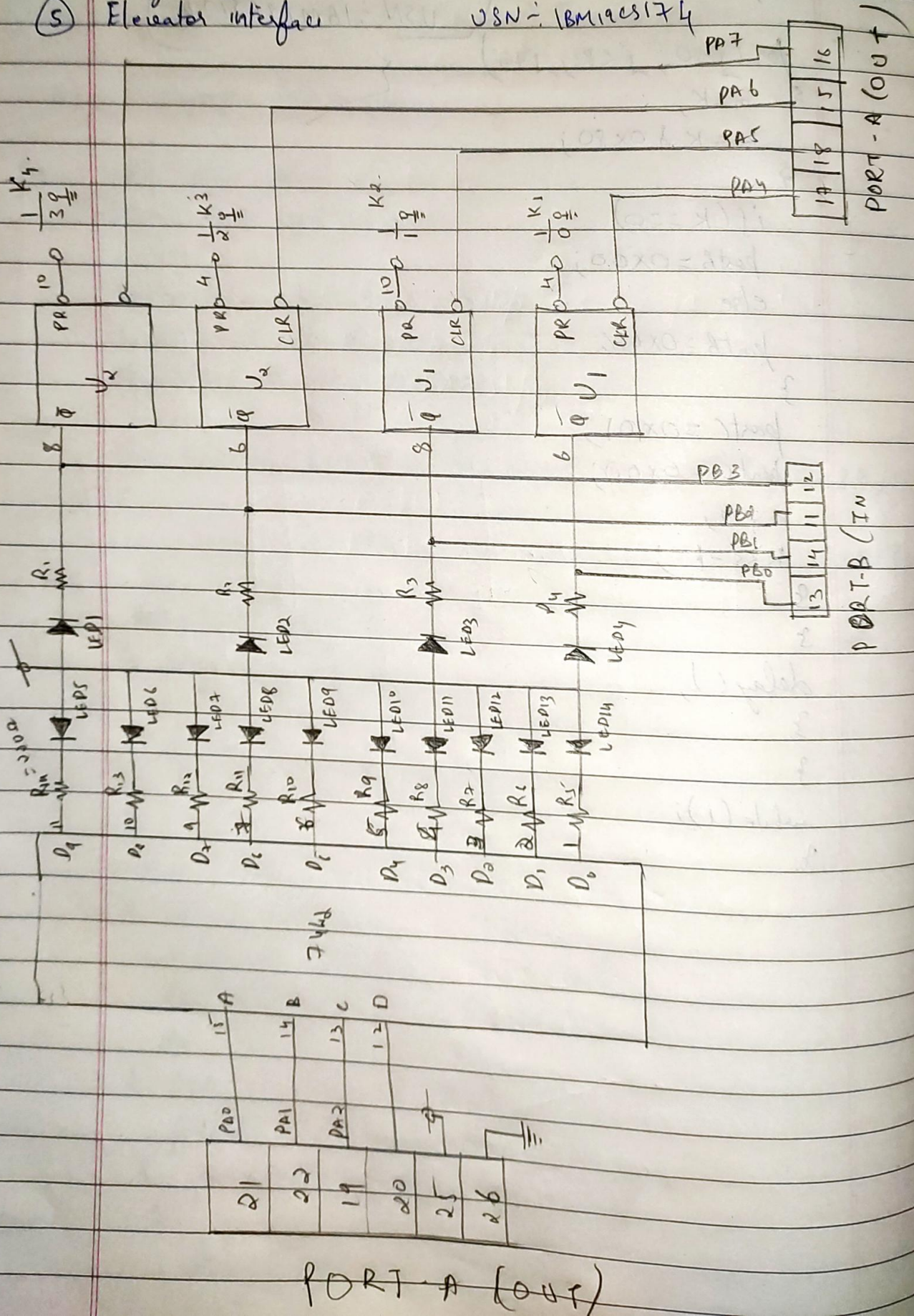


Program (5)

Elevator interface

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Ans #include <stdio.h>
#include <reg51.h>

unsigned char xdataCommandWord—at_0xe803;
unsigned char xdataPortA—at_0xe800;
unsigned char xdataPortB—at_0xe801;

unsigned char xdataPresentFloor, RequestedFloor, Step=0xf0;
unsigned long xdataCount, i;

Delay()

```
{
    for (Count = 0; Count <= 4500; Count++)
    {
    }
}
```

Reset()

```
{
    Step = Step & 0x0f;
    PortA = Step;
    Step = Step | 0xf0;
    PortA = Step;
}
```

GoUp()

```
{
    switch (Requested floor)
    {
        case 0x0d: while (Step < 0xf3)
            {
                Step++;
                PortA = Step;
                Delay();
            }
        Reset();
        break;
    }
}
```

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case 0x06: while (Step < 0xf6)

{ Step++;

PortA = Step;

Delay();

}

Reset();

break;

Case 0x07: while (Step < 0xf9)

{ Step++;

PortA = Step;

Delay();

}

Reset();

break;

}

}

GoDown()

{

switch (RequestedFloor)

{

Case 0x0d: while (Step > 0xf3)

{ Step--;

PortA = Step;

Delay();

}

Reset();

break;


```

case 0x0b: while (Step > 0xf6)
{
    Step--;
    PortA = Step;
    Delay();
}
Reset();
break.

```

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```

case 0x0c: while (Step > 0xf0)
{
    Step--;
    PortA = Step;
    Delay();
    Reset();
    break;
}
}

```

```

void main()
{
    CommandWord = 0x82;
    PortA = 0xf0;
    PresentFloor = 0x0c;
    while (1) {
        RequestedFloor = PortB;
        RequestedFloor = RequestedFloor & 0x0f;

```

```

        if (RequestedFloor != 0x0f && RequestedFloor != PresentFloor) {
            if (RequestedFloor < PresentFloor)
                GoUp();
            else
                GoDown();
            PresentFloor = RequestedFloor;
            RequestedFloor = PortB;
        }
    }
}

```