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-----PRACTICAL 03-----

Write a LEX program for the well-defined parentheses.

Source Code :

```
%{
#include <stdio.h>

char stack[40]; // Stack to hold opening brackets
int top = -1;   // Stack pointer
int v = 1;      // Validity flag (1 means valid, 0 means invalid)
}%

%%

"{" { // Opening curly brace
    if (top == 39) {
        printf("Stack is full\n"); // Stack overflow condition
    } else {
        top++;
        stack[top] = yytext[0]; // Push the opening bracket onto the
stack
        printf("%s is an open bracket\n", yytext);
    }
}

"}" { // Closing curly brace
    if (top == -1) {
        printf("Empty stack\n"); // Stack underflow condition
        v = 0;
    } else {
```

```

        if (stack[top] == '{') {
            printf("%s is closing bracket\n", yytext);
            top = top - 1; // Pop the stack
        } else {
            v = 0; // Mismatch, invalid form
        }
    }
}

"(" { // Opening parenthesis
    if (top == 39) {
        printf("Stack is full\n"); // Stack overflow condition
    } else {
        top++;
        stack[top] = yytext[0]; // Push the opening bracket onto the
stack
        printf("%s is an open bracket\n", yytext);
    }
}

")" { // Closing parenthesis
    if (top == -1) {
        printf("Empty stack\n"); // Stack underflow condition
        v = 0;
    } else {
        if (stack[top] == '(') {
            printf("%s is closing bracket\n", yytext);
            top = top - 1; // Pop the stack
        } else {
            v = 0; // Mismatch, invalid form
        }
    }
}

"[" { // Opening square bracket
    if (top == 39) {
        printf("Stack is full\n"); // Stack overflow condition
    } else {
        top++;
        stack[top] = yytext[0]; // Push the opening bracket onto the
stack
        printf("%s is an open bracket\n", yytext);
    }
}

"]" { // Closing square bracket
    if (top == -1) {
        printf("Empty stack\n"); // Stack underflow condition

```

```

        v = 0;
    } else {
        if (stack[top] == '[') {
            printf("%s is closing bracket\n", yytext);
            top = top - 1; // Pop the stack
        } else {
            v = 0; // Mismatch, invalid form
        }
    }
}

\n { // When a newline is encountered, check if the form is valid
    if (v != 0 && top == -1) {
        printf("Valid form\n"); // No mismatches, stack is empty
    } else {
        printf("Invalid form\n"); // Either a mismatch or stack is not
empty
    }
    top = -1; // Reset stack for the next input
    v = 1;    // Reset validity flag
}

. { /* Ignore any other characters */ }

%%

int yywrap() {
    return 1;
}

int main() {
    yylex();

    // Final check after all input is processed
    if (v != 0 && top == -1) {
        printf("Valid form\n");
    } else {
        printf("Invalid form\n");
    }

    printf("Done\n");
    return 0;
}

```

- `>_ pwsh` `> 3` `1ms`
- `>> flex parnthes.l`
- `>_ pwsh` `> 3` `29ms`
- `>> gcc .\lex.yy.c`
- `>_ pwsh` `> 3` `151ms`
- `>> .\a.exe`

```
[()]  
[ is an open bracket  
( is an open bracket  
) is closing bracket  
] is closing bracket  
Valid form  
[()](  
[ is an open bracket  
( is an open bracket  
) is closing bracket  
] is closing bracket  
( is an open bracket  
Invalid form  
█
```

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