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-----PRACTICAL 02-----

❖ Question :

Deploying a Simple Node.js Express App on AWS Elastic Beanstalk with CodePipeline

You are a developer tasked with deploying a basic Node.js Express application to AWS Elastic Beanstalk. The goal is to automate the deployment process using AWS Code Pipeline for continuous integration and continuous deployment (CI/CD).

Requirements:

Version Control: The application code is hosted on a Git repository (e.g., GitHub).

Build Automation: Use AWS CodePipeline to automate the build process.

Deployment: Deploy the application to AWS Elastic Beanstalk, a scalable and fully managed service for hosting web applications.

» To work with code pipeline first thing is to do is we have to configure our github with our system :

- Firstly create empty repository on your github account .
- To upload the local code on repository :

Go to same directory where your main code is and run and run this commands as shown below :

```
>_ pwsh Practical-2 main # 2ms
>> git init
Reinitialized existing Git repository in C:/Users/Tushar/Documents/SEM 6/EADC/Practical-2/.git/
>_ pwsh Practical-2 main # 30ms
>> git status
On branch main
nothing to commit, working tree clean
>_ pwsh Practical-2 main # 34ms
>> git add .
>_ pwsh Practical-2 main # 28ms
>> git commit -m "This is V3.0 (Tushar Panchal-21162101014)"
On branch main
nothing to commit, working tree clean
>_ pwsh Practical-2 main # 32ms
>> git branch -M main
>_ pwsh Practical-2 main # 37ms
>> git remote add origin https://github.com/Tushar007079/EADC_PRACTICAL_2.git
error: remote origin already exists.
>_ pwsh Practical-2 main # 30ms
>> git push -u origin main --force
Enumerating objects: 42, done.
Counting objects: 100% (42/42), done.
Delta compression using up to 8 threads
Compressing objects: 100% (41/41), done.
Writing objects: 100% (42/42), 899.75 KiB | 29.99 MiB/s, done.
Total 42 (delta 27), reused 0 (delta 0), pack-reused 0
remote: Resolving deltas: 100% (27/27), done.
To https://github.com/Tushar007079/EADC_PRACTICAL_2.git
+ 16c8df1...146cbc1 main -> main (forced update)
branch 'main' set up to track 'origin/main'.
```

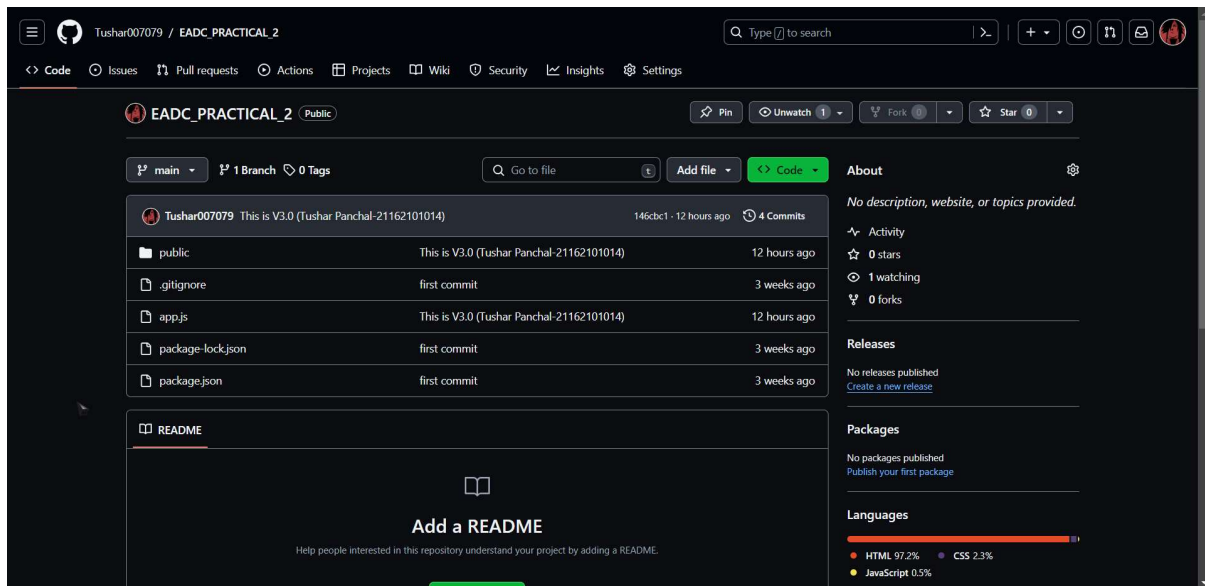
Let's break down the commands we've executed :

1. **git init:** Initializes a new Git repository in the current directory. This command creates a hidden subfolder within your existing project that houses the internal data structure required for version control.
2. **git status:** Shows the status of changes as untracked, modified, or staged. It helps you understand the current state of your working directory and staging area.
3. **git add .:** Stages all changes in the working directory for the next commit. The dot (.) represents all files and directories.

4. **git commit -m "Tushar V1"**: Records the changes staged in the working directory, creating a new commit with a descriptive message ("Tushar V1" in this case) summarizing the changes made.
5. **git remote remove origin**: Removes the remote repository named "origin." This is useful if you want to disconnect your local repository from a remote one.
6. **git branch -M main**: Renames the default branch from "master" to "main." This is a good practice to use a more inclusive and neutral term.
7. **git remote add origin <repo link>**: Adds a new remote repository named "origin" with the provided repository link. This is typically done after creating a new repository on a platform like GitHub.
8. **git push -u origin main**: Pushes the committed changes to the remote repository's "main" branch. The **-u** option establishes a tracking relationship between the local and remote branches, and it's used only for the first push.

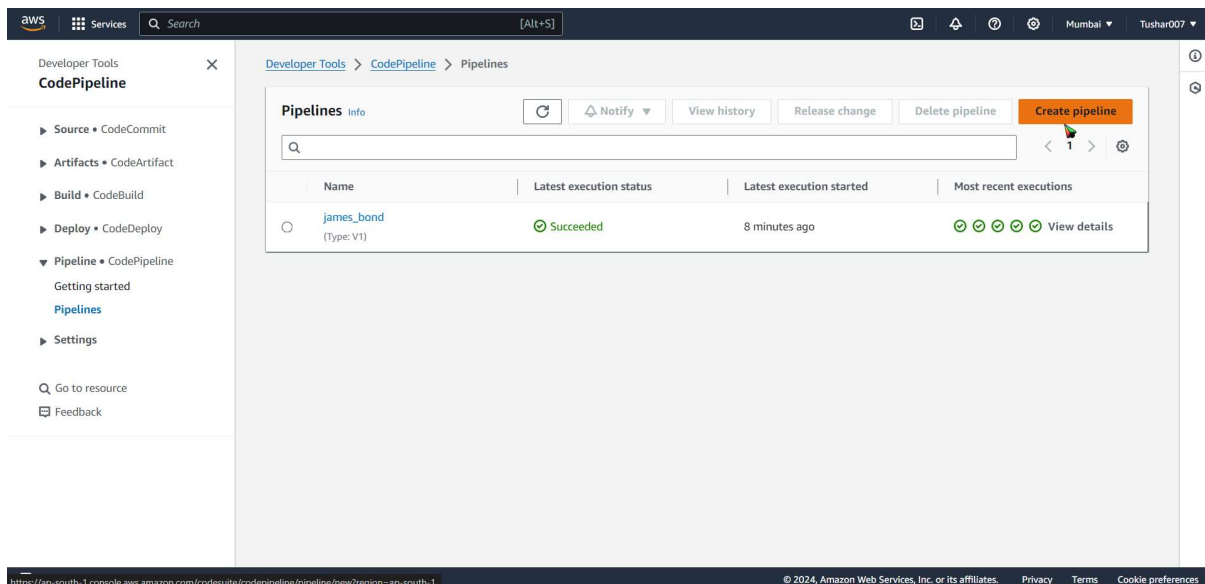
In the case where you can't run the command due to conflicts or other issues, you might consider using a force push (**git push -u origin main --force**). However, force pushing should be used with caution, especially when working collaboratively, as it can overwrite changes on the remote repository. It's generally advisable to use it only when you are certain that it won't cause conflicts or data loss.

» **Here as you can we have created our github repository and pushed our local code on github using git commands :**



» **After done pushing our local code to github , let's create our code pipeline on AWS :**

- First go to search bar on aws and search for code pipeline then select click on create application to create :



- Then name your pipeline and select pipeline type as V1 and don't do any change in service role and check right in role name to allow to create a service role :

Choose pipeline settings [Info](#)

Step 1 of 5

Pipeline settings

Pipeline name
Enter the pipeline name. You cannot edit the pipeline name after it is created.
james_bond
No more than 100 characters

Pipeline type
The pipeline type determines the pipeline structure and availability of parameters such as triggers. Pipeline type selection will impact features and pricing. **Which pipeline is right for me?**
☒ V1 ☐ V2

Service role
☒ New service role
Create a service role in your account
☐ Existing service role
Choose an existing service role from your account

Role name
AWSCodePipelineServiceRole-ap-south-1-james_bond
Type your service role name
☒ Allow AWS CodePipeline to create a service role so it can be used with this new pipeline

- At bottom don't do any changes in advanced settings and hit next :

No variables defined at the pipeline level in this pipeline.

[Add variable](#)
You can add up to 50 variables.

[The first pipeline execution will fail if variables have no default values.](#)

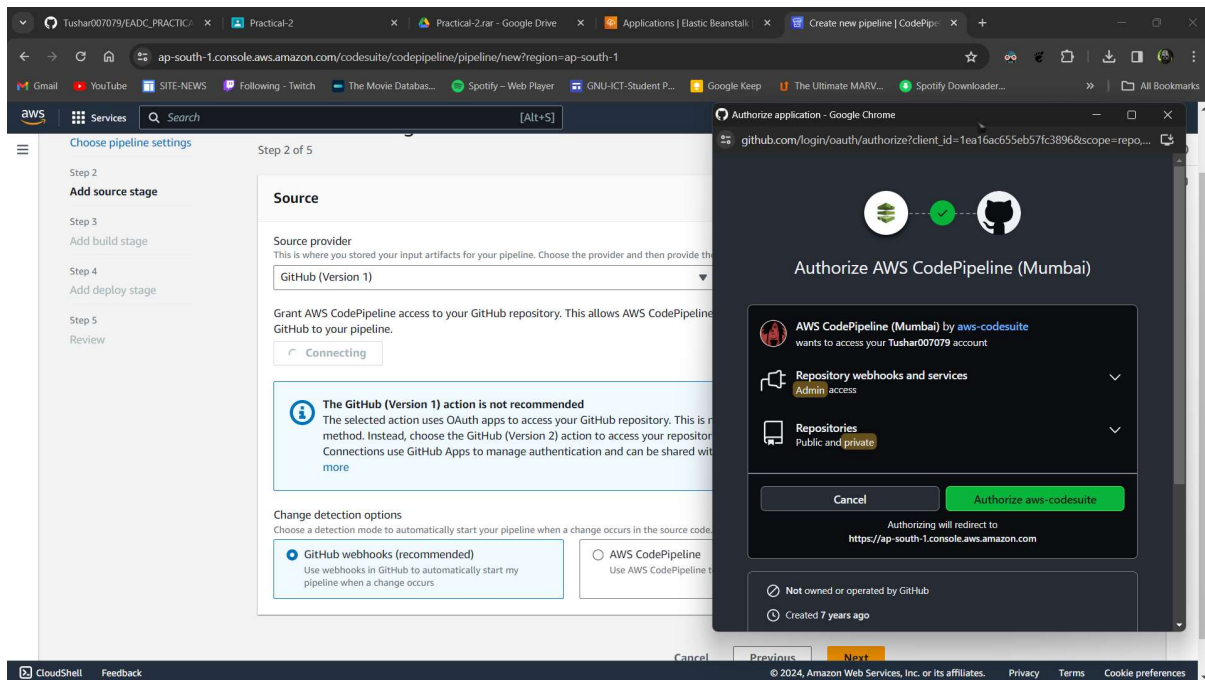
Advanced settings

Artifact store
☒ Default location
Use the default artifact store (Amazon S3 codepipeline-ap-south-1-545310088944) designated in the same region and account as your pipeline
☐ Custom location
Choose an existing S3 location from your account in the same region and account as your pipeline

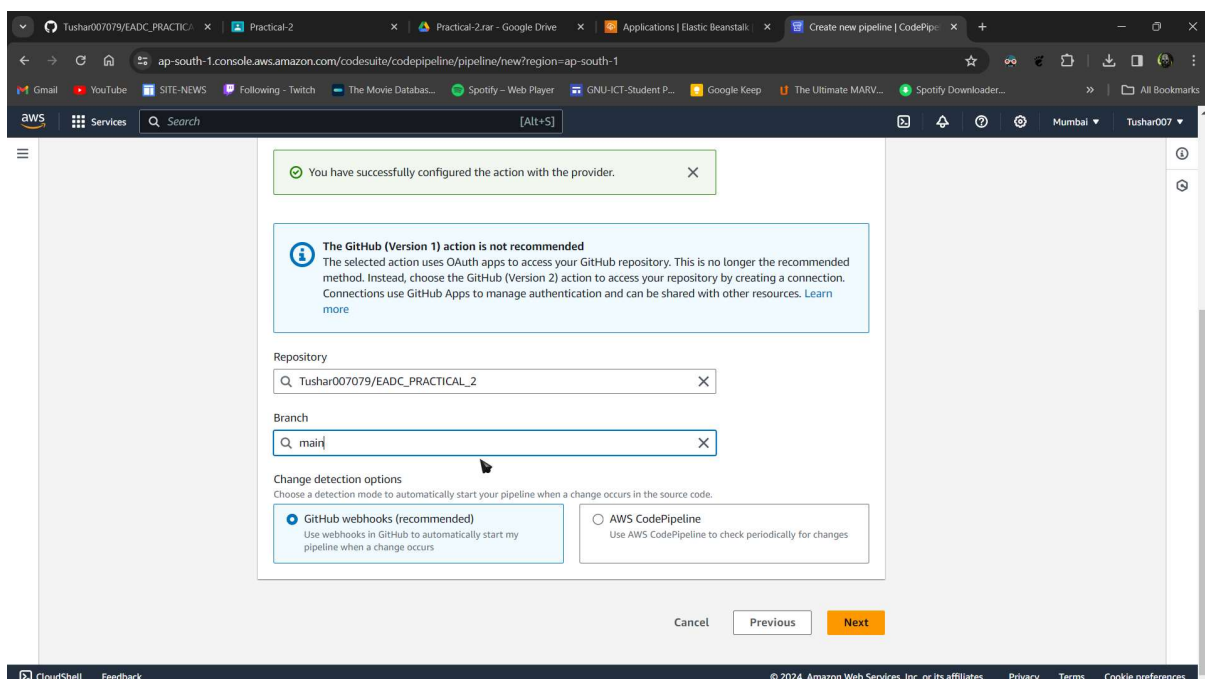
Encryption key
☒ Default AWS Managed Key
Use the AWS managed customer master key for CodePipeline in your account to encrypt the data in the artifact store.
☐ Customer Managed Key
To encrypt the data in the artifact store under an AWS KMS customer managed key, specify the key ID, key ARN, or alias ARN.

[Cancel](#) [Next](#)

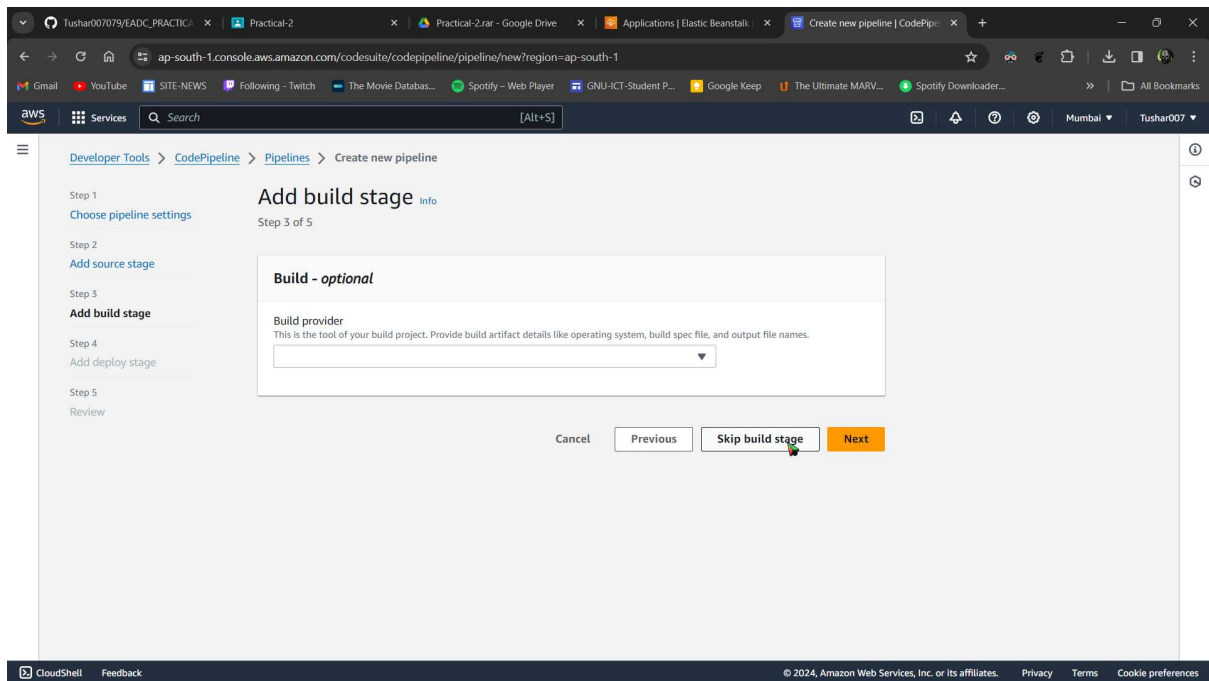
- Then in source provider search for github & select V1 and connect to your github account :



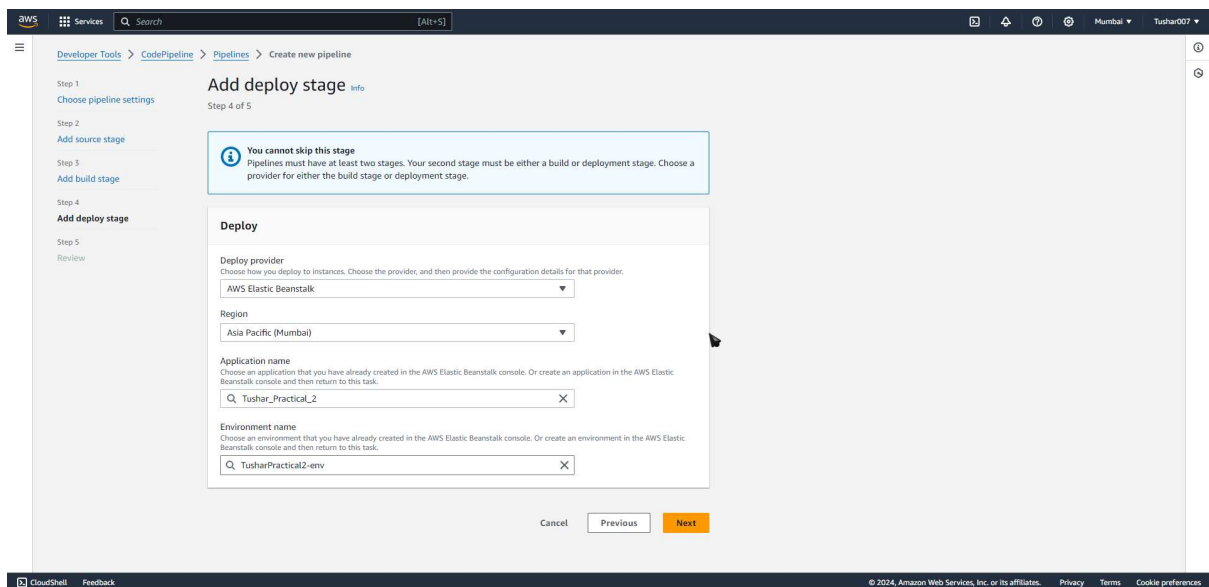
- If the connection done perfectly you will see the message of connection is successfully configured .
- Then search for that github repository that we made and select your branch here I selected main :



➤ After that hit next and skip the add build stage part :



➤ In add deploy stage in provider search for AWS Elastic Beanstalk & select it and select your select your application that you have created & select environment :



- After that hit next and in next review your code pipeline then hit create pipeline :

The screenshot shows the AWS CodePipeline console in the 'Review' step (Step 5 of 5). The left sidebar lists the steps: Step 1: Choose pipeline settings, Step 2: Add source stage, Step 3: Add build stage, Step 4: Add deploy stage, and Step 5: Review. The main content area is titled 'Review' and 'Step 1: Choose pipeline settings'. It contains a 'Pipeline settings' section with the following details:

- Pipeline name: james_bond
- Pipeline type: V1
- Artifact location: A new Amazon S3 bucket will be created as the default artifact store for your pipeline
- Service role name: AWSCodePipelineServiceRole-ap-south-1-james_bond

Below the settings is a 'Variables' section with a table:

Name	Default value	Description
------	---------------	-------------

The bottom of the console shows the footer with '© 2024, Amazon Web Services, Inc. or its affiliates.' and links for Privacy, Terms, and Cookie preferences.

The screenshot shows the AWS CodePipeline console in the 'Add build stage' step (Step 3). The left sidebar lists the steps: Step 1: Choose pipeline settings, Step 2: Add source stage, Step 3: Add build stage, Step 4: Add deploy stage, and Step 5: Review. The main content area is titled 'Step 3: Add build stage' and 'Step 4: Add deploy stage'. It contains a 'Build action provider' section with the following details:

- Build stage: No build

Below the build stage is a 'Deploy action provider' section with the following details:

- Deploy action provider: AWS Elastic Beanstalk
- ApplicationName: Tushar_Practical_2
- EnvironmentName: TusharPractical2-env

At the bottom of the console, there are three buttons: 'Cancel', 'Previous', and 'Create pipeline'. The 'Create pipeline' button is highlighted with a mouse cursor.

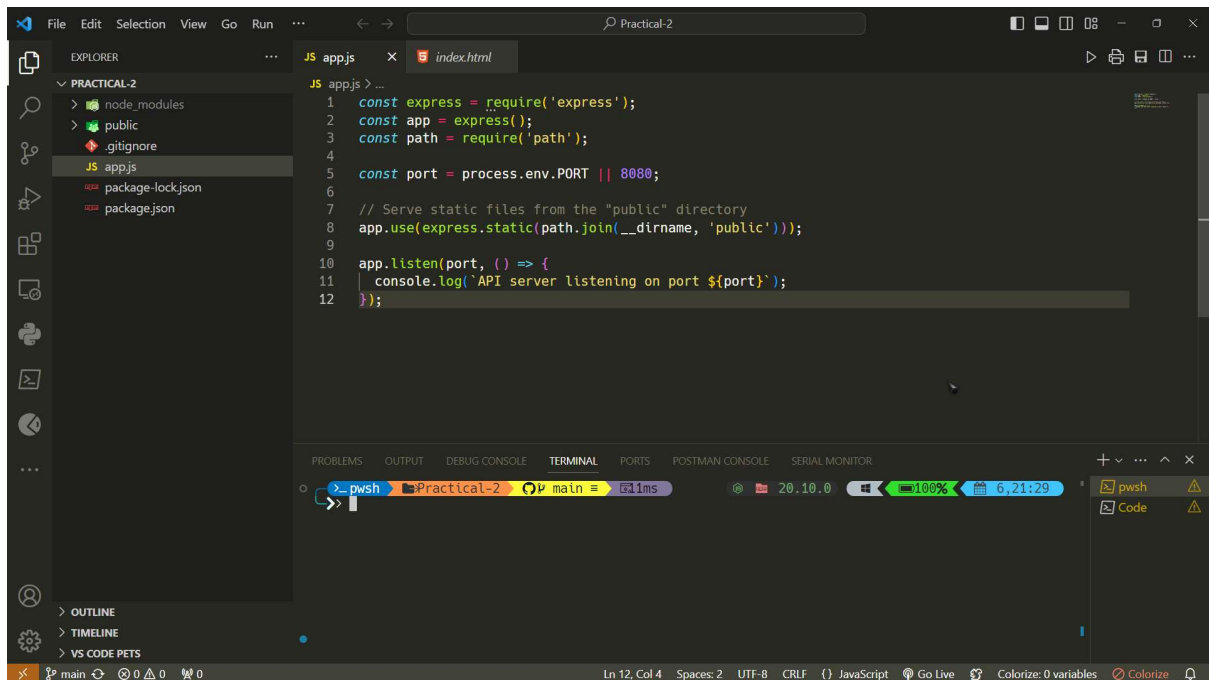
➤ That's it we have finally created our pipeline :

The screenshot shows the AWS CodePipeline console. On the left, the 'Developer Tools' sidebar is open, showing the 'CodePipeline' section. The main area displays the 'Pipelines' list. The pipeline 'james_bond' (Type: V1) is shown with a status of 'Succeeded' and '59 minutes ago' for the latest execution. The 'Most recent executions' column shows five green checkmarks. The top navigation bar includes the AWS logo, 'Services', a search bar, and user information 'Mumbai' and 'Tushar007'.

Name	Latest execution status	Latest execution started	Most recent executions
james_bond (Type: V1)	Succeeded	59 minutes ago	View details

The screenshot shows the details of the 'james_bond' pipeline. The pipeline type is 'V1'. The 'Source' stage is shown as 'Succeeded' with a pipeline execution ID of '9b3d1c10-7c1bc-4767-9ad9-40ce1bfcc0b'. The 'Deploy' stage is also shown as 'Succeeded' with the same pipeline execution ID. The 'Source' stage details show it is using 'GitHub (Version 1)' and was 'Succeeded - 1 hour ago'. The 'Deploy' stage details show it is using 'This is V3.0 (Tushar Panchal-21162101014)'. The top navigation bar includes the AWS logo, 'Services', a search bar, and user information 'Mumbai' and 'Tushar007'.

» Now I do changes in my code to deploy my application to AWS Elastic Beanstalk :



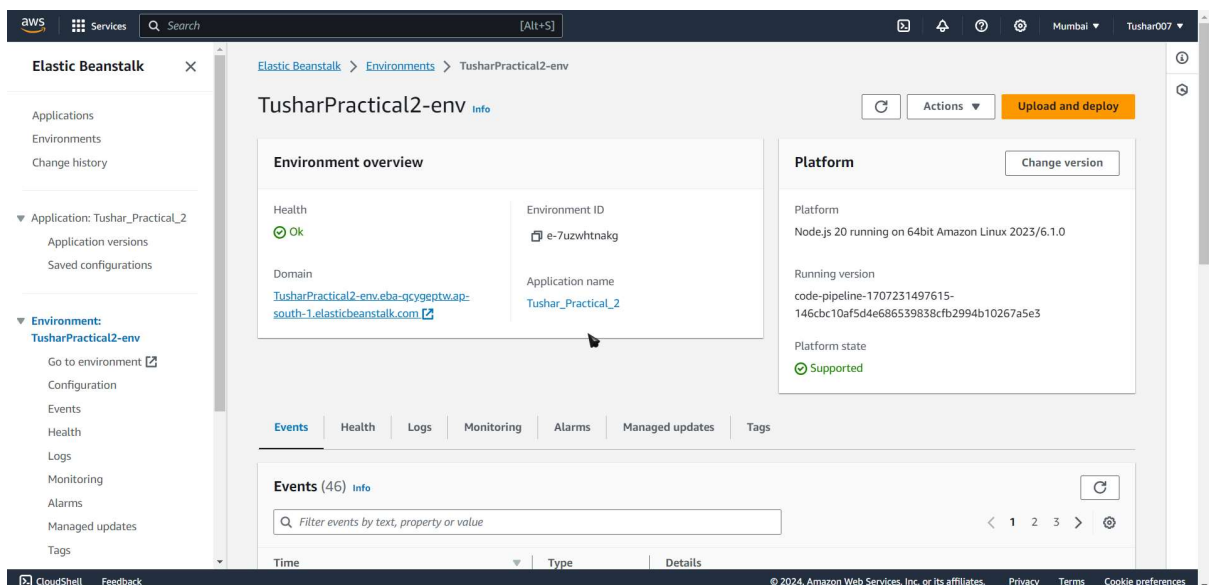
The screenshot shows a VS Code editor with a file explorer on the left displaying a project structure for 'PRACTICAL-2'. The main editor shows a file named 'app.js' with the following code:

```

1  const express = require('express');
2  const app = express();
3  const path = require('path');
4
5  const port = process.env.PORT || 8080;
6
7  // Serve static files from the "public" directory
8  app.use(express.static(path.join(__dirname, 'public')));
9
10 app.listen(port, () => {
11   console.log('API server listening on port ${port}');
12 });
  
```

The bottom panel shows the 'TERMINAL' tab with a 'pwsh' prompt and a 'main' process running. The status bar at the bottom indicates 'Ln 12, Col 4', 'Spaces: 2', 'UTF-8', 'CRLF', 'JavaScript', 'Go Live', and 'Colorize: 0 variables'.

» Now I can see my Node-js application finally deployed on my AWS Elastic Beanstalk application :



➤ Output of my node-js application(Music Website) :

