

Hello Everyone

Course Code : CSE201

Course Title : Data Structure

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Linked List

Outline

- ❑ Introduction
- ❑ Insertion Description
- ❑ Deletion Description
- ❑ Basic Node Implementation
- ❑ Complexity
- ❑ Conclusion

Introduction

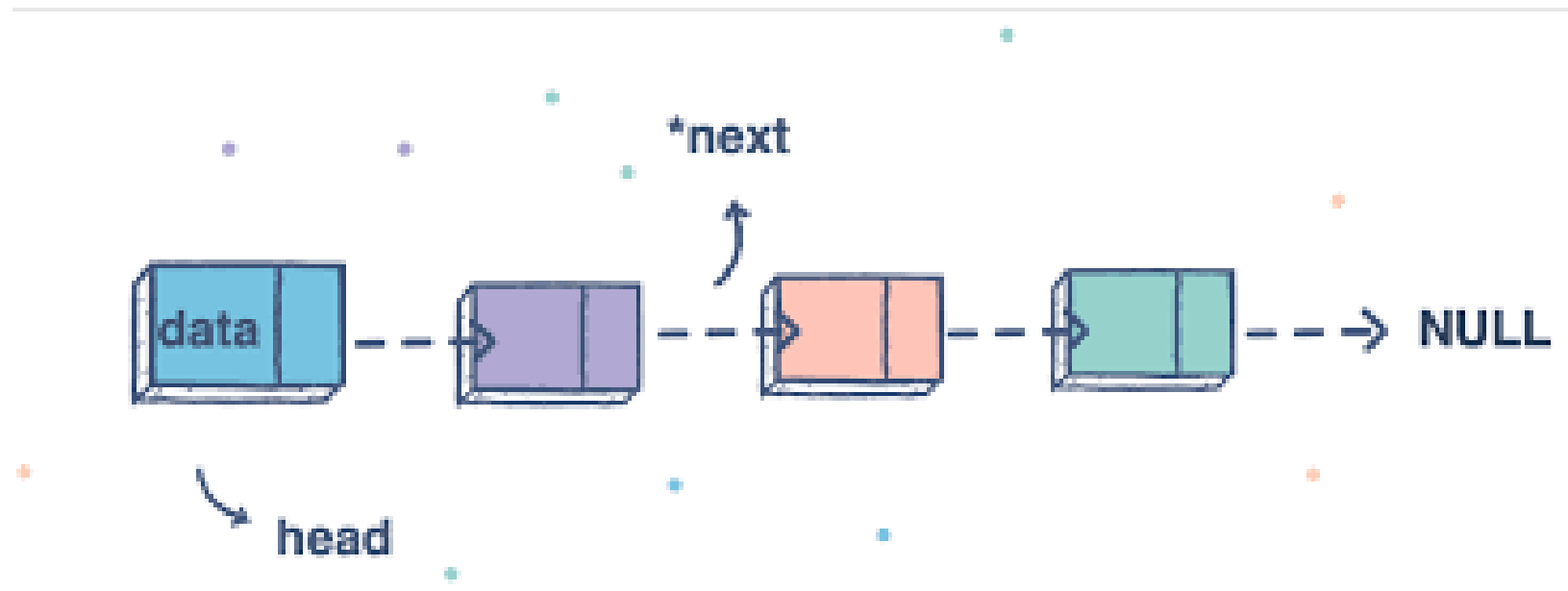
❖ Definitions

- What is link list?
- Nodes and pointers
- Single Linked Lists
- Double Linked Lists
- Circular Lists

What is link list?

Link list is the linear collection of data elements called nodes, where the linear order is given by means of pointers.

Example:



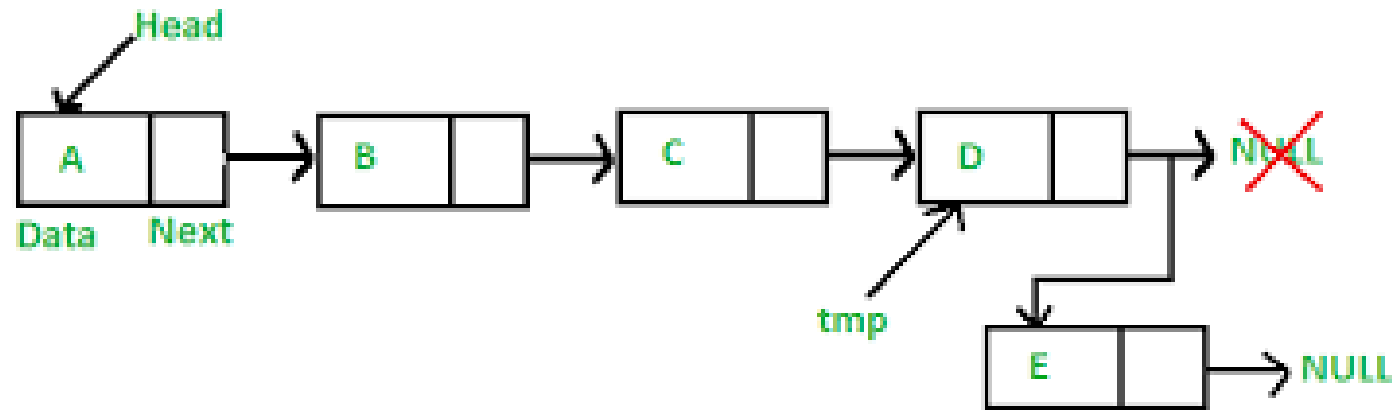
Nodes and pointers

A node is called a self-referential object, since it contains a pointer to a variable that refers to a variable of the same type. For example, a struct Node that contains an int data field and a pointer to another node can be defined as follows.



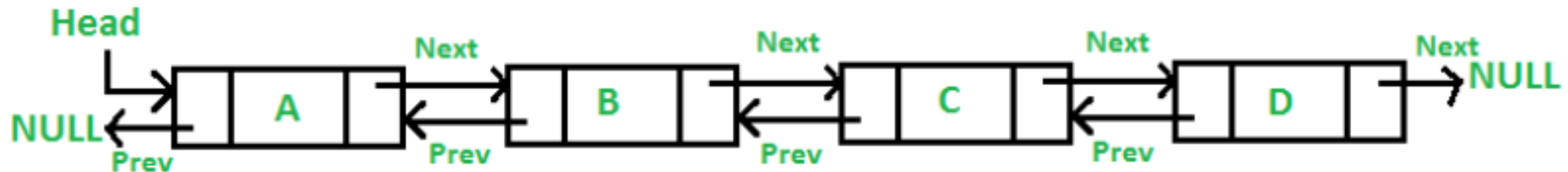
Single linked lists

A linked list is a linear data structure, in which the elements are not stored at contiguous memory locations. The elements in a linked list are linked using pointers as shown in the below image:



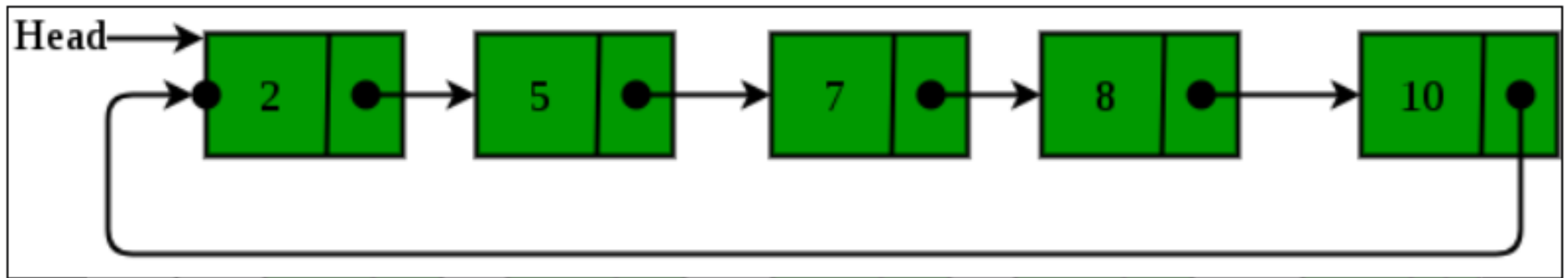
Double Linked Lists

A Doubly Linked List (DLL) contains an extra pointer, typically called *previous pointer*, together with next pointer and data which are there in singly linked list.



Circular Lists

Circular linked list is a linked list where all nodes are connected to form a circle. There is no NULL at the end. A circular linked list can be a singly circular linked list or doubly circular linked list.



Insertion Description

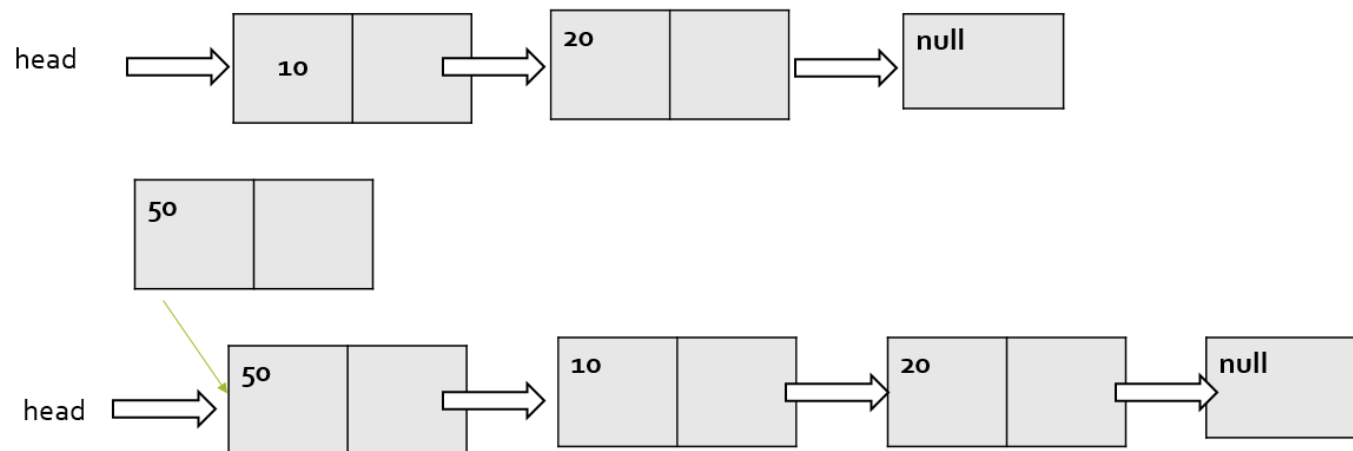
- ❑ Insertion at the top of the list
- ❑ Insertion at the end of the list
- ❑ Insertion in the middle of the list

Insertion at the top

Steps:

- Create a Node
- Set the node data Values
- Connect the pointers

Top Insertion Description

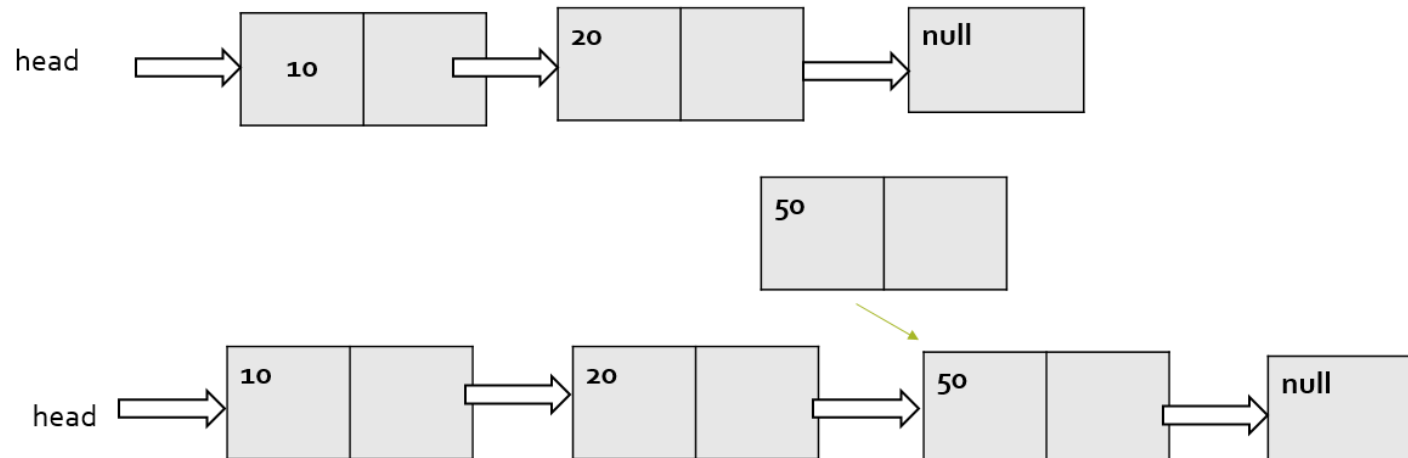


Insertion at the end

Steps:

- Create a Node
- Set the node data Values
- Connect the pointers

End Insertion Description

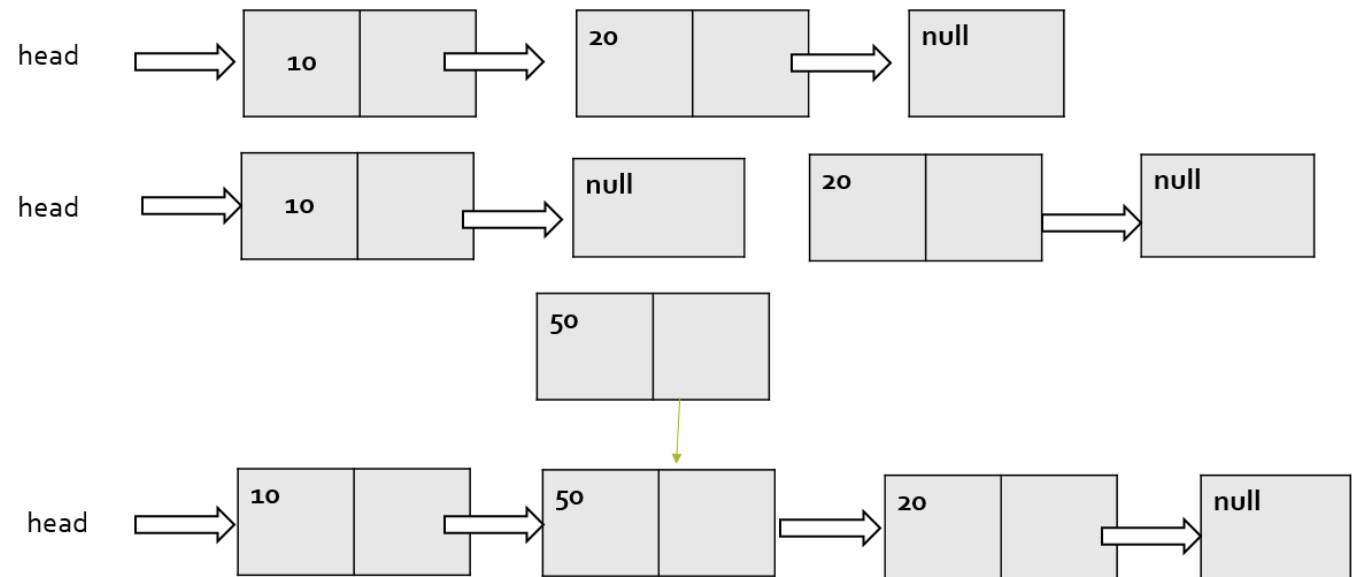


Insertion in the middle

Steps:

- Create a Node
- Set the node data Values
- Break pointer connection
- Re-connect the pointers

Middle Insertion Description



Deletion Description

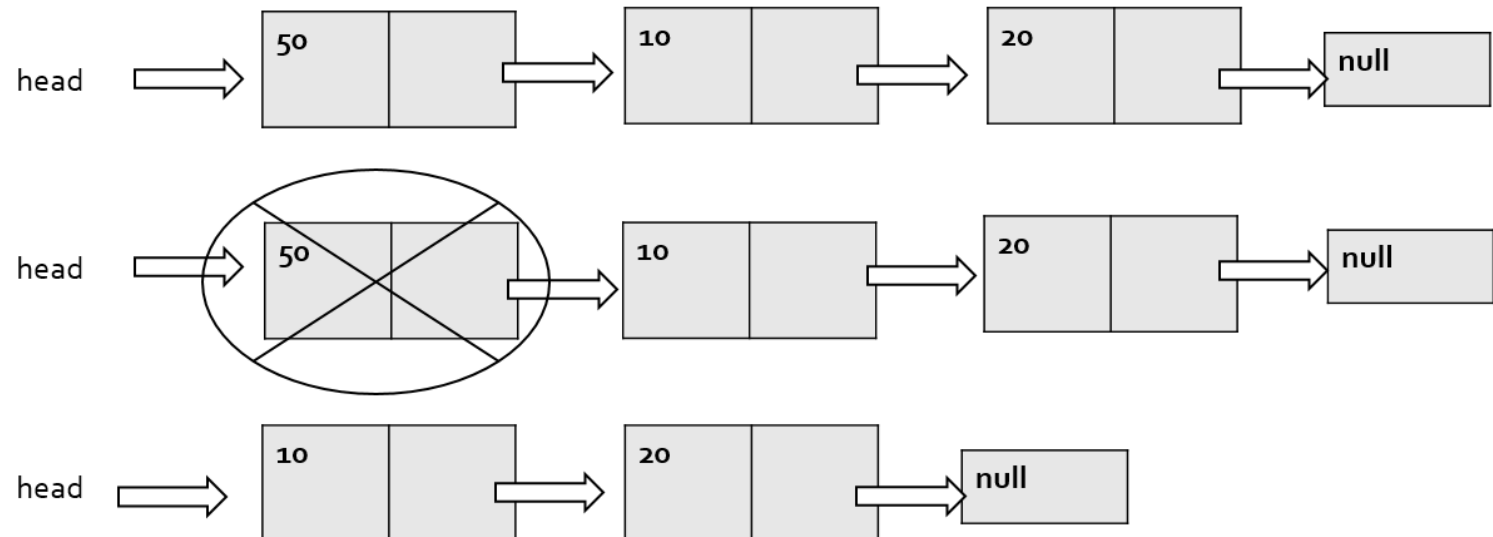
- ❑Deleting from the top of the list
- ❑Deleting from the end of the list
- ❑Deleting from the middle of the list

Deleting from the top

Steps:

- Break the pointer connection
- Re-connect the nodes
- Delete the node

Top Deletion Description

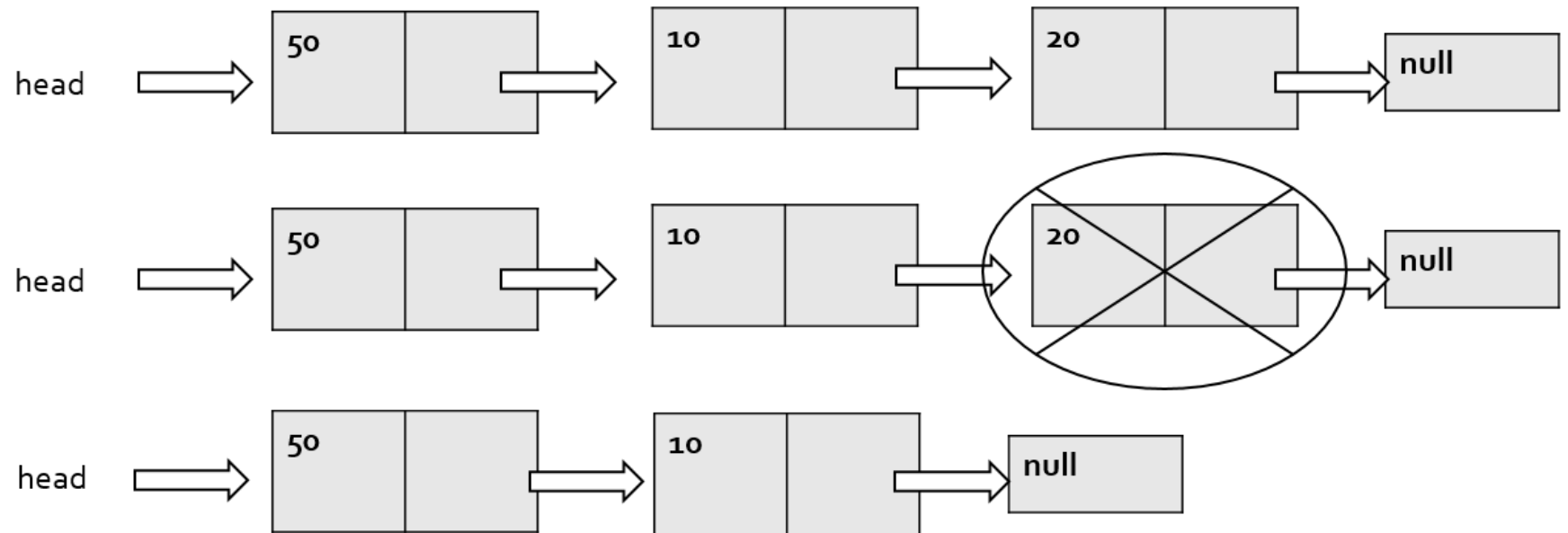


Deleting from the end

Steps:

- Break the pointer connection
- Set previous node pointer to NULL
- Delete the node

End Deletion Description

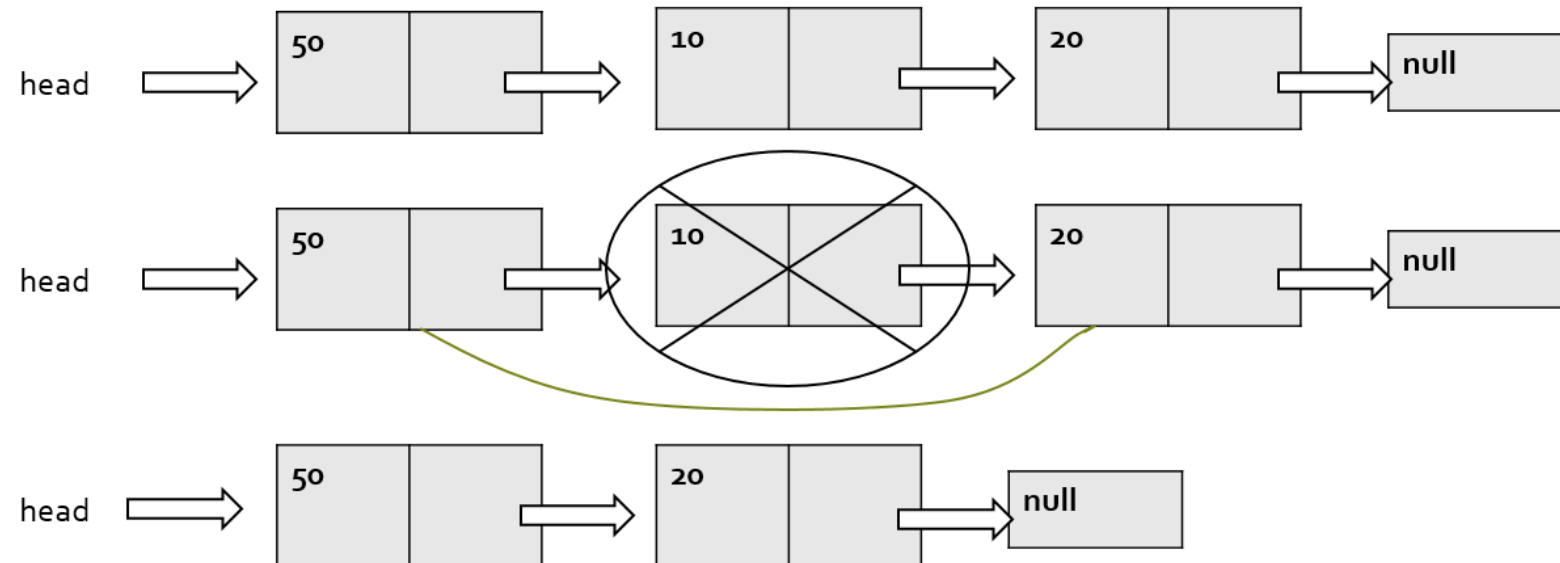


Deleting from the Middle

Steps:

- Set previous Node pointer to next node
- Break Node pointer connection
- Delete the node

Middle Deletion Description



Basic Node Implementation

```
116
117 #include <iostream>
118 using namespace std;
119
120 struct node{
121     int data;
122     node *next;
123 };
124 class linked_list{
125     private:
126         node *head,*tail;
127     public:
128         linked_list()
129         {
130             head = NULL;
131             tail = NULL;
132         }
133 };
134
135 int main(){
136     linked_list a;
137     return 0;
138 }
```

Complexity

Operation \ List	LinkedList	ArrayList
get(int index)	$O(n/4)$ average	$O(1)$
add(E element)	$O(1)$	$O(1)$ amortized $O(n)$ worst-case
add(int index, E element)	$O(n/4)$ average $O(1)$ if index is 0	$O(n/2)$ average
remove	$O(n/4)$ average	$O(n/2)$ average
Iterator.remove()	$O(1)$	$O(n/2)$ average
ListIterator.add(E element)	$O(1)$	$O(n/2)$ average

Conclusion

- Linked list is similar to an array that it contains data that is best organized in a list fashion
- Its dynamic structure make it expandable or shrinkable execution.
- This dynamic quality make it appealing to use in certain situations where the static nature of arrays will be wasteful

Thank You