

## Operation Mode 2: Packet Logger Mode

-l : Logger mode , target Log, and alert output directory

-K ASCII : Log packets in ASCII format

-r : Reading option: Review the logged events in Snort

-n: Specify the number of packets to be processed or read. Snort will stop after reading the specified number of packets.

Snort needs root right to sniff the traffic

~~4~~

sudo snort -dev -l ← tells Snort where to write log output  
runs the command as root ↑  
-d -e -v ← verbose  
display the packet data ↑  
display the link-layer headers (TCP/IP/UDP/ICMP)

sudo snort -dev -K ASCII -l

Same but:

← write logs as  
readable text files

`sudo snort -r #####`

read and handle Binary log output  
if we create logs with -K ASCII, Snort will  
not read them!!!

-r parameter allows filter

`sudo snort -r #####.log icmp`

tcp

`-X  
'udp and port 53'`

## Questions

1) What is the source port used to connect port 53?

3009

2) Read to snort log file with Snort, what is the IP ID of the 10th packet?

`sudo snort -r snort.log -n 10`

3) what is the referrer of the 4th packet?

`sudo snort -r snort.log -n 4`

4) what is the Ack number of the 8th packet?

`sudo snort -r snort.log -n 8`

5) what is the number of the "TCP port 80" packet?

`sudo snort -r snort.log "tcp and port 80"`

## Operation Mode 3: IDS/IPS

-c : Defining the configuration file

-T : Testing the ~~conf~~ configuration file

-N : Disable logging

-D : Background Mode

-A : Alert Modes:

Full → all possible information about the alert

Console → fast style alerts on the console screen

cng → CNG style, basic header details with payload in hex and text format

None → Disabling Alert

-D : Background mode means:

→ Snort detaches from the terminal

→ We get our shell prompt back immediately

→ Snort continues running until stopped

→ Output usually goes to log files, not in our screen

Once we are in background mode, and want to check the corresponding process.

```
ps -e -f | grep snort
```

shows running processes  
include all processes on the system  
filter snort  
show full format details

To stop the background mode.

```
sudo kill -9 <pid>
```

hard stop  
(optional)

-A:

-A console: fast style alerts on the console screen  
-A cmg: Basic header details with payload in hex and text format

-A full: all possible information about the alert.

-A fast: fast mode, shows the alert message, timestamp, source, destination IP, port number

-A none: disabling alerting

## Operation Mode 4 : Pcap Investigation

-r/--pcap-single = : Read single pcap

--pcap-list = "" : Read pcaps provided in command

--pcap-show : Show pcap name on console during processing

sudo snort -c snort.conf -q -r icmp-test.pcap  
-A console -n 10

sudo snort -c snort.conf -q --pcap-list = "icmp-test.pcap  
http2.pcap"

## Snort Rule Structure

Action	Protocol	Source IP	Source Port	Direction	Dest IP	Dest Port	Option
Alert	TCP	Any	Any	< >	Any	Any	Msg
Drop	UDP						Reference
Reject	ICMP						Sid Rev

alert icmp any any < > any any (Msg: "ICMP Packet found"; reference:  
sid: # # # ; rev: 1; )

Action : alert, log, drop, reject

FTP: ~~File~~ Protocol : TCP port 21

Filter multiple IP ranges : [192.168.1.0/24, 10.1.1.0/24]

Exclude will get "!" in front

→ Source to destination flow  
<> Bidirectional flow

<100 Reserved Rules

SID { 100 - 999,999 Rules came with the build

> 1,000,000 Rules created by user

## Payload detection Rule Options

Content : specific pattern match features we create

NoCase : Disabling case sensitivity

Fast-pattern : speed up the payload search operation

### Non-Payload

ID : filtering the IP ID field

Flags : filtering the TCP flags      Flags: S  
F - FIN   S - SYN   R - RST   P - PSH   A - ACK   U - URG

Dsize : filtering the packet payload size.

~~dest~~ dsize: min < max;

dsize: > 100

dsize: < 100

same ip : filtering same source and destination ip

### Questions

- 1) Write a rule to filter IP ID "35369"

alert any any < any any (msg : "IP ID 35369 Detected";  
ip id == 35369; sid = 1000001; rev:1;)

2) Create a rule to filter packet with syn flag

alert ~~tcp~~<sup>tcp</sup> any any < > any any (msg: "SYN flag detected"; flags:S, sid: 1000002; rev: 1;)

3) Create a rule to filter packets with Push-Ack flags

alert ~~tcp~~<sup>tcp</sup> any any < > any any (msg: "Push-Ack flag Detected", flags: PA; sid: 1000003; rev: 1;)

4) Create a rule to filter UDP packets with the same source and destination IP

alert udp any any < > any any (msg: "same src ip and dst ip", sameip; sid: 1000004; rev: 1;)

5) An analyst modified an existing rule. Which rule option must the analyst change the implementation?

rev

## Snort 2 operation Logic: Points to Remember

Main components of Snort:

Packet Decoder - Packet collector component. It collects and prepares the packets for preprocessing

Pre-processors - A component that arranges and modifies the packets for the detection ~~page~~ engine

Detection-Engine - The primary component that processes, dissects, and analyzes the packet by applying the rules

Logging and Alerting

Output and plugins

Snort Rules

Home-Net : where we are protecting

External-Net : external network, so we need to keep it set to 'any' or '!\$HOME-NET'

Rule-Path : hardcode rule path

so-Rule-Path : rules are accompanied by registered and subscribed rules  
\$RULE\_PATH/so-rules

PREPROC - RULE - PATH rules accompanied by \$Rule-Path/plugin rules  
registered and subscriber rules

IPS model works best with 'afpacket' mode

Config tags:

config dag : afpacket

↳ Collects Data Acquisition Modules (DAGs)  
(packet in and out engine)

↳ This tells Snort how to receive/send packets

config dag-mode : incline

↳ Turns on incline behaviour (IPS Mode)  
without incline, snort is generally passive  
(IDS)

config logdir: /var/log/snort

↳ sets where snort writes logs/alerts

## Data Acquisition Modules list:

n  
nutes

pcap → passive sniffing

afpacket → Linux high-performance capture

ipq/nfq → Linux Netfilter queue-based inline paths

ipfw → BSD firewall/divert-based path

dump → test/replay style module

DAQ → packet in and out layer

↳ It answers "How does Snort get packets and drop"

Think DAQ as the adapter between Snort and the network

mechanism/path for packet access

Incline Mode → Snort is placed in the traffic path and can enforce actions in real time

Operating mode where Snort can block traffic

Configuration