

Face Monitoring System for Safety Measures

Tushit Agarwal¹, Tavishi Gupta², Sparsh Gupta³, Sidharth Jain⁴, Vishal Jayaswal⁵
and Vimal Kumar⁶

^{1,2,3,4}*Students, Department of Computer Science and Engineering, MIET, Meerut,
UP, India*

^{5,6}*Assistant Professor, Dept of CSE, MIET, Meerut, UP, India*

tushit.agarwal.cs.2016@miet.ac.in, tavishi.gupta.cs.2016@miet.ac.in,
sparsh.gupta.cs.2016@miet.ac.in, sidharth.jain.cs.2016@miet.ac.in,
vishal.jayaswal@miet.ac.in, vimal.kumar@miet.ac.in

Abstract

Road safety is the biggest concern around the globe. Most of these accidents occur due to driver's drowsiness and fatigue-ness. Driver's drowsiness or short sleep can lead to many mishaps on roads like failing to apply break when needed, losing control of vehicle on highways at high speed, disbalancing the vehicle while overtaking etc. Almost all drivers may face this condition due to reasons like long driving, weather effects etc. Ensuring safety at this point becomes very essential as one mistake of any driver can put many lives to threat. Though human error can't be removed completely but it can be reduced to a significant number. This project mainly used in detecting if the driver is in fatigue or drowsy state or not.

In this the driver will be under computer-vision that will examine him by reading his face and detecting with the help of OpenCv - the image processing technique. An alarm will be raised if the driver is found to be present in any of the above conditions or is going in that condition. This will alert the driver and thus can prevent road accidents to a much larger extent.

Keywords- *Drowsiness, fatigueness, computer-vision, OpenCV, Image Processing.*

1. Introduction

Safety and security are quite essential while travelling. This does not limit to vehicle robustness and its security features but also includes road accidents and other driving skills. Increasing number of deaths due to road accidents is one of the major issues all over the world. According to a recent survey conducted by the World Health Organisation, approximately 3700 people globally lose their lives daily in road accidents. Out of these, approximately, 20% death reasons are driver's less consciousness on the road like distraction, drowsiness, fatigueness etc.

Drowsiness is the state of “need for sleep” and fatigueness is defined as the “tiredness due to excessive workload”. In both the scenarios, the person is quite unaware of the events occurring in his surroundings similar to the drunk state. Drowsiness of the driver can lead to threat of many lives on the road. This short sleep may result in vehicle imbalancing, unnecessary road cuts and collisions. To eliminate this issue and provide security to drivers, our project detects the driver’s drowsiness using image processing and ML. The aim of our project is to detect driver’s drowsy state as soon as possible and blow a buzzer which alerts the driver.

This project mainly detects drowsiness of a person by continuously scanning the eyes and face and recording the blinks of the eye. An alarm will be raised if the person’s eyes shut for a long period of time. Similarly, a trigger also raises the alarm if a person's eye is found to be distracted by some object, away from the road. This rising of alarm will alert the driver and thus necessary steps could be taken to avoid mishaps. Several other methods can also be implemented to check driver’s drowsiness and distraction as depicted in Figure-1.

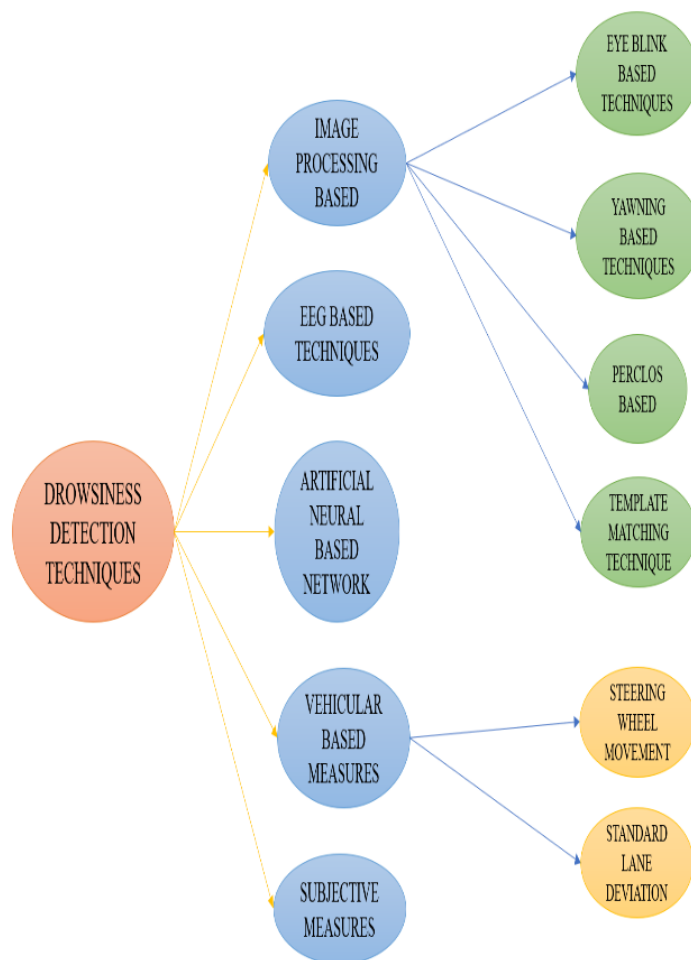


Figure 1. Drowsiness Detection Techniques

2. Procedure

The process can be divided into three main steps as depicted in Figure-2.

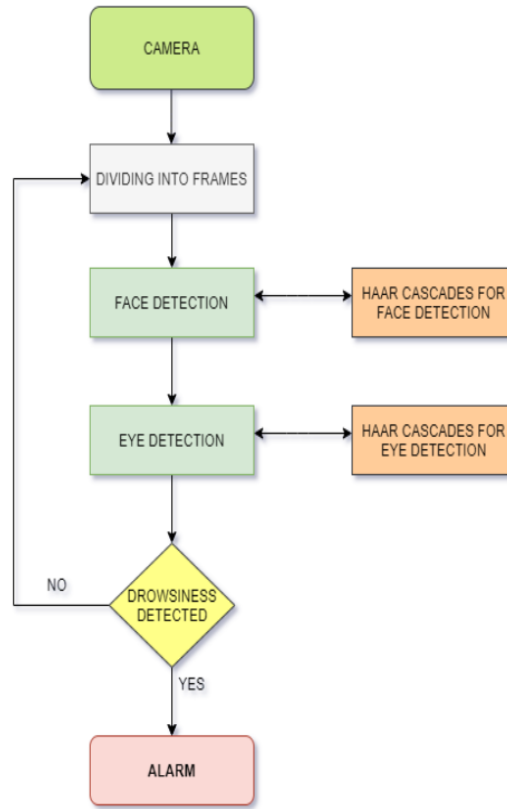


Figure 2. Block Diagram of Face Monitoring System for Safety Measures

2.1 Capturing the Image:

First of the image is captured using the device webcam or with the specific hardware that supports recording a video of at least 30fps. The image is then divided into several frames for examining the face and eyes of the person.

2.2 Locating the Facial Landmarks:

If the face is found, we apply a facial landmark detection with the help of “shape predictor image landmark object detection” model of TensorFlow to locate the mouth and eyes of the person. HaarCascades classifying algorithm is used to detect the frontal face of the person. This algorithm also predicts several other objects to identify the distraction sources of the driver other than drowsiness case.

2.3 Calculating the EAR:

As the eye region is spotted on the face, we now compute the Eye Aspect Ratio (EAR) using PCA (Principle of Component Analysis) with the help of a given formula.

$$EAR = \frac{|X2 - X6| + |X3 - X5|}{2 * |X1 - X4|}$$

where X1, X2 X6 are 2D facial landmark locations.

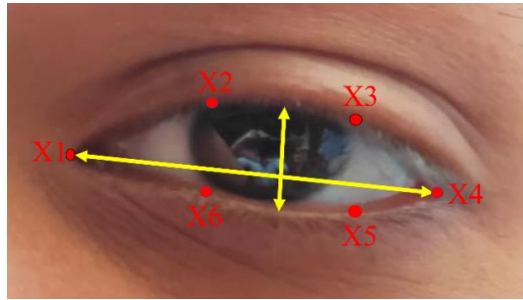


Figure 3. Principal of Component Analysis

If the calculated EAR depicts that the eyes have been closed longer than the predefined set threshold time, then we'll hear a beep sound as an indicator alerting the driver.

3. Proposed System

We have seen the capturing of images and extracting the information from the image. The main methods fulfilling all these requirements are OpenCv, TensorFlow, object detection model using HaarCascades and shape predictor facial recognition. The whole system works on this process only, as explained in Figure 4.

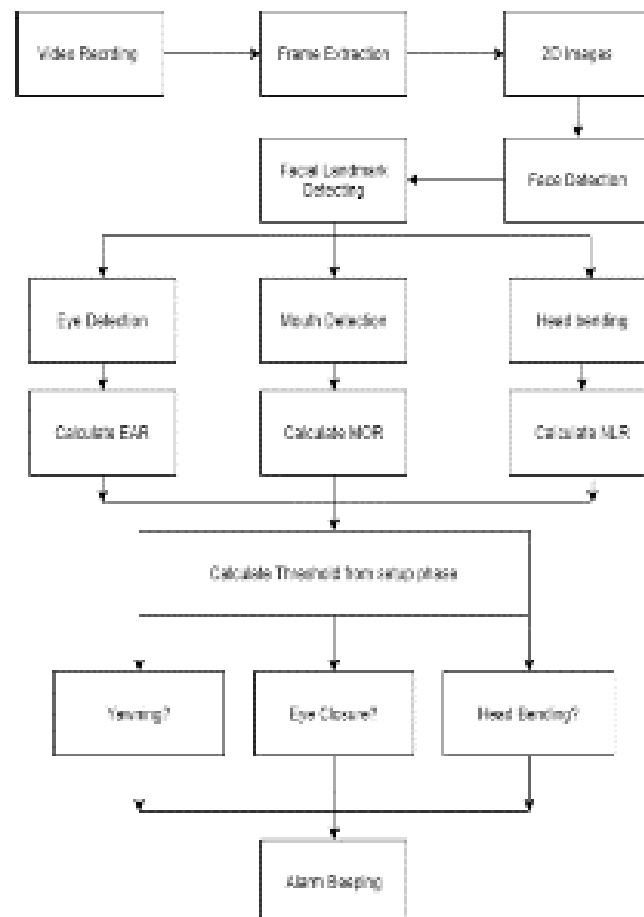


Figure 4. Flow Chart of Face Monitoring System for Safety Measures

The working of the program is mainly categorised into the following parts:

1. Capturing the image
2. Pre-process the picture
3. Face extraction and 2D image conversion
4. Find facial landmarks on the image
5. Calculate EAR from the image
6. Predict drowsiness from calculations.
7. Raising an alert.

3.1. Capturing the Image:

Initially, an image is captured automatically as an input via the webcam or specific hardware through the OpenCV function. Fig-6 shows the GUI of the project and image captured.

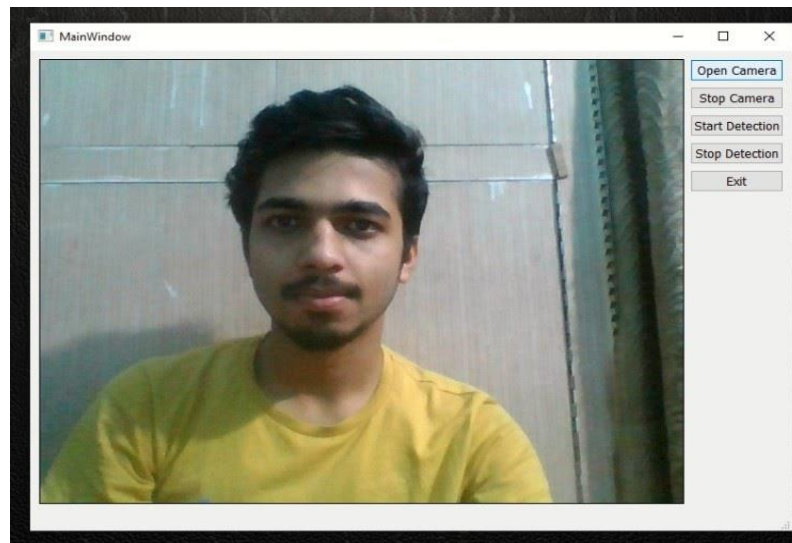


Figure 5. System GUI and image captured

3.2. Pre-process the picture:

Converting the RGB (Red-Green-Blue) image into grey-black image and then converting the image into binary form to process the data. After the image conversion gets successful, we use that data to predict the shapes on that image.

3.3. Face extraction and 2D image conversion:

In this, Eigen based facial algorithm is used to convert 3D image into 2D image which is captured from the webcam. The face of a human and other objects are then extracted using Gaussian Skin model and rectangular box techniques to create the Eigen faces. These eigen faces are then divided into frames for further steps. Figure 6 shows the extracted 2D facial image of a human.

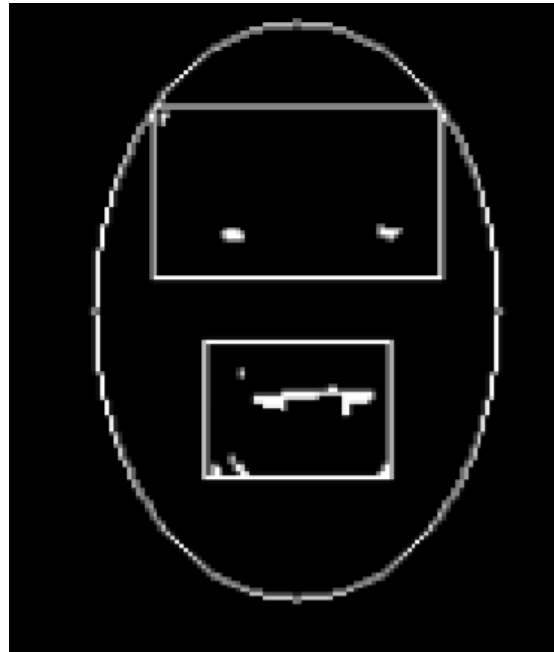


Figure 6. Resulting facial feature pixel

3.4. Find facial landmarks on the image:

For locating the facial landmarks - eyes, mouth and ears on the face, we have taken support of the SciPy python module. This module helps us to calculate the Euclidean distance from one end of the face to another at various points to accurately locate the face. The main algorithm used here is Viola Jones algorithm.

The face land-marks are produced with the help of python's DLIB module. These landmarks are generated as an index list. Hence, to generate eye regions from produced sets of face land-marks, we need to know the exact array slice indexes which will ease us to generate the eye regions from array slices. Fig-8 shows the facial indexing.

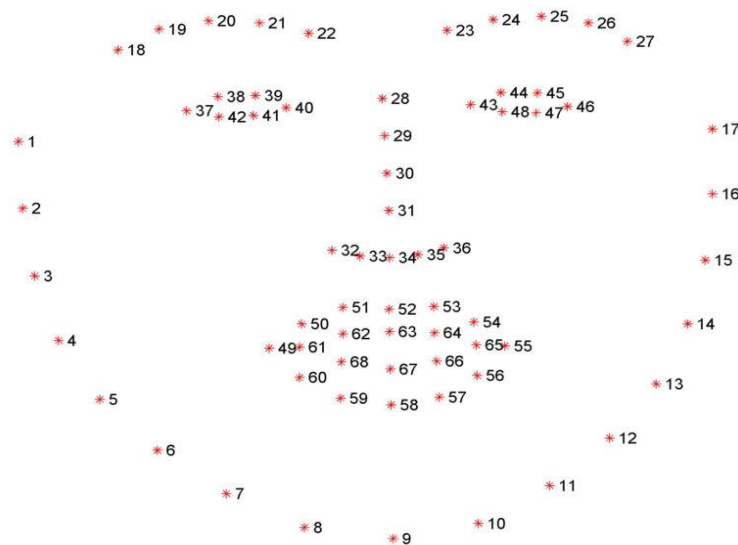


Figure 7. Visualise the 68-face land-mark co-ordinates from predefined dataset

3.5. Calculate EAR from the image:

Next, we will compute the EAR (Eye Aspect Ratio). EAR is the estimation of an eye-opening state. It is a fixed value when the eye-lid is open and goes down to zero when eye-lids are shut. Calculating computational blinks in EAR involves the following combinations: Localisation of the eye, thresholding to find the white area of the eye, indicating the eye blinking by determining the disappearing of eye whites.

3.6. Predict drowsiness from calculations:

The calculated EAR is examined and compared with the predetermined threshold value which is 0.3 for this system. If the calculated EAR is greater than 0.3, then the system predicts drowsiness state to be true, else false. For yawning analysis, if the mouth ratio is found to be greater than 0.5 and up to 6 frames per seconds, driver is assumed to be entering in the state of drowsiness. Figure 9. shows the graph plotted for the EAR over a fixed span of times. If the peak in graph remains for more than the threshold time, the system predicts the drowsiness state.

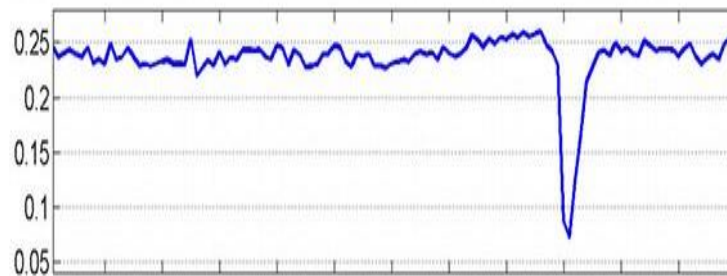


Figure 8. Plotting EAR over time. The peak indicates closure and blinking of an eye.

3.7. Raising an alarm:

A Beep sound of frequency 3500 is finally blown with the help of the sys module whenever a trigger is initiated after drowsiness is detected by the system. The system will be in a state of ringing the alarm until the driver doesn't return back to its normal state.

Code: winsound.Beep(self.frequency, self.duration)

4. Experimental Results

We have successfully run our proposed method on a laptop with Corei5 8th generation having clock speed of 2.6Ghz with 8GB of RAM under TENSORFLOW environment using laptop's inbuilt webcam of 0.9MP (1280*720). In this experiment, we examined our system on different people on all different scenarios to validate the output. The system works with high accuracy even with large hindrances like spectacles, dim light, noise etc.

Table 1. Comparison Table

| MEASURES | OUR SYSTEM | EXISTING SYSTEM |
|---------------------|--|---|
| ACCURACY | EAR Ratio and Object Detection: (Dim light - 92%, 88% and Bright light - 98%, 93%.) | EAR Ratio: (Dim light – 93%, and Bright light – 97%) |
| BEHAVIORAL MEASURES | Yawning, Object detection, Eye blinking, Closure of eyes, Position of head, Working in Dim Light | Yawning, Eye Blinking, Closure of Eyes, PERCLOS |
| HARDWARE | 2GHz Processor, Memory - 20GB/4GB, Display - 800 * 600 | Arduino UNO SMD, HDMI Cable, Adapter, GSM Module, Buzzer |
| SOFTWARE | Python - (OpenCV, TensorFlow) | Cross Compiler Arduino – 1.5.5v, Android Programming Software, Compiler (Android Studio – 1.2v), OS – Windows 7 |

5. Analysis

5.1. Confusion Matrix

A confusion matrix which is also known as error matrix is used to explain the performance of a classifier on a test dataset where true values are known. In an algorithm, it allows visualisation of the performance. Many of the performance measures are calculated from the error matrix. Confusion matrix can also be summarised as prediction results on the given classification problems. Counted values and broken down are summarised by the number of true and false predictions of every class.

| | <i>Class 1 Predicted</i> | <i>Class 2 Predicted</i> |
|---------------------------|------------------------------|------------------------------|
| Class 1 Actual | TP | FN |
| Class 2 Actual | FP | TN |

Figure 9. Confusion Matrix

Where,

Class 1: True

Class 2: False

Definition of the Terms:

True (T): Observation is true (for example: is an apple).

False (F): Observation is not true (for example: is not an apple).

True Positive (TP): Observation is true, and is predicted to be true.

False Negative (FN): Observation is true, but is predicted false.

True Negative (TN): Observation is false, and is predicted to be false.

False Positive (FP): Observation is false, but is predicted true.

5.2 Classification Rate:

Classification Rate is given by the formula:

$$\text{Rate} = \frac{\text{True Positive} + \text{True Negative}}{\text{True Positive} + \text{True Negative} + \text{False Positive} + \text{False Negative}}$$

Table 2. Training Confusion Matrix

| Output Class | Target class | | | |
|--------------|---------------|---------------|-------|------|
| | 0 | 1 | | |
| 0 | 2779 47.4% | 95 1.9% | 96.7% | 3.9% |
| 1 | 174 3.2% | 2859 48.7% | 95.3% | 5.9% |
| | 95.1% 6.9% | 97.8% 3.6% | 96.5% | 4.9% |

Table 3. Validation Confusion Matrix

| | | | | |
|--------------|---|---------------|---------------|---------------|
| Output Class | 0 | 597 47.5% | 33 2.7% | 95.9% 5.5% |
| | 1 | 36 3.1% | 602 47.9% | 94.3% 5.9% |
| | | 95.5% 5.8% | 95.8% 5.3% | 95.3% 5.7% |
| | | 0 | 1 | |
| | | Target class | | |

Table 4. Test Confusion Matrix

| | | | | |
|--------------|---|---------------|---------------|---------------|
| Output Class | 0 | 592 46.4% | 20 1.9% | 96.7% 3.9% |
| | 1 | 50 4.3% | 612 48.7% | 93.3% 7.9% |
| | | 35.1% 8.2% | 97.8% 3.6% | 95.5% 5.8% |
| | | 0 | 1 | |
| | | Target class | | |

Table 5. All Confusion Matrix

| Output Class | Target class | | |
|--------------|---------------|---------------|---------------|
| | 0 | 1 | |
| 0 | 3957 47.4% | 147 1.9% | 97.7% 3.9% |
| 1 | 258 3.6% | 4069 48.7% | 95.3% 6.5% |
| | 94.5% 6.5% | 97.8% 3.8% | 96.5% 5.1% |

6. Advantages

Driver drowsiness system has other advantages in the real world such as reducing road accidents or mishaps, practically applicable method, affordable and easy to use and integrate with other systems and eco-friendly. It can even detect 60+ other objects as well. This system can also serve in many fields like aircrafts, surveillance etc.

7. Conclusion and Future Scope

Driver drowsiness systems are analysed and a system is developed to alert the driver. In this paper, the main focus has been kept to avoid accidents due to drowsiness and to alert drivers if this situation has arrived. The project uses image processing techniques to analyse the driver's drowsiness by continuously detecting blinking of an eye. This project has been tested successfully among all the robust test cases. It has experimentally found that the system works with almost 100% accuracy when the lights are bright and favourable along with no hindrances between the camera and the person's eye. With advanced image processing and shape prediction algorithms, the project has been implemented successfully.

Our system has a wide scope further. It can be directly integrated with any hardware system like Arduino to extend the functionality of the system. Also, it can be used in the system where high surveillance and monitoring is required with addition of high accuracy. Security alerts where 24*7 security is required, medical examining, online examination monitoring, hassle free driving are some other aspects where it can be moulded to make a better use of it.

8. References

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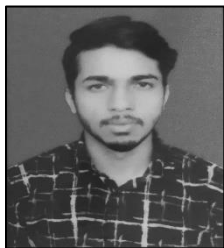
Authors



Tushit Agarwal is pursuing Bachelors of Technology degree in Computer Science and Engineering from MIET, Meerut affiliated to AKTU, Lucknow. His areas of interest include Web Technologies, Machine Learning, Image Processing, Data Handling and Software Engineering.



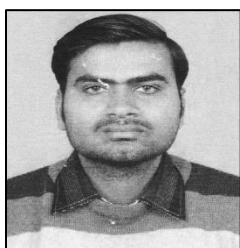
Tavishi Gupta is pursuing Bachelors of Technology degree in Computer Science and Engineering from MIET, Meerut affiliated to AKTU, Lucknow. Her areas of interest include Web Technologies, Artificial Intelligence, Image Processing and Software Engineering.



Sparsh Gupta is pursuing Bachelors of Technology degree in Computer Science and Engineering from MIET, Meerut affiliated to AKTU, Lucknow. His areas of interest include Web Technologies, Image Processing, System Engineering and Software Engineering.



Sidharth Jain is pursuing Bachelors of Technology degree in Computer Science and Engineering from MIET, Meerut affiliated to AKTU, Lucknow. His areas of interest include Data Handling and Software Engineering.



Vishal Jayaswal has received his M. Tech. degree in Computer Science and Engineering from RGEC, Meerut, India in 2002. He is presently working as Asst. Prof. at MIET, AKTU, Meerut. His research interests include Cryptography, Image Processing, Computer Architecture and Computer Network.



Vimal Kumar has received his Ph.D. in Computer Science and Engineering from MMMEC, Gorakhpur, AKTU, Lucknow, India in 2017. He is presently working as Associate Prof. at MIET, AKTU, Meerut. His research interest includes Mobile Adhoc Network, Network Security and Network Forensics.