



Tuuli Pöllänen

Curriculum Vitae

Education

- 2008–2012 **Bachelor of psychology**, *The University of Ljubljana*, Slovenia, GPA – 8.48.
I focused most of my presentations and literature reviews on topics regarding cyberpsychology, computational psychology and methodology.
- 2012–
(estimated) 2014 **Master of psychology**, *The University of Ljubljana*, Slovenia, GPA – 9.25.
I completed a module on cognitive neuroscience and advanced research methods.
- 2012– **Bachelor of computer science**, *The University of Ljubljana*, Slovenia, degree halted for the duration of the masters degree in psychology.

Masters Thesis

- Title *The influence of individual and team level cognitive processes on performance in video games*
- Mentor prof. dr. Grega Repovš
- Description I'm building a hierarchical linear model that predicts a player-versus-player video game team's performance ratings from individual players' cognitive profiles and team-level communication variables.

Experience

Vocational / freelancing

- April **Intern**, 3FS / TOONIA APPS, Kranj.
- 2014–May 2014 I independently carried out tasks related to analytics, product development, user experience research, QA testing and market analysis.
- March 2014– **Freelance consultant – psychometrics, assessment and profiling**, HEKOVNIK, Ljubljana.
I am constructing a psychometric assessment battery for discovering entrepreneurial potential in candidates who wish to attend startup workshops.
- March 2014– **Freelance consultant – statistics and psychological research methods**, DIPLO
April 2014 FOUNDATION, International project.
I collaborated with a computational linguist on a project ordered by an international group of diplomats, where we analyzed texts of contributions sent to the NETmundial Global Multistakeholder Meeting on the Future of Internet Governance.

March 2013– **Freelance consultant – psychometrics and statistical analysis**, POPULUS LAND-
May 2013 SCAPE ARCHITECTURE, Ljubljana.

I worked on a project regarding architectural renovations in Tolmin, while taking into consideration the town's status with cultural heritage. My tasks included recoding research and survey data into a format suitable for analysis, selecting statistical methods for data analysis, running the analysis, reporting to the project owner on the results and consulting her on future use of psychometric methods.

Volunteering

January **Community management**, *Cyberpipe*, Ljubljana.

2014– Helping organize the hackerspace's regular meetings, hosting talks about psychology in IT, caring for setting up the organization's new headquarters and carrying out some human resources tasks.

January **Mentor**, *Coder Dojo*, Ljubljana.

2014– Helping in practical organization in workshops on programming for children (the kids work mostly on HTML, Python and Scratch). I also advise the other mentors on the developmental-psychological adequacy of their methods and materials and consult another mentor in drafting a syllabus for other, more structured workshops on teaching coding for children.

Miscellaneous

June 2013– **Work at a fitness center**, *Bodifit Otelo*, Domžale.

January 2014 After passing the center's course for group fitness instructors, I led parts of group fitness sessions, worked at the reception, and participated on more of the center's internal courses and additional education.

June 2006– **Summer trainee**, *Nokia Siemens Networks*, Karaportti, Espoo.

July 2006 Sorting, shipping and unloading parcels of electronic components.

Computer skills

Basic Java, MySQL, GNU/Linux, \LaTeX

Intermediate Javascript (experience with Node.js, Express and jQuery), HTML/CSS, Python, IRTPRO, Ministep, gPower, Excel

Advanced SPSS

Communication and social Skills

- Numerous seminar and paper presentations in front of a large audience during my studies.
- Talks and workshops related to IT and psychology in the scope of my volunteering activities.
- Individual tutoring for other students at the faculty.
- Counselling techniques required in professional psychological contexts, such as active listening and different interviewing methods.
- Experience with collaborating in and mediating projects in diverse groups, both by culture and professional background.
- Excellent oral presentation skills in Finnish and English, good oral presentation skills in Slovene.

Languages

Finnish	Mothertongue
English	Fluent
Slovene	Fluent
Swedish	Intermediate
German	Basic

Interests

- User experience research
- Statistics, psychometrics
- Experimental, cognitive and cyber psychology
- Design, human factors, cognitive engineering
- Video games
- Programming
- Fitness and health
- Renovating
- Crafts: book folding, modular origami and sewing
- Musical instruments: flute and piano