

# Hierarchy of astrodynamics models

$$\dot{\underline{x}} = \underline{f}(\underline{x}, t)$$

TIME  
STATE  
RHS (VECTOR FIELD)

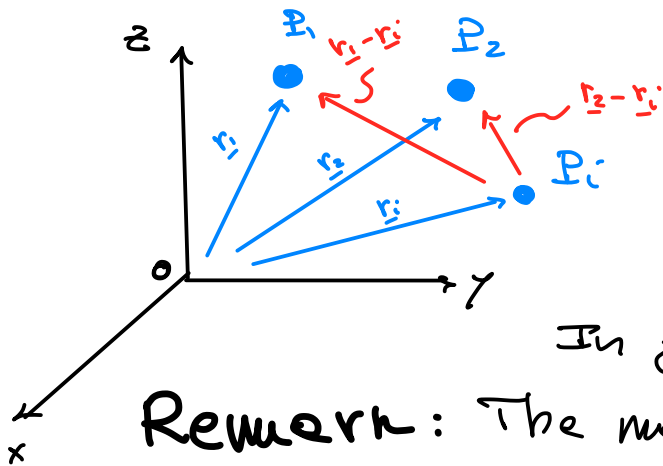
**Aim:** Develop models for S/C flying "well beyond" LEO (no Earth oblateness, no atmospheric drag).

## General and restricted problems

We have  $n$  celestial bodies ( $P_i, i=1, \dots, n$ ) that interact mutually by virtue of their gravitational attractions. The eqs. of motion for the  $i$ -th body ( $P_i$ )

in an inertial frame (centered in the SSB) :

$$m_i \ddot{\underline{r}}_i = G \frac{m_1 m_i}{\|\underline{r}_1 - \underline{r}_i\|^3} (\underline{r}_1 - \underline{r}_i) + G \frac{m_2 m_i}{\|\underline{r}_2 - \underline{r}_i\|^3} (\underline{r}_2 - \underline{r}_i) + \dots$$



In general, we have to write this equation  $n$  times.

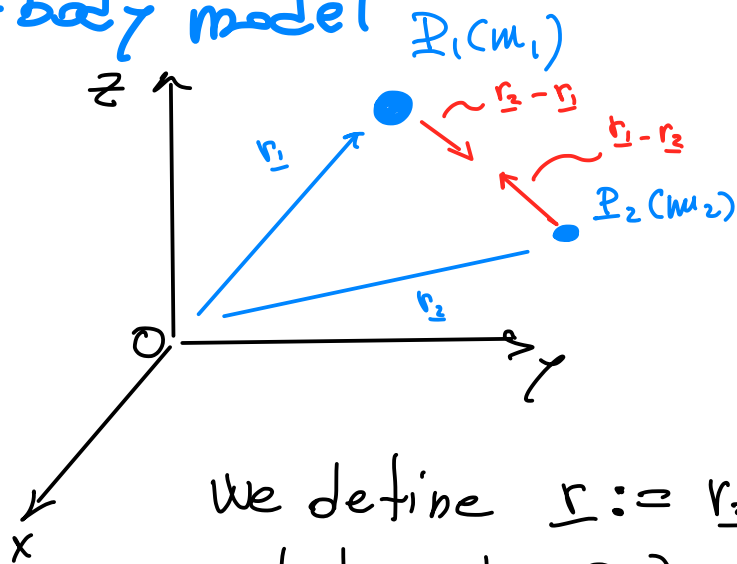
**Remark:** The motion of  $n-1$  celestial bodies is given (by ephemeris models); we are interested in the motion of the "massless" particle (or spacecraft) that does not affect the motion of the other  $n-1$  bodies.

# Hierarchy of models

- 2-body
- 3-body (circular or elliptic, Hill's, etc.)
- 4-body (coherent or non-coherent, concentric or bicircular)
- ...
- n-body (perturbed Kepler or 3-body, full ephemerides w/ non-gravit. pert.)

(One has to use the model that is most appropriate depending on the needs!)

## 2-body model



The eqs. of motion are:

$$\left\{ \begin{array}{l} m_1 \ddot{\underline{r}}_1 = \frac{G m_1 m_2}{\|\underline{r}_2 - \underline{r}_1\|^3} (\underline{r}_2 - \underline{r}_1) \quad (P_1) \\ m_2 \ddot{\underline{r}}_2 = \frac{G m_1 m_2}{\|\underline{r}_1 - \underline{r}_2\|^3} (\underline{r}_1 - \underline{r}_2) \quad (P_2) \end{array} \right.$$

We define  $\underline{r} := \underline{r}_2 - \underline{r}_1$  (to describe the motion of  $P_2$  relative to  $P_1$ ); we also define  $\mu := G(m_1 + m_2)$ , we have:

$$\ddot{\underline{r}} + \frac{\mu}{r^3} \underline{r} = 0$$

## Remarks

i) in the case of the 2-body model we can solve both the general and the restricted problem. The difference is in the definition of  $\mu$ :

$$\begin{aligned}\mu &= G(m_1 + m_2) \text{ general pb} \\ \mu &= G m_1 \text{ restricted pb.}\end{aligned}$$

ii) The canonical form for astrodynamics models:

$$\underline{x} = \begin{pmatrix} \underline{r} \\ \underline{v} \end{pmatrix} \quad \begin{cases} \dot{\underline{r}} = \underline{v} \\ \dot{\underline{v}} = \underline{g}(\underline{r}) \end{cases} \Rightarrow \dot{\underline{x}} = \underline{f}(\underline{x}) \Rightarrow \begin{pmatrix} \dot{\underline{r}} \\ \dot{\underline{v}} \end{pmatrix} = \begin{pmatrix} \underline{v} \\ -\frac{\mu}{r^3} \underline{r} \end{pmatrix}$$

iii) We want to solve the IVP:  $\begin{cases} \dot{\underline{x}} = \underline{f}(\underline{x}, t) \\ \underline{x}(t_0) = \underline{x}_0 \end{cases}$

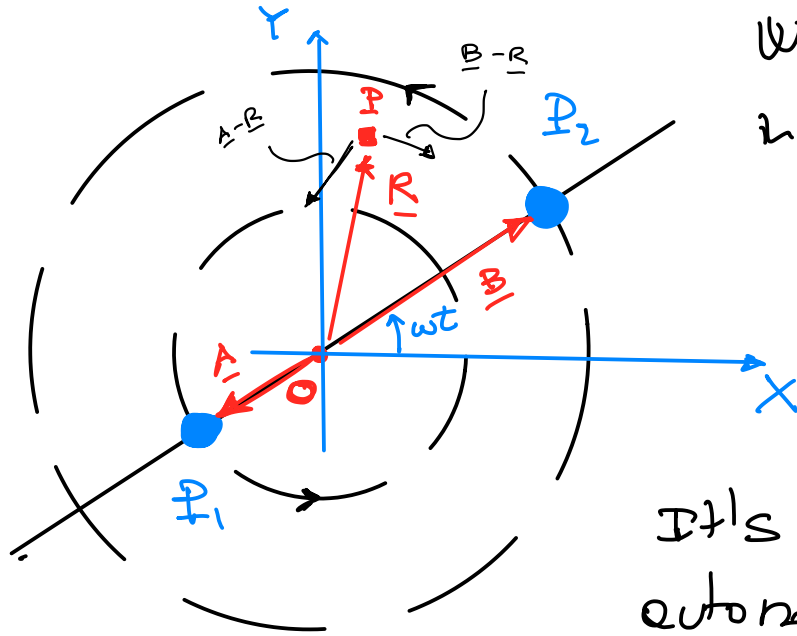
In the 2-body problem, we can solve the IVP by "pushing forward"  $\underline{x}_0$ .

$$\begin{cases} \underline{r}(t) = F \underline{r}_0 + G \underline{v}_0 \\ \underline{v}(t) = F_t \underline{r}_0 + G_t \underline{v}_0 \end{cases} \Rightarrow \begin{pmatrix} \underline{r}(t) \\ \underline{v}(t) \end{pmatrix} = \begin{bmatrix} F & G \\ F_t & G_t \end{bmatrix} \begin{pmatrix} \underline{r}_0 \\ \underline{v}_0 \end{pmatrix}$$

$F, G, F_t, G_t$  are Lagrange coefficients, which require the true anomaly (given by Kepler's implicit equation).

### 3-body model (circular)

Spacecraft ( $P$ ) subject to gravitational attraction of 2 primaries ( $P_1, P_2$ ), which move in circular orbits by virtue of their mutual gravitational attraction.



We can write the eqs. of motion for  $P$

in an inertial frame centered at  $O$  (CoM):

$$\ddot{\underline{R}} = \frac{Gm_1}{\|\underline{A} - \underline{R}\|^3} (\underline{A} - \underline{R}) + \frac{Gm_2}{\|\underline{B} - \underline{R}\|^3} (\underline{B} - \underline{R})$$

We'd like to write this as  $\ddot{\underline{x}} = \underline{f}(\underline{x}, t)$

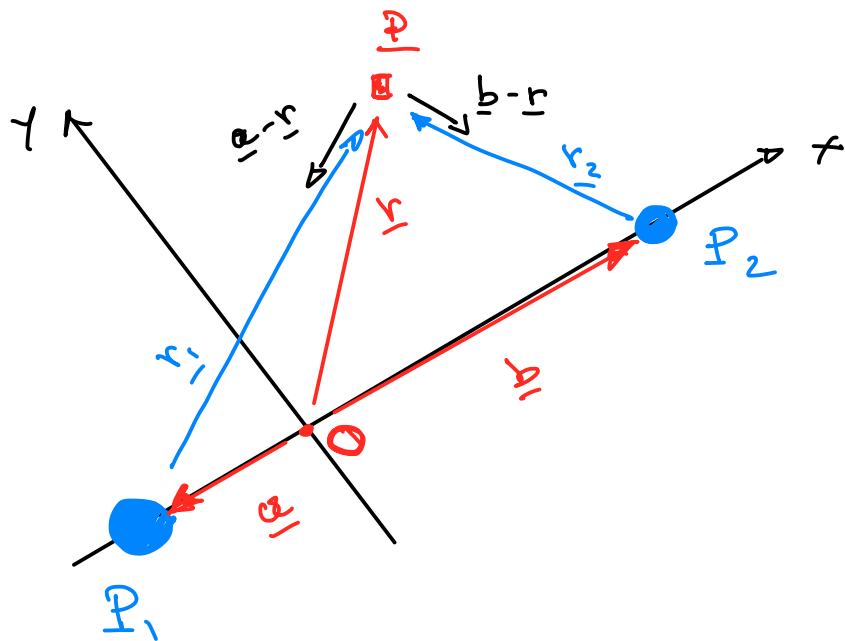
It's much more convenient to work with autonomous systems ( $\ddot{\underline{x}} = \underline{f}(\underline{x})$ ) because their features are valid for all times!

In the equation above we have

$$\begin{cases} \underline{A} = \underline{A}(t) = -A \cos \omega t \underline{i} - A \sin \omega t \underline{j} \\ \underline{B} = \underline{B}(t) = B \cos \omega t \underline{i} + B \sin \omega t \underline{j} \end{cases}$$

Hence, we have

$$\begin{cases} \dot{\underline{r}} = \underline{v} \\ \dot{\underline{v}} = \underline{g}(\underline{r}, t) \end{cases} \Rightarrow \ddot{\underline{x}} = \underline{f}(\underline{x}, t)$$



$$\begin{cases} \underline{a} = -a \underline{i} \\ \underline{b} = b \underline{i} \end{cases}, \quad \underline{\omega} = \omega \underline{k}$$

In rotating frames  $\frac{d}{dt} \underline{\square} = \dot{\underline{\square}} + \underline{\omega} \times \underline{\square}$

$$\frac{d}{dt} \underline{r} = \dot{\underline{r}} + \underline{\omega} \times \underline{r}$$

$$\begin{aligned} \frac{d^2 \underline{r}}{dt^2} &= \frac{d}{dt} (\dot{\underline{r}}) + \frac{d}{dt} (\underline{\omega} \times \underline{r}) = \\ &= \ddot{\underline{r}} + \underline{\omega} \times \dot{\underline{r}} + \dot{\underline{\omega}} \times \underline{r} + \underline{\omega} \times (\dot{\underline{r}} + \underline{\omega} \times \underline{r}) = \\ &= \ddot{\underline{r}} + 2 \underline{\omega} \times \dot{\underline{r}} + \dot{\underline{\omega}} \times \underline{r} + \underline{\omega} \times (\underline{\omega} \times \underline{r}) \end{aligned}$$

Eqs. of motion for P:

$$\ddot{\underline{r}} + 2 \underline{\omega} \times \dot{\underline{r}} + \dot{\underline{\omega}} \times \underline{r} + \underline{\omega} \times (\underline{\omega} \times \underline{r}) = \frac{G m_1}{\|\underline{a} - \underline{r}\|^3} (\underline{a} - \underline{r}) + \frac{G m_2}{\|\underline{b} - \underline{r}\|^3} (\underline{b} - \underline{r})$$

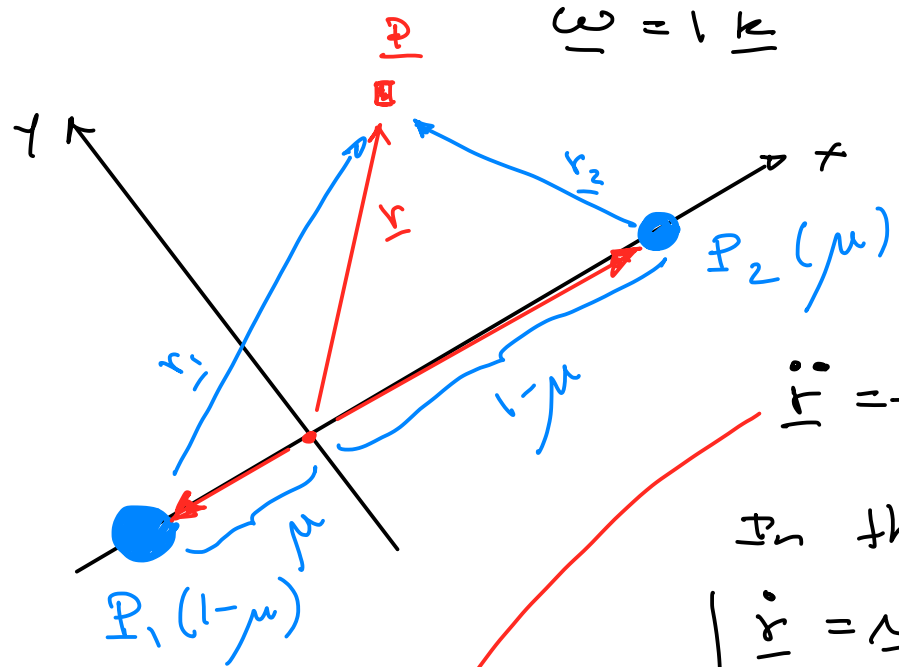
$$\underline{r} = x \underline{i} + y \underline{j}$$

$$\begin{cases} \underline{r}_1 = \underline{r} - \underline{a} = (x + a) \underline{i} + y \underline{j} \\ \underline{r}_2 = \underline{r} - \underline{b} = (x - b) \underline{i} + y \underline{j} \end{cases}$$

**Remark** It can be shown that the system depends on one only parameter:

$$\mu := \frac{m_2}{m_1 + m_2}$$

Assumptions:  $\begin{cases} P_1 - P_2 \text{ distance} = 1 \\ P_1 - P_2 \text{ period} = 2\pi \quad (\omega = 1) \end{cases}$



$$\underline{\omega} = 1 \underline{k}$$

$$\begin{cases} \underline{r}_1 = (x+\mu) \underline{i} + y \underline{j} + z \underline{k} \\ \underline{r}_2 = (x+\mu-1) \underline{i} + y \underline{j} + z \underline{k} \end{cases}$$

Eqs. of motion for  $P_1$  (scaled):

$$\ddot{\underline{r}} = -2\underline{\omega} \times \dot{\underline{r}} - \underline{\omega} \times (\underline{\omega} \times \underline{r}) - \frac{(1-\mu)}{r_1^3} \underline{r}_1 - \frac{\mu}{r_2^3} \underline{r}_2$$

In the canonical form:

$$\begin{cases} \dot{\underline{r}} = \underline{v} \\ \dot{\underline{v}} = \underbrace{-\underline{\omega} \times (\underline{\omega} \times \underline{r}) - \frac{(1-\mu)}{r_1^3} \underline{r}_1 - \frac{\mu}{r_2^3} \underline{r}_2}_{\underline{g}(\underline{r})} - \underbrace{2\underline{\omega} \times \underline{v}}_{\underline{h}(\underline{v})} \end{cases}$$

Component-wise this is:

$$\begin{pmatrix} \ddot{x} \\ \ddot{y} \\ \ddot{z} \end{pmatrix} = \begin{pmatrix} 2\dot{y} \\ -2\dot{x} \\ 0 \end{pmatrix} + \begin{pmatrix} x \\ y \\ 0 \end{pmatrix} - \frac{(1-\mu)}{r_1^3} \begin{pmatrix} x+\mu \\ y \\ z \end{pmatrix} - \frac{\mu}{r_2^3} \begin{pmatrix} x+\mu-1 \\ y \\ z \end{pmatrix}$$

this term is the gradient of the potential function

$$\Omega(x, y, z) = \frac{1}{2} (x^2 + y^2) + \frac{1-\mu}{r_1} + \frac{\mu}{r_2}$$

$$\begin{aligned}\ddot{x} - 2\dot{y} &= \Omega x \\ \ddot{y} + 2\dot{x} &= \Omega y \\ \ddot{z} &= \Omega z\end{aligned}$$

$$\text{with } \nabla \Omega = \begin{pmatrix} \Omega_x \\ \Omega_y \\ \Omega_z \end{pmatrix}$$

## Lagrange points

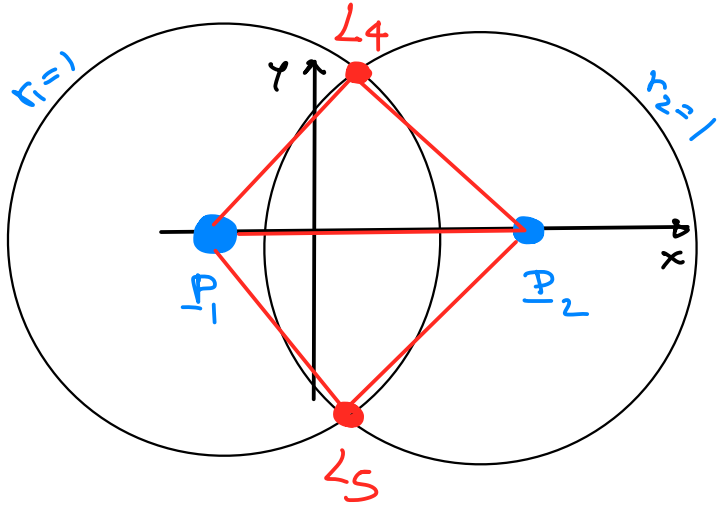
Equilibrium points of the RTBP - In general the equilibrium points of  $\dot{\underline{x}} = \underline{f}(\underline{x})$  are those points  $\underline{x}$  s.t.  $\underline{f}(\underline{x}) = 0$ .

$$\dot{\underline{x}} = \underline{f}(\underline{x}) \Rightarrow \begin{cases} \dot{x} = \cancel{\Omega_x} \\ \dot{y} = \cancel{\Omega_y} \\ \dot{z} = \cancel{\Omega_z} \\ \dot{x} = \cancel{2\Omega_y} + x - \frac{(1-\mu)}{r_1^3}(x+\mu) - \frac{\mu}{r_2^3}(x+\mu-1) \\ \dot{y} = \cancel{-2\Omega_x} + y - \frac{(1-\mu)}{r_1^3}y - \frac{\mu}{r_2^3}y \\ \dot{z} = \cancel{-\frac{(1-\mu)}{r_1^3}z} - \cancel{\frac{\mu}{r_2^3}z} \end{cases}$$

In order to set the RHS to zero we need to take

- $\Omega_x = \Omega_y = \Omega_z = 0$
- $z = 0$  (see last equation) Equilibrium points lie on  $(x, y)$ -plane

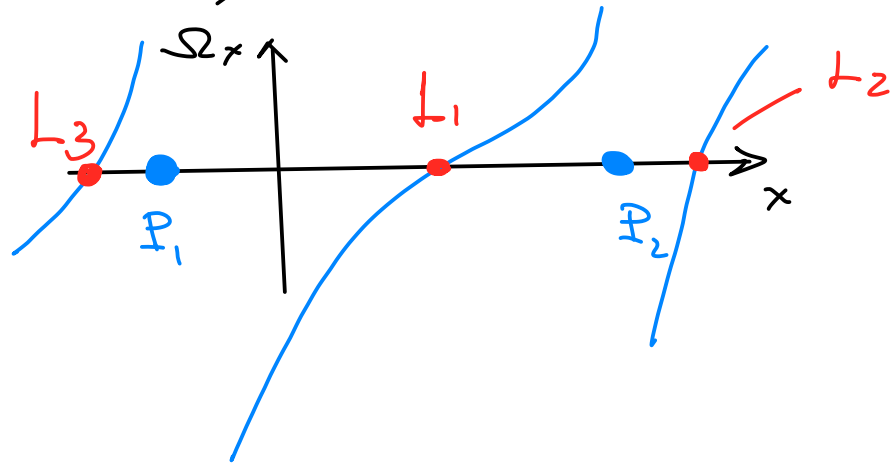
1)  $r_1 = r_2 = 1$  produces  $\underline{f}(x) = 0$



$\Rightarrow \{L_4, L_5\}$  : Triangular points

2)  $y = 0$  (equilibrium points on x-axis)

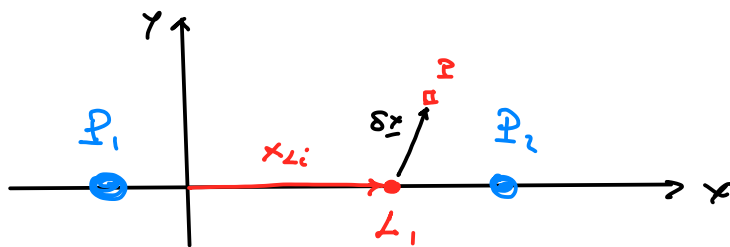
The function  $\Omega_x(x, 0, 0)$  is



$\Rightarrow \{L_1, L_2, L_3\}$  : collinear points



# motion about collinear points



$$\underline{\delta x} := \underline{x} - \underline{x}_{eq}$$

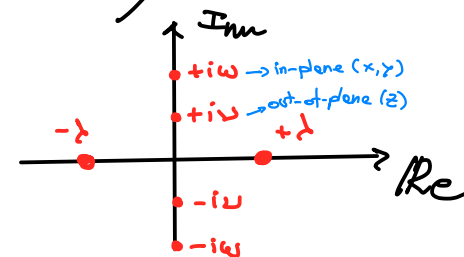
$$\underline{\dot{x}} = \underline{f}(\underline{x}) \Rightarrow \underline{\dot{x}}_{eq} + \underline{\delta \dot{x}} = \underline{f}(\underline{x}_{eq}) + \left. \frac{\partial \underline{f}}{\partial \underline{x}} \right|_{\underline{x}_{eq}} \underline{\delta x} \Rightarrow \boxed{\underline{\delta \dot{x}} = \underline{A} \underline{\delta x}} \quad \underline{A} := \left. \frac{\partial \underline{f}}{\partial \underline{x}} \right|_{\underline{x}_{eq}}$$

For  $L_1$  and  $L_2$ , the linearized eqs. of motion are

$$\begin{cases} \ddot{x} - 2\dot{y} - (1+2c_2)x = 0 \\ \ddot{y} + 2\dot{x} + (c_2-1)y = 0 \\ \ddot{z} + c_2 z = 0 \end{cases}$$

$$\text{with } c_2(\mu) = \frac{\mu}{(1-\mu-x_{L_i})^3} + \frac{1-\mu}{(\mu+x_{L_i})^3}$$

The eigenvalues of  $A$  are:  $\text{eig}(A) = \{\pm\lambda, \pm i\omega, \pm i\omega\}$



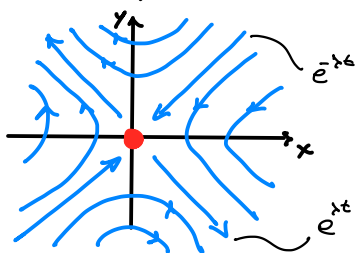
The linearized solution is (in normal form)

$$\begin{cases} x(t) = A_1 e^{\lambda t} + A_2 e^{-\lambda t} + A_x \cos(\omega t + \varphi) \\ y(t) = -k_1 A_1 e^{\lambda t} + k_1 A_2 e^{-\lambda t} - k_2 A_x \sin(\omega t + \varphi) \\ z(t) = A_z \cos(\omega t + \psi) \end{cases}$$

$$k_1 = \frac{2c_2 + 1 - \lambda^2}{2\lambda}, \quad k_2 = \frac{2c_2 + 1 + \omega^2}{2\omega}$$

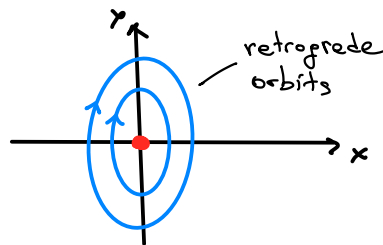
1) Hyperbolic orbits

$$(A_1 \neq 0, A_2 \neq 0, A_x = \varphi = A_z = \psi = 0)$$



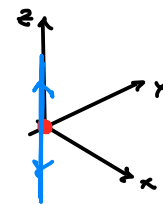
2) Planar orbits

$$(A_x \neq 0, \varphi \neq 0, A_1 = A_2 = A_z = \psi = 0)$$



3) Vertical orbits

$$(A_z \neq 0, \psi \neq 0, A_1 = A_2 = A_x = \varphi = 0)$$

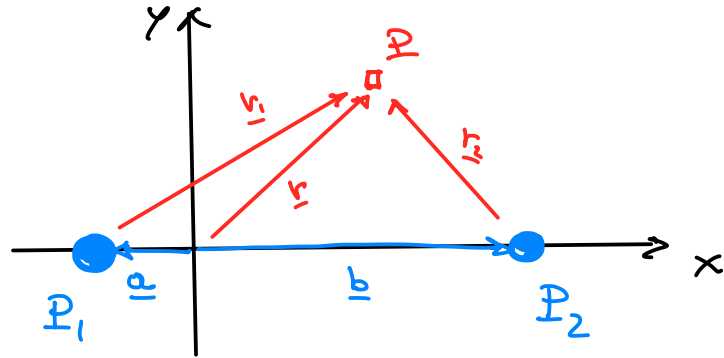


## Remark

Three-dimensional "helo" orbits exist about collinear Lagrange points. They arise from a 3rd-order (or higher) analysis of the solution.

## 3-body model (elliptic)

Similar to the RTBP, but  $P_1$  and  $P_2$  move on elliptic orbits



$$a(\theta) = \frac{a_1}{1 + e \cos \theta} \Rightarrow \underline{r}_1 = \underline{a} - \underline{r} \Rightarrow \underline{r}_1 = \underline{r}_1(\theta)$$

$$b(\theta) = \frac{a_2}{1 + e \cos \theta} \Rightarrow \underline{r}_2 = \underline{b} - \underline{r} \Rightarrow \underline{r}_2 = \underline{r}_2(\theta)$$

The eqs. of motion for  $P$  are:

$$\ddot{\underline{r}} + 2\underline{\omega} \times \dot{\underline{r}} + \underline{\omega} \times (\underline{\omega} \times \underline{r}) + \underbrace{\dot{\underline{\omega}} \times \underline{r}}_{\text{NON ZERO}} = - \frac{Gm_1}{r_1(\theta)^3} \underline{r}_1(\theta) - \frac{Gm_2}{r_2(\theta)^3} \underline{r}_2(\theta)$$

## Remarks

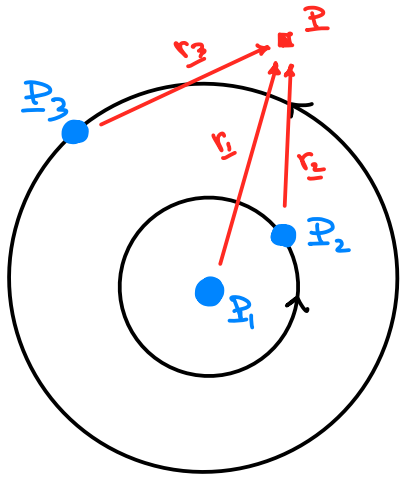
i) Despite using a rotating frame, the system is still time-dependent

ii) It is convenient to use  $\theta$  as independent variable  $\Rightarrow \underline{\dot{x}} = \underline{f}(\underline{x}, \theta)$

## 4-body models

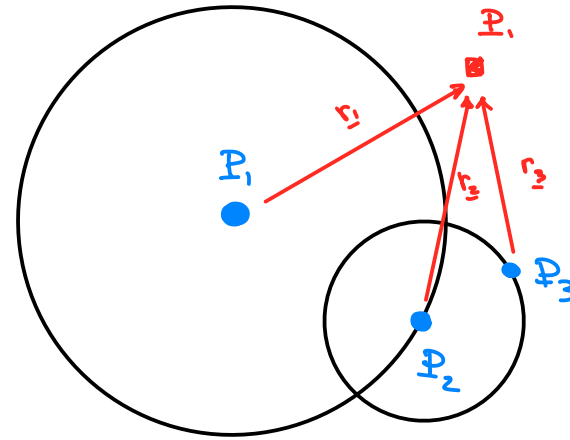
$P_1$ ,  $P_2$ , and  $P_3$  that move under their mutual gravitational attractions  
There are two different models

- Concentric •  
(planet - moon 1 - moon 2)



$\left\{ \begin{array}{l} P_2, P_3 \text{ on circular orbits} \\ P_1, P_2, P_3 \text{ on some plane} \end{array} \right\}$

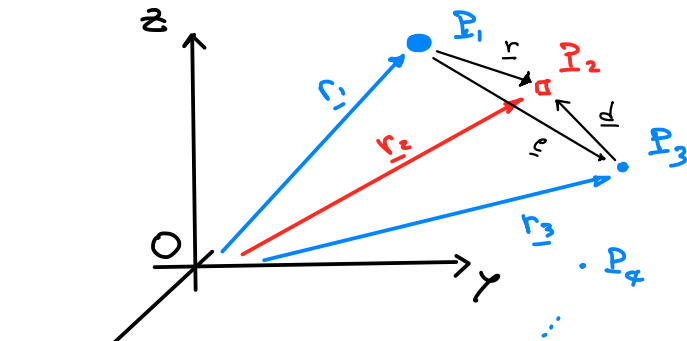
- bicircular •  
(Sun - Earth - Moon)



## Remarks

- All 4-body models are time-dependent
- These models are not coherent (they do not verify the eqs. of motion of the general  $P_1 - P_2 - P_3$  problem), yet they are very close!

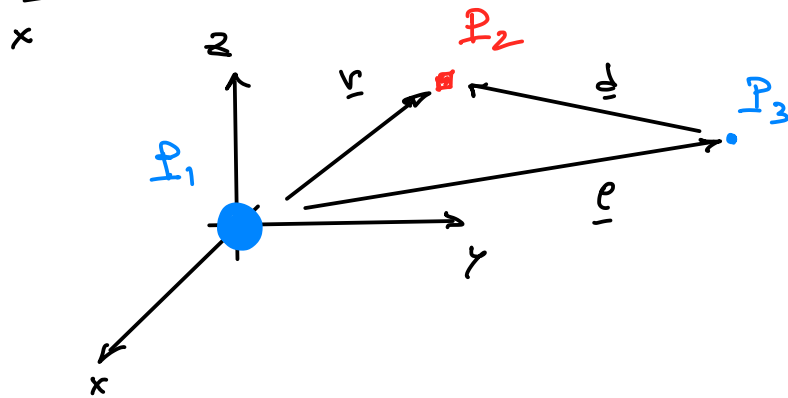
# n-body model



The eqs. of motion of  $P_1$  and  $P_2$  in an inertial frame are:

$$\begin{cases} \ddot{\underline{r}}_1 = \frac{Gm_2}{\|\underline{r}_2 - \underline{r}_1\|^3} (\underline{r}_2 - \underline{r}_1) + \frac{Gm_3}{\|\underline{r}_3 - \underline{r}_1\|^3} (\underline{r}_3 - \underline{r}_1) + \dots \\ \ddot{\underline{r}}_2 = \frac{Gm_1}{\|\underline{r}_1 - \underline{r}_2\|^3} (\underline{r}_1 - \underline{r}_2) + \frac{Gm_3}{\|\underline{r}_3 - \underline{r}_2\|^3} (\underline{r}_3 - \underline{r}_2) + \dots \end{cases}$$

Defining  $\underline{r} := \underline{r}_2 - \underline{r}_1$ ,  $\underline{d} = \underline{r}_3 - \underline{r}_1$ ,  $\underline{e} = \underline{r}_4 - \underline{r}_1$



$$\ddot{\underline{r}} = - \frac{Gm_1}{r^3} \underline{r} - Gm_3 \left( \frac{\underline{d}}{d^3} + \frac{\underline{e}}{e^3} \right) + \dots$$

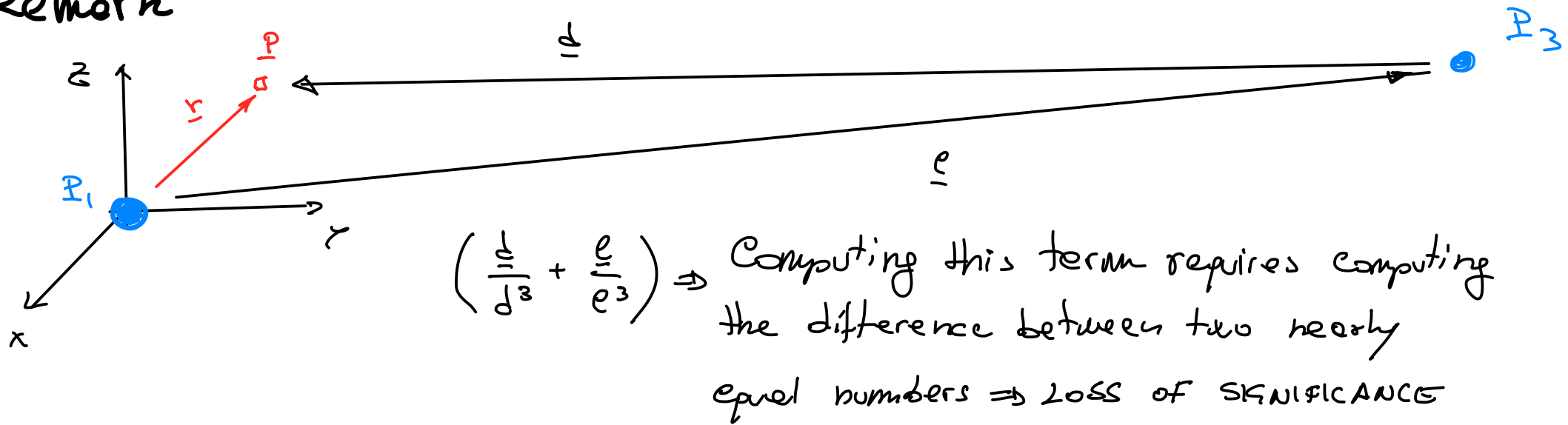
$$\underbrace{\ddot{\underline{r}} + \frac{\mu}{r^3} \underline{r}}_{\substack{\text{main} \\ \text{attractor} \\ \text{2-body}}} = \underbrace{- Gm_3 \left( \frac{\underline{d}}{d^3} + \frac{\underline{e}}{e^3} \right)}_{\substack{\text{pull by } P_3 \\ \text{non-inertial} \\ \text{frame} \\ \text{3rd-body perturbation}}} + \dots$$

In general we have:

$$\ddot{\underline{r}} + \frac{\mu}{r^3} \underline{r} = -G \sum_{j=3}^n m_j \left( \frac{\underline{d}_j}{d_j^3} + \frac{\underline{e}_j}{e_j^3} \right)$$

Perturbed  
Kepler  
problem

## Remark



In general (see Bettin or Curtis Appendix F)  
the difference between two nearly equal numbers

$$\frac{\underline{p}}{p^3} - \frac{\underline{d}}{d^3}$$

can be computed as

$$1) \underline{b} = \underline{p} - \underline{d} \quad (\text{known! it's } \underline{r} \text{ in our case})$$

$$2) q = \frac{\underline{b} \cdot (\underline{b} - 2\underline{p})}{\underline{p} + \underline{p}}$$

$$3) \frac{\underline{p}}{p^3} - \frac{\underline{d}}{d^3} = \frac{1}{d^3} \left( q \frac{3 + 3q + q^2}{1 + (1+q)^{3/2}} \underline{p} + \underline{b} \right)$$