Semester-long tota		ECE 4723/6723 Defect Worksheet - Version 1.1															Hourly Rate									
Team Name		Fill in your team name to the right																\$125								
Team Member #1	(	Add each team member's name (in alphabetical order by LAST name)																								
Team Member #2	Sı																									
Team Member #3	·																									
Team Member #4	Landon Casey																									
Team Member #5																										
Team GG	Hours Lo	C Major	Minor	D1	D2	D3	D4	D5	D6	D7	D8	D9	D10	D11	D12	D13	D14	D15	D16	D17	D18	LoC/workday	Cost	Cost/LoC	Cost/Defect	Defects/KLoC
Christian Bush	26 40	1 0	2	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0	0	1	123.4	\$3,250.00	\$8.10	\$1,625.00	5.0
Spencer Callicott	30 276	62 0	3	1	0	0	1	0	0	0	0	0	0	1	0	0	1	0	0	0	0	736.5	\$3,750.00	\$1.36	\$1,250.00	1.1
Will Carroll	33 380	0 0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	921.7	\$4,125.00	\$1.08	\$4,125.00	0.3
Landon Casey	22 20	5 0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	74.5	\$2,750.00	\$13.41	#DIV/0!	0.0
Jack Fletcher	22 44	7 0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	162.5	\$2,750.00	\$6.15	#DIV/0!	0.0
Team totals	111 717	0 0	6	1	0	0	1	0	0	0	0	0	0	1	0	0	2	0	0	0	2	516.8	\$13,875.00	\$1.94	\$2,312.50	0.8

- D1 Code does not follow coding conventions
  D2 Function size and complexity are unreasonable
  D3 ISR size, complexity, execution time are unreasonable
- D4 Unclear expression of ideas in code
- D5 Poor encapsulation
- D6 Function prototype not correctly used
- D7 Data types do not match
- D8 Uninitialized variable at function start

- Uninitialized variable at unction start
  Unitialized variable going into loop
  Unitialized variable going into loop
  Poor logic will not function as needed
  Poor or missing comments
  To recondition not caught or ignored
  Switch statement without a default case (when using subset of possible conditions)
- D14 Incorrect syntax
- D15 Non-reentrant code in dangerous places
  D16 Slow code in speed-critical area
- D17 Interrupts are not masked during possible critical code
- D18 Other