

Math Primer and Neural Network Basics

Deep Learning and AI, WS21/22

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27.10.2021



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- Perceptrons
- Modern Neural Networks

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Probability Theory

Maximum Likelihood Estimation

- Assumption : observations $\mathbf{x} = \{x_i\}_{i=1}^n, n \geq 1$ follow a distribution with a PDF $p_X(x|\theta)$ parameterized by θ
- The likelihood function :

$$\mathcal{L}(\theta|\mathbf{x}) = \prod_{i=1}^n p_X(x_i|\theta),$$

- is a function of the parameter θ as variable conditioned on observed data points, and
 - quantifies the plausibility of θ given specific observed data points \mathbf{x} .
- It is often more comfortable to work with the *log likelihood* function

$$\ell(\theta|\mathbf{x}) = \sum_{i=1}^n \log p_X(x_i|\theta) \tag{1}$$

because one has summation instead of product, and log likelihood is under certain circumstances concave in θ ("log concavity").

Probability Theory

Maximum Likelihood Estimation

- We are interested in finding a distribution $p_X(\cdot|\theta)$ that is most likely to have generated the observations \mathbf{x} , i.e.

$$\hat{\theta}_{ML} = \underset{\theta}{\operatorname{argmax}} \mathcal{L}(\theta|\mathbf{x}) = \underset{\theta}{\operatorname{argmax}} \ell(\theta|\mathbf{x})$$

- MLE is often realized by finding the θ that would set the first derivative to 0.
- Example 1 : $p_X(x|\theta) = \mathcal{N}(x|\mu, \Sigma)$

$$\ell(\mu, \sigma|\mathbf{x}) \stackrel{(1)}{=} \sum_{i=1}^n \log\left(\frac{1}{\sqrt{2\pi}\sigma}\right) - \frac{(x_i - \mu)^2}{2\sigma^2}$$

$$\frac{\partial}{\partial \mu} \ell(\mu, \sigma|\mathbf{x}) = \sum_{i=1}^n \frac{x_i - \mu}{\sigma^2} \stackrel{!}{=} 0 \Rightarrow \hat{\mu} = \frac{1}{n} \sum_{i=1}^n x_i$$

$$\frac{\partial}{\partial \sigma} \ell(\mu, \sigma|\mathbf{x}) = \sum_{i=1}^n -\sigma^{-1} + \frac{(x_i - \mu)^2}{\sigma^3} \stackrel{!}{=} 0 \Rightarrow \hat{\sigma}^2 = \frac{1}{n} \sum_{i=1}^n (x_i - \hat{\mu})^2$$

Probability Theory

Maximum Likelihood Estimation

- Example 2 : $p_X(x|\theta) = \mathcal{B}(x|p, 1)$

$$\ell(p|\mathbf{x}) = \sum_{i=1}^n x_i \log(p) + (1 - x_i) \log(1 - p)$$

$$\frac{\partial}{\partial p} \ell(p|\mathbf{x}) = \frac{\sum_{i=1}^n x_i}{p} - \frac{n - \sum_{i=1}^n x_i}{1 - p} \stackrel{!}{=} 0 \Rightarrow \hat{p} = \frac{1}{n} \sum_{i=1}^n x_i$$

with $\frac{\partial^2}{\partial p^2} \ell(p|\mathbf{x}) = \underbrace{-\frac{\sum_{i=1}^n x_i}{p^2}}_{\leq 0} - \underbrace{\frac{n - \sum_{i=1}^n x_i}{(1 - p)^2}}_{\leq 0} \leq 0 \Rightarrow \text{concavity}$

Probability Theory

Maximum Likelihood Estimation

- MLE as a classical framework in statistical inference.
- But in supervised learning, we have *i.i.d.* observation *pairs* $\{\mathbf{x}_i, y_i\}_{i=1}^n$.
- The likelihood becomes

$$\ell(\theta|\mathbf{X}, \mathbf{y}) = \sum_{i=1}^n \log p_Y(y_i|\theta_i), \text{ with } \theta_i = \theta(\mathbf{x}_i)$$

by having θ depend on \mathbf{x}_i , e.g.

$$\theta(\mathbf{x}_i) = \eta(\mathbf{x}_i|\beta).$$

- $\ell(\theta|\mathbf{X}, \mathbf{y})$ quantifies the plausibility of observing y_i given \mathbf{x}_i and β , where
- $p_Y(y|\theta)$ encodes our distribution assumption about y , and
- $\eta(\mathbf{x}|\beta)$ represents our model.

Probability Theory

Maximum Likelihood Estimation

- In statistical inference, we are interested in finding one θ that best explains all $\{x_i\}_{i=1}^n$.
- In supervised learning, we attempt to find a θ_i for each y_i to look plausible.
- The same principle of MLE still applies, i.e. we maximize the likelihood

$$\sum_{i=1}^n \log p_Y(y_i|\theta_i) = \sum_{i=1}^n \log p_Y(y_i|\eta(x_i|\beta))$$

via optimizing the only variable in the system : β .

- Only in rare cases can we have a closed form solution for β since it often enters the system in a non-linear way.
- Numerical optimization serves as standard toolbox.

Probability Theory

Maximum a Posteriori Estimation

- MLE attempts to find the θ that makes \mathbf{x} most plausible in the sense that

$$\mathcal{L}(\theta|\mathbf{x}) \rightarrow \max.$$

- A Bayesian paradigm to find the most plausible θ with
 - A prior distribution assumption $p(\theta|\alpha)$,
 - A means to update the prior distribution with data \mathbf{x} .

$$\begin{aligned} p(\theta|\mathbf{x}) &= \frac{p(\mathbf{x}, \theta)}{p(\mathbf{x})} \propto p(\mathbf{x}|\theta)p(\theta) = \prod_{i=1}^n p_X(x_i|\theta)p(\theta|\alpha) \\ &= \mathcal{L}(\theta|\mathbf{x})p(\theta|\alpha) \end{aligned}$$

$$\hat{\theta}_{MAP} = \operatorname{argmax}_{\theta} \mathcal{L}(\theta|\mathbf{x})p(\theta|\alpha)$$

Probability Theory

Maximum a Posteriori Estimation

- Example 1¹ : statistical inference with prior $p(\theta|\alpha) = \mathcal{N}(\mu|\mu_0, \sigma_0^2)$

$$p(\mu|\mathbf{x}) \propto \mathcal{L}(\mu|\mathbf{x})p(\mu|\alpha)$$

$$= \prod_{i=1}^n \mathcal{N}(x_i|\mu, \sigma^2) \mathcal{N}(\mu|\mu_0, \sigma_0^2)$$

$$= \frac{1}{(2\pi\sigma^2)^{\frac{n}{2}}} \exp\left(-\frac{\sum_{i=1}^n (x_i - \mu)^2}{2\sigma^2}\right) \frac{1}{\sqrt{2\pi\sigma_0^2}} \exp\left(-\frac{(\mu - \mu_0)^2}{2\sigma_0^2}\right)$$

= ... ("Completing the square")

$$= \mathcal{N}(\mu|\mu_{AP}, \sigma_{AP}^2)$$

$$\mu_{AP} = \frac{\sigma^2}{n\sigma_0^2 + \sigma^2} \mu_0 + \frac{n\sigma_0^2}{n\sigma_0^2 + \sigma^2} \hat{\mu}_{ML}, \quad \sigma_{AP}^2 = \left(\frac{1}{\sigma_0^2} + \frac{n}{\sigma^2}\right)^{-1}$$

- for $n \rightarrow \infty$, $\mu_{AP} \rightarrow \hat{\mu}_{ML}$ and $\sigma_{AP}^2 \rightarrow 0$: dominated by data.
- for $n = 0$, $\mu_{AP} = \mu_0$ and $\sigma_{AP}^2 = \sigma_0^2$: dominated by prior.

Probability Theory

Maximum a Posteriori Estimation

- Example 2 : (Pseudo-)Bayesian linear regression $f_Y(y_i|\theta_i) = \mathcal{N}(\mathbf{x}_i^T \boldsymbol{\beta}, \sigma^2)$ with prior $p(\theta|\alpha) = \mathcal{N}(\boldsymbol{\beta}|\mathbf{0}, \sigma_0^2 \mathbf{I})$

$$p(\boldsymbol{\beta}|\mathbf{X}, \mathbf{y}) \propto \mathcal{L}(\boldsymbol{\beta}|\mathbf{X}, \mathbf{y})p(\boldsymbol{\beta}|\alpha)$$

$$\log p(\boldsymbol{\beta}|\mathbf{X}, \mathbf{y}) \propto \ell(\boldsymbol{\beta}|\mathbf{X}, \mathbf{y}) + \log p(\boldsymbol{\beta}|\alpha)$$

$$= \sum_{i=1}^n \log p_Y(y_i|\eta(\mathbf{x}_i|\boldsymbol{\beta})) + \log \mathcal{N}(\boldsymbol{\beta}|\mathbf{0}, \sigma_0^2 \mathbf{I})$$

$$= \sum_{i=1}^n \log p_Y(y_i|\eta(\mathbf{x}_i|\boldsymbol{\beta})) - \frac{1}{2\sigma_0^2} \boldsymbol{\beta}^T \boldsymbol{\beta} + c$$

The Gaussian prior provides a l_2 -norm regularization on the model parameters, while the Laplace prior gives l_1 regularization.

- Fully Bayesian often implies uncertainty of the prediction² :

$$p(y_*|\mathbf{X}, \mathbf{y}) = \int p(y_*|\boldsymbol{\beta})p(\boldsymbol{\beta}|\mathbf{X}, \mathbf{y})d\boldsymbol{\beta}$$

$$= \mathcal{N}(y_*|\sigma^{-2} \mathbf{x}_*^T \mathbf{S}^{-1} \mathbf{X}^T \mathbf{y}, \sigma^2 + \mathbf{x}_*^T \mathbf{S}^{-1} \mathbf{x}_*), \mathbf{S} = \sigma^{-2} \mathbf{X}^T \mathbf{X} + \sigma_0^{-2} \mathbf{I}$$

Numerical Analysis

Vector and matrix calculus

- A scalar function $J \in \mathbb{R}$ of vector $\theta \in \mathbb{R}^p$, the 1st-order derivative (gradient) :

$$\frac{\partial J(\theta)}{\partial \theta} = \left[\frac{\partial J(\theta)}{\partial \theta_1} \frac{\partial J(\theta)}{\partial \theta_2} \dots \frac{\partial J(\theta)}{\partial \theta_p} \right]^T = \left(\frac{\partial J(\theta)}{\partial \theta^T} \right)^T \quad (2)$$

- A vector function $\mathbf{J} \in \mathbb{R}^k$ of vector $\theta \in \mathbb{R}^p$, the 1st-order derivative (Jacobian)

$$\frac{\partial \mathbf{J}(\theta)}{\partial \theta^T} \stackrel{(i)}{=} \begin{bmatrix} \frac{\partial \mathbf{J}_1(\theta)}{\partial \theta_1} & \frac{\partial \mathbf{J}_1(\theta)}{\partial \theta_2} & \dots & \frac{\partial \mathbf{J}_1(\theta)}{\partial \theta_p} \\ \frac{\partial \mathbf{J}_2(\theta)}{\partial \theta_1} & \frac{\partial \mathbf{J}_2(\theta)}{\partial \theta_2} & \dots & \frac{\partial \mathbf{J}_2(\theta)}{\partial \theta_p} \\ \vdots & \vdots & \ddots & \vdots \\ \frac{\partial \mathbf{J}_k(\theta)}{\partial \theta_1} & \frac{\partial \mathbf{J}_k(\theta)}{\partial \theta_2} & \dots & \frac{\partial \mathbf{J}_k(\theta)}{\partial \theta_p} \end{bmatrix} \stackrel{(ii)}{=} \left(\frac{\partial \mathbf{J}(\theta)^T}{\partial \theta} \right)^T \quad (3)$$

(i) by applying Eq. (2) from right to left, and (ii) from left to right.

Numerical Analysis

Vector and matrix calculus

- A scalar function $J \in \mathbb{R}$ of $\theta \in \mathbb{R}^p$, 2nd order derivative (Hessian) :

$$\frac{\partial^2 J(\theta)}{\partial \theta \partial \theta^T} = \frac{\partial}{\partial \theta} \frac{\partial J(\theta)}{\partial \theta^T} = \frac{\partial}{\partial \theta} \begin{bmatrix} \frac{\partial J(\theta)}{\partial \theta_1} & \frac{\partial J(\theta)}{\partial \theta_2} & \dots & \frac{\partial J(\theta)}{\partial \theta_p} \end{bmatrix} \quad | \text{ Eq. (2)}$$

$$= \begin{bmatrix} \frac{\partial^2 J(\theta)}{\partial \theta_1 \partial \theta_1} & \frac{\partial^2 J(\theta)}{\partial \theta_1 \partial \theta_2} & \dots & \frac{\partial^2 J(\theta)}{\partial \theta_1 \partial \theta_p} \\ \frac{\partial^2 J(\theta)}{\partial \theta_2 \partial \theta_1} & \frac{\partial^2 J(\theta)}{\partial \theta_2 \partial \theta_2} & \dots & \frac{\partial^2 J(\theta)}{\partial \theta_2 \partial \theta_p} \\ \vdots & \vdots & \ddots & \vdots \\ \frac{\partial^2 J(\theta)}{\partial \theta_p \partial \theta_1} & \frac{\partial^2 J(\theta)}{\partial \theta_p \partial \theta_2} & \dots & \frac{\partial^2 J(\theta)}{\partial \theta_p \partial \theta_p} \end{bmatrix} \quad | \text{ Eq. (3)}$$

Numerical Analysis

Optimization algorithms

An optimization problem :

$$\arg \min_{\theta} J(\theta) \text{ where } \theta \in \mathbb{R}^p \text{ and } J : \mathbb{R}^p \rightarrow \mathbb{R} \quad (4)$$

Subtypes :

- unconstrained v.s. constrained problem
Eq. 4 becomes constrained if

$$\arg \min_{\theta} J(\theta) \text{ subject to } c_i(\theta) = 0, \quad i \in \mathcal{I} \text{ and } c_k(\theta) \geq 0, \quad k \in \mathcal{K} \quad (5)$$

- Linear v.s. non-linear problems
Eq. 5 is nonlinear if J is nonlinear in θ or any c_i, c_k is nonlinear in θ .

Numerical Analysis

Optimization algorithms

Subtypes :

- Convex and non-convex problems

$$J(\alpha\theta_1 + (1 - \alpha)\theta_2) \leq \alpha J(\theta_1) + (1 - \alpha)J(\theta_2) \quad \forall \alpha \in [0, 1]$$

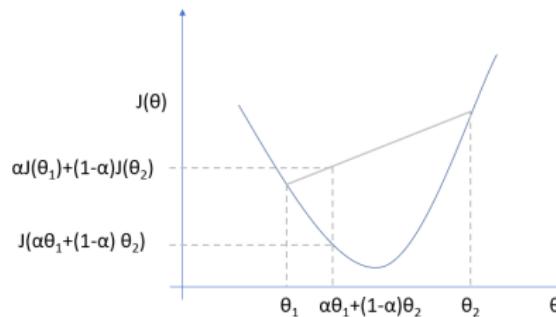


Figure – Illustration of the definition of a function being convex

- A local minimum is also a global minimum of a convex function.
- A univariate function is convex if the second derivative is non-negative everywhere.
- A function is convex if the Hessian is positive semidefinite.

Numerical Analysis

Optimization algorithms

2nd order algorithm : Newton-Raphson method

- Find the root for a function $f(\theta)$, i.e. $f(\theta_*) = 0$:

$$\theta := \theta - \frac{f(\theta)}{f'(\theta)}$$

- Minimizing $J(\theta)$ equivalent to finding the root for $\frac{\partial J(\theta)}{\partial \theta}$ as long as $J(\theta)$ is convex, i.e. $\frac{\partial^2 J(\theta)}{\partial \theta \partial \theta^T}$ is positive semidefinite ;
- General update rule :

$$\theta := \theta - \left(\frac{\partial J(\theta)}{\partial \theta \partial \theta^T} \right)^{-1} \frac{\partial J(\theta)}{\partial \theta}$$

- In ML applicable for smaller models where one can write down the Hessian which is of reasonable size ;

Numerical Analysis

Optimization algorithms

1st order algorithms : Gradient descent

- In case the Hessian matrix (and inverse !) is too expensive or impossible to calculate : Quasi-Newton with approximated Hessian.
- The approximated Hessian could be still too large, especially for deep neural networks.
- Update rule of gradient descent :

$$\theta := \theta - \alpha \cdot \frac{\partial J(\theta)}{\partial \theta} \quad (6)$$

- α as one of the most important hyper parameter in training.
- Actually, the optimal choice of α could be $\frac{1}{\lambda}$ with λ being the maximal eigenvalue of the Hessian. Recall $\mathbf{A}\mathbf{x} = \lambda\mathbf{x}$.
- In ML : the dominating algorithm to train deep neural networks (Next week with details).

Numerical Analysis

Optimization algorithms

Background : Why does gradient descent work ?³

Recall Taylor approximation : given a function f and a value a , the function evaluated at value x is approximately

$$f(x) = f(a) + \frac{f'(a)}{1!}(x - a) + \frac{f''(a)}{2!}(x - a)^2 + \dots$$

First order approximation of the objective function at a new value $\theta + \Delta\theta$

$$T_1 J(\theta + \Delta\theta) = J(\theta) + \left(\frac{\partial J(\theta)}{\partial \theta} \right)^T \cdot \Delta\theta$$

Embed the gradient update rule Eq. (6) : $\theta := \theta + \Delta\theta$ with $\Delta\theta = -\alpha \cdot \frac{\partial J(\theta)}{\partial \theta}$

$$\begin{aligned} J(\theta + \Delta\theta) &= J(\theta) + \left(\frac{\partial J(\theta)}{\partial \theta} \right)^T \cdot \left(-\alpha \cdot \frac{\partial J(\theta)}{\partial \theta} \right) \\ &= J(\theta) - \alpha \cdot \left(\frac{\partial J(\theta)}{\partial \theta} \right)^T \left(\frac{\partial J(\theta)}{\partial \theta} \right) \leq J(\theta) \end{aligned}$$

Conclusion : in the close neighborhood of θ , where the first order Taylor approximation applies, moving in the gradient direction will not increase the objective.

Numerical Analysis

Optimization algorithms

2nd order Taylor approximation of the objective function :

$$T_2 J(\theta + \Delta\theta) = J(\theta) + \frac{\partial J(\theta)}{\partial \theta} \cdot \Delta\theta + \frac{1}{2} \Delta\theta^T \frac{\partial^2 J(\theta)}{\partial^2 \theta} \Delta\theta$$

One finds the optimal $\Delta\theta$ by setting the 1st derivative to be 0 and solve the equation w.r.t. $\Delta\theta$

$$\frac{\partial T_2 J(\theta + \Delta\theta)}{\partial \Delta\theta} = 0 + \frac{\partial J(\theta)}{\partial \theta} + \frac{\partial^2 J(\theta)}{\partial^2 \theta} \cdot \Delta\theta := 0$$
$$\Delta\theta = - \left(\frac{\partial^2 J(\theta)}{\partial^2 \theta} \right)^{-1} \frac{\partial J(\theta)}{\partial \theta}$$

→ The Newton-Raphson update rule.

Numerical Analysis

Optimization algorithms

0-order algorithms :

- Not even the first order derivative is known : black box models.
- At least the evaluation of the model at various parameter configurations $J(\theta)$ should be doable.
- $J(\theta)$ does not need to be differentiable : any metrics such as AUROC, f1-score, rankings...
- Evolution strategy in the simplest form (single winner) :

$$\theta := \arg \min_i J(\theta + \epsilon_i) \text{ with } \epsilon_i \sim N(0, \sigma^2)$$

- Hyper-parameter : number of noises and winners.
- Nelder Mead, Bayesian optimization.
- In ML : reinforcement learning, parallel and distributed training, hyper parameter tuning.

Numerical Analysis

Optimization algorithms

Demo : training a logistic regression model.

① Target distribution

$$p(y_i | \mathbf{x}_i) = \mathcal{B}(y_i | \pi_i)$$

② Model construction

$$\pi_i = \sigma(\mathbf{x}_i^T \mathbf{w})$$

③ Objective function :

$$\mathcal{L}_i = f(y_i | \pi_i) = \pi_i^{y_i} (1 - \pi_i)^{1-y_i}$$

$$\mathcal{L} = \prod_{i=1}^N \pi_i^{y_i} (1 - \pi_i)^{1-y_i}$$

$$\ell = \sum_{i=1}^N y_i \log(\pi_i) + (1 - y_i) \log(1 - \pi_i) = -J(\mathbf{w})$$

④ First and second order derivatives :

$$\frac{\partial J(\mathbf{w})}{\partial \mathbf{w}} = \sum_{i=1}^N (y_i - \pi_i) \mathbf{x}_i = \mathbf{X}^T (\mathbf{y} - \boldsymbol{\pi}) \in \mathbb{R}^p$$

$$\frac{\partial^2 J(\mathbf{w})}{\partial \mathbf{w} \partial \mathbf{w}^T} = \sum_{i=1}^N -\pi_i(1 - \pi_i) \mathbf{x}_i \mathbf{x}_i^T \in \mathbb{R}^{p \times p} = -\mathbf{X}^T \text{diag}(\boldsymbol{\pi}(1 - \boldsymbol{\pi})) \mathbf{X} \in \mathbb{R}^{p \times p}$$

Numerical Analysis

Optimization algorithms

Newton Raphson :

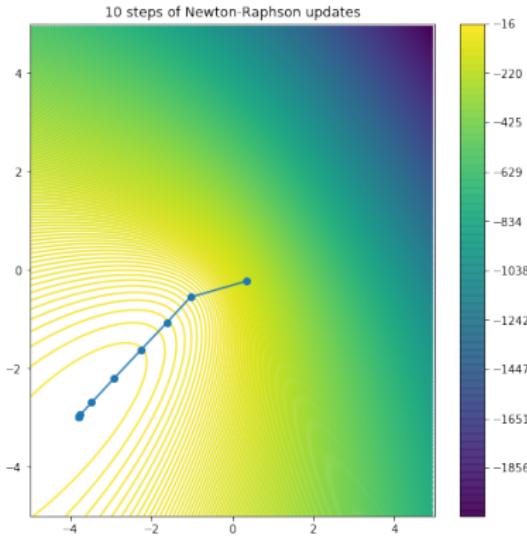


Figure – 10 steps of Newton-Raphson updates.

Numerical Analysis

Optimization algorithms

Gradient descent :

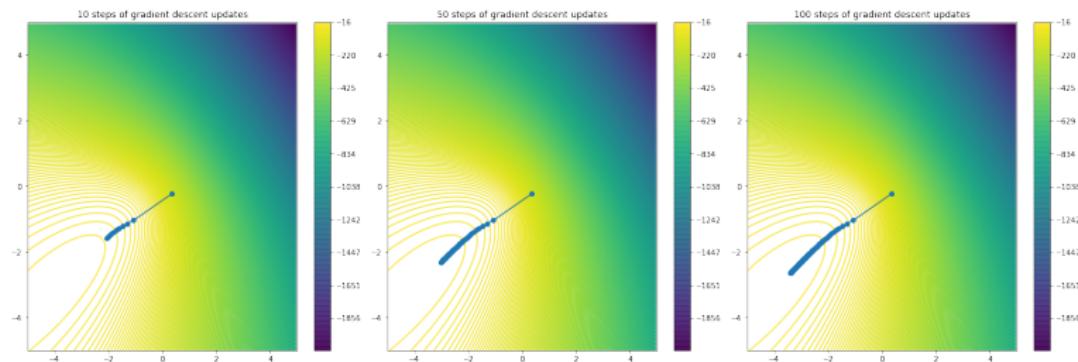


Figure – 10, 50 and 100 steps of gradient descent updates.

Numerical Analysis

Optimization algorithms

All gradient descent steps :

Numerical Analysis

Optimization algorithms

Evolution strategy :

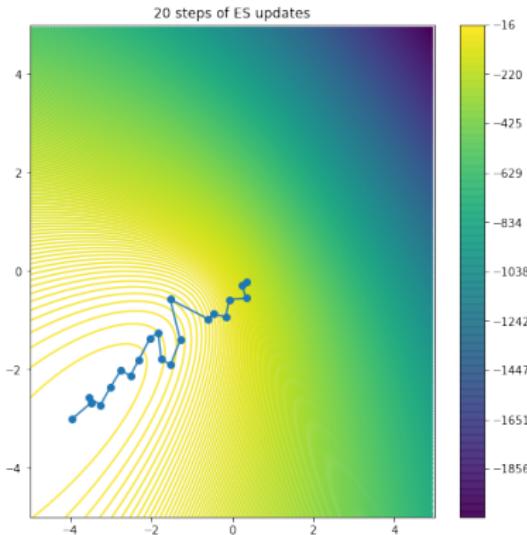


Figure – 20 steps of evolution strategy updates.

Numerical Analysis

Optimization algorithms

All ES steps :

Numerical Analysis

Automatic Differentiation

Automatic Differentiation could be ambiguous :

- Numerical differentiation : $f'(x) = \lim_{h \rightarrow 0} \frac{f(x+h) - f(x)}{h}$.
 - Known issue : rounding/truncation error, multiple evaluations.
- Symbolic differentiation : register a derivative for each math expression to simplify the end expression (mathematica).
 - Known issue : expression swell.
- Automatic differentiation : register a derivative for each primitive operation. (Theano, Tensorflow, Torch...)

Numerical Analysis

Automatic Differentiation

Foundations of AD (in strict sense) :

- Any function is evaluated by performing a sequence of elementary operations.
- The chain rule of differentiation. Given, e.g., $v_3 = f_3(v_2)$, $v_2 = f_2(v_1)$, $v_1 = f_1(x)$, we have

$$\frac{\partial v_3}{\partial x} = \frac{\partial v_3}{\partial v_2} \frac{\partial v_2}{\partial v_1} \frac{\partial v_1}{\partial x}$$

More generally, if $x \in \mathbb{R}^p$, $v_1 \in \mathbb{R}^{m_1}$, $v_2 \in \mathbb{R}^{m_2}$, $v_3 \in \mathbb{R}^{m_3}$, then

$$\frac{\partial v_3}{\partial x} = \underbrace{\frac{\partial v_3}{\partial v_2}}_{m_3 \times m_2} \underbrace{\frac{\partial v_2}{\partial v_1}}_{m_2 \times m_1} \underbrace{\frac{\partial v_1}{\partial x}}_{m_1 \times p}$$

Numerical Analysis

Automatic Differentiation

Two basic modes of AD, forward and reverse modes, are different in how to accumulate

$$\frac{\partial v_3}{\partial x} = \frac{\partial v_3}{\partial v_2} \frac{\partial v_2}{\partial v_1} \frac{\partial v_1}{\partial x}$$

in an algorithmic way.

Step	Forward Mode	Reverse Mode
1	$\frac{\partial v_1}{\partial x}$	$\frac{\partial v_3}{\partial v_2}$
2	$\frac{\partial v_2}{\partial v_1} \frac{\partial v_1}{\partial x}$	$\frac{\partial v_3}{\partial v_2} \frac{\partial v_2}{\partial v_1}$
3	$\frac{\partial v_3}{\partial v_2} \frac{\partial v_2}{\partial v_1} \frac{\partial v_1}{\partial x}$	$\frac{\partial v_3}{\partial v_2} \frac{\partial v_2}{\partial v_1} \frac{\partial v_1}{\partial x}$

Numerical Analysis

Automatic Differentiation

Given vector input $\mathbf{x} \in \mathbb{R}^p$, vector output $\mathbf{y} \in \mathbb{R}^q$ and k intermediate primitive operation steps, i.e. $\mathbf{v}_i = f_i(\mathbf{v}_{i-1})$, $i \in [1, k]$, the forward mode calculates in one sweep⁴ :

for $i = 1 \dots k$:

$$\mathbf{v}_i = f_i(\mathbf{v}_{i-1}) \in \mathbb{R}^{m_i}$$

$$\dot{\mathbf{v}}_i = \frac{\partial \mathbf{v}_i}{\partial \mathbf{x}^T} = \underbrace{\frac{\partial \mathbf{v}_i}{\partial \mathbf{v}_{i-1}}}_{m_i \times m_{i-1}} \underbrace{\dot{\mathbf{v}}_{i-1}}_{m_{i-1} \times p} \in \mathbb{R}^{m_i \times p}$$

At each step i :

- \mathbf{v}_i and $\dot{\mathbf{v}}_i$ ("tangent") are calculated simultaneously, and can be also implemented with dual numbers.
- Complexity $\mathcal{O}(m_*^2 \cdot p)$.
- Needs to store a matrix of shape $m_i \times p$ at step i .

Numerical Analysis

Automatic Differentiation

A dual number in general :

$$w = a + b \cdot \epsilon$$

with $a, b \in \mathbb{R}$, $\epsilon > 0$, $\epsilon^2 = 0$, consists a real part a and a dual part $b \cdot \epsilon$.
Further,

$$(a + b \cdot \epsilon) + (c + d \cdot \epsilon) = (a + c) + (b + d) \cdot \epsilon$$

$$(a + b \cdot \epsilon)(c + d \cdot \epsilon) = ac + (ad + bc) \cdot \epsilon$$

$$\frac{a + b \cdot \epsilon}{c + d \cdot \epsilon} = \frac{a + b \cdot \epsilon}{c + d \cdot \epsilon} \cdot \frac{c - d \cdot \epsilon}{c - d \cdot \epsilon}$$

$$= \frac{a}{c} + \frac{bc - ad}{c^2} \cdot \epsilon$$

Taking the exact Taylor expansion :

$$\begin{aligned} f(w) &= f(a + b \cdot \epsilon) = f(a) + \frac{f'(a)}{1!}(b \cdot \epsilon) + \frac{f''(a)}{2!}(b \cdot \epsilon)^2 + \frac{f'''(a)}{3!}(b \cdot \epsilon)^3 + \dots \\ &= f(a) + \frac{f'(a)}{1!}(b \cdot \epsilon) + 0 \end{aligned}$$

For $b = 1$ (what we are interested in) :

$$f(a + \epsilon) = f(a) + f'(a) \cdot \epsilon$$

Numerical Analysis

Automatic Differentiation

Examples :

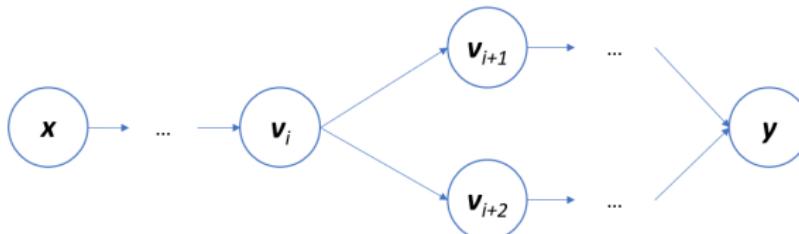
$$\begin{aligned}f(a) &= 3a^2 + 2a + 1 \\&:= 3 \cdot (a + \epsilon)^2 + 2 \cdot (a + \epsilon) + 1 \\&= 3a^2 + 2a + 1 + (6a + 2) \cdot \epsilon \\&= f(a) + f'(a) \cdot \epsilon\end{aligned}$$

$$\begin{aligned}f(\mathbf{w}) &= \mathbf{w}^T \mathbf{x} \\&:= (\mathbf{w} + \epsilon)^T \mathbf{x} \\&= \mathbf{w}^T \mathbf{x} + \mathbf{x} \cdot \epsilon \\&= f(\mathbf{w}) + f'(\mathbf{w}) \cdot \epsilon\end{aligned}$$

Numerical Analysis

Automatic Differentiation

Reverse mode automatic differentiation requires a computation graph.



- Node : variables including input, output or intermediate.
- Edge / arrow : a function.
- Parent / Child : an arrow from parent node(s) to child node(s).

Numerical Analysis

Automatic Differentiation

Given vector input $\mathbf{x} \in \mathbb{R}^p$, vector output $\mathbf{y} \in \mathbb{R}^q$ and k intermediate primitive operation steps, i.e. $\mathbf{v}_i = f_i(\mathbf{v}_{i-1})$, $i \in [1, k]$, the reverse mode calculates in two sweeps⁵ :

for $i = 1 \dots k$:

$$\mathbf{v}_i = f_i(\mathbf{v}_{i-1}) \in \mathbb{R}^{m_i}$$

for $i = k \dots 1$:

$$\bar{\mathbf{v}}_i = \frac{\partial \mathbf{y}}{\partial \mathbf{v}_i^T} = \sum_{j \in \text{child}(i)} \underbrace{\bar{\mathbf{v}}_j}_{q \times m_j} \underbrace{\frac{\partial \mathbf{v}_j}{\partial \mathbf{v}_i^T}}_{m_j \times m_i} \in \mathbb{R}^{q \times m_i}$$

- In contrast to forward mode, the derivatives ("adjoint") are calculated and accumulated in the second sweep.
- Complexity $\mathcal{O}(m_*^2 \cdot q)$.
- Needs to store a matrix of shape $q \times m_i$ at step i .
- The child operation requires the storage of the computation graph.

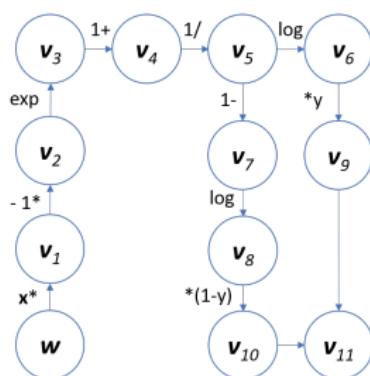
Numerical Analysis

An example of reverse mode

A logistic regression (again)

$$\pi = \frac{1}{1 + \exp(-\mathbf{w}^T \mathbf{x})}$$

$$J = y \log(\pi) + (1 - y) \log(1 - \pi)$$



First sweep given :

- Current parameters $\mathbf{w} = (0.1, 0.2)^T$
- Training sample $(\mathbf{x} = (3.1, 4.5)^T, y = 1)$

$$\begin{aligned}
 v_1 &= \mathbf{w}^T \mathbf{x} &= 1.21 \\
 v_2 &= -v_1 &= -1.21 \\
 v_3 &= \exp(v_2) &= 0.2982 \\
 v_4 &= 1 + v_3 &= 1.2982 \\
 v_5 &= 1/v_4 &= 0.7703 \\
 v_6 &= \log(v_5) &= -0.2610 \\
 v_7 &= 1 - v_5 &= 0.2297 \\
 v_8 &= \log(v_7) &= -1.471 \\
 v_9 &= y \cdot v_6 &= -0.2610 \\
 v_{10} &= (1 - y) \cdot v_8 &= 0 \\
 v_{11} &= v_9 + v_{10} &= -0.2610 \\
 J &= v_{11}
 \end{aligned}$$

Figure – The computation graph

Numerical Analysis

An example of reverse mode cont'd

Second sweep :

$$\begin{aligned}\bar{v}_{11} &= \frac{\partial J}{\partial v_{11}} = 1 \\ \bar{v}_{10} &= \bar{v}_{11} \cdot \frac{\partial v_{10}}{\partial v_{11}} = \bar{v}_{11} \cdot 1 = 1 \\ \bar{v}_9 &= \bar{v}_{11} \cdot \frac{\partial v_{11}}{\partial v_9} = \bar{v}_{11} \cdot 1 = 1 \\ \bar{v}_8 &= \bar{v}_{10} \cdot \frac{\partial v_{10}}{\partial v_8} = \bar{v}_{10} \cdot (1 - y) = 0 \\ \bar{v}_7 &= \bar{v}_8 \cdot \frac{\partial v_8}{\partial v_7} = \bar{v}_8 \cdot \frac{1}{v_7} = 0 \\ \bar{v}_6 &= \bar{v}_9 \cdot \frac{\partial v_9}{\partial v_6} = \bar{v}_9 \cdot y = 1 \\ \bar{v}_5 &= \bar{v}_6 \cdot \frac{\partial v_6}{\partial v_5} + \bar{v}_7 \cdot \frac{\partial v_7}{\partial v_5} = \bar{v}_6 \cdot \frac{1}{v_5} + \bar{v}_7 \cdot (-1) = 1.2982 \\ \bar{v}_4 &= \bar{v}_5 \cdot \frac{\partial v_5}{\partial v_4} = \bar{v}_5 \cdot (-v_4^{-2}) = -0.7703 \\ \bar{v}_3 &= \bar{v}_4 \cdot \frac{\partial v_4}{\partial v_3} = \bar{v}_4 \cdot 1 = -0.7703 \\ \bar{v}_2 &= \bar{v}_3 \cdot \frac{\partial v_3}{\partial v_2} = \bar{v}_3 \cdot \exp(v_2) = -0.2297 \\ \bar{v}_1 &= \bar{v}_2 \cdot \frac{\partial v_2}{\partial v_1} = \bar{v}_2 \cdot (-1) = 0.2297 \\ \bar{v}_0 &= \bar{v}_1 \cdot \frac{\partial v_1}{\partial w} = \bar{v}_1 \cdot x = (0.7121, 1.0337)^T\end{aligned}$$

Numerical Analysis

An example of reverse mode cont'd

If we expand the last expression symbolically :

$$\begin{aligned}\bar{v}_0 &= \bar{v}_1 \cdot \mathbf{x} \\ &= \left(\frac{y}{v_5} - \frac{1-y}{v_7} \right) \cdot (-v_4^{-2}) \cdot \exp(v_2) \cdot (-1) \\ &= \left(\frac{y}{\pi} - \frac{1-y}{1-\pi} \right) \cdot (1 + \exp(-\mathbf{w}^T \mathbf{x}))^{-2} \cdot (\exp(-\mathbf{w}^T \mathbf{x})) \cdot \mathbf{x} \\ &= \frac{y - \pi}{\pi(1 - \pi)} \cdot (1 - \pi) \cdot \pi \cdot \mathbf{x} \\ &= (y - \pi) \cdot \mathbf{x} \\ &= (0.7121, 1.0337)^T\end{aligned}$$

Try writing down the forward mode and show that the accumulated derivative is the same :)

Math Primer
Summary

- Selected topics from probability theory :
 - Maximum Likelihood Estimation
 - Maximum A Posteriori Estimation : MLE and Prior
 - For supervised learning : probabilistic frameworks to formulate the learning objective.
- Numerical analysis
 - Optimization algorithms : Gradient descent as the dominating method in training neural networks due to *the large number of parameters*.
 - Automatic differentiation : Reverse mode of autodiff as the preferred method due to *the large number of parameters*.

Table of Contents

1 Math Primer

- Probability Theory
 - Maximum Likelihood Estimation
 - Maximum a Posteriori Estimation
- Numerical Analysis
 - Vector and matrix calculus
 - Optimization algorithms
 - Automatic Differentiation

2 Evolution of Neural Networks

- Perceptrons
- Modern Neural Networks

McCulloch and Pitts, 1940s

- Warren McCulloch and Walter Pitts' paper :

A logical calculus of the ideas immanent in nervous activity

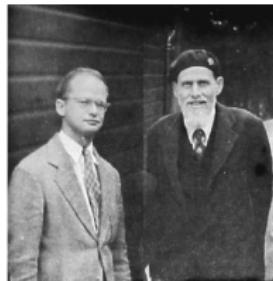
- Model :

$$\hat{y} = \mathbb{1}\left(\sum_{j=1}^p x_j \geq \theta\right)$$

with $x_j \in \{0, 1\} \quad \forall j, \theta \in \mathbb{R}$

- Can model a variety of logic operations including AND, OR, NOR, by hard coding θ .
- Limitations :

- All inputs are binary.
- All inputs have equal contribution.
- Cannot represent XOR.
- No learning rules.

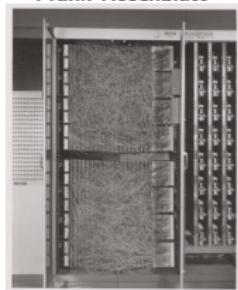


McCulloch (right) and
Pitts (left) in 1949

Rosenblatt, 1950s



Frank Rosenblatt



The Mark I Perceptron

- Known as the Single-Layer Perceptron.

The Perceptron –A Perceiving and Recognizing Automaton

- Model :

$$\hat{y} = \mathbb{1}(\beta^T x + \beta_0 \geq 0)$$

with $x \in \{0, 1\}^p, \beta \in \mathbb{R}^p, \beta_0 \in \mathbb{R}$

- Not only a mathematical model, but an actual machine.

Rosenblatt, 1950s

- The learning algorithm :

$$\begin{aligned}\beta &:= \beta + \alpha \cdot (y_i - \hat{y}) \cdot x \\ \beta_0 &:= \beta_0 + \alpha \cdot (y_i - \hat{y})\end{aligned}$$

- Note the similarity to logistic regression :

$$\frac{\partial}{\partial \beta} y \log(\pi) + (1 - y) \log(1 - \pi) = (y - \pi)x,$$

$$\text{where } \pi = \frac{1}{1 + \exp(-\beta^T x)}$$

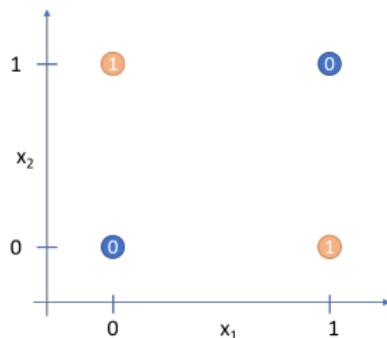
- Indicator function \leftarrow sigmoid function.
- Limitations : Only linearly separable tasks.
- Criticized by Marvin Minsky and Seymour Papert

Perceptrons : an introduction to computational geometry

- Followed by the AI winter starting 1960.

Intuition : XOR problem

- The XOR problem is only one of many linearly non-separable problems.



- Dataset :

x_1	x_2	y
0	0	0
0	1	1
1	0	1
1	1	0

Figure – The XOR classification problem

Perceptrons

XOR Problem

- XOR is only solvable with two layers of basic logical operations ;
- logical operations can be realized as McCulloh-Pitts-Cell / Single-layered perceptrons $f(x|\beta, \beta_0)$:

$$AND(x_1, x_2) = f((x_1, x_2)|1, 1, 1.5)), OR(x_1, x_2) = f((x_1, x_2)|1, 1, 0.5))$$

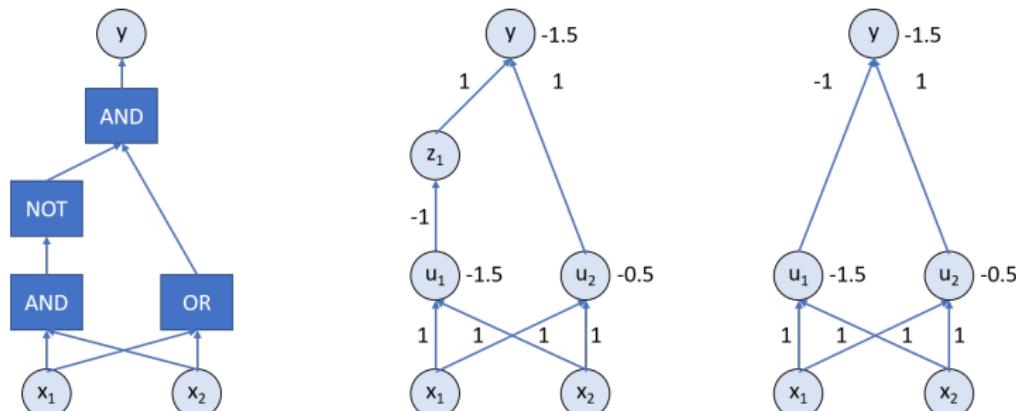


Figure – Left : Solving XOR with logical operations ; Middle : Perceptrons mimicing logical operations ; Right : Simplified solution with a new perceptron configuration : an MLP

Perceptrons
XOR Problem

What just happened ??⁶

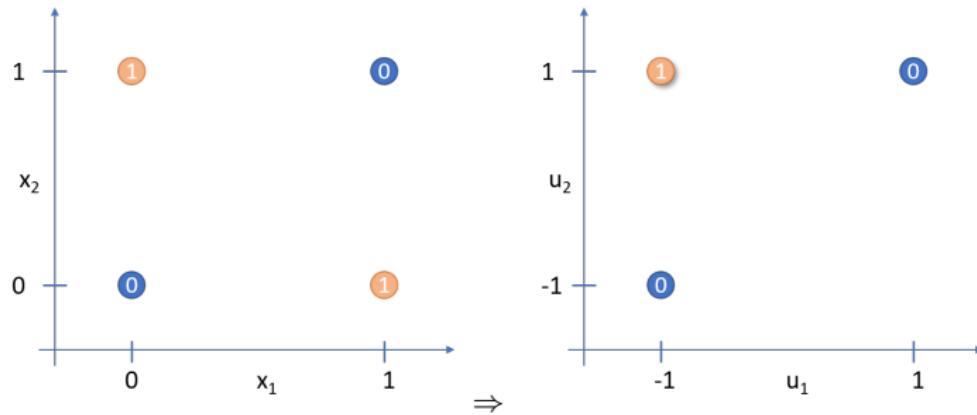


Figure – Transforming from x_1, x_2 to u_1, u_2

6. Goodfellow et al. 2016, section 6.1, p166

Perceptrons

XOR Problem

One has trained an MLP with $a(z) = \sigma(z)$ that solves the XOR problem. The weights are :

$$W = \begin{pmatrix} -2.13 & -3.36 & 2.25 \\ -1.58 & 3.24 & -2.20 \end{pmatrix} u = \begin{pmatrix} -0.65 \\ 2.11 \\ 2.47 \end{pmatrix}$$

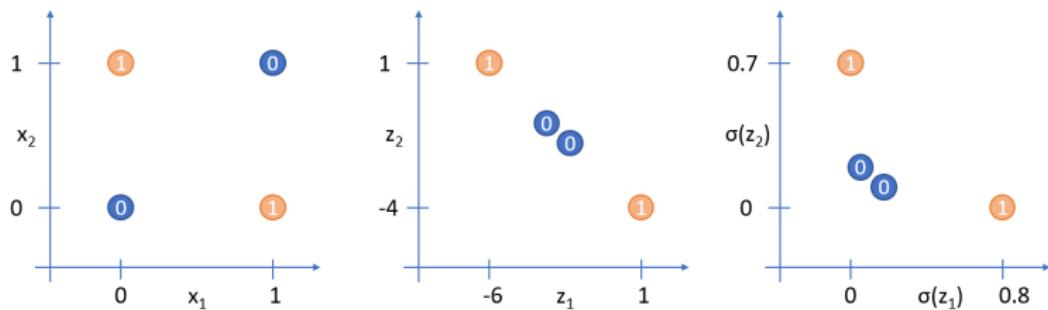


Figure – Left : values of x_1, x_2 ; Middle : values of z_1, z_2 , still linear ; Right : values of $\sigma(z_1), \sigma(z_2)$

Perceptrons

Backpropagation, 1980s and 1990s



David Rumelhart



Vladimir Vapnik

- Werbos 1982, one of the first papers applying the chain rule to train NNs with multiple layers :

Applications of advances in nonlinear sensitivity analysis

- Rumelhart et al. 1986, showing that the BP encourage hidden units to encode relevant information in the input :

Learning representations by back-propagating errors

- LeCun et al. 1989, proposed to apply BP to train two layers of convolutional network :

Backpropagation Applied to Handwritten Zip Code Recognition

- MLP outperformed by the extended Support Vector Machines (Cortes and Vapnik, 1993/1995) :

Support-Vector Networks

that addresses the *soft margin* and the *kernel trick*.

Modern Neural Networks

RNN and the vanishing gradients, 1990s



Jürgen Schmidhuber



Sepp Hochreiter

- Hochreiter 1991, identified the cause of difficult in training neural networks of multiple layers being the "vanishing gradient problem" :
Untersuchungen zu dynamischen neuronalen Netzen
- Hochreiter and Schmidhuber 1997, proposed an improvement to RNN :
Long Short-Term Memory

Intuition : Vanishing Gradient

Based on Hochreiter et al. 2001 :

- Given a neural network of L hidden layers with element-wise sigmoid function as activation :

$$\mathbf{a}^{[l]} = \sigma(\mathbf{z}^{[l]}) = \frac{1}{1 + \exp(-\mathbf{z}^{[l]})}, \quad \mathbf{z}^{[l]} = \mathbf{W}^{[l-1]} \mathbf{a}^{[l-1]} \quad \forall l \in [1, L]$$

- The gradient w.r.t. $\mathbf{W}^{[l_0]}$, $l_0 \in [1, L]$ consists of multiplications of Jacobians :

$$\frac{\partial J}{\partial \mathbf{W}^{[l_0]}} = \frac{\partial J}{\partial y} \frac{\partial y}{\partial \mathbf{a}^{[L]}} \frac{\partial \mathbf{a}^{[L]}}{\partial \mathbf{a}^{[L-1]}} \frac{\partial \mathbf{a}^{[L-1]}}{\partial \mathbf{a}^{[L-2]}} \cdots \frac{\partial \mathbf{a}^{[l_0+1]}}{\partial \mathbf{W}^{[l_0]}}$$

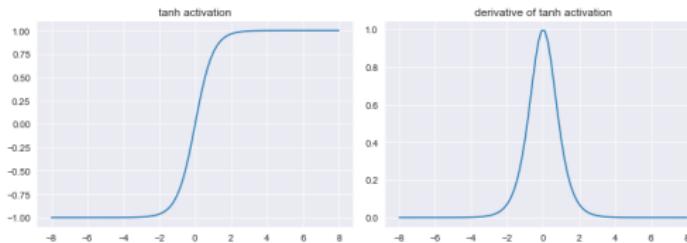
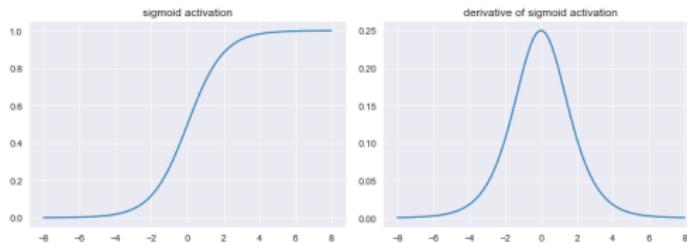
- For any $l > l_0$ we have

$$\frac{\partial \mathbf{a}^{[l]}}{\partial \mathbf{a}^{[l-1]}} = \frac{\partial \mathbf{a}^{[l]}}{\partial \mathbf{z}^{[l]}} \frac{\partial \mathbf{z}^{[l]}}{\partial \mathbf{a}^{[l-1]}} \text{ with } \frac{\partial \mathbf{z}^{[l]}}{\partial \mathbf{a}^{[l-1]}} = \mathbf{W}^{[l-1]} \text{ and}$$

$$\frac{\partial \mathbf{a}^{[l]}}{\partial \mathbf{z}^{[l]}} = \frac{\partial \sigma(\mathbf{z}^{[l]})}{\partial \mathbf{z}^{[l]}} = \sigma(\mathbf{z}^{[l]})(1 - \sigma(\mathbf{z}^{[l]})) \leq 0.25$$

since $\arg \max_{\sigma} \sigma(1 - \sigma) = 0.5$

Intuition : Vanishing Gradient



Modern Neural Networks

CNN and the breakthrough of deep learning



Yann LeCun



Yoshua Bengio

- LeCun et al. 1998, showed that convolutional neural network outperforms other methods in character recognition task :
Gradient-based learning applied to document recognition
- Bengio et al. 2007 on pre-training deep neural networks.
Greedy layer-wise training of deep networks
- Krizhevsky et al. 2012 halved the existent error rate with CNN, Relu and GPU.

ImageNet Classification with Deep Convolutional Neural Networks

Modern Neural Networks

Summary

- McCulloh-Pitts Cell.
- Rosenblatt's Perceptron and XOR problem.
- Werbos and Rumelhart on Backpropagation.
- Hochreiter and Schmidhuber on vanishing gradient problem.
- Success of AlexNet 2012 and deep learning.
- XOR problem → nonlinear activation → vanishing gradient problem → initialization, activation, GPU, ... → explainability, reliability, robustness, ethics, energy ?

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