

MVCAPA with correlations — meeting 1

September 24, 2019

Overview

I have:

- ▶ Run MVCAPA simulations with correlated data.
- ▶ Looked at the MVCAPA cost function when observations are multivariate normal with a single change in mean and a constant but general covariance matrix. How can it be optimised over (s, e, J) ?

Next steps?

Simulation setup

Studied $P(\hat{K} = k)$ under different models for Σ in time-independent $N(\mu, \Sigma)$ data. Either $\Sigma_{i,j} = \rho > 0$ for $i \neq j$, or spatial AR correlations $\Sigma_{i,j} = \phi^{|i-j|}$

- ▶ $p = 4$:

- ▶ $n = 10^3$, $K = 0$.

- ▶ $n = 10^4$, $K = 1$, $|J| = 2$ and duration 610.

- ▶ $p = 100$

- ▶ $n = 10^3$, $K = 0$.

- ▶ $n = 3 \cdot 10^3$, $K = 1$, $|J| = 3$ and duration 280.

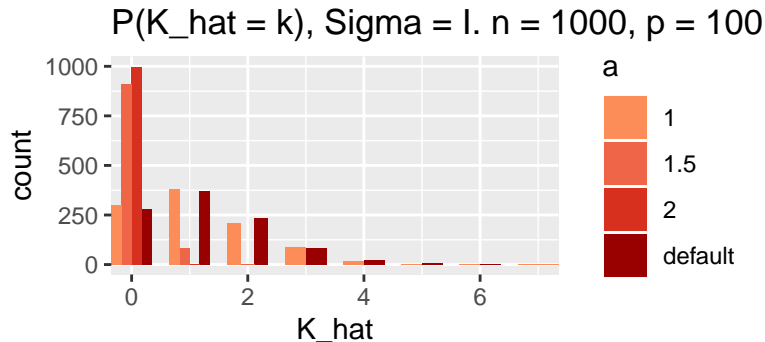
Durations are close to the minimum length dictated by Theorem 1 in the MVCAPA paper.

Penalty trouble

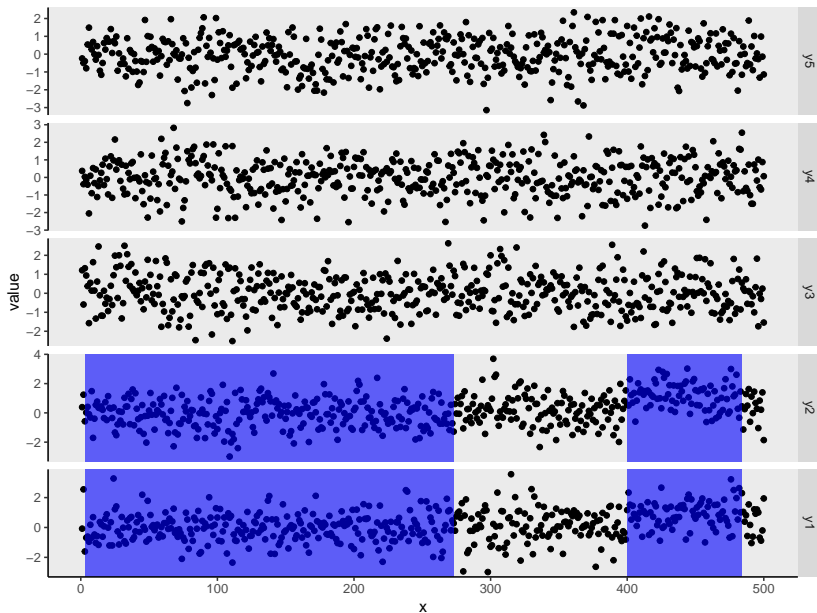
Penalty in package: Pointwise minimum between the three penalties, setting $a = 1$ in $\psi = a \log n$ in these penalties. However, theory dictates that $a > 2$ ($K = 0$) or $a > 3$ ($K > 0$).

So, scale penalties by a in ψ or all $\alpha, \beta_1, \dots, \beta_p$ by b (as suggested in the paper)?

After speaking with Alex: Set $a = 3$, then scale all penalties to meet a certain false positive rate if that is desired.

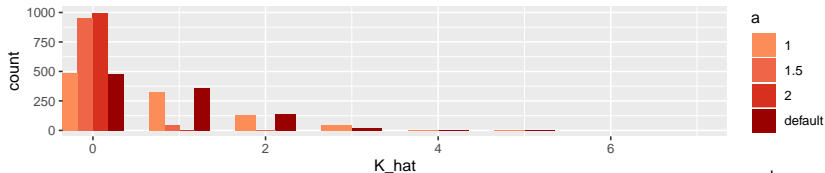


Penalty trouble 2 (from Dan)

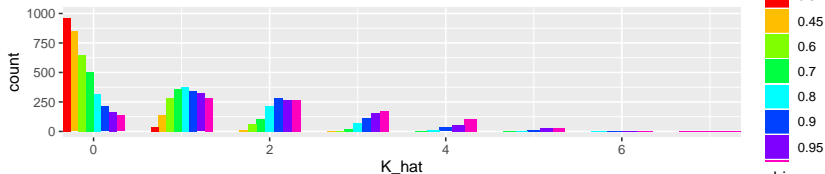


Results for $p = 4$, $K = 0$

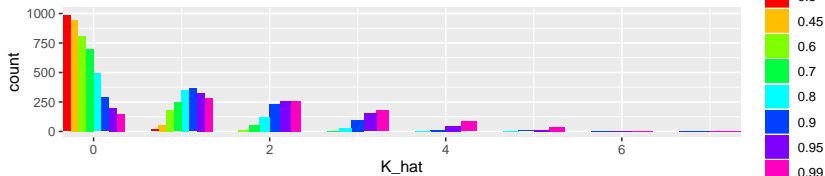
$P(K_{\text{hat}} = k)$, Sigma = I. $n = 1000$, $p = 4$, prop = 0



$P(K_{\text{hat}} = k)$. $n = 1000$, $p = 4$, prop = 0

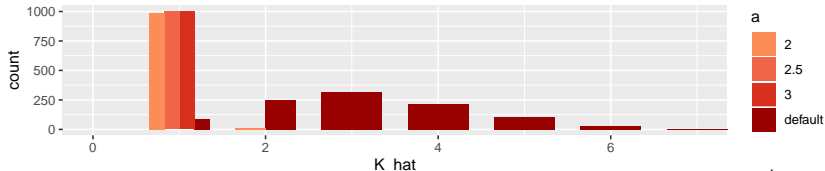


$P(K_{\text{hat}} = k)$. $n = 1000$, $p = 4$, prop = 0

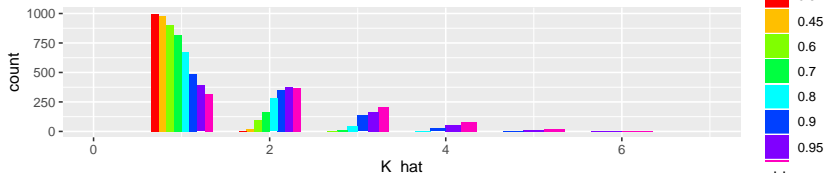


Results for $p = 4$, $K = 1$

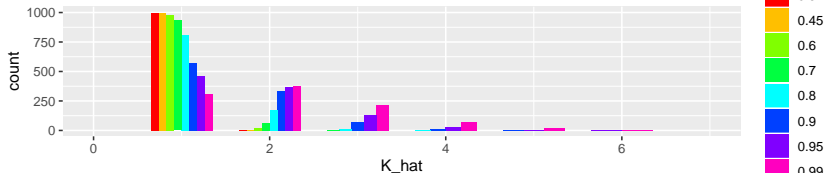
$P(K_{\text{hat}} = k)$, Sigma = I. $n = 10000$, $p = 4$, prop = 0.5, dur = 610



$P(K_{\text{hat}} = k)$. $n = 10000$, $p = 4$, prop = 0.5, dur = 610

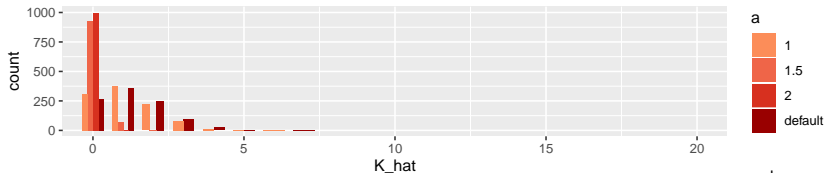


$P(K_{\text{hat}} = k)$. $n = 10000$, $p = 4$, prop = 0.5, dur = 610

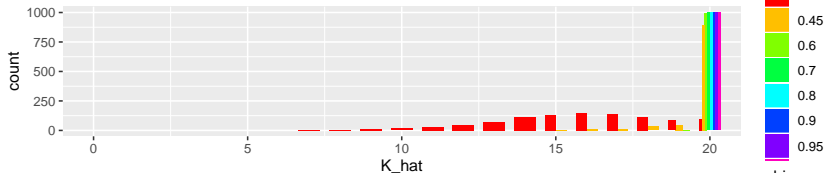


Results for $p = 100$, $K = 0$

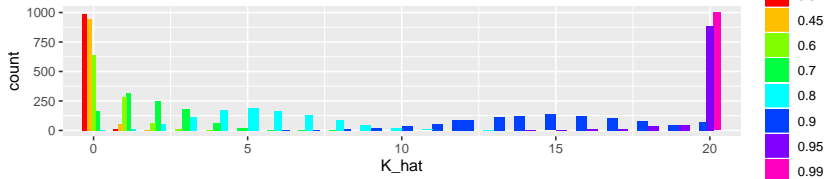
$P(K_{\text{hat}} = k)$, Sigma = I. $n = 1000$, $p = 100$, prop = 0



$P(K_{\text{hat}} = k)$. $n = 1000$, $p = 100$, prop = 0

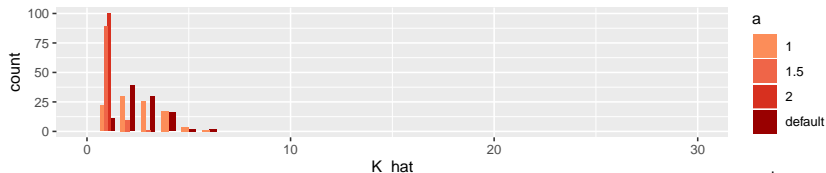


$P(K_{\text{hat}} = k)$. $n = 1000$, $p = 100$, prop = 0

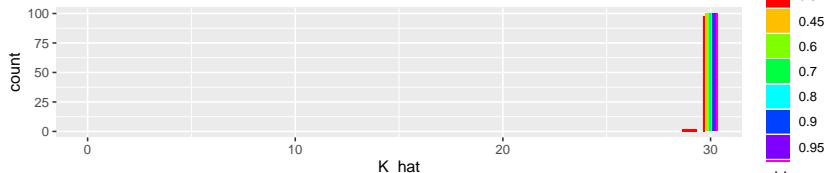


Results for $p = 100$, $K = 1$

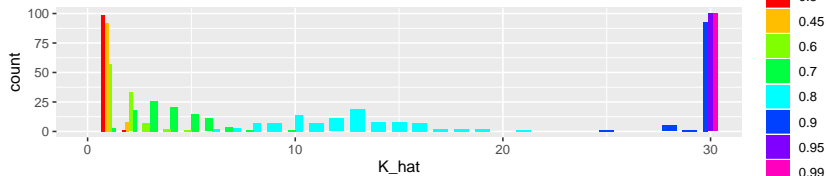
$P(K_{\text{hat}} = k)$, Sigma = I. $n = 3000$, $p = 100$, prop = 0.03, dur = 280



$P(K_{\text{hat}} = k)$. $n = 3000$, $p = 100$, prop = 0.03, dur = 280



$P(K_{\text{hat}} = k)$. $n = 3000$, $p = 100$, prop = 0.03, dur = 280



MVCAPA with normal spatial dependence

$x_t \overset{i.i.d}{\sim} N(\mu_t, \Sigma_t)$, where $\Sigma_t = \Sigma$ is a known correlation matrix and $\mu_t^{(j)} = \mu^{(j)} \neq 0$ for $s < t \leq e$ and $j \in J$, and $\mu_t^{(j)} = 0$ otherwise.

Cost of introducing anomaly from s to e :

$$C(x_{s+1:e}, \mu) = (e - s) \log |\Sigma| + \sum_{t=s+1}^e (x_t - \mu)^T \Sigma^{-1} (x_t - \mu)$$

$$\text{Savings: } S(s, e) = (e - s) \bar{x}_{s+1:e}^T \Sigma^{-1} \bar{x}_{s+1:e}$$

To also include J , let $x(J) = (x_i I\{i \in J\})_{i=1}^p$. Then

$$\begin{aligned} S(s, e, J) &= (e - s) \bar{x}(J)_{s+1:e}^T \Sigma^{-1} \bar{x}(J)_{s+1:e} \\ &= (e - s) \left(\sum_{j \in J} a_{jj} \bar{x}_j^2 + 2 \sum_{j \in J} \sum_{i < j \in J} a_{ij} \bar{x}_i \bar{x}_j \right), \end{aligned}$$

where $a_{ij} = (\Sigma^{-1})_{ij}$.

MVCAPA with normal spatial dependence

I.e., to proceed, we need an efficient solution to the combinatorial optimisation problem

$$\begin{aligned}\hat{J} &= \operatorname{argmax}_{J \in P([p])} x(J)^T A x(J) \\ &= \operatorname{argmax}_{J \in P([p])} \sum_{j \in J} a_{jj} x_j^2 + 2 \sum_{j \in J} \sum_{i < j \in J} a_{ij} x_i x_j,\end{aligned}$$

for each $|J| = k$ and all $k = 1, \dots, p$, where the x 's and a 's are given.

What have I tried?

- ▶ Structure on Σ (and therefore a 's):
 - ▶ Spatial AR(1) (very simple precision matrix): Quicker to compute for each J , but the problem remains combinatorial.
- ▶ Written all out for $p = 3$ to look for recursive structure. I.e., $\hat{J}_k | \hat{J}_{k-1}$ like in the independent case.
- ▶ Is there an element-wise heuristic that can be made?
- ▶ Looks like sparse PCA, but it is not because both x and A are given.

What now?

- ▶ Try out discrete/combinatorial optimisation methods?
- ▶ Maybe PCA or some rotation is the only way to go?
- ▶ Time-dependency is easier to handle.