# VanillaComm Getting Started

Introduction to Databases

DataLab

CS, NTHU

### What is VanillaComm?

You have learned about Group Communication.

- A project that aims to provide a reliable communication channel through networks.
- Two main functionalities
  - Total-ordered broadcasting
    - Total-order: a global order agreed by all participants
  - Point-to-point messaging

## Let's Run a Demo!

## **Getting Started**

- 1. Decides how many servers and clients you want to use in this demonstration.
- 2. Sets up the addresses of servers and clients:



## vanillacomm.properties

```
14# The views of the machine
15# A machine is represented by "ID IP PORT"
16# Each machine is split by a comma (,)
17 org.vanilladb.comm.view.ProcessView.SERVER_VIEW=0 127.0.0.1 42961, 1 127.0.0.1 42962, 2 127.0.0.1 42963
18 org.vanilladb.comm.view.ProcessView.CLIENT_VIEW=0 127.0.0.1 30000, 1 127.0.0.1 30001
```

### 3 servers and 2 clients

## logging.properties

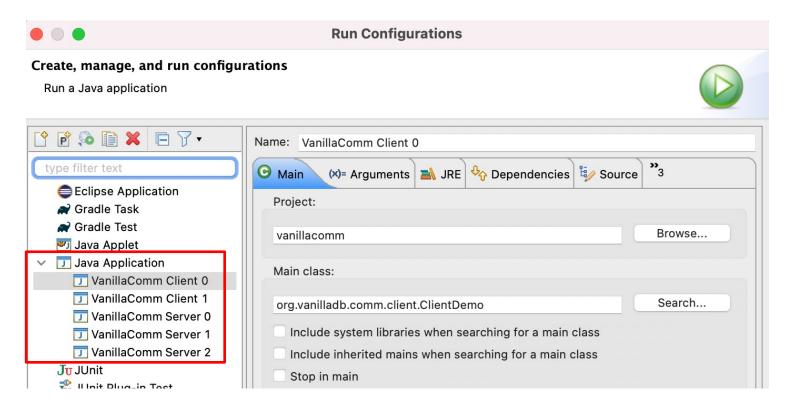
- The current logs show too many messages.
  - You can change logging setting.

```
vanillacomm [db21-final-project master]
  > # src/main/java
  47
    java
                                       48 # Default handlers for all loggers
      util
                                       49 handlers=java.util.logging.ConsoleHandler
        logging
                                       50
               logging.properties
                                       51 # Logging levels for handlers
                                       52 java.util.logging.ConsoleHandler.level=ALL
    > arg
  > # src/test/java
                                       54 # Default logging level for all loggers
  JRE System Library [JavaSE-1.7]
                                       55 .level=FINE
  > Maven Dependencies
  > 🗁 lib
  \ C 000
```

Change to ".level=INFO"

## **Getting Started**

3. Creates a run configuration for each server and client.



## Run Configuration - Server

Main class: org.vanilladb.comm.server.ServerDemo

- Program arguments: [server id]
  - Example: 0 for server no.0
- VM arguments:

-Dorg.vanilladb.comm.config.file=target/classes/org/vanilladb/comm/vanillacomm.properties -Djava.util.logging.config.file=target/classes/java/util/logging/logging.properties

## Run Configuration - Client

• Main class: org.vanilladb.comm.client.ClientDemo

- Program arguments: [client id]
  - Example: 0 for client no.0
- VM arguments:

-Dorg.vanilladb.comm.config.file=target/classes/org/vanilladb/comm/vanillacomm.properties -Djava.util.logging.config.file=target/classes/java/util/logging/logging.properties

## **Getting Started**

### 4. Starts up the servers



## **Getting Started**

- 5. Once all the servers are ready, starts the clients
  - The clients will start sending requests to servers.
  - Then, the servers will run a protocol to order these requests.

### Results

- The server will show the total-ordered broadcast messages
  - You should see all the servers show the messages in the same order

```
5月 31, 2021 4:13:57 下午 org.vanilladb.comm.server.VanillaCommServer onAllProcessesReady
INFO: All processes are ready.
5月 31, 2021 4:13:57 下午 org.vanilladb.comm.server.ServerDemo onServerReady
INFO: The server is ready!
Received a total order message: Request #0 from client 0, serial number: 1
Received a total order message: Request #1 from client 0, serial number: 2
Received a total order message: Request #2 from client 0, serial number: 3
Received a total order message: Request #3 from client 0, serial number: 4
Received a total order message: Request #4 from client 0, serial number: 5
Received a total order message: Request #5 from client 0, serial number: 6
Received a total order message: Request #6 from client 0, serial number: 7
Received a total order message: Request #7 from client 0, serial number: 8
Received a total order message: Request #100000 from client 1, serial number: 9
Received a total order message: Request #8 from client 0, serial number: 10
Received a total order message: Request #100001 from client 1, serial number: 11
Received a total order message: Request #9 from client 0, serial number: 12
Received a total order message: Request #100002 from client 1, serial number: 13
Received a total order message: Request #10 from client 0, serial number: 14
Received a total order message: Request #100003 from client 1, serial number: 15
Received a total order message: Request #11 from client 0, serial number: 16
Received a total order message: Request #100004 from client 1, serial number: 17
Received a total order message: Request #12 from client 0, serial number: 18
Received a total order message: Request #100005 from client 1, serial number: 19
```

## More Logs!!!

- The current logs only show necessary messages.
  - However, you can change logging setting to see more.

```
    ➤ wanillacomm [vanillacomm master]

    → src/main/java

    → src/main/resources

    → java

    → was > util

    → logging

    □ > logging.properties

    → org

    → src/test/java

    → JRE System Library [JavaSE-1.7]

    Maven Dependencies
```

```
48 # Default handlers for all loggers
49 handlers=java.util.logging.ConsoleHandler
50
51 # Logging levels for handlers
52 java.util.logging.ConsoleHandler.level=ALL
53
54 # Default logging level for all loggers
55 .level=INFO
```

Change to ".level=FINE"

#### VanillaComm Server 0 [Java Application] C:\Program Files\Java\jre1.8.0\_251\bin\javaw.exe (2020年6月4日 下午6:32:51) 於月04, 2020 6:32:51 下午org.vanilladb.comm.server.ServerDemo main 資訊: Initializing the server... 六月04, 2020 6:32:52 下午org.vanilladb.comm.server.VanillaCommServer run 資訊: Starts the network service 六月04, 2020 6:32:52 下午 org.vanilladb.comm.protocols.totalorderappl.TotalOrderApplicationSession handleChannelInit 詳細: Received ChannelInit 六月04, 2020 6:32:52 下午org.vanilladb.comm.protocols.totalorderappl.TotalOrderApplicationSession handleChannelInit 資訊: Socket registration request sent. 六月04, 2020 6:32:52 下午org.vanilladb.comm.protocols.p2pappl.P2pApplicationSession handleChannelInit 詳細: Received ChannelInit 六月04, 2020 6:32:52 下午org.vanilladb.comm.protocols.tcpfd.TcpFailureDetectionSession handleProcessListInit 詳細: Received ProcessListInit from Channel P2P Channel 対月04、2020 6:32:52 下午org.vanilladb.comm.protocols.tcpfd.TcpFailureDetectionSession handleRegisterSocket 詳細: Received RegisterSocketEvent 六月04, 2020 6:32:52 下午 org.vanilladb.comm.protocols.zabproposal.ZabProposalSession handleProcessListInit 詳細: Received ProcessListInit 対月04, 2020 6:32:52 下午org.vanilladb.comm.protocols.zabacceptance.ZabAcceptanceSession handleProcessListInit 詳細: Received ProcessListInit 六月04, 2020 6:32:52 下午 org.vanilladb.comm.protocols.zabelection.ZabElectionSession handleProcessListInit 詳細: Received ProcessListInit 対月04、2020 6:32:52 下午org.vanilladb.comm.protocols.beb.BestEffortBroadcastSession handleProcessListInit 詳細: Received ProcessListInit 対月04, 2020 6:32:52 下午org.vanilladb.comm.protocols.tcpfd.TcpFailureDetectionSession handleProcessListInit 詳細: Received ProcessListInit from Channel Zab Channel 対月04, 2020 6:32:52 下午org.vanilladb.comm.protocols.tcpfd.TcpFailureDetectionSession handleRegisterSocket 詳細: Received RegisterSocketEvent 六月04, 2020 6:32:52 下午org.vanilladb.comm.protocols.tcpfd.TcpFailureDetectionSession handleRegisterSocket 詳細: Sending heartbeats to all other nodes 六月04, 2020 6:32:52 下午org.vanilladb.comm.protocols.totalorderappl.TotalOrderApplicationSession handleRegisterSocketEvent 詳細: Received RegisterSocket 六月04, 2020 6:32:52 下午org.vanilladb.comm.protocols.totalorderappl.TotalOrderApplicationSession handleRegisterSocketEvent 資訊: Socket registration completed. (/127.0.0.1:42961)

### Let's See How To Use APIs

## Main Components

- Four main components (you need to know)
  - VanillaCommServer
  - VanillaCommServerListener
  - VanillaCommClient
  - VanillaCommClientListener

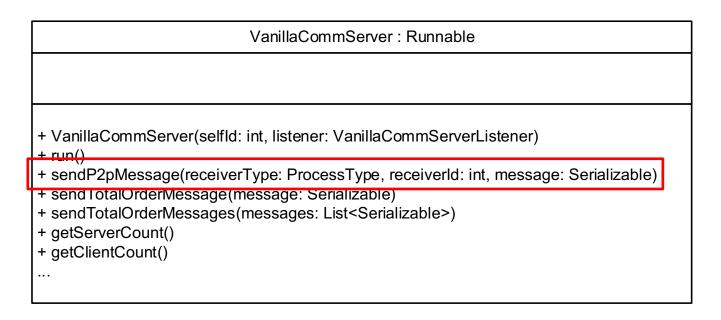
 Need to provide the server id and a listener for messages during construction

+ VanillaCommServer(selfId: int, listener: VanillaCommServerListener)
+ run()
+ sendP2pMessage(receiverType: ProcessType, receiverId: int, message: Serializable)
+ sendTotalOrderMessage(message: Serializable)
+ sendTotalOrderMessages(messages: List<Serializable>)
+ getServerCount()
+ getClientCount()
...

- Need to be run in a dedicated thread
  - new Thread(new VanillaCommServer(...))

VanillaCommServer	Runnable
+ VanillaCommServer(selfld: int, listener: VanillaCommServerListener) + run() + sendP2pMessage(receiverType: ProcessType, receiverld: int, message: Serializable) + sendTotalOrderMessage(message: Serializable) + sendTotalOrderMessages(messages: List <serializable>) + getServerCount() + getClientCount()</serializable>	

- A P2p Message: a message from a process to another process
  - Need to specify if it is a server or a client



 A Total-order Message: a broadcast message that will be sent to all servers in the same order

VanillaCommServer : Runnable	
+ VanillaCommServer(selfld: int, listener: VanillaCommServerListener) + run() + sendP2pMessage(receiverType: ProcessType, receiverId: int, message: Serializable)	
+ sendTotalOrderMessages(messages: List <serializable>) + sendTotalOrderMessages(messages: List<serializable>)</serializable></serializable>	
+ getServerCount() + getClientCount() 	

### VanillaCommServerListener

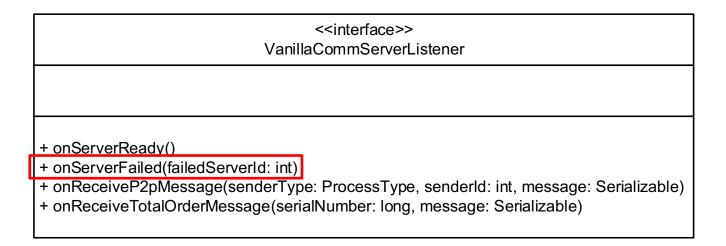
Be notified when the server is good to go

## <<interface>> VanillaCommServerListener

- + onServerReady()
- + onServerFailed(failedServerId: int)
- + onReceiveP2pMessage(senderType: ProcessType, senderId: int, message: Serializable)
- + onReceiveTotalOrderMessage(serialNumber: long, message: Serializable)

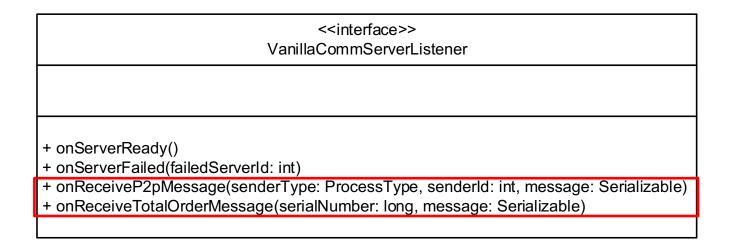
### VanillaCommServerListener

Be notified when one of servers is failed



### VanillaCommServerListener

Be notified when the server received a message



### VanillaCommClient

- Similar to VanillaCommServer without the ability to send total-ordered messages
  - Check demo's code to see how to total-order a client's request.

+ VanillaCommClient(selfId: int, listener: VanillaCommClientListener)
+ run()
+ sendP2pMessage(receiverType: ProcessType, receiverId: int, message: Serializable)
+ getServerCount()
+ getClientCount()
...

### VanillaCommClientListener

 Similar to VanillaCommServerListener without the ability to receive total-ordered messages

## The Example Code

- Don't forget to check the example code!
  - org.vanilladb.comm.client.ClientDemo
  - org.vanilladb.comm.server.ServerDemo