Using a DBMS

Shan-Hung Wu & DataLab CS, NTHU

DBMS ≠ Database

- A database is a collection of your data stored in a computer
- A DBMS (DataBase Management System) is a software that manages databases

Outline

- Main Features of a DBMS
- Data Models

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Why not file systems?

Advantages of a Database System

- It answers queries fast
 - E.g., among all posts, find those written by Bob and contain word "db"
- Groups modifications into transactions such that either all or nothing happens
 - E.g., money transfer
- Recovers from crash
 - Modifications are logged
 - No corrupt data after recovery

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Queries

Q: find ID and text of all pages written by Bob and containing word "db"

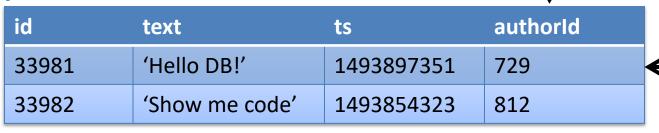
Step1: structure data using tables

users

id	name	karma
729	Bob	35
730	John	0

Column/field

posts



Row/record

Queries

Q: find ID and text of all pages written by Bob and containing word "db"

Step2:

SELECT p.id, p.text

FROM posts AS p, users AS u

WHERE u.id = p.authorId

users

id	name	karma
729	Bob	35
730	John	0

AND u.name='Bob'

AND p.text ILIKE '%db%';

posts

id	text	ts	authorld
33981	'Hello DB!'	1493897351	729
33982	'Show me code'	1493904323	812

How Is a Query Answered?

```
SELECT p.id, p.text

FROM posts AS p, users AS u

WHERE u id = p authorId

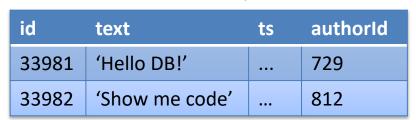
AND u.name='Bob'

AND p.text ILIKE '%db%';
```

(p, u)

p.id	p.text	p.ts	p.authorId	u.id	u.name	u.karma
33981	'Hello DB!'		729	729	Bob	35
33981	'Hello DB!'		729	730	John	0
33982	'Show me code'		812	729	Bob	35
33982	'Show me code'		812	730	John	0

p





id	name	karma
729	Bob	35
730	John	0

How Is a Query Answered?

```
SELECT p.id, p.text
FROM posts AS p, users AS u
WHERE u.id = p.authorId
AND u.name='Bob'
AND p.text ILIKE '%db%';
```

where(p, u)

p.id	p.text	p.ts	p.authorId	u.id	u.name	u.karma
33981	'Hello DB!'	•••	729	729	Bob	35

(p, u)

p.id	p.text	p.ts	p.authorId	u.id	u.name	u.karma
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How Is a Query Answered?

```
SELECT p.id, p.text
FROM posts AS p, users AS u
WHERE u.id = p.authorId
        AND u.name='Bob'
        AND p.text ILIKE '%db%';
```

select(where(p, u))

p.id	p.text
33981	'Hello DB!'

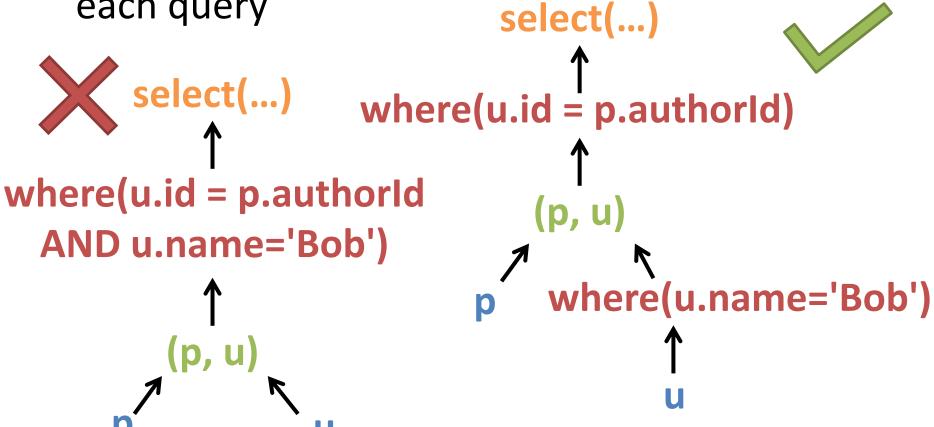
where(p, u)



Why fast?

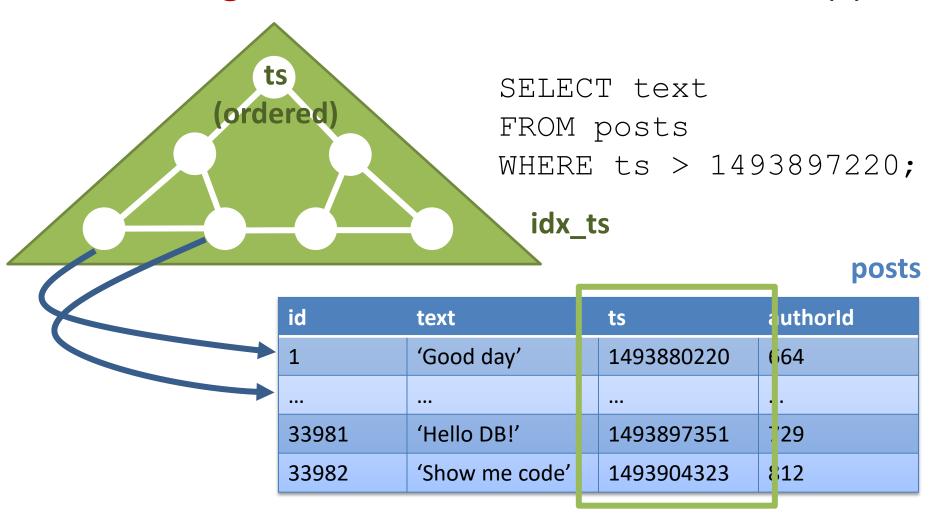
Query Optimization

Planning: DBMS finds the best plan tree for each query



Query Optimization

Indexing: creates a search tree for column(s)



Advantages of a Database System

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 - E.g., money transfer
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Transactions I

 Each query, by default, is placed in a transaction (tx for short) automatically

```
BEGIN;
SELECT ...; -- query
COMMIT;
```

Transactions II

- Can group multiple queries in a tx
 - All or nothing takes effect
- E.g., karma transfer

users

id	name	karma
729	Bob	35
730	John	0

```
BEGIN;
   UPDATE users
   SET karma = karma - 10
   WHERE name='Bob';

UPDATE users
   SET karma = karma + 10
   WHERE name='John';
COMMIT;
```

ACID Guarantees

Atomicity

Operation are all or none in effect

Consistency

- Data are correct after each tx commits
- E.g., posts.authorId must be a valid users.id

Isolation

– Concurrent txs = serial txs (in some order)

Durability

Changes will not be lost after a tx commits (even after crashes)

Outline

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- Data Models

Why model data as *tables*?

users

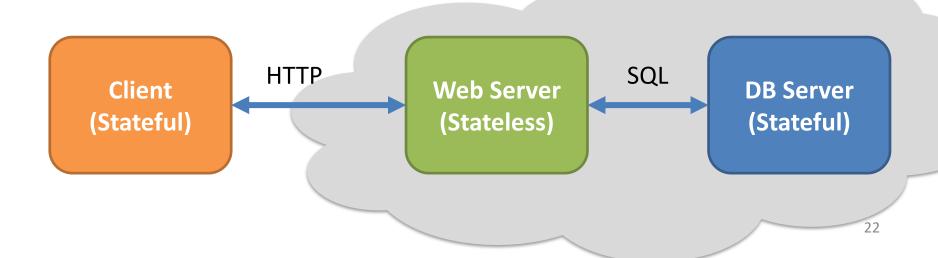
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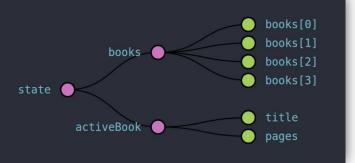
Storing Data

- Let's say, you have data/states in memory to store
- What do states look like?
 - Objects
 - References to objects
- Objects formatted by classes you defined
- Can we store these objects and references directly?



Data Models

- Definition: A data model is a framework for describing the structure of databases in a DBMS
- Common data models at client side:
 - Tree model
- Common data models at server side:
 - ER model and relational model
- A DBMS supporting the relational model is called the relational DBMS



Tree Model

At client side, data are usually stored as trees

```
{ // state of client 1
 name: 'Bob',
 karma: 32,
 posts: [...],
 friends: [{
   name: 'Alice',
    karma: 10
 }, {
   name: 'John',
    karma: 17
  }, ...],
```

```
{ // state of client 2
 name: 'Alice',
 karma: 10,
 posts: [...],
  friends: [{
    name: 'Bob',
    karma: 32
  }, {
    name: 'John',
   karma: 17
  }, ...],
```

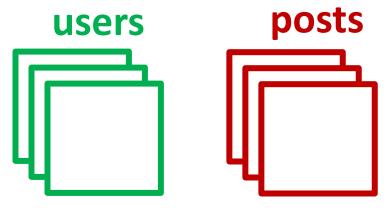
Problems at Server Side

Space complexity: large redundancy

```
name: 'Alice',
 name: 'Bob',
                        karma: 10,
 karma: 35,
          Speed: slow update
 posts: [...],
 friends: [
   name: 'A
                          name: 'Bob',
                         karma: 35
   karma: 10
 }, {
                         name: 'John',
   name: 'John',
                         karma: 17
   karma: 17
                        }, ...],
 }, ...],
```

Data Modeling at Server Side

- 1. Identify entity groups/classes
 - Each class represents an "atomic" part of the data
- 2. Store entities of the same class in a *table*
 - A rows/record denotes an entity
 - A column/field denote an attribute (e.g., "name")
- 3. Define *primary keys* for each table
 - Special column(s) that uniquely identifies an entity
 - E.g., "ID"

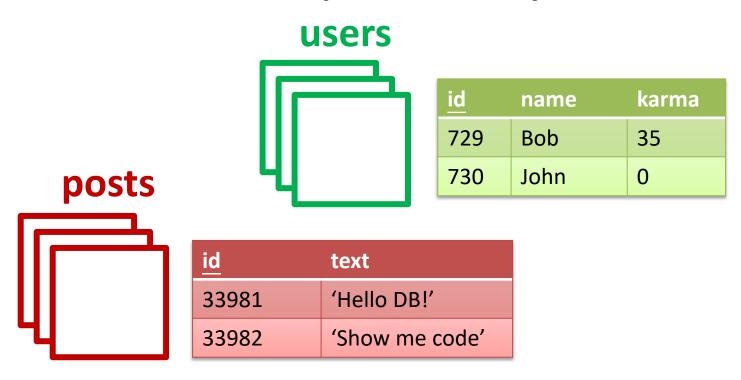


Identifying Entity Classes

```
<u>// state of a</u> client 1
name: 'Bob',
karma: 32,
posts:
friends
  name: 'Alice
  karma: 10
         'John'
  name:
  karma: 17
  . . . ] ,
```

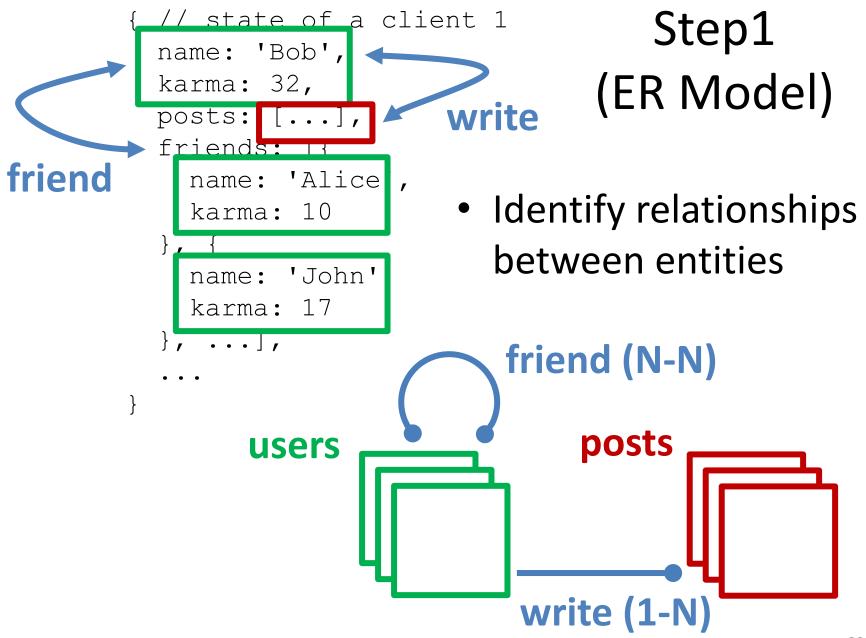
```
<u>// state of a</u> client 2
name: 'Alice
karma: 10,
posts:
friends
         'Bob',
  name:
  karma: 32
         'John'
  name:
  karma:
   . . . ] ,
```

One Table per Entity Class

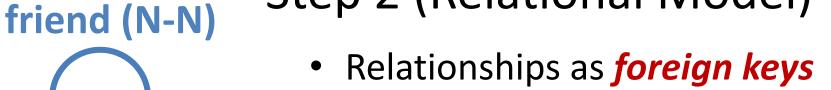


- No redundancy
- No repeated update

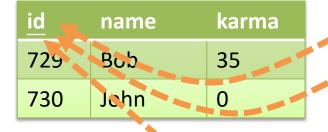
Wait, relationship is missing!



Step 2 (Relational Model)







uld1	uld2	since
729	730	14928063
729	882	14827432

ts

1493897351

1493854323

write (1-N)

foreign keys

osts	write
USLS	

<u>id</u>	ext	authorld
33981	Hello DB!'	729
33982	Show me code'	729

Recap on Terminology

- Columns = fields = attributes
- Rows = records = tuples
- Tables = relations
- Relational database: a collection of tables
 ≠ Relational DBMS
- Schema: column definitions of tables in a database
 - Basically, the "look" of a database
 - Schema of a relation/table is fields and field types

Why ER Model?

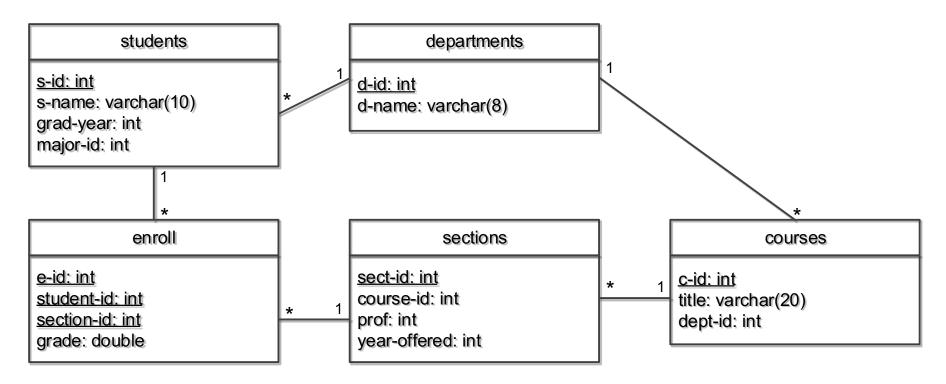
- Allows thinking your data in OOP way
- Entity
 - An object (or instance of a class)
 - With attributes
- Entity group/class
 - A class
 - Must define the ID attribute for each entity
- Relationship between entities
 - References ("has-a" relationship)
 - Could be 1-1, 1-N, or N-N

Why Relational Model?

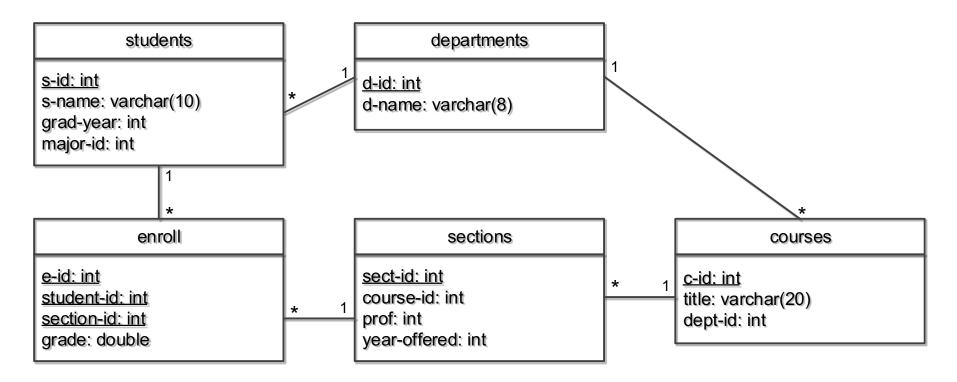
- Simplifies data management and query processing
- Table/relations for all kinds of entity classes
- Primary/foreign keys for all kinds of relationships between entities
- Relational schema is logical
 - Not how your data stored physically
 - Vs. physical schema

- Storing course-enrollment info in a school
 - Each department has many students and offers different courses
 - Each courses can have multiple sections (e.g., 2018 spring, 2019 fall, etc.)
 - Each students can enroll in different sections

Can you model data and draw a relational schema?

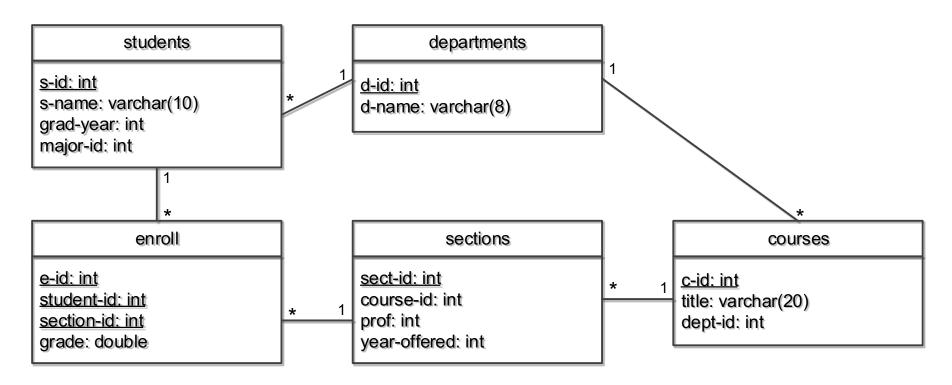


- Relation (table)
 - Realization of 1) an entity group via table; or 2) a relationship
 - Fields/attributes as columns
 - Records/tuples as rows



Primary Key

Realization of ID via a group of fields



Foreign key

- Realization of relationship
- A record can point to the primary key of the other record
- Only 1-1 and 1-many
- Intermediate relation is needed for many-many

Assigned Reading

A nice <u>SQL Tutorial</u>

We will have a quiz on SQL next Thu!