

When: June 28, 2014, Saturday 8am-5pm

Where: TBA
Address: TBA
Why: Imagine No Malaria
What: Kickball Tournament
Who Can Enter: 15 and Older

How Much: \$230.00/team



*** IMPORTANT INFORMATION BELOW ***

Any questions please contact Dan at: cheong.dan88@gmail.com
First place gets a trophy and Free t-shirt!!
Registration forms, Waivers, and Fees are due June 1, 2014.
Anything after will be charged a \$20.00 late fee.

All participants must sign a waiver to participate in the tournament Parents must sign a waiver form for their minor if they are 17 or younger 8 minimum players (3 girls minimum) on field. 15 players total on team. The first 12 teams that register are in so please register ASAP!





A WORLD OF PEOPLE UNIFIED IN THE FIGHT AGAINST A NEEDLESS KILLER.

The people of The United Methodist Church'

Every 60 seconds, malaria claims a life in Africa. Millions of lives, needlessly lost each year.

A continent. Entire nations...slipping away. Slipping through life's precious net.

Unless you hear the buzzing inside you.



Imagine No Malaria is an extraordinary effort of the people of The United Methodist Church, putting our faith into action to end preventable deaths by malaria in Africa, especially the death of a child or a mother.

Achieving this goal requires an integrated strategy against the disease. As a life-saving ministry, Imagine No Malaria aims to empower the people of Africa to overcome malaria's burden. We fight malaria with a comprehensive model.

Malaria is treatable, beatable, and curable. Yet, right now it is killing a person every 60 seconds.



Public enemy #1: The Mosquito:

It's been killing for thousands of years; since the time of King Tut. It's time to stop the killing. It's time to stand together. This disease that was eliminated in the 1950s, but Africa was left behind. This generation has the ability to end malaria deaths that have plagued the continent for centuries and continues to this day. So, what exactly are we fighting? Malaria is caused by the plasmodium parasite, which is transmitted to humans through the bite of the female anopheles mosquito. This deadly pest flies and feeds at night (which is why bed nets are an effective prevention tool).



The Plasmodium parasite under a microscope:

When an infected mosquito bites a person, the parasite enters the bloodstream and heads for the liver, where it multiplies. Then, it reenters the bloodstream, attacking red blood cells, destroying them from the inside-out. This infection causes severe symptoms. Typically, someone with malaria experiences a high fever, chills, joint pain and a terrible headache. Left untreated, symptoms advance to convulsions, vomiting, organ failure and ultimately...death. But, malaria is 100 percent preventable. And we've got a great plan to beat it. Malaria doesn't discriminate. It preys on the young and most vulnerable. Nearly 90 percent of malaria's victims are children under the age of 5 and pregnant women. It's robbing families of sons and daughters, literally stealing the future of Africa.

Gifts can be made to Imagine No Malaria by either sending your donation to:

UMC – Imagine No Malaria

PO Box 440544, Nashville, TN 37244-0544
Electronic donations can be made on www.imaginenomalaria.org or
Text "Malaria CN" to 27722 for a \$10 donation

For more information, please visit www.calnevimagine.org

TEAM REGISTRATION

Team Name:
Team Manager(s):
Team Managers Email Address:
Contact Phone Number: ()
How many players:
Team Fee:
\$230.00/team
Team Fee Includes: One meal ticket (TBA) Team photo Portrait Free Raffle ticket
Make Personal Check or Cashier's Check with total amount to: Santa Clara Korean United Methodist Church
Please refrain from sending cash. We will not be responsible should your cash payment get lost in the mail. Also send a notification email when mailing a payment. Email:cheong.dan88@gmail.com if you guys have any questions or concerns.
Send payment and Registration and Waiver Form to:
Attn: Dan Cheong Santa Clara Korean United Methodist Church 1001 Ginger Lane San Jose Ca 95128

Or PayPal

Cheong.dan88@gmail.com

TEAM WAIVER

Team Name:

Team Manager:

TEAM MEMBERS

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^{*}Signature below is a presentation of your agreement to the Acts Program Waiver form.

^{**}No Signature means Non-eligible for play.

^{***}Anyone under the age of 18 needs a parent or guardians signature.

ACTS KICKBALL RULES

Offense

Teams

Acts kickball rules permit a team to field at least 8 and up to 10 players with 3 girls minimum on the field during a kickball game. Teams can have as many as 15 members max on a team. Teams can coordinate where they want to position their players, with exception to the catcher and pitcher (set field positions). YOU CAN ONLY HAVE ONE CATCHER AND ONE PITCHER(Unless you do a lineup change). Cleats are acceptable except, NO METAL CLEATS. If metal cleats are found the team wearing them will forfeit that game. Teams not showing up to a game within 5 minutes of starting time will forfeit that game. All players must have waiver and registration forms turned in before participating.

Kicking

All kicks must be made by foot or shin. A ball must cross within a 2 foot radius of the home plate to be called a strike. Also, the kicker must kick the ball more than 2 feet in front of the home plate. If the kicker fails to accomplish this, it will be counted as a foul. The kicker must kick within the kicking box. These areas will be marked for you. The ball is put in play when the pitcher rolls the ball toward home plate and the kicker attempts to kick the ball. The kicker must kick the ball either on or behind the home plate. If the kicker kicks in front of the plate the kicker will receive a strike and have to come back to kick, unless an out(s) occur. A kicker can be called out if they let 2 strikes go by and walked if 3 balls are thrown. A foul ball is considered a strike. Kickers are allowed 1 foul ball after their first strike. The second foul ball is an out. Kickers may not fake kicks. If a fake kick is applied, it will count as a strike and the kicker must kick again. If the ball is kicked on the foul line the ball is live and fair to play.[A fair ball must touch inside of the field between first and third base. Once a player touches the ball in the field territory it is fair play, but if the ball bounces in play but moves to the foul line and the player touches the ball after the foul line it is foul.(Except if it pass the first and third base which is the outfield then it is fair)].

Scoring

Games will be 45 minutes long with a cap of 7 innings. First 5 innings will have a cap of 7 points per team. After the 5 innings points are unlimited under time cap. Mercy rules applies after the 5th inning. Mercy rule is a 10 point difference between the opposing team. Points will be earned each time the offense team touches home plate through a series of running around the bases. There is a homerun cap. No more than 3 homeruns per team per game. First homerun after 3 homeruns will be an out. The second homerun after 3 homeruns will be a run for the opposing team. The third homerun will keep adding onto the opposing teams score. DO NOT TOUCH HOME PLATE. There will be a line to cross to score your point. If player touches home plate they will be out! There is NO SLIDING AT HOME. If player slides at home they are considered out and no runs will be earned.

Line Up

Teams have to make a line up before each game starts and turned in. You must attempt to alternate sexes as much as possible. Players can substitute one courtesy runner per inning and it has to be the previous out. If the previous out was from the previous inning, it goes to who made the 3rd out in the previous inning.

Female courtesy base: Female courtesy base is when a male is up to kick and is walked. The male kicker goes to second base only and only if there is a female on deck next to kick.(So think very well on making your lineup for female courtesy base).

Players can substitute one courtesy runner per inning and it has to be the previous out. If the previous out was from the previous inning, it goes to who made the 3rd out in the previous inning.

Defense

Pitching

Each team will pitch to the other team. Pitchers must pitch from the pitching mound and cannot go in front of plate until the ball is kicked. Slow to moderate pitches only, no fireballs allowed, otherwise it will be a ball. No bounces allowed. You are not allowed to use pitching styles as a part of a defensive strategy of any kind. The pitcher should try his/her best to give the kicker a pitch that they feel most comfortable kicking.

Catcher

Must play behind home base line and cannot enter into fair territory until the ball is kicked. There is a guideline marked for positioning yourself in that area. The catcher must have one foot on the ground in the catcher's box. No part of the catcher's body may touch the ground outside the box prior to the kick. (Which means only your foot is allowed to cross anywhere in the kickers box. If the catcher leaves early and is the first to touch the ball, the play is dead and the kicker is awarded 1st base and all runners advance one base. Basically, CATCHERS, keep your selves behind that line!!!

Outs

Outs occur when the kicker kicks the ball and is thrown out or caught in air before the ball makes contact. The ball can be thrown at any player and must hit shoulder and below. The runner will be called safe if it hits their head unless they are sliding/ducking the ball. If a player is hit in the head they get the base they are running to plus one(1) extra base. Any player that is hit by the ball at anytime and is not on a base is out. No leading off or stealing is allowed. A runner off his/her base when the ball is kicked is out. Players must tag (return to their base) when the ball is caught in the air. If a defensive player tries catching the ball and they miss it but another player catches it before it hits the ground then the runner still must tag after the player who actually ends up with the catch. A kicker can be called out if they let 2 strikes go by or if they kick 1 foul ball after their first strike. During a homerun fly ball, the outfielder's feet must be behind the outfield line and the feet must be on the ground on the catch. (Think football)

Lastly, the first baseman(male/female) must only touch the inside of the base. If the first baseman touches or interferes with the runners base the runner will be called safe. Most of all do not block the path of the runner or they will be safe.

General Rules/Etiquette

Absolutely NO WHINING ALLOWED. ACTS rulings are final!!! Remember, we are out here for fun!!

Any player deliberately, with great force crashes into a defensive player holding the ball, waiting to apply a tag, will be ejected from the game.

Absolutely no profanity, gang-related slogans and/or signs.

PERSONAL MISSION TO HEAL

We would like to invite you to ACTS Kickball Tournament on this day. we will be having a full day filled with competitive sports, raffles, and fellowship which all of the proceeds will go to Imagine No Malaria. The people of The United Methodist Church are coming together to support this cause and to promote awareness.

Thank you for your interest and we hope to see you at the tournament. Please invite other churches and friends that would like to join. But sign up quickly for space is limited!

Contact Information: ACTS EM Pastor - **Jacob Jo** jojaekuk@gmail.com // 925-305-7464

Kickball Tournament Coordinator - **Daniel Cheong** cheong.dan88@gmail.com // 408-340-8347

If you have any questions or concerns, feel free to contact us!

