

## Seric Iron Longsword

Weapon (Longsword), Uncommon

Effects: +1 to hit

Cost: 35 Golds (Average, Low: 25 Golds, High: 60 Golds)

Damage: 1d8 slashing

Weight: 3 lbs.

Properties: Versatile (1d10)

Any metal weapon can be made from Seric Iron. Only the finest smiths know the secrets of using this special alloy, and, with it, they create the highest quality blades. A Seric Iron weapon is readily recognizable by the shimmering pattern of light and dark layers in the metal. Though not inherently magical, Seric Iron is sturdier, more flexible, more resistant to rust, and holds a sharper edge with less maintenance than other materials. Any weapon forged of Seric Iron grants +1 to hit with it. The most utilitarian Seric Iron weapons cost at least double what normal weapons of their kind would, but often they also include inlays, etchings, and valuable metals and gems in the hilt or along the blade, increasing the price even further.