

Special Item 11: Malachite Frog



Malachite Frog

Wondrous Item, Rare

This statuette is carved in the shape of a squatting frog. The command word is faintly carved on the bottom. It can become a Giant Frog for up to 4 hours. Once it has been used, it can't be used again for 3 days. The Giant Frog is extremely passive, only fighting to defend itself. Players may struggle to find a use for the Giant Frog, but with a DC 15 Wisdom (Medicine) or Wisdom (Nature) check while it is in Giant Frog form, Intelligence (Arcana) check while it is a figurine, or by simple experimentation and interacting with the Giant Frog on a couple of occasions, it will be revealed that, rather than exuding poison through its moist skin, the Giant Frog is covered in a viscous fluid with healing properties. If applied to the skin, this sticky mucus acts as a potion of Healing 7 (2d4+2). The mucous cannot be stored for later use, but the frog generates 1d3 doses each time it is activated.