```
1 | #include <bits/stdc++.h>
   using namespace std;
   #define ll long long
 5
   Manacher's Algorithm for string:
   struct Manacher{
 6
        int n;
 7
 8
        string s;
9
        vector<int> d1, d2;
10
        Manacher(string s) : s(s)
11
12
13
            n = s.size();
            d1.resize(n);
14
15
            d2.resize(n);
16
            // d1
            for (int i = 0, l = 0, r = -1; i < n; i \leftrightarrow )
17
18
19
                 int k = (i > r) ? 1 : min(d1[l + r - i], r - i + 1);
20
                while (0 \le i - k \& i + k < n \& s[i - k] = s[i + k])
21
22
                     k++;
23
                 }
24
                d1[i] = k--;
                if (i + k > r)
25
26
27
                     l = i - k;
28
                     r = i + k;
29
                }
30
            }
            // d2
31
            for (int i = 0, l = 0, r = -1; i < n; i \leftrightarrow )
32
33
34
                 int k = (i > r) ? 0 : min(d2[l + r - i + 1], r - i + 1);
35
                while (0 \le i - k - 1 \& i + k < n \& s[i - k - 1] = s[i + k])
36
                 {
37
                     k++;
                 }
38
                d2[i] = k--;
39
40
                if (i + k > r)
41
42
                     l = i - k - 1;
43
                     r = i + k;
44
                 }
45
            }
        }
46
47
        //check if subString is palindrome 0(1)
48
49
        bool isPal(int l, int r)
50
            int len = r - l + 1;
51
52
            int i = l + r >> 1;
53
            if (len % 2)
54
                 return d1[i] > len / 2;
55
            else
56
                return d2[i + 1] \ge len / 2;
57
        }
58
59
        //get the number of palindrome subString in string O(n)
60
        ll numberOfPal(){
            ll even = accumulate(d1.begin() , d1.end() , OLL);
61
            ll odd = accumulate(d2.begin() , d2.end() , 0LL);
62
```