```
81 | Manacher's Algorithm for numbers:
 82
     struct Manacher{
 83
         int n;
 84
         vector<int> d1, d2 , v;
 85
 86
         Manacher(vector<int> v) : v(v)
 87
 88
             n = v.size();
 89
             d1.resize(n);
 90
             d2.resize(n);
              // d1
 91
 92
              for (int i = 0, l = 0, r = -1; i < n; i \leftrightarrow )
 93
 94
                  int k = (i > r) ? 1 : min(d1[l + r - i], r - i + 1);
 95
                  while (0 \le i - k + k \le i + k \le n \le v[i - k] = v[i + k])
 96
 97
                      k++;
 98
                  }
99
                  d1[i] = k--;
100
                  if (i + k > r)
101
                  {
102
                      l = i - k;
103
                      r = i + k;
104
                  }
              }
105
106
             for (int i = 0, l = 0, r = -1; i < n; i++)
107
108
109
                  int k = (i > r) ? 0 : min(d2[l + r - i + 1], r - i + 1);
110
                  while (0 \le i - k - 1 \ \delta \delta i + k < n \ \delta \delta v[i - k - 1] = v[i + k])
111
112
                      k++;
                  }
113
114
                  d2[i] = k--;
115
                  if (i + k > r)
116
                  {
117
                      l = i - k - 1;
                      r = i + k;
118
119
                  }
120
             }
         }
121
122
123
         //check if subArray is palindrome O(1)
124
         bool isPal(int l, int r)
125
              int len = r - l + 1;
126
127
             int i = l + r >> 1;
             if (len % 2)
128
129
                  return d1[i] > len / 2;
130
             else
131
                  return d2[i + 1] \ge len / 2;
         }
132
133
         //get the number of palindrome subArray in array O(n)
134
135
         ll numberOfPal(){
136
             ll even = accumulate(d1.begin() , d1.end() , OLL);
137
             ll odd = accumulate(d2.begin() , d2.end() , OLL);
138
             ll count = even + odd;
139
             return count;
         }
140
```