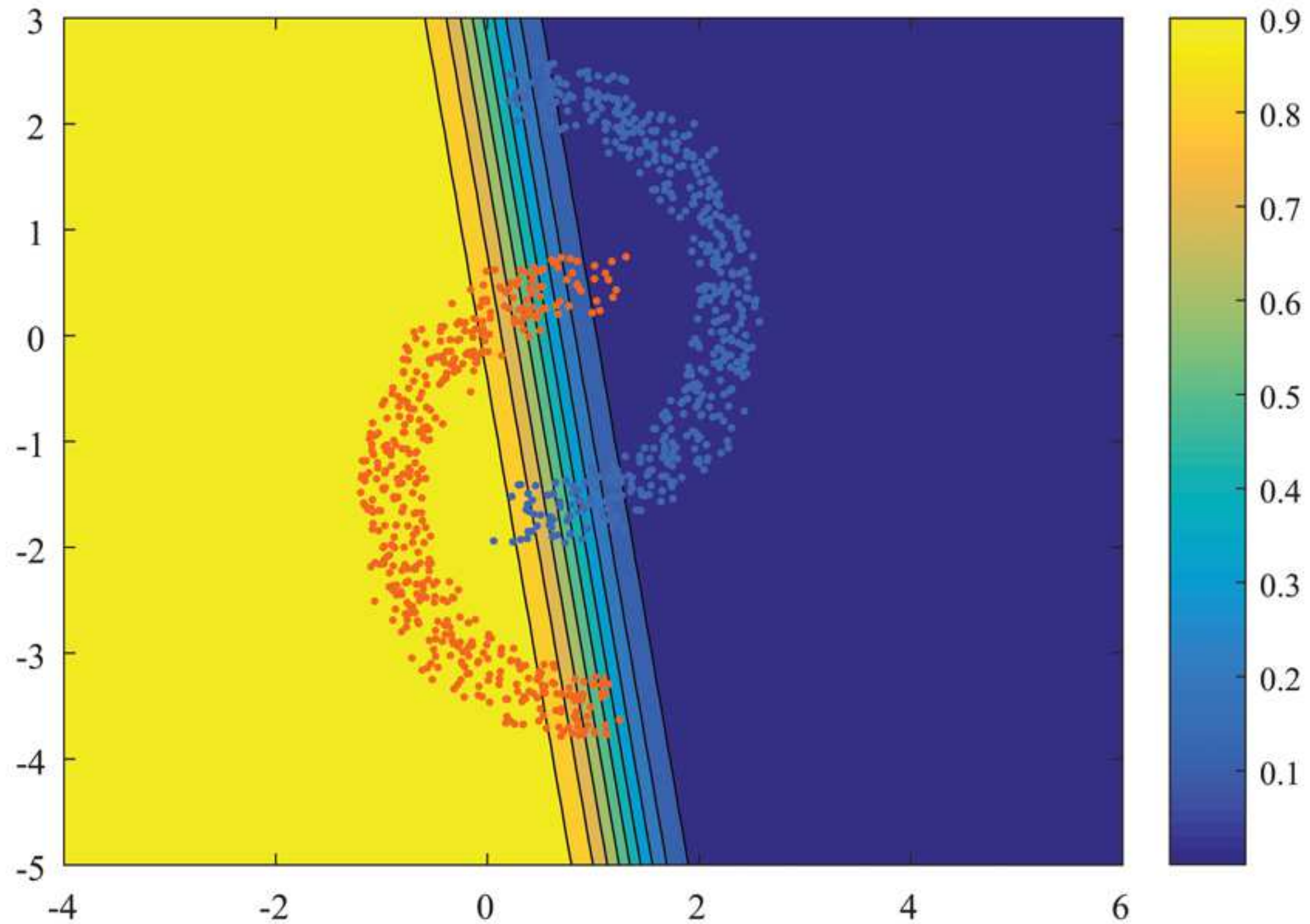


Number of hidden unit = 1



Number of hidden units = 2

