## **Victor Busa**

# Computer Vision Engineer Paris, FRANCE

★ twice22.github.io | in linkedin.com/in/victorbusa | <> leetcode.com/twice22

#### TECHNICAL SKILLS

Programming Python, Shell, Go, C++, ASM, Javascript, HTML5, CSS3

Framework/Libraries Scikit-learn, Pandas, Numpy, Numba (CUDA), OpenCV, TensorFlow (1 and 2),

Pytorch, JQuery, Node.js, Express.js

Others Docker, AWS, Computer vision, Math, Statistics, Jira, Git/GitHub, LaTeX, Agile

Methods, Reinforcement Learning

Languages French (Native), English (Professional level), Chinese (HSK5)

Hobbies coding, reading research papers, video editing, sport, practice Chinese

## WORK EXPERIENCE

#### **Meero** | Computer Vision Engineer

Paris, France | December 2018 -

- Implemented several unsupervised and supervised algorithms for Alpha Matting
- Created 2 Neural Networks with attention-based mechanism to tackle the task of Image Inpainting
- Created 2 A.I Sky replacement algorithms on par with Adobe and Luminar solutions:
  - One fully automated algorithm currently in Production
  - o One standalone application with a GUI (Frontend: HTML/CSS/JS, Backend: Python)
- Created an attention-based neural-network with a backend API for automatic background removal
- Demonstrated SoTa results on SuperResolution and Denoising tasks with GAN training.
- Ported several functions using CUDA to speed-up images pre-processing and post-processing
- Developed an energy-based segmentation algorithm in CPython (C++ with Python bindings) Stack: Python, Docker, AWS, TensorFlow (1 & 2), Pytorch, C++, CUDA, Javascript, HTML/CSS, Git, JSX

## Sinequa | NLP Engineer

Paris, France | April 2018 – September 2018

- Implemented an unsupervised Neural Network to detect topical trends over time
- Implemented the ExpandRank algorithm in a distributed fashion using Spark and Scala
- Analyzed shortcomings of the Neural Network and proposed ideas to tackle them Stack: Python, GCP, TensorFlow 1, Spark, Scala, Git

#### Capgemini | Fullstack Developer

Paris, France | February 2016 - April 2017

- Designed new backend functionalities in C# following Agile principles
- Worked closely with the UI/UX to redesign the FrontEnd in a Responsive manner
- Improved numerous KPI: Response time by 100%, ROI by 23 %. Stack: C#, ASP.net, Javascript, HTML, CSS, Jquery, SVN, Jira

## Capgemini | Javascript Developer

Paris, France | February 2015 - April 2016

- Created a JavaScript content management framework
- Ensured the deployment of the framework on all the projects
- Improved the productivity on all the projects using the framework by 80% Stack: Javascript, AcroJs, Node.js, Express.js, XPath

## PERSONAL PROJECTS

## **Reinforcement Learning Projects**

September 2018 – February 2019

- Implemented several Reinforcement learning algorithms: github.com/Twice22/HandsOnRL
- Implemented the AlphaGo Zero paper from scratch: <a href="mailto:github.com/Twice22/AlphaGoReplica">github.com/Twice22/AlphaGoReplica</a>
- Wrote several articles about A.I. algorithms for board games: <a href="twice22.github.io">twice22.github.io</a> Stack: Python, TensorFlow 1, LaTeX, Markdown

**Stanford Projects** 

February – May 2017

- Implemented Skip-Gram, BatchNorm, Dropout, Convolutional Layer in vanilla Python
- Implemented a style transfer Neural Network
- Fooled a neural network for image recognition by changing only a few pixels in an image
- Finished all the assignments and provided detailed explanations on my <u>blog</u>
   Stack: Vanilla Python, TensorFlow 1

## **EDUCATION**

ENS Paris-Saclay – Master MVA (Highest honors)

September 2018

Courses taken: Convex Optimization, Probabilistic Graphical Models, Reinforcement Learning, Object Recognition, Statistical Learning, Unsupervised Learning, Deep Learning, Natural Language Processing, Kernel Methods, Curse of dimensionality, Prediction for sequential learning

Online Courses:

February 2015 – May 2016

- Udacity Artificial Intelligence Nanodegree
- Stanford CS224n & CS231n
- Coursera Machine learning and Probabilistic Graphical Model