# William Tjang

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Website: https://twillij.github.io/

#### **About**

I am a Sydney-based programmer who specialises in game development. I have 3+ years of programming experience with C++ and C# and have applied them using Unreal Engine and Unity respectively. I have recently shipped a game on various platforms as the lead publishing developer.

#### **Technical Skills**

**Programming Language** C++, C#, HTML/CSS

Programming Environment Unreal Engine, Unity, Visual Studios

**Game Development** Gameplay, UI, physics, shader, optimisation, porting, VR

**Source Control** Git (Git commands, GitHub, GitLab, SourceTree)

Project Planner Trello, HacknPlan, ClickUp

MS Office Word, Excel, Outlook, PowerPoint

#### **Personal Skills**

Problem solving

Instructorship

Customer service

Project management

Communication

Teamwork

Autonomy

Multilingual: English, Indonesian, Japanese

## **Professional Experience**

#### **Unreal C++ Programmer @ Blowfish Studios (Full-Time)**

Sep 2021 – Present

I developed video game projects using Unreal Engine and C++, and also helped external developers port their games to various platforms such as PC (Steam), PlayStations, Xboxes and Nintendo consoles.

#### Game Design Workshop Instructor @ Dr Egg Adventures (Contract)

Jun 2021 – Jul 2021

I taught primary schoolers about game design through an online workshop.

### IT Support Staff @ National Institute of Dramatic Arts (Casual)

Oct 2019 - Oct 2020

I served as level 1-2 IT support for students and staffs within the campus.

## General Finance Officer @ Rider & Bell Group (Full-Time)

Jul 2018 - Oct 2019

I performed various financial tasks including bookkeeping, supply procurement and handling day-to-day business transactions, along with other miscellaneous tasks such as on-site IT support and website development.

### **Private Tutor @ Ezy Math Tutoring (Contract)**

Dec 2016 - Dec 2018

I worked as a contractor for a tutoring agency where I had to prepare my own content.

#### **Education**

#### **Academy of Interactive Entertainment**

2019 - 2020

Advanced Diploma of Game Programming

#### **University of New South Wales**

2014 - 2018

**Bachelor of Economics** 

### **Caringbah High School**

2008 - 2013

**Higher School Certificate** 

#### Reference

#### Patrick Tedesco

#### **Richard Delamore**

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Publishing Producer @ Blowfish Studios

Senior Unreal Programmer @ Tabcorp