Joseph Azevedo

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EDUCATION

JUN 2018 - CURRENT

Bachelor of Science, Computer Science

Graduation date: May 2021

Concentration: Information Internetworks & Media

Hispanic Scholarship Foundation Scholar

SKILLS

PROGRAMMING:

Java, Scala, JavaScript, HTML/CSS/Sass, Python, C#

SOFTWARE:

CONCEPTS:

Git, Docker, Kubernetes, OpenShift, LATEX, JetBrains IDEs, Nginx, Apache, Wordpress,

Webpack, Jekyll, Gatsby.js, Storybook, Socket.io, Redux

FRAMEWORKS:

Bootstrap, jQuery, D3, Node.js, WPF, Android SDK, .NET, Play, Akka, Vue.js, React, Flask Containerization & Orchestration, Agile development, Microservice architectures

RELEVANT COURSES:

Object oriented programming, Data structures & algorithms, Objects & design, Computational organization

& programming, Information visualization, Systems and Networks, Database systems, Design & Analysis

of Algorithms

PROJECTS

MAY 2019 - CURRENT

Architus Fullstack Application

Open source Discord bot with React web dashboard • archit.us • • architus/archit.us

- · Engineered frontend web app with React/Redux to consume, display, and process API data
- · Helped build microservice-based backend using Flask, RabbitMQ, PostgreSQL, Kafka, and Elasticsearch
- Developed documentation sites: Gatsby-based implementation docs site & Storybook component docs

JUN 2018 - CURRENT

Gamefest Website: Event Information

Static site development as a part of a team • gamefest.gg • 🖸 gamefest/gamefest.gg

- Rebuilt the site for the 2019 event using React/Gatsby.js/Bootstrap and Netlify for CI/deployment
- · Leveraged CI/CD patterns such as license compliance, linting, and automated deployment

JAN 2019 - MAY 2019

Risk Web Application

Software engineering class group project • riskgame.ga • 🖸 jazevedo620/cs2340-risk

- · Helped build front-end with Vue.js/Vuex and Bootstrap, leveraging a Konva.js canvas to render the game
- Engineered back-end/network model in Scala Play, using Akka actors to process game & lobby state
- Containerized application using Docker/Alpine & configured both Kubernetes & OpenShift deployment

WORK EXPERIENCE

AUG 2019 - CURRENT

Teaching Assistant

College of Computing | Georgia Institute of Technology • CS 2340 - Objects & Design

- · Graded project milestones & held office hours for students making a group project in JSwing or Flask
- Acted as a resource for students learning agile development, server/client design, & object-oriented design

FEB 2019 - JUL 2019

Web Designer & Developer

Axis Replay • axr.gg • Before (archived): bit.ly/axrgg-old

- · Redesigned company's main website, developing accompanying mockups and branding guidelines
- · Developed custom PHP to handle modular and conditional injection of various styles and scripts
- Used an Apache/MySQL/PHP stack with Wordpress on AWS to configure staging before deploying

LEADERSHIP

APR 2019 - CURRENT

President

Georgia Tech Esports Club

- Led one of the largest student organizations at Georgia Tech with over 300 active members and 30 teams
- · Developed and unified branding for the club and its events, including logos, graphics, and videos
- · Conducted corporate outreach and worked with campus administration for funding/partnerships