

# **Number Theory**

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# **Fast Exponentiation**

### 1) problem statement:

- Implement the following procedures and compare the execution time of each with the increase of number of bits representing an integer. Also report on when the procedure breaks (overflow).
- Implement it in 4 versions. The following two na "ive versions, in addition to, fast exponentiation in iterative and recursive versions.

#### 2) Used data structure:

We only use int variables to get c

#### 3) pseudo code:

```
Na "ive 1

c = 1

for i = 1 to b

c = c * a

c= c mod m

return c

Na "ive 2

c= 1

for i = 1 to b

c = (c * a) mod m
```

return c

#### fast iterative

c=1

while b>0

if b is odd then

c = c \*a % m

b = b/2

a = a\*a % m

fast recursive

if a equal 0 return 0

if b equal 0 return 1

if b even then

c= fast (a, y/2,m)

c = c\*c %m

if b odd

c= a %m

c = c\* call fast(a,b-1,m) %m

return (c+m)%m

#### 4) sample runs:

we can notice that time complicity for the first 2 naïve is O(b), but 3,4 are O(log(b))

# **Primes Generator:**

#### **Problem Statement:**

This is a prime number generation procedure and show its execution time in terms of the number of bits representing an integer.

## **Complexity:**

O(n \* log2 (log2 (n)))

### **Sample Runs:**

```
Activities Terminal T
```

# **Ecluid's Algorithm:**

## 1) problem statement:

- Input: a, b
- Output: d = gcd(a,b) and s, t such that d = s.a + t.b

#### 2) data structure:

We only use int variables to get d,s,t

#### 3) pseudo code:

getEuclidean (a,b, \*x,\*y)

if a equals 0 then

\*x=0, y=1, return b

D= Call geteculidean(a%b,a,&x,&y)

```
*x = y1 - (b/a) * x1;

*y = x1;
```

Return gcd

#### 4) sample runs:

# **Chinese Remainder Theorem:**

## **Complexity:**

O( n \* log2 (max (mi, Mk)))

#### Runs: