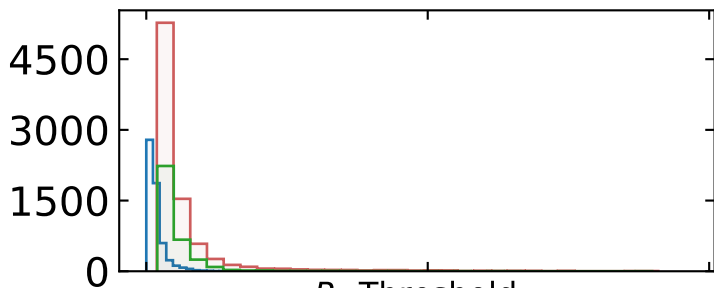
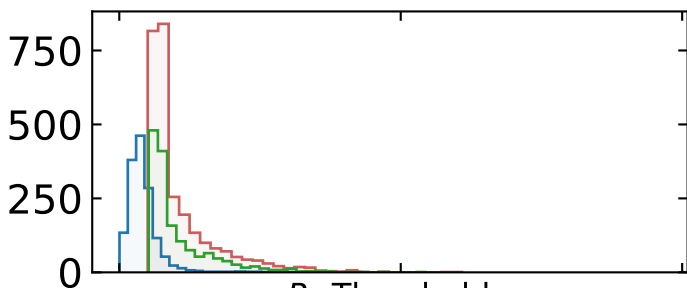
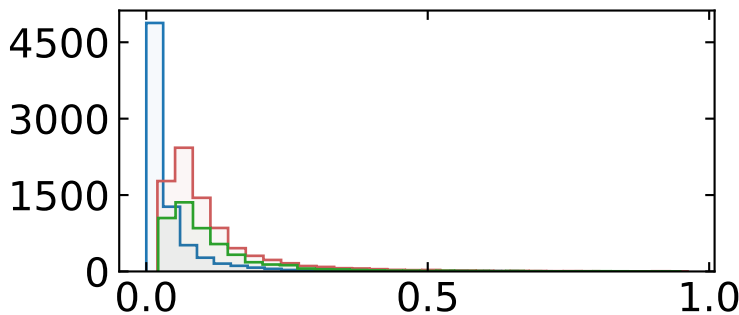


How to Read: Line Style -> Loss; Color -> Algorithm

— Softmax -.- SphereFace --- CosFace ArcFace

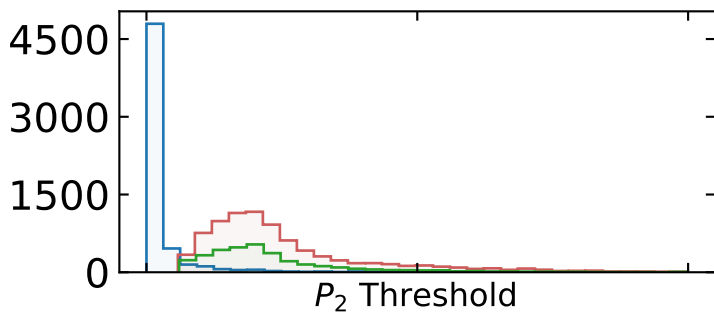
— Threshold

P_1 Threshold P_2 Threshold P_3 Threshold

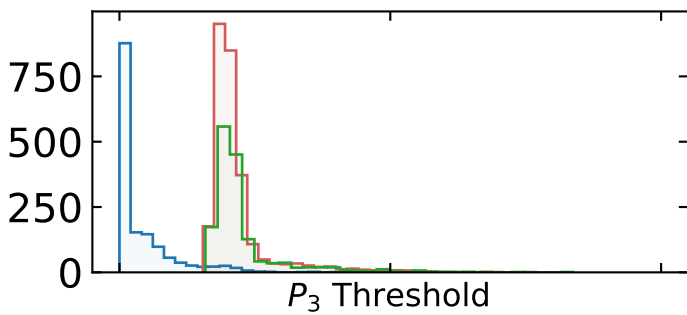
— Known — Negative — Unknown

Softmax Scores

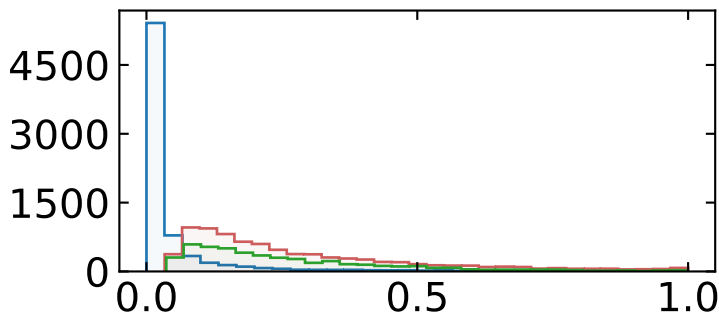
P_1 Threshold



P_2 Threshold



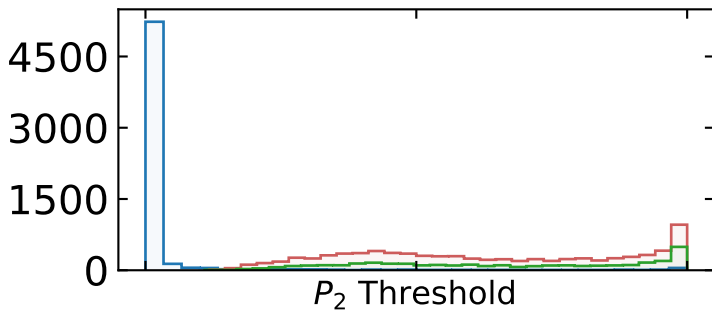
P_3 Threshold



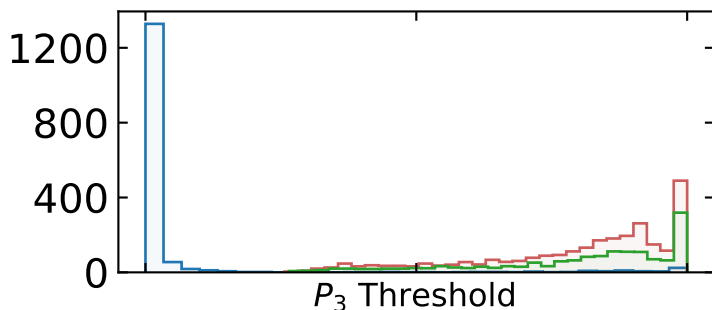
Known Negative Unknown

SphereFace Scores

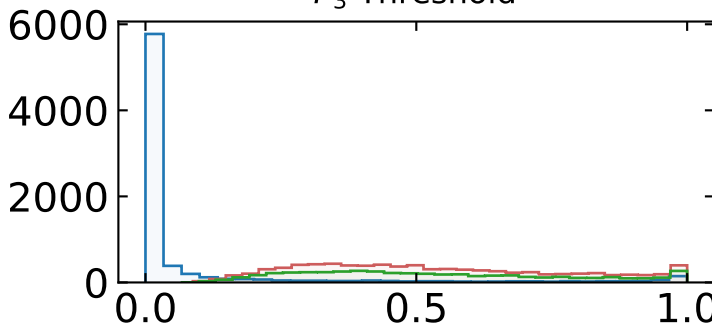
P_1 Threshold



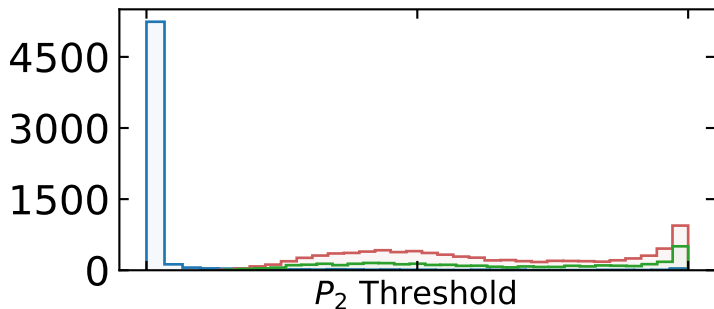
P_2 Threshold



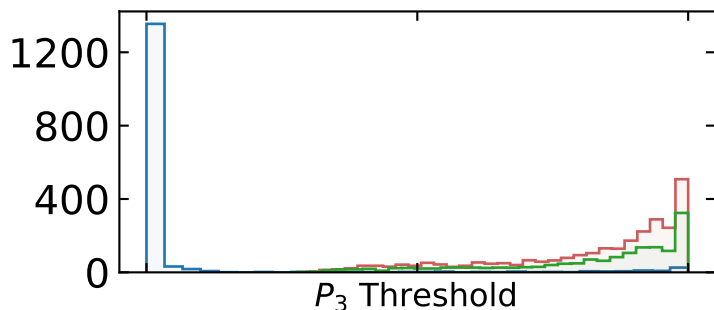
P_3 Threshold



P_1 Threshold



P_2 Threshold



P_3 Threshold

