

# Applications and Possibilities

## The Two Speed Standard

Implied Futures, Speculative Architectures, and Open Questions  
Enabled by the *Two Speed Standard*

This document is intentionally incomplete.

It exists because once you have a framework, the most valuable thing isn't answers - it's better questions.

Everything before this paper defines rules, constraints, and reference implementations. This paper explores what might exist if you take those constraints seriously and then push them to their logical edge.

Nothing here is promised. Nothing here is optimized. Nothing here is defended.

This is where imagination gets to operate inside mechanical honesty.

### 1. Why This Paper Exists

The prior documents establish three things: a reason for the Two Speed Standard to exist, a concrete mechanical starting point, and a set of surrounding modules that make the system viable.

Once those pieces are in place, something weird happens.

The drivetrain stops feeling finished. Instead of converging toward a single solution, it starts branching outward into many plausible ones.

This paper captures those branches. Not to lock them in, but to keep them from being forgotten.

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<https://github.com/TwoSpeedStandard/TwoSpeedStandard>

## **2. Releasing the Need to Be Right**

Modern vehicle development is dominated by certainty. Certainty about fuel, certainty about control systems, certainty about what is "allowed" to work.

This work intentionally abandons that posture.

The architectures imagined here might fail. Some almost certainly will. That's not a flaw.

If the questions are strong enough, failure is productive.

The goal isn't to predict the future. The goal is to widen it.

## **3. Reimagining the Torque Plant Relationship**

One of the first ideas that pops up once transmission complexity is removed: torque plants don't need to be heroic.

They don't need to cover every operating condition. They don't need to be oversized. They don't need to be alone.

This opens the door to combinations that normally get dismissed outright.

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#### **4. Dual Combustion Torque Plants**

Imagine two inline-six engines feeding a shared mechanical output.

Not chained together. Not electronically synchronized. Not pretending to be one engine.

Each engine contributes torque honestly through a summing mechanism. Uneven output doesn't cause conflict - it causes load redistribution. The output shaft becomes the arbiter.

If demand rises, both engines work harder. If demand falls, both relax. If one lags, the other carries more load.

No engine backfeeds another unless the output stalls. If the output stalls, that's already a known mechanical condition with known solutions.

This isn't an inline-twelve pretending to be one engine. It's two engines cooperating mechanically.

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## **5. Mixed Combustion Pairings**

Now imagine pairing unlike engines.

A small diesel providing constant base torque paired with a gasoline engine handling transient demand.

Or a propane engine paired with a gasoline engine. A naturally aspirated engine paired with a boosted one.

The drivetrain doesn't care. It only sees torque.

These combinations are rarely explored not because they violate physics, but because existing architectures punish asymmetry. This architecture rewards it.

## **6. Electric as a Peer, Not a Replacement**

Electric torque plants fit naturally here, but not as saviors. They're peers.

An electric motor doesn't need to replace combustion. It doesn't need to dominate the architecture.

It can exist purely to absorb transients, provide regenerative buffering, smooth load, and handle peak events.

In this role, electric torque becomes honest rather than performative. It stops carrying the entire narrative.

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## **7. Minimalist Performance Vehicles**

Imagine a modern truck chassis stripped of drivetrain theatrics.

A modest torque plant, no multi-speed transmission, a two-speed axle, mechanical transparency everywhere.

Performance emerges not from complexity, but from the absence of friction between intent and execution.

Acceleration feels immediate. Cruising feels calm. Load handling feels deliberate.

Not because the system is aggressive. Because it's rarely confused.

## **8. Utility Platforms Reimagined**

Now think about smaller platforms. Compact trucks, utility vehicles, agricultural equipment, off-road platforms.

A lot of these machines already operate in narrow speed bands and wide torque demands.

They don't need twelve gears.

They need honesty.

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## **9. Modular Power Stacking**

Once the drivetrain is modular, power stacking becomes a design choice rather than a hack.

Add a second torque plant for a specific job. Remove it when it's unnecessary.

Seasonal configurations become possible. Application-specific builds become reasonable.

The vehicle stops being a monolith.

## **10. What This Is Not Trying to Do**

This paper isn't trying to predict market adoption, compete with OEM design cycles, replace regulatory processes, or claim moral superiority.

It's not a manifesto.

It's an invitation.

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## **11. The Questions That Matter**

This is the handoff.

If this work continues, it should do so by answering these questions honestly.

### **Mechanical Questions**

- ☐ Can multiple torque sources be summed mechanically without artificial synchronization? (I think a rear differential with independent lawnmower motors driving each wheel hub would be a great place to start looking for answers.)
- ☐ Where does load actually go when torque sources disagree?
- ☐ What failure modes are truly dangerous, and which are just unfamiliar?

### **Architectural Questions**

- ☐ Where should ratio reduction live, and why?
- ☐ What functions belong upstream, and which belong downstream?
- ☐ Which modules deserve to be first-class citizens rather than accessories?

### **Human Questions**

- ☐ Can a drivetrain be understood by someone without software access?
- ☐ Can it be repaired by someone without factory authorization?
- ☐ Does the system explain itself when it fails?

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#### Longevity Questions

- ☐ Is the system designed to be rebuilt?
- ☐ Are wear paths intentional and visible?
- ☐ Does the architecture assume replacement or stewardship?

#### Cultural Questions

- ☐ Who benefits from this being complicated?
- ☐ Who benefits from it being simple?
- ☐ What assumptions are being protected by declaring something "not done that way"?

#### Future Questions

- ☐ What torque plants don't exist yet, but could?
- ☐ What combinations have never been tried because nothing could accept them?
- ☐ What happens when imagination is allowed inside constraints instead of outside them?

## 12. Passing the Torch

This document doesn't ask for permission. It doesn't ask for consensus.

It just leaves a trail.

If someone picks it up, they should do so because the questions bothered them enough to act.

That's how this continues.  
Not by agreement.  
By curiosity.

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